

# **TA Portal**

## **Design Document**

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Version 1



**Team 10**

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Course: CptS 322 - Software Engineering Principles I

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## **I. Introduction**

This design document provides a number of high and medium level descriptions of the subsystems that make up our project. This is the initial revision of the document, which covers the basic subsystems, libraries that we use, URL routes, database schema, and a progress report. In iteration 2, this design document will be updated to include other information.

The goal of this project is to provide an easy-to-use application that will allow EECS students and faculty to easily find TA positions for classes. Prior to the beginning of the semester, a professor will enlist the courses that they are currently teaching on their profile. A student interested in being a TA will create a profile, and fill out a survey that will gather information from them and what classes they are interested in. The motivation of creating this application is to reduce the amount of labor required to manually collect survey results, validate them, and provide lists to professors to choose a TA.

Section II includes a high-level description of the subsystems and the architecture that was used to build our application. Section III includes implementation details of each subsystem and the components used in our application. Section IV contains a description of the progress in our project up until the end of the current iteration. Section V contains information about testing. Section VI contains any references that we need to include.

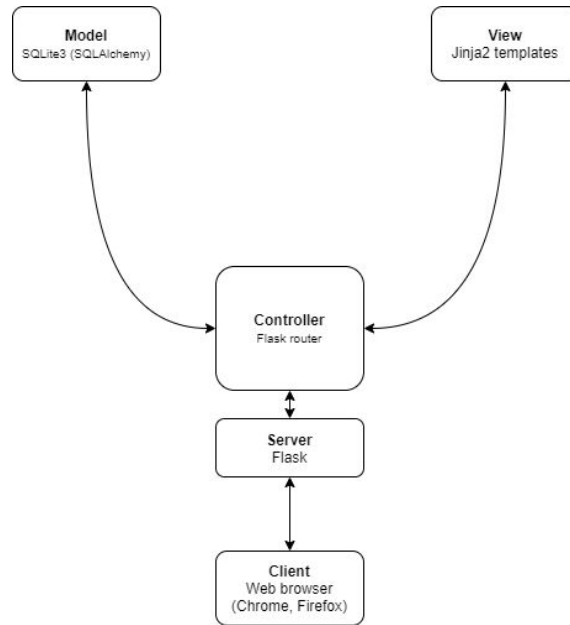
### **Document Revision History**

Rev 1 2020-10-30 Initial version

## **II. Architecture Design**

### **II.1. Overview**

The architectural pattern that we adopted in our project is model-view-controller (MVC). MVC is typically used in applications that have a user interface and interface with some kind of persistence layer. Because our application provides a web-based user interface and persists data into a SQL database, MVC was an obvious choice for our project. MVC allows us to lower the coupling between units in our application, while increasing our cohesion to create components that are reusable and clean.



Block diagram of our application architecture

Because our application is utilizing MVC, we need a few different libraries to represent the different subsystems that we are building. Our model subsystem utilizes SQLAlchemy to create database tables, and uses SQLite3 as a backend, which is a flat file database. For our view, we utilize Jinja2 for a templating language, which Flask can render for us. Lastly, for our controller / router / web server, we use Flask. Additionally, we're using wtforms for form generation and werkzeug for security and password hashing.

### III. Design Details

#### III.1. Subsystem Design

##### III.1.1 Model (database)

The model in our application persists all the relevant data that is required to run the application. For example, we store user profiles for students and professors, courses, applications, etc. This subsystem will not depend on any other subsystem to reduce coupling. For our application, we use SQLAlchemy that stores data in a SQLite3 flat file database. If we wanted to properly scale this application in the future, PostgreSQL or MySQL might be better choices to better handle failure and load. In a section below, we give rough descriptions of the tables that we are using to persist the data in our application.

##### III.1.2 Controller (router)

The router is a part of Flask which will parse incoming requests and route them to specific locations (routes) that we have designated. For example, if you register the route `/student/register`, and a web browser navigates to that URL, the web server will serve the designated content as per the route. Because our router takes incoming requests, we pass the requests onto their designated routes and those routes are part of our controller. Additionally, the controller creates the business logic that ties together the model and view.

Methods	URL	Description
GET	/, /index	Homepage of our application, provides links to all the various operations that a student or professor could perform.
GET, POST	/student/register, /professor/register	Page to register as a student or professor, respectively.
GET, POST	/login	Page to login and create a session.
GET	/logout	Page to logout and destroy the existing user session.
GET, POST	/info	Edit currently logged in user's information.
GET, POST	/student/experience	A student is able to edit their past TA experience.
GET	/student/positions	Student can view open TA positions for all courses.
GET	/student/position/{id}	Student can view the details about an open TA position.
GET, POST	/student/apply/{id}	Student can apply to an open TA position.
GET	/student/withdraw/{id}	Student can withdraw from a TA position that they have applied for.
GET	/professor/courses	View courses that a professor owns.
GET, POST	/professor/courses/add	Form for a professor to add a course with.
GET, POST	/professor/courses/edit/{id}	Form for a professor to edit an existing course with.
GET	/professor/course/{id}	View information about a course and see students that have applied, with links to their information.
GET	/professor/student/{id}	Professor can view experience, contact information, etc for a student.
POST	/professor/course/{id}/assign/{studentId}	Assigns a student to a specific course.

