

5. Program to demo the elevator interface.

Program:

```
#include <stdio.h>
```

```
#include <reg51.h>
```

```
unsigned char xdata CommandWord = 0x03;
```

```
unsigned char xdata PortA = 0x00;
```

```
unsigned char xdata PresentFloor, RequestedFloor, Step = 0x00;
```

```
unsigned long xdata Count, i;
```

```
Delay()
```

```
{  
    for (Count = 0; Count <= 4500; Count ++);  
}
```

```
}
```

```
Reset()
```

```
{  
    Step = Step & 0x0f;
```

```
    PortA = Step;
```

```
    Step = Step | 0xf0;
```

```
    PortA = Step;
```

```
}
```

```
GOUP()
```

```
{  
    Switch (RequestedFloor)
```

```
{  
    case 0x0d: while (Step < 0xf3)
```

```
    {  
        Step ++;
```

```
        PortA = Step;
```

```
        Delay();
```

```
    }  
    Reset();
```

```
    break;
```

```
    case 0x0b: while (Step < 0xf6)
```

```
    {  
        Step ++;
```

```
        PortA = Step;
```

```
        Delay();
```

```
    }
```

```
    Reset();
```

```
    break;
```

case 0x07; while (Step < 0xf9)

{

Step++;

Port A = Step;

Delay();

Reset();

break;

}

}

Go Down()

{

Switch (Requested Floor)

{

case 0x0d: while (Step > 0xf3)

{

Step--;

Port A = Step;

Delay();

}

Reset();

break;

case 0x0e: while (Step > 0xf0)

{

Step--;

Port A = Step;

Delay();

}

Reset();

break;

}

}

Void main()

{

CommandWord = 0x82;

Port A = 0xf0;

Present Floor = 0x0e;

While (1)

{

RequestedFloor = ~~portA~~ Port B;

Requested Floor = Requested Floor & 0x0f;

if (Requested Floor != 0x0f && Requested Floor != Present Floor)

{ if (Requested Floor < Present Floor)

GoUp();

else

GoDown();

Present Floor = Requested Floor;

}

Requested Floor = port B

}

}