What are three conclusions we can make about Kickstarter campaigns given the provided data?

1. There are less then 50 projects that has been canceled per month.
2. Between 100 and 150 projects fail.
3. Between 100 and 250 projects do get funded and succeed.

What are some of the limitations of this dataset?

There is nothing that can tell us about how successful any of the project will be after it gets funded.

What are some other possible tables/graphs that we could create?

2D pie chart could be one of them. There are all kinds of charts like scatter but it will not make a lot of sense to use that.