

# Deep Learning

Lecture 3: Unsupervised Deep Learning

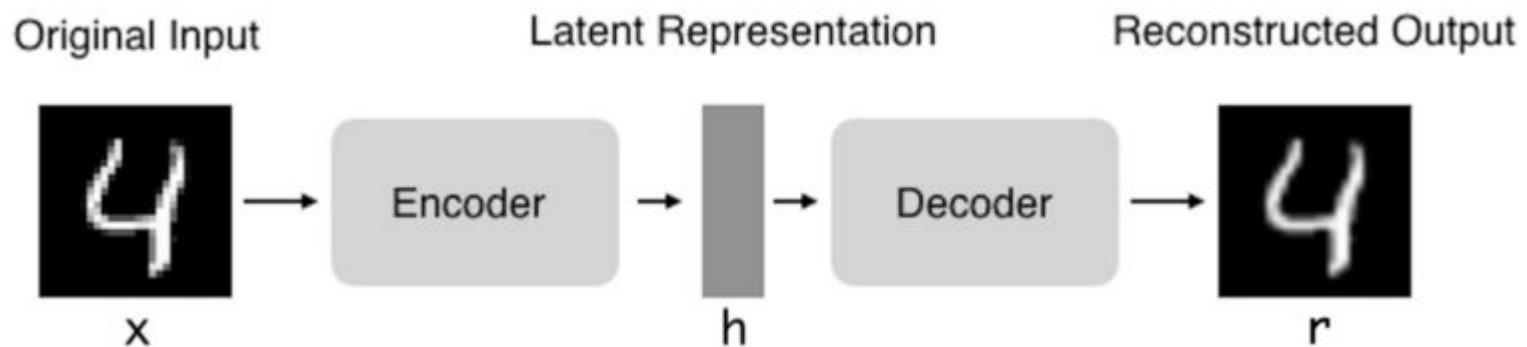
# In this section:

- Auto-Encoders
  - what are they
  - How do they work
  - Types
- Generative modelling:
  - VAE
  - GAN
- Exercises:
  - MNIST AutoEncoder, latent space clustering
  - LSTM autoencoder Anomaly Detection

