- **Example 2** Lesson Title: "The Adventures of Temperature: The Battle for Balance"
- Learning Objectives (from URCA)
 - Understand the concept of **temperature anomalies** using historical data.
 - Interpret line charts and detect upward trends.
 - Connect human activity (CO₂ emissions) to changes in Earth's temperature.

Lass Profile Summary (from URCA + Questionnaire)

- Grade: 5th (age 10), 20 students
- Visual learners, enjoy group interaction
- Some students with reading and attention challenges
- Familiar with bar charts; developing line chart and abstract reasoning skills
- Vague understanding of climate change but positive attitudes toward science stories

Act 1: Meet the Hero – "Steady Temperature"

Objective: Introduce the idea of Earth's temperature as something that wants to stay stable.

Scene: Begin with a simple storybook-style slide or video:

"Once upon a time, Earth's temperature liked to stay just right—not too hot, not too cold. For thousands of years, it stayed pretty steady, like a cozy blanket."

- **Visual**: A chart showing mostly flat temperature line over thousands of years (simplified, no labels yet).
- •• Activity: Ask, "How do you think Temperature is feeling here?" let them describe with emojis or faces.

Act 2: The Challenge – "CO₂ and the Great Disruption"

Objective: Show how human activities lead to temperature anomalies.

- ✓ **Chart Exploration**: Present a line graph showing global temperature anomalies from ~1880–present. Guide them in reading it:
 - "What's happening to the line?"
 - "Is Temperature staying steady?"

Interactive: Color-coded zones on the chart (blue = below average, red = above average). Ask students to point out when the chart starts to change. Mini-Discussion: Introduce "anomaly" = "not what's expected." Temperature isn't acting as usual.

Story Moment:

"As people burned more fossil fuels, the skies filled with invisible gases like CO₂. These gases made it harder for Earth to cool off. Poor Temperature tried to stay steady... but it started to rise!"

- ✓ Group Drawing: Each group draws a comic panel:
 - 1. Temperature relaxing
 - 2. CO₂ entering
 - 3. Temperature struggling

Act 3: The Decision – "What Will You Do?"

Objective: Empower students to connect human action and solutions.

- Interactive Story Chart: "Help Temperature!" game with cause-and-effect cards (e.g., "Riding a bike" \rightarrow "Less CO_2 " \rightarrow "Temperature relaxes")
- ✓ **Chart Detective**: Give small groups printed sections of line charts from different time periods. Their job is to:
 - Identify the trend
 - Describe if Temperature is "happy, worried, or overheating"

Reflection Discussion:

"Why do you think the line started going up?"

• "How can we help Temperature feel better?"

Exit Ticket:

"Write one thing you learned about temperature anomalies and one thing you can do to help."

Modifications for Diverse Learners

- Visual supports and icons throughout
- Group work to support students with reading challenges
- Optional voice-over or video explanation for key concepts
- Fidget tools or movement breaks for the student with ADHD