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Consider two operations on sets that we've discussed frequently: concatenation and asterate. These are both closure properties of regular languages and of context-free languages. For both of these operations, determine whether it is a closure property of r.e. languages, and whether it is a closure property of recursive languages. Give a construction/proof for each of these four combinations.

Note: Avoid extremely detailed pseudocode. Your answers should be roughly the equivalent of a paragraph for each.

Hint: As always, beware of looping machines in your constructions...

*Proof.* Concatenation of R.E.:

Let  $L_1$  and  $L_2$  be r.e. languages.

Let  $M$  be the two tape Turing machine representing the concatenation of  $L_1$  and  $L_2$  where tapes 1 and 2 are the Turing machines that accept on strings in  $L_1$  and  $L_2$  respectively. We must nondeterministically guess where to break up the input string and put the first part into tape 1 and the second into tape 2.

$M$  will accept when both of the tapes accept. Since each of the tapes represent r.e. languages and  $M$  will accept when both of the tapes are accepted, the language accepted by  $M$  ( $L_1L_2$ ) must also be r.e.

Concatenation of recursive:

Let  $L_1$  and  $L_2$  be r.e. languages.

Let  $M$  be the two tape Turing machine representing the concatenation of  $L_1$  and  $L_2$  where tapes 1 and 2 are the Turing machines that accept on strings in  $L_1$  and  $L_2$  respectively and reject on strings not in  $L_1$  and  $L_2$  respectively. We must nondeterministically guess where to break up the input string and put the first part into tape 1 and the second into tape 2.

$M$  will accept when both tapes accept, and will reject when all of the possible guesses are rejected by either machine. Since each of the tapes represent recursive languages and  $M$ , in its worst case, will halt when both tapes are halted or all guesses are exhausted, the language accepted by  $M$  ( $L_1L_2$ ) must also be recursive.

Asterate of R.E.:

Let  $L$  be an r.e. language and let  $x$  be in  $L^*$ .

Let  $M$  be the Turing machine accepting  $L$ . We must nondeterministically guess where to break up  $x$  and how many parts to break it into.

When  $M$  is run on each part of  $x$ ,  $M$  accepts all parts of  $x$ , so  $x$  is accepted, so  $L^*$  must also be r.e.

Asterate of recursive:

Let  $L$  be a recursive language, let  $x$  be in  $L^*$ , and let  $y$  be outside  $L^*$ .

Let  $M$  be the Turing machine accepting  $L$  and rejecting anything not in  $L$ . We must nondeterministically guess where to break up the input string and how many parts to break it into.

When  $M$  is run on each part of  $x$ ,  $M$  accepts all parts  $x$ , so  $x$  is accepted, meanwhile none of the possible guesses for  $y$  will accept so  $y$  is rejected. Thus,  $L^*$  must also be recursive.  $\square$