# Auto-Encoders

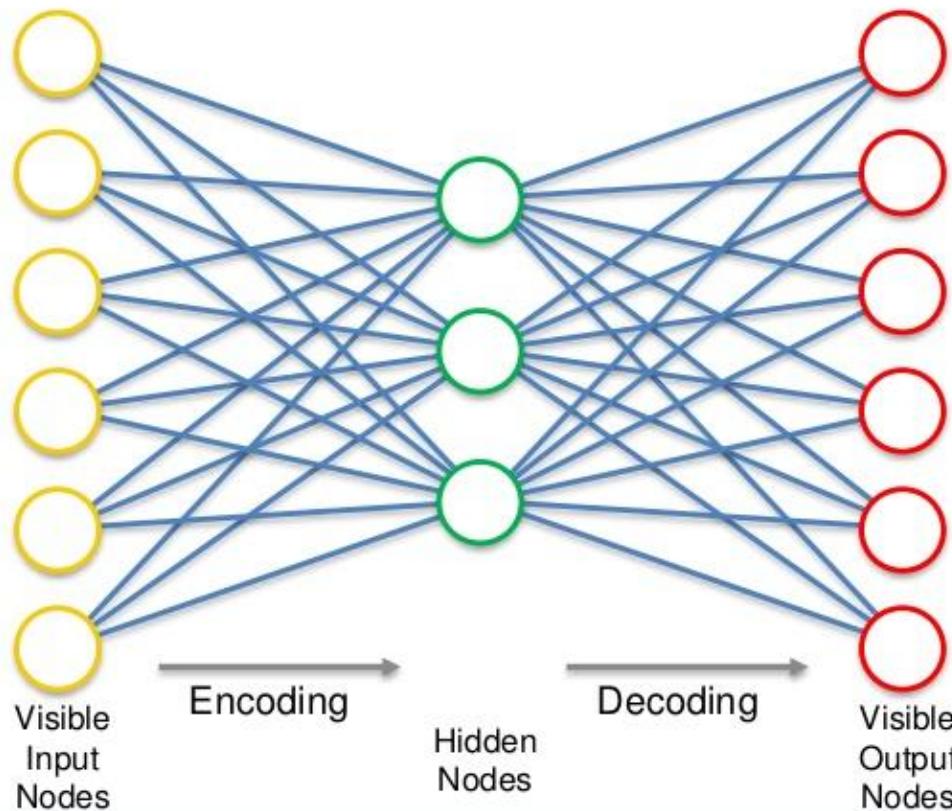
# Auto-Encoders

# ¿que son?



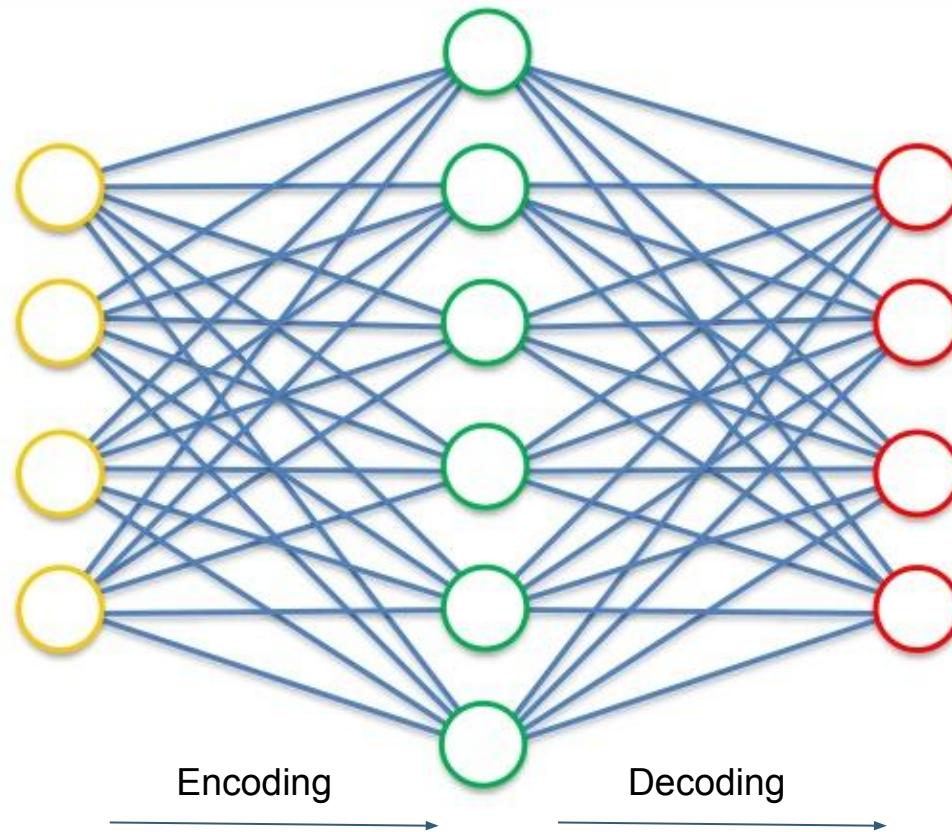
# ¿que son?