### III.1.3 View (templates)

In our application, we are utilizing Jinja2 templates with Flask to create reusable templates that will allow us to build our application frontend quickly. The view subsystem reduces coupling by only interacting with the models that are provided to it by the controller. Additionally, we are using wtforms in addition to Jinja2 and Flask to provide easily created forms for the frontend of the application.

**(iteration 2)** Provide your class level design for the subsystem. You should include a UML class diagram visualizing your class level design. In addition, explain each class in detail, specify and explain their methods.

If you have considered alternative designs, please describe briefly your reasons for choosing the final design.

## III.2. Data design

### III.2.1 User

Column	Type	Description
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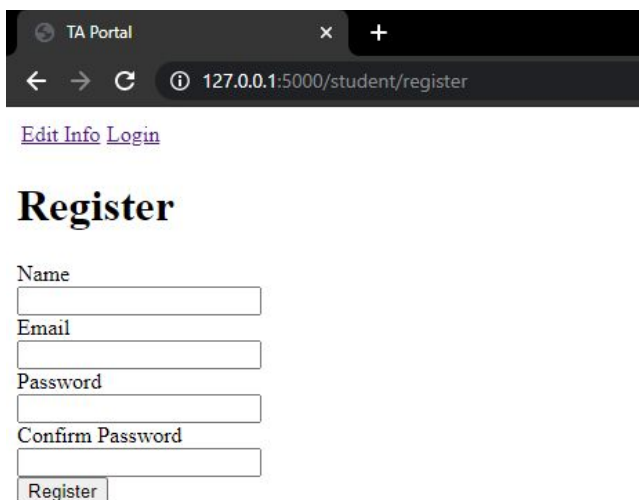
id	Int	Primary key to identify the user by
name	String(70)	Name of the user
email	String(120)	Email address of this user
password_hash	String(128)	Password hash for this user (uses werkzeug security package to perform the hash and do checking)
is_professor	Boolean	Boolean flag that indicates whether this user is a professor or a student
phone	Integer	Phone number of the user
wsuID	Integer	WSU ID number of the user
gpa	Float	Cumulative GPA for a student
major	String	String representation for a student's major
graduation	DateTime	String representation for a student's graduation date

**(iteration 2)** Provide a UML diagram of your database model showing the associations and relationships among tables.

### III.2.2. User Interface Design

Use case: Create/Register account

For registering for both student and professor, the user only needs a valid email address, name, and password. Students and Professors have different URLs, so the software can differentiate if the user is a student or a professor



TA Portal

127.0.0.1:5000/student/register

[Edit Info](#) [Login](#)

## Register

Name

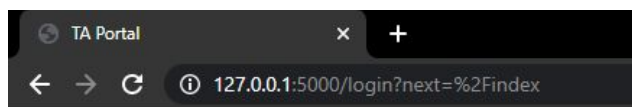
Email

Password

Confirm Password

### Use case: Login

The user needs to have an account and be logged in to that account in order to access the features of the app. The user only needs their email and password to log in. In the case the user does not have an account, the login page shows a student and professor registration links, that redirects the user to the registration page



[Edit Info](#) [Login](#)

Please log in to access this page.

## Login

Username

Password

Remember me

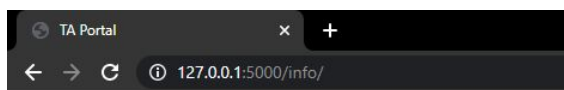
☐

Login

Register: [Student](#) [Professor](#)

### Use case: contact/additional information

For the student user, the student is able to input both contact and additional information, while the professor users can only input contact information. The form does have input placeholders so the user knows what their information already is. If they haven't already edited their information, it shows None.



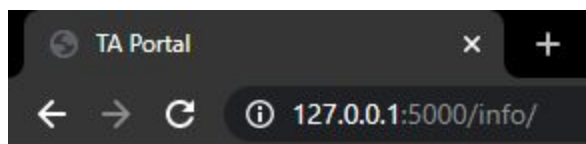
[Edit Info](#) [Logout](#) Hello, Mac Sagisi

## Contact Information

Name

Phone

WSU ID



[Edit Info](#) [Logout](#) Hello, Sally Salad

## Contact Information

Name

## IV. Progress Report

For iteration 1, we were primarily focused on having the user have an account and edit their information, both professors and students. The professors and students share the same User class, but the functionality of the user is based on the “is\_professor” boolean value. For example, in our info page, both students and professors are able to change their contact information, but the students are able to see and edit their additional information, such as GPA or expected graduation. What we worked on, was to set up the foundation of our app.

## V. Testing Plan

### (iteration 2)

In this section goes a brief description of how you plan to test the system. Thought should be given to how mostly automatic testing can be carried out, so as to maximize the limited number of human hours you will have for testing your system. Consider the following kinds of testing:

- **Unit Testing:** Explain for what modules you plan to write unit tests, and what framework you plan to use. (Each team should write automated tests (at least) for testing the API routes)
- **Functional Testing:** How will you test your system to verify that the use cases are implemented correctly? (Manual tests are OK)
- **UI Testing:** How do you plan to test the user interface? (Manual tests are OK)

## VI. References

None yet.