

→ ASCII Values:-

; to Print Ascii value of input

• Model Small

• Data

msg1 db 0dh, 0ah, "Enter Alphanumeric character : "

Res db 02h dup (0)

• Code

mov ax, @data

mov ds, ax

Lea dx, msg1

call disp

mov ah, 01h // reading input character from keyboard.

int 21h

mov bl, al // as the input will be stored always in AL register and BL

mov cl, 4

shr al, cl // 00h

cmp al, 0ah

jc digit // al < 0ah carry is generated so now only add 30h

add bl, 07h

Digit:

add al, 30h // 30h

mov res, al

and bl, 0fh // bl = 0Ah

cmp bl, 0ah // no carry generated

jc digit1

add bl, 07h // bl = 0A + 07H

digit1:

add bl, 30h // bl = 0A + 07 + 30 → 0A + 37H = 'U' + H

mov res + 1, bl

mov ah, 00h // clear the screen

mov al, 03h

int 10h

mov ah, 02h // set the cursor position

mov bh, 00h

mov dh, 0ch // row number

mov dl, 28h // column number

mov res+2, '\$' // \$ here indicates end of the result string.

lea dx, res

call Disp // Res value will be printed on the screen.

mov ah, 4ch

int 21h

Disp Proc Neas

mov ah, 09h

int 21h

ret

Disp ENOP

End