## UnderComplete Auto-Encoder



# ¿que son?

## OverComplete Auto-Encoder

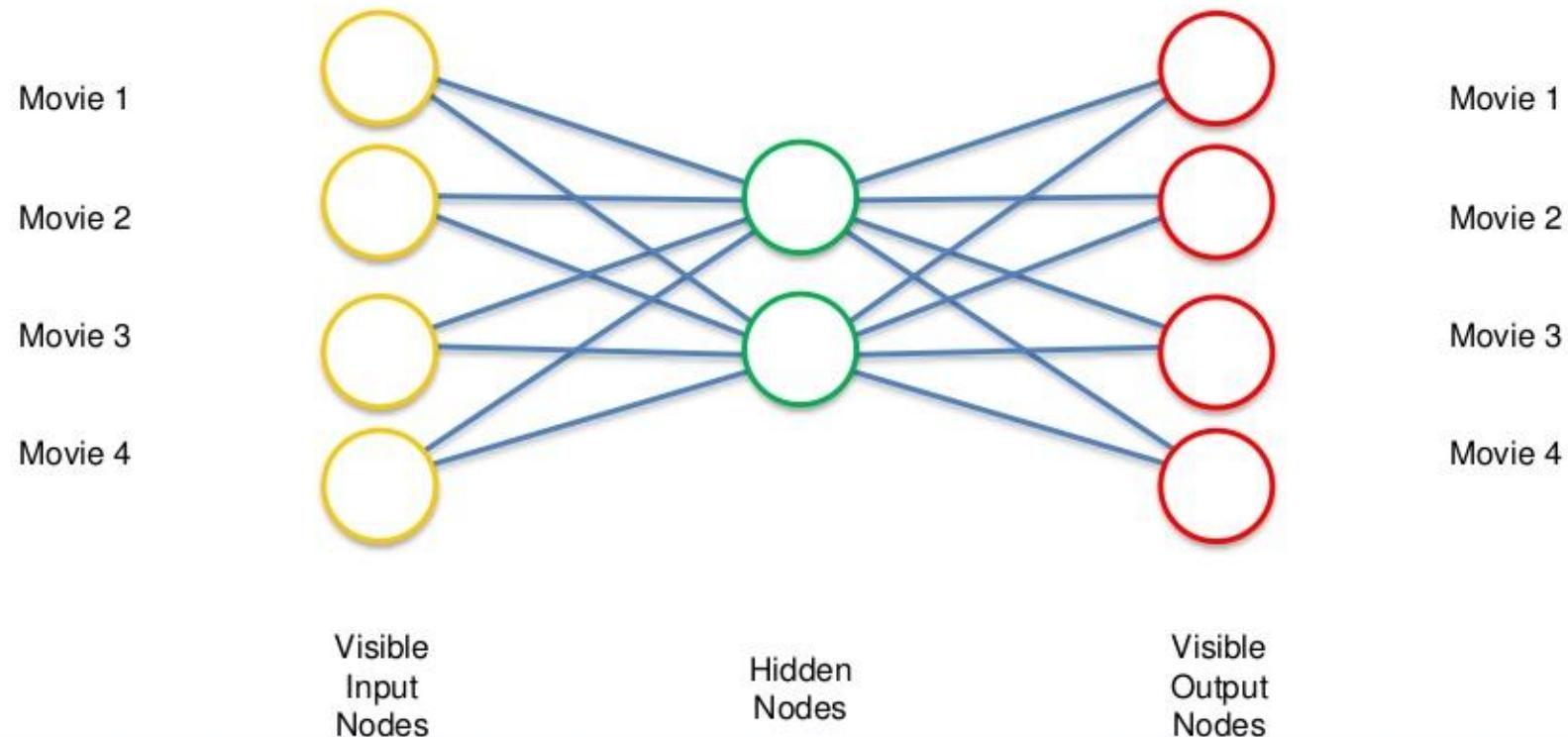


