```
Brogram 3:
+> Display messages FIRE and HELP alternately with flick ering
  effects on a 7-Segment desplay interface for a suitable period
   of time - Encuse a flashing rocke That makes it cary to send
   both the messages.
Program's 1
 It include & stdio.h>
 includo (regss.h)
  Char x data commw _ at _ 0xe863;
  Charxdata port B _d _ Dx_0 8019;
   chorxdata porte _at_ oxe e862",
   Chask port [20] = { 0x8-e, 0x19, 0xde, 0x86, 0xff, 0xff, 0xff, 0x89,0x86,
                      0 x c7 , 0x8c 3,55
      delay ()
        long U;
           fro (u=0; U 28000; U++);
            53
     void main ()
       int d, b, i, m',
        unsigned char K',
         CommW = 0x80;
         do
         1=0;
         for (d=0; d < 3; d++)
               for (b=0; b < U; b+1)
                 K= protti++7;
                for (j=0; 1<8 j]++)
                   K = K & OX80)
                  P 18 (K = = 00)
                      port B = 0x 00;
                    portB = 0x01;
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borney Port C = 0x02) + of the polyton state of and Part C = 0x00) K=m; KCC = 1; 1263 - KO - to - Control delay(); contract \_ by Strong PETE - - - CAR GRATI , No ro , 17 4 1 2 5 0 7 = [ - 1] [ (12 = 2 40, F) × 0 While (1); ( ) mile i'm (l (d ) in with a possible ( or you a Change

(rebie 26 to 24)