

$$1.8: 1.6. \begin{bmatrix} 2 & 1 & 3 & | & 1 \\ 1 & 4 & -2 & | & -3 \\ 0 & -7 & 7 & | & 7 \\ 1 & 4 & -2 & | & -3 \end{bmatrix} \xrightarrow{-2R2}$$

$$\vec{x} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} + \begin{bmatrix} -2 \\ 1 \end{bmatrix} x_3$$

$$x_3 = x_2 - 1$$

$$x_1 = 2x_2 - 4(x_2 - 1) - 3$$

$$2.f. \begin{bmatrix} 1 & 1 & 1 & 9 & | & 8 \\ 0 & 1 & 2 & 8 & | & 7 \\ -3 & 0 & 1 & -7 & | & 9 \end{bmatrix} \xrightarrow{-R2}$$

$$\vec{x} = \begin{bmatrix} 1 \\ 1 \\ -6 \end{bmatrix} + \begin{bmatrix} 3 \\ 4 \\ 2 \end{bmatrix} x_4$$

Compatible

$$\begin{bmatrix} 1 & 0 & -1 & 1 & | & 1 \\ 0 & 1 & 2 & 8 & | & 7 \\ -3 & 0 & 1 & -7 & | & 9 \end{bmatrix} \xrightarrow{+3R1}$$

$$\begin{bmatrix} 1 & 0 & -1 & 1 & | & 1 \\ 0 & 1 & 2 & 8 & | & 7 \\ 0 & 0 & -2 & -4 & | & 12 \end{bmatrix} \xrightarrow{+R3}$$

$$\begin{bmatrix} 1 & 0 & -1 & 1 & | & 1 \\ 0 & 1 & 0 & 4 & | & 19 \\ 0 & 0 & -2 & -4 & | & 12 \end{bmatrix} \xrightarrow{-\frac{1}{2}R3}$$

$$\begin{bmatrix} 1 & 0 & 0 & 3 & | & 1 \\ 0 & 1 & 0 & 4 & | & 19 \\ 0 & 0 & 2 & -4 & | & 12 \end{bmatrix}$$

4. i. $\det(A) \neq 0$ $b(2a-2b) \neq 0$ all values where $b \neq 0$ and $a \neq b$
 ii. all values where $a=b$ other than $a=b=0$
 iii. $a=b=0$

7.h.5

1.8: 12. The determinant is 0.

22. a. $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$

23. $\begin{bmatrix} 0 & 2 & -1 & | & 0 \\ -2 & 0 & 3 & | & 0 \\ 1 & 3 & 0 & | & 0 \end{bmatrix} \xrightarrow{+2R_3}$

$\begin{bmatrix} 0 & 2 & -1 & | & 0 \\ 0 & 6 & 3 & | & 0 \\ 1 & 3 & 0 & | & 0 \end{bmatrix} \xrightarrow{-3R_1}$

$\begin{bmatrix} 0 & 2 & -1 & | & 0 \\ 0 & 0 & 6 & | & 0 \\ 1 & 3 & 0 & | & 0 \end{bmatrix}$

$6x_3 = 0 \Rightarrow x_3 = 0$
 $2x_2 - (0) = 0 \Rightarrow x_2 = 0$
 $x_1 + 3(0) = 0 \Rightarrow x_1 = 0$

$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$

1.9: 1. a. $\begin{bmatrix} 2 & -1 \\ -4 & 3 \end{bmatrix} \xrightarrow{+2R_1} \begin{bmatrix} 2 & -1 \\ 0 & 1 \end{bmatrix}$
 $\det = 2$

1. c. $\begin{bmatrix} 1 & 2 & 3 \\ 2 & 5 & 8 \\ 3 & 8 & 10 \end{bmatrix} \xrightarrow{-2R_1} \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 2 \\ 3 & 8 & 10 \end{bmatrix} \xrightarrow{-3R_1 - 2R_2}$

$\begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & 2 \\ 0 & 0 & -3 \end{bmatrix}$
 $\det = -3$

1.9: 9. a. True because inverse only doesn't exist when $\det = 0$.
 f. g. True because the RREF of a $n \times n$ matrix must have a row of 0s if $\det = 0$.