# Aplicaciones

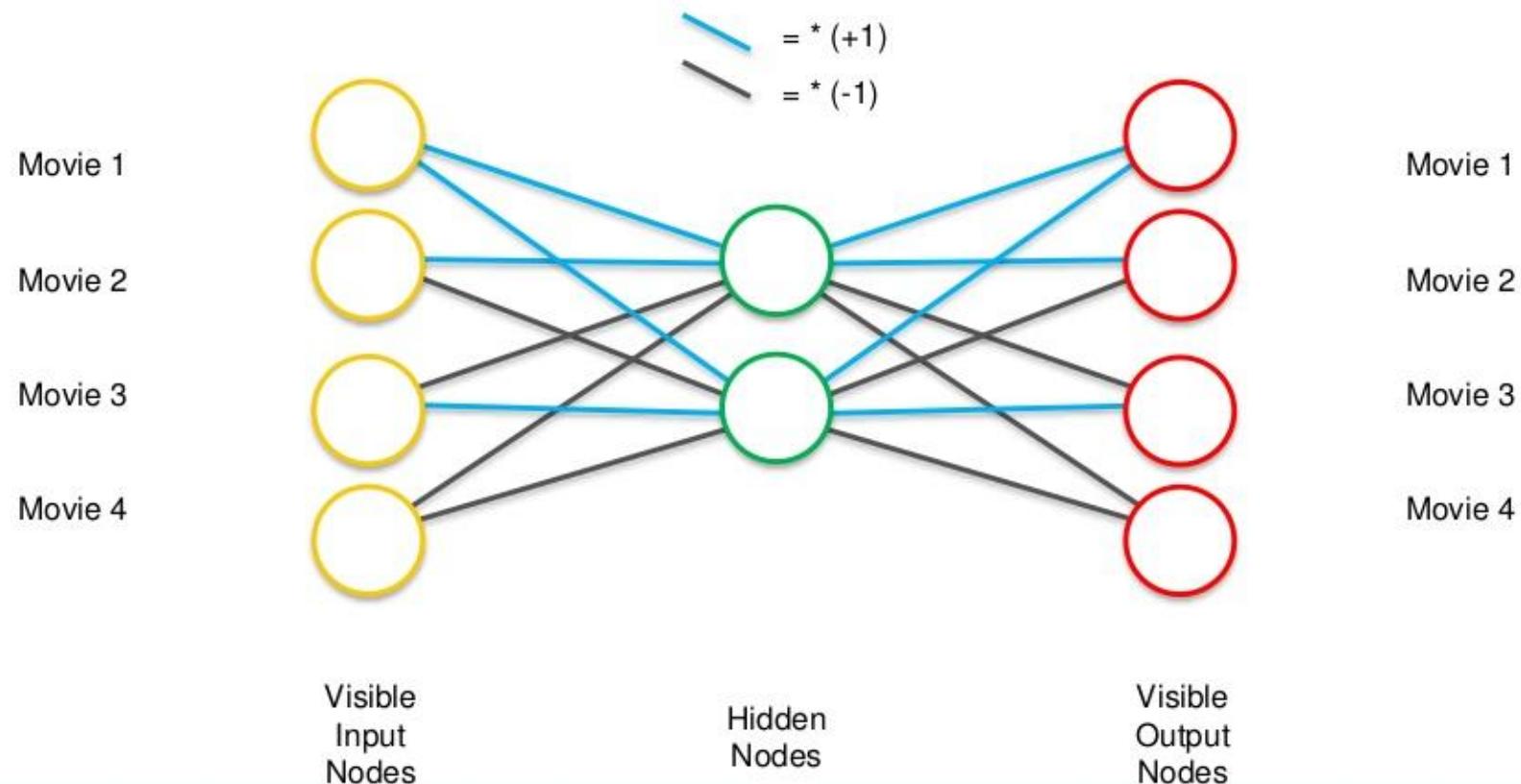
1. Detección de anomalías
2. Quitar ruido de medidas
3. Reducción de dimensionalidad
