

Algorithm for Question 1

- Step-1: Declare the datatypes and variables. and Start.
- Step-2: Depending on question take Inputs from user and Print the required fields.
- Step-3: Create the menu for menu driven program.
- Step-4: Display the Menu.
- Step-5: Using the Switch case create the menu Program workable.
- Step 6: Display the Output.
- Step 7: Display the whole program in a loop
- Step 8: Create the variable to exit from the loop.
- Step 9: Stop.

Q-1 Write a menu driven C program to design a Simple Calculator which solves 10 Operation - 4 Arithmetic, 4 Relational and any two of Your choice. The program should loop till the user wishes to stop.

```
#include <stdio.h>
```

```
int main()
```

```
{
    int num1, num2, opt, c;
```

```
    while (1)
```

```
    {
```

```
        printf ("Enter the first integer:");
```

```
        scanf ("%d", &num1);
```

```
        printf ("Enter the second integer:");
```

```
        scanf ("%d", &num2);
```

```
        printf ("\nInput your Option: \n");
```

```
        printf ("At A. OPERATIONAL OPERATORS: \n1- Addition.
```

```
        \n2- Subtraction. \n3- Multiplication. \n4- Division. \n5- Modulus");
```

```
        printf ("B. RELATIONAL OPERATORS: \n6- Equal to. \n7- Greater Than.
```

```
        \n8- Less than \n9- Not equal to \n10- Greater than or equal to
```

```
        \n11- Exit. \n");
```

```
        scanf ("%d", &opt);
```


Switch (opt)

{

Case 1:

printf("The Addition of %d and %d is: %d\n", num1, num2,
num1 + num2);

break;

Case 2:

printf("The Subtraction of %d and %d is: %d\n", num1, num2, num1 - num2);
break;

Case 3:

printf("The Multiplication of %d and %d is: %d\n", num1, num2, num1 * num2);
break;

Case 4:

if (num2 == 0)

{

printf("The Second Integer is zero. Divide by zero\n");

}

else {

printf("The Division of %d and %d is: %d\n", num1, num2, num1 / num2);

}

break;

Case 5:

if (num2 == 0) {

printf("The Second Integer is zero. Divide by zero\n");

} else {

printf("The modulus of %d and %d is %d\n", num1, num2, num1 % num2);

}

break;

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Case 6:

if (num1 == num2)

{ printf ("d+d = o/d \n", num1, num2);

}

else if

printf ("o/d 1 = o/d \n", num2, num2);

}

break;

Case 7:

if (num1 > num2)

{

printf ("o/d > o/d \n", num1, num2);

}

else if

printf ("o/d > o/d \n", num2, num1);

}

break;

Case 8:

{

if (num1 < num2)

{

printf ("o/d < o/d \n", num1, num2);

}

else

{

printf ("d+d < d+d \n", num1, num2);

}

break;

case 9 :

if (num1 != num2)

{

printf("dod 1 = %d | n", num1, num2);

}

else {

printf("dod 2 = %d", num2, num1);

}

break;

Case 10;

if (num1 >= num2)

{

printf("dod > = %d | n", num1, num2);

}

else

{

printf("dod is not > = %d | n", num2, num1);

}

break;

default:

printf("Input correct Option | n");

break;

}

printf("Press 1 to perform calculation again | n Press any key to exit | n");

scanf("%d", &c);

if (c != 1) {

break;

}

}

{

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