S. $\det(B) = \det(S^{-1}AS)$
 $= \det(S^{-1}) \det(A) \det(S)$
 $= \det(A) \det(S^{-1}S)$
 $= \det(A) \det(I)$
 $\det(B) = \det(A)$

G. $\det(cA) = \det(cI) \det(A)$
 $\det(cI) = c \times c \times c \times \dots \times c = c^n$
 (n times because c's on diagonal of $n \times n$ matrix)
 $\det(cA) = c^n \det(A)$

2.1: 6. a. $a \begin{bmatrix} 0 \\ 1 \end{bmatrix} + b \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 3 \\ 1 \end{bmatrix}$

$a = -4 \quad b = 3$
 b. $a \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} + b \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix} + c \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ -2 \\ 0 \end{bmatrix}$
 $a = -3 \quad b = 1 \quad c = 1$

2.1.10. Addition: Adding any infinite real sequence to another infinite real sequence results in an infinite real sequence.

Scalar Mult: Multiplying a scalar by an infinite real sequence results in an infinite real sequence.

12. Assume $\mathbf{0}$ and $\mathbf{0}'$ are both zeroes of a vector space

$$\mathbf{v} + \mathbf{0} = \mathbf{v} + \mathbf{0}'$$

Add \mathbf{v} 's additive inverse to both sides

$$\mathbf{v} + \mathbf{0} + (-\mathbf{v}) = \mathbf{v} + \mathbf{0}' + (-\mathbf{v}) = \mathbf{0} = \mathbf{0}'$$

$$\mathbf{0} = \mathbf{0}'$$

So all zero vectors are the same, and since all vector spaces must have a zero vector, they all have a unique zero vector.

13. a. Zero: $(\mathbf{0} \text{ from } V, \mathbf{0} \text{ from } W) = \vec{0}$.

Addition: $(\mathbf{v}_i, \mathbf{w}_i) + (\mathbf{v}_j, \mathbf{w}_j) = (\mathbf{v}_i + \mathbf{v}_j, \mathbf{w}_i + \mathbf{w}_j) \in V \times W$
 $(\mathbf{v}_i + \mathbf{v}_j) \in V$ and $(\mathbf{w}_i + \mathbf{w}_j) \in W$ because V and W are vector spaces.

Scalar mult: $c(\mathbf{v}_i, \mathbf{w}_i) = (c\mathbf{v}_i, c\mathbf{w}_i) \in V \times W$
b. Because $\mathbb{R} \times \mathbb{R}$ is the set of all pairs of two real numbers which is the definition of \mathbb{R}^2 .

2.2.2.d. Yes because zero is included, if you add them the first component is still $\mathbf{0}$, and any scalar times $\mathbf{0}$ is still $\mathbf{0}$.

2.e. No because if you add them the last component becomes 2.

2.f. Yes because $(\mathbf{0}, \mathbf{0}, \mathbf{0})^T$ satisfies $x \geq y \geq z$, and if you add them together or multiply by a scalar $x \geq y \geq z$ remains true.

2.2: 6.a. Yes because $u+v$ could not be a member of S

6.b. Yes because cv could not be a member of S

10. b. No, d. Yes e. NO (addition fails) g. Yes
(addition fails)

15. a. Yes e. No (scalar mult fails) g. Yes

17. Zero: $U'' = 0$ ✓

Addition: $u = x u_1 + x u_2 \in \text{space}$ ✓

Scalar mult: $u'' = c x u \in \text{space}$ ✓

Ex. a. Zero: $([0,0], [0,0])$ ✓

add: $([a,b], [c,d]) + ([e,f], [g,h]) \in \text{space}$ ✓

scalar: $c[a,b], [c,d] \in \text{space}$ ✓

b. Yes