Rubinius, Rails 3.1, and Engine Yard AppCloud. Oh my!

Aloha.rb - July 29, 2011

Rails 3 in Action and Well-Grounded Rubyist

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Use this same code to save 44% on Well-Grounded Rubyist
and Rails 3 in Action

What is Rubinius?

Rubinius is software that translates the code for Ruby and turns it into efficient machine code. Wherever possible Rubinius is written in Ruby. Where not possible (yet), it's C++.

website: rubini.us

Rubinius 1.0 - 1.2.5 = Ruby MRI 1.8.x support Rubinius 2.0 - 1.8.x and 1.9 support - Currently in Developer Preview

Deploy-able with Phusion Passenger 3.0 beta on EngineYard's AppCloud

rvm install rbx

Compatibility

Everything is likely compatible

c-extensions may be problematic but likely due to 2 reasons.

- bad c code
- not yet implemented c function

isitrubinius.com to check and report compatibility

Why Rubinius?

Engine Yard's webinar - "Ruby Platform Options Throwdown | MRI, Rubinius and JRuby" - http://vimeo.com/26773441

Tools, Concurrency, and performance.

Runs on EngineYard AppCloud - http://docs.engineyard.com/rubinius.html

Rails 3.1 - What's up?

Currently on Release Candidate 5

- Hackfest this past weekend to contribute and finalize

CoffeeScript addition
jQuery by default instead of prototype
SASS - by default
Asset Packaging with Sprockets
HTTP Streaming
Identity Map - in memory cache to prevent dup calls to db

More - http://railscasts.com/episodes/265-rails-3-1-overview
Giant list thanks to Ryan Bates - https://gist.github.com/958283

Rails 3.1 Schedule

Monday August 8th: Rails 3.1.0.rc6

Monday August 22nd: Rails 3.1.0

RailsCasts - Rails 3.1 Overview http://railscasts.com/episodes/265-rails-3-1-overview

Rails 3.1 on Heroku and AppCloud

Heroku's Cedar stack currently supports Rails 3.1 in alpha

http://devcenter.heroku.com/articles/rails31_heroku_cedar

By default, Rails 3.1 includes the following setting in config/environments/production.rb:

config.action_dispatch.x_sendfile_header = "X-Sendfile"

This setting is incompatible with Heroku and will cause compiled and static assets to fail to load. To fix this, change this setting to:

config.action_dispatch.x_sendfile_header = nil

Gemfile changes from RC5

```
source 'http://rubygems.org'
gem 'rails', '3.1.0.rc5'
gem 'pg'
# Asset template engines
group :assets do
 gem 'sass-rails', "~> 3.1.0.rc"
 gem 'coffee-script'
 gem 'uglifier'
end
gem 'jquery-rails' # Use unicorn as the web server
# gem 'unicorn' - USE SOMETHING! 'thin', 'mongrel', else heroku =
webbrick
group :test do # Pretty printed test output
gem 'turn', :require => false
end
```

Engine Yard AppCloud

What is it?

- platform for web apps. Similar to Heroku and Google AppEngine.

gem install engineyard

Migrating from Heroku

- https://github.com/engineyard/engineyard-migrate

AppCloud Pros

- Ruby, JRuby and Rubinius support
- Runs on Amazon EC2
- Prefers MySQL but supports PostgreSQL as well.
- Supports option to configure servers
- Supports choosing EC2 regions of server
- SSH support
- Migration tool CLI gem just like Heroku
- Tech Support is great
- Large Community Sponsor
- Dr. Nic Williams, Evan Phoenix, Nic Sieger, Wayne Sequin, Charles Nutter, etc.
 - Consistent giving back to Ruby community

AppCloud Cons

More config than Heroku

Addons not as nice as Heroku

Free-tier not as powerful as Heroku and AppEngine

No ey console

cd /data/your_app/current
ey_bundler_binstubs/rails console

AppCloud Notes

PostgreSQL 9 on AppCloud http://docs.engineyard.com/using-postgresql-9-with-appcloud.html

Rubinius on AppCloud http://docs.engineyard.com/rubinius.html

EngineYard's Rubinius in Depth - http://pages.engineyard.com/Rubinius2InDepth.html

Aloha

The aloha.rb group would like to say Mahalo and Aloha to

Mark Johnson

Have a great year traveling!

Hope to see you back in a year! :)