

# JavaScript Assignment – Day 3

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## 1. Lexical Scoping

Lexical scoping means that a variable is accessible only within the block where it was defined, and in any blocks nested inside it. It cannot be accessed from outside that scope.

Example:

```
function outer() {  
  
  let name = "Alok";  
  
  function inner() {  
  
    console.log(name); // Can access 'name' from outer function  
  
  }  
  
  inner();  
}  
  
outer();
```

Trying to access the variable name outside the outer() function would result in an error.

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## 2. Higher-Order Functions

A higher-order function is one that does either of the following:

- Takes another function as an argument (like a callback).
- Returns another function as a result.

Examples:

```
function greet(name) {  
    return "Hello, " + name;  
}  
  
function saySomething(fn, value) {  
    console.log(fn(value)); // Calling 'greet' inside 'saySomething'  
}  
  
saySomething(greet, "Alok");
```

Another example using a function that returns a function:

```
function multiplier(x) {  
    return function(y) {  
        return x * y;  
    };  
}  
  
const double = multiplier(2);  
  
console.log(double(5)); // Outputs: 10
```

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## 3. some() and every() Array Methods

- some() checks if at least one item in the array passes a test.
- every() checks if all items in the array pass a test.

Example:

```
const nums = [2, 4, 6];
console.log(nums.some(n => n % 2 !== 0)); // false
console.log(nums.every(n => n % 2 === 0)); // true
```

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## 4. Behavior of this in Normal vs Arrow Functions

- In a normal function, this refers to the object that called the function.
- In an arrow function, this is inherited from the surrounding (lexical) context and not bound to the object.

Example:

```
const person = {
  name: "Alok",
  normalFunc: function() {
    console.log(this.name); // Outputs: Alok
  },
  arrowFunc: () => {
    console.log(this.name); // Outputs: undefined
  }
};

person.normalFunc();

person.arrowFunc();
```

Can arrow functions be used as object methods?

Not ideally. Arrow functions don't have their own this, so using them as object methods can lead to unexpected behavior.

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# Practice Questions

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## Q1. Destructuring

Given the object:

```
const myObject = {  
  x1: "Samba",  
  x2: {  
    x3: {  
      x4: {},  
      x5: "Rails"  
    },  
    x6: {  
      x7: -1,  
      x8: [25, 8, 4, 10]  
    }  
  }  
};
```

### a. Get x3 in a variable y

```
const { x2: { x3: y } } = myObject;  
console.log(y);
```

### b. Get the 2nd element of x8

```
const { x2: { x6: { x8: [, secondValue] } } } = myObject;  
console.log(secondValue); // Output: 8
```

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## Q2. Create newObject by copying the old one and adding values

```
const newObject = {  
  ...myObject,  
  newKey1: "value1",  
  newKey2: "value2"  
};  
  
console.log(newObject);
```

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## Q3. Class Vehicle and Subclass Car

```
class Vehicle {  
  constructor(brand, speed) {  
    this.brand = brand;  
    this.speed = speed;  
  }  
  
  move() {  
    console.log(`${this.brand} is moving at ${this.speed} km/h`);  
  }  
}
```

```
class Car extends Vehicle {  
  constructor(brand, speed, fuelType) {  
    super(brand, speed); // Call parent constructor  
    this.fuelType = fuelType;  
  }  
  refuel() {  
    console.log(`${this.brand} is refueling with ${this.fuelType}`);  
  }  
}  
  
const myCar = new Car("Toyota", 80, "Petrol");  
  
myCar.move();    // Output: Toyota is moving at 80 km/h  
  
myCar.refuel();  // Output: Toyota is refueling with Petrol
```

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#### **Q4. Array Methods with First 10 Numbers**

```
const arr = [1, 2, 3, 4, 5, 6, 7, 8, 9, 10];
```

##### **a. Print even numbers**

```
const evens = arr.filter(n => n % 2 === 0);
```

```
console.log(evens); // Output: [2, 4, 6, 8, 10]
```

##### **b. Sum all numbers using .reduce()**

```
const total = arr.reduce((acc, curr) => acc + curr, 0);
```

```
console.log(total); // Output: 55
```

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