Doofenshmirtz Evil Inc.

Antievent Clashinator

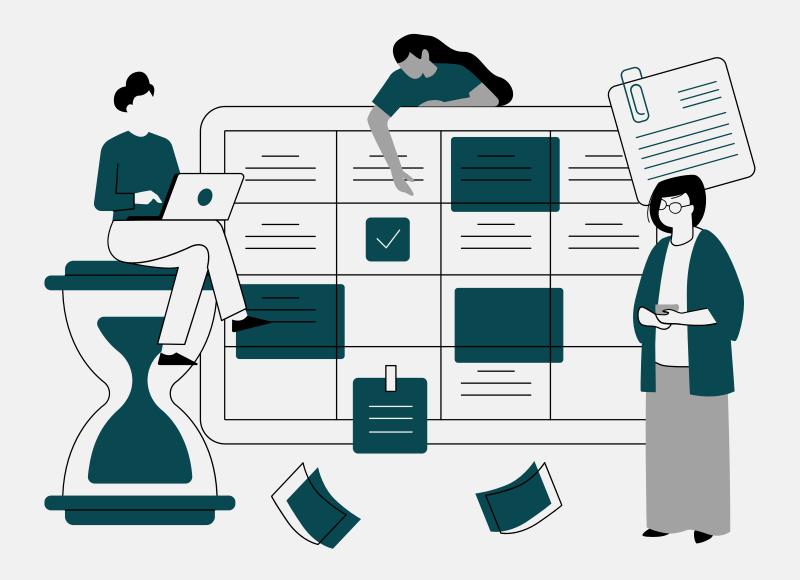
Project done by
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Arunakiran Mahadevamangalam
Divya Soni
Lakshya Jalan

For the academic year 2022-23



Introduction

Brief points on the idea for the project



01	Club activities in the institution
02	Active event conduction by clubs
03	Huge participation
04	Issue - events clashing
05	Issue - hard to discover events
06	Need an organised solution

Problem
Statement



The problem of

hastily planned on-campus events with clashing schedules

affects

Clubs and organizations on campus

the impact of which is

clubs missing out on substantial participation for their event

a successful solution would be

A centralized scheduling and advertising platform, which the clubs can use to make informed decisions about their events, and also to attract more participation from students.

Problem
Statement



The problem of

lack of a straightforward way to find out about all club activities and events happening on the campus.

affects

all students who are interested in taking part in these events.

the impact of which is

students missing out on events that they would've otherwise wanted to attend

a successful solution would be

a centralized platform pooling in information about all events scheduled in the future, so that the students are able to make a more informed decision.

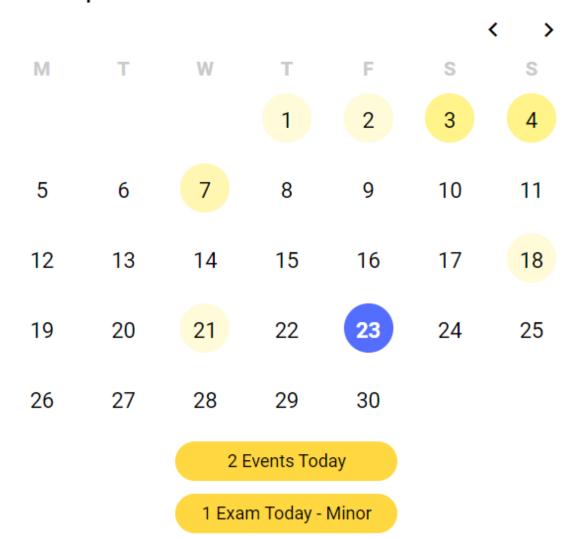
Vision

A calendar based appliation

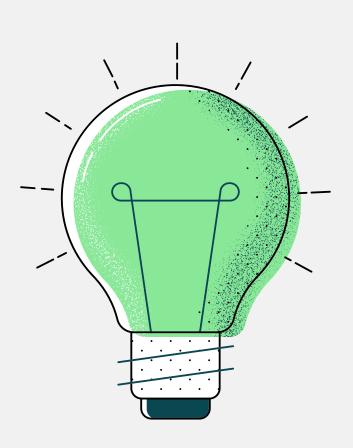
which shows the students events being conducted on a particular day. Logging in gives more freedom to the student, to go through his/her class schedule, exams.