4. Compresión
5. Sistemas de recomendación
6. Y hacer FAKES



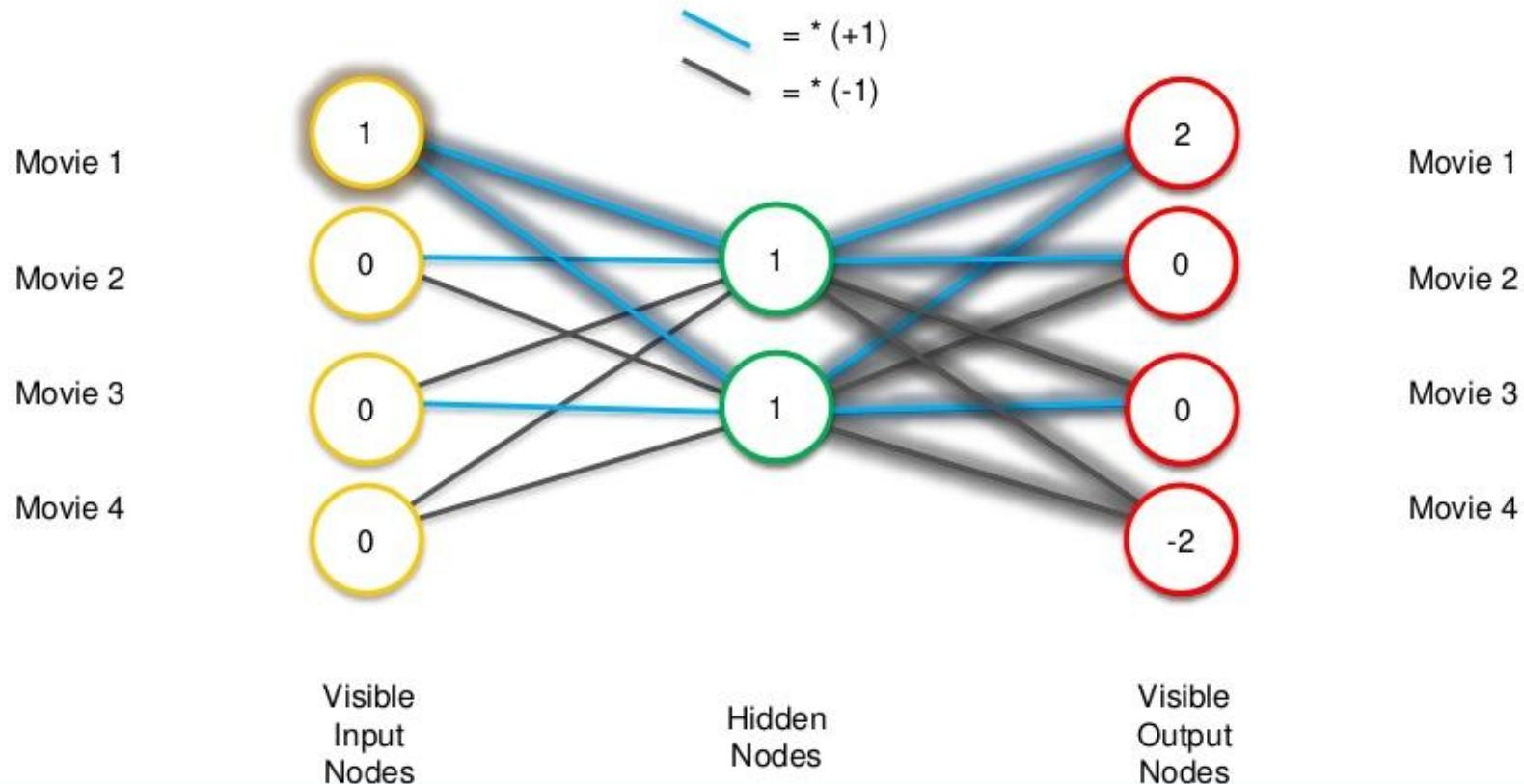
# ¿que son?



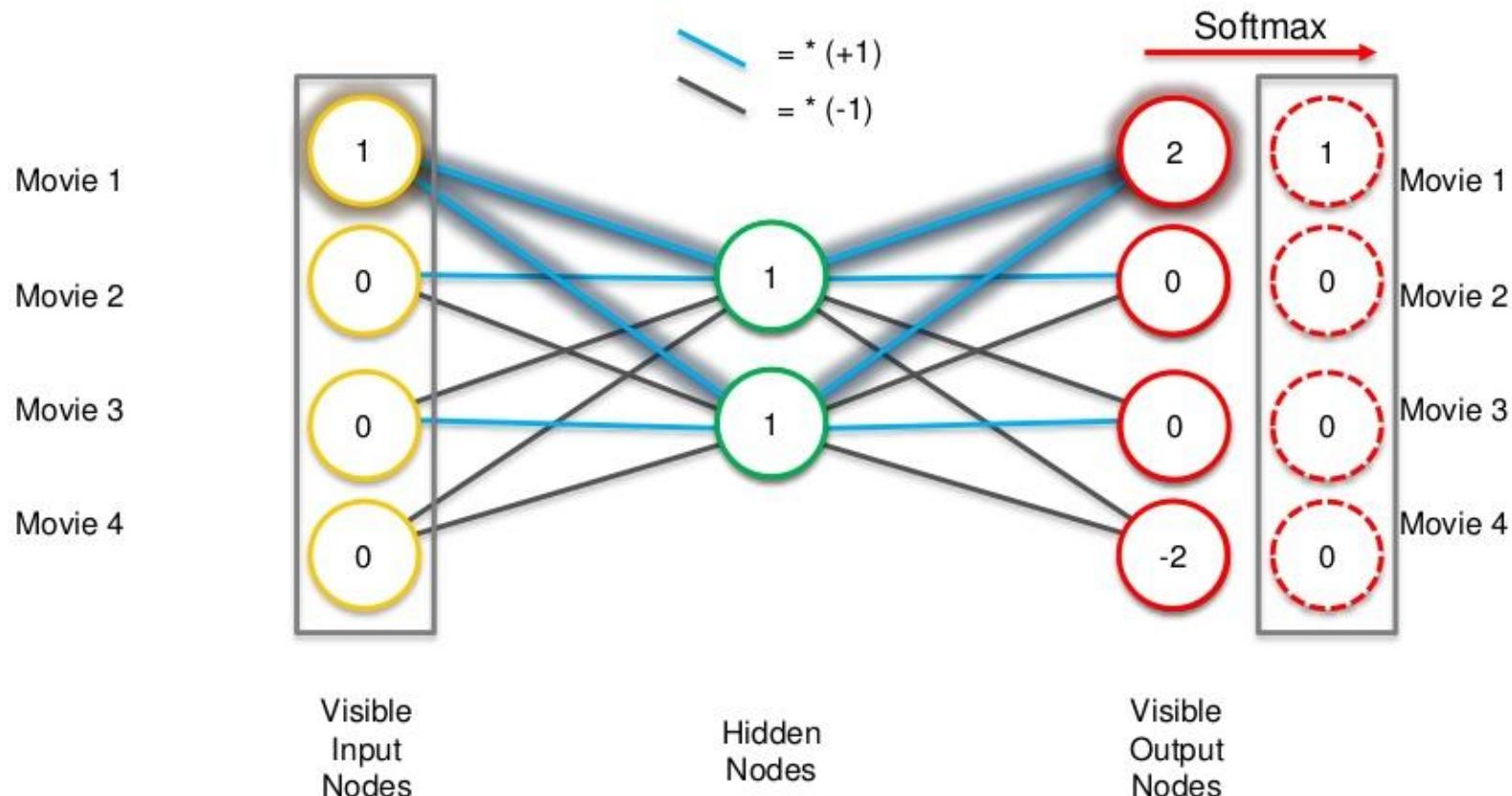
# ¿que son?