Logged in - <studentname>

September



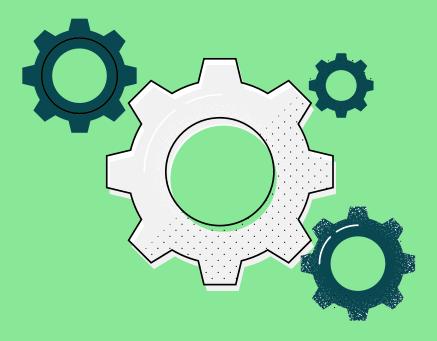
Scope



The application will provide a client-based personalized service for a logged in user and a generalised perspective to a non-logged in user.

AECI will allow the user to access the details of all the curricular, and co-curricular events happening on the campus. They will also be able to register for these events, as well as access information about all the clubs and associations operating in the college. With this overview, they will be able to better schedule their time while in college.

Stakeholders



Developers

Will implement the application

Divya Soni, Pranava Vedagnya

Designer

Will design the user workflow

Arunakiran Mahadevamangalam

Project Manager

Will handle the overall design

Lakshya Jalan

Student

Primary end user

self stakeholder

Explore events and clubs, register for events

Admin

Primary End user

self stakeholder

Oversee the events going on within the software.

End users

Club representative

Primary End user

self stakeholder

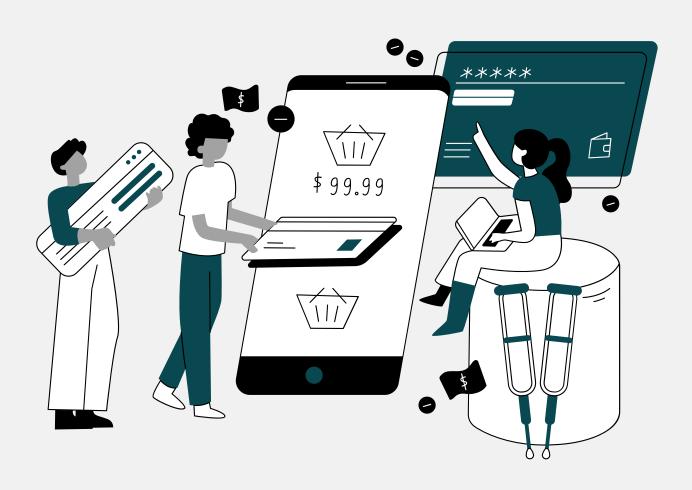
Maintain the events related to the particular club up to date.

Student representative

Primary End user

self stakeholder

Maintain the timings related to classes and exams up to date.



Features



Seamless Event Planning

Clubs have access to schedules of all upcoming events on campus, which would lead them to plan their event in an efficient manner.

A one-stop platform for event discovery

The portal would consolidate all events happening on campus, making it easier for students to know what is happening in the college.

Easy Registrations

The platform will also allow a one-click registration process, which would remove the hassle of filling repetitive G-Forms for every event.

01 02 03 04

Student

- 1. Look up events on campus
- 2. Simplified registration for events
- 3. Unregister for events
- 4. Find information about clubs
- 5. Apply for clubs

Student representative

- 6. Add exam schedules
- 7. Add class schedules
- 8. Update cancelled classes

Club Representative

- 9. Add/edit information about clubs
- 10. Add/edit events coming up
- 11. Promote events
- 12. Track registrations for events
- 13. Make announcements about the events
- 14. Archive events information

College Administrator

15. Monitor all student/club activities16. Manage club representatives

Use cases

THANKYOU