# ¿que son?

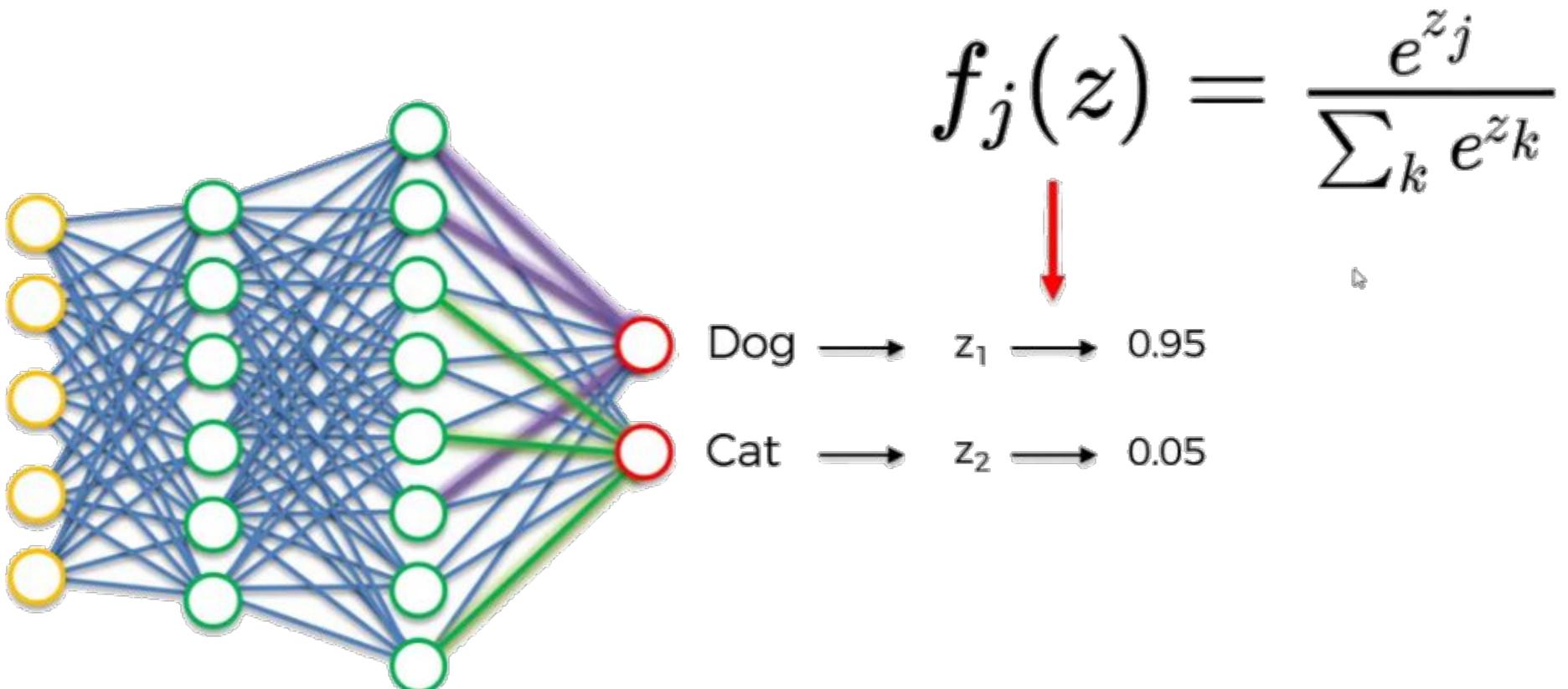


# ¿que son?

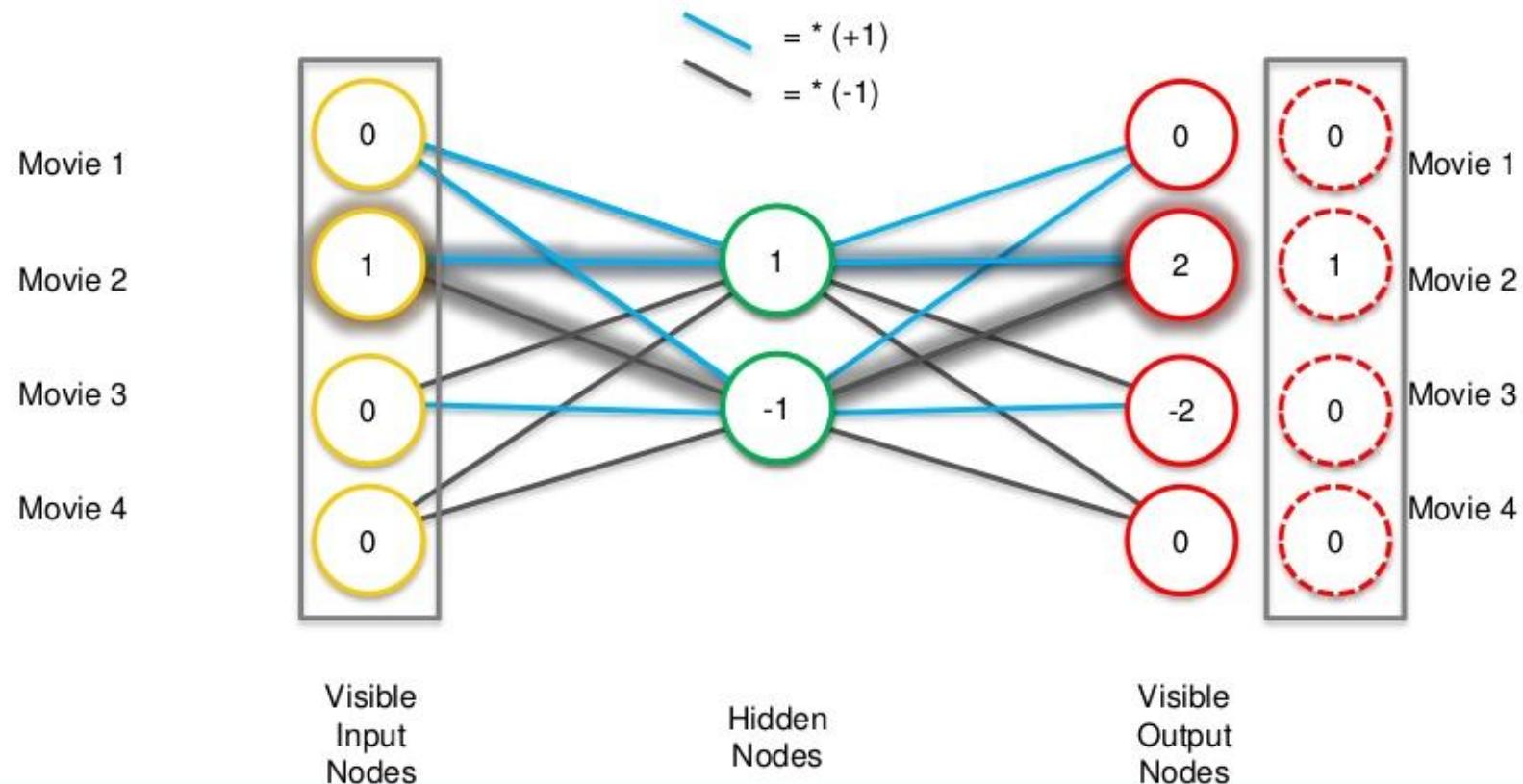


# SoftMax

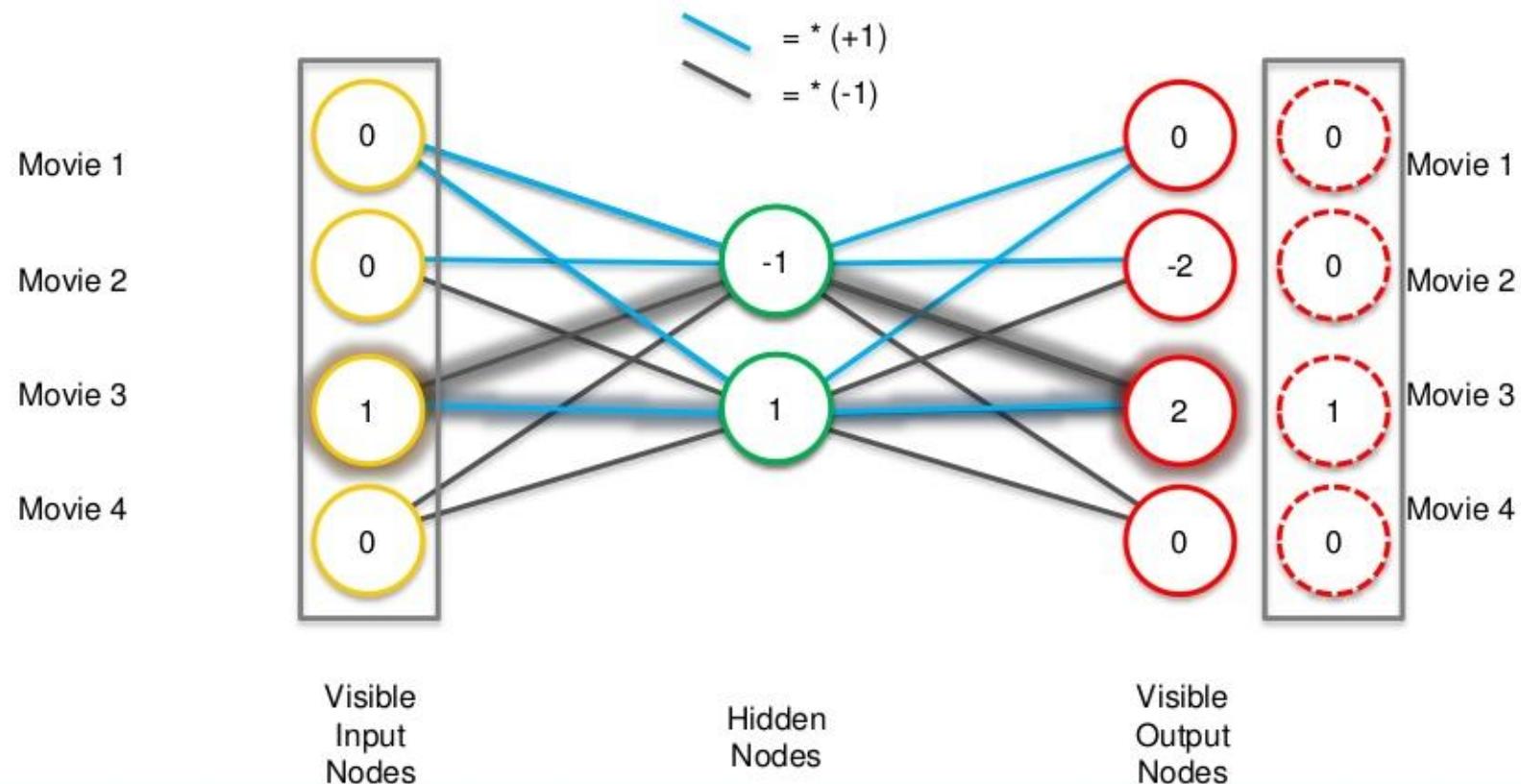
- Hace que las salidas de un vector sumen en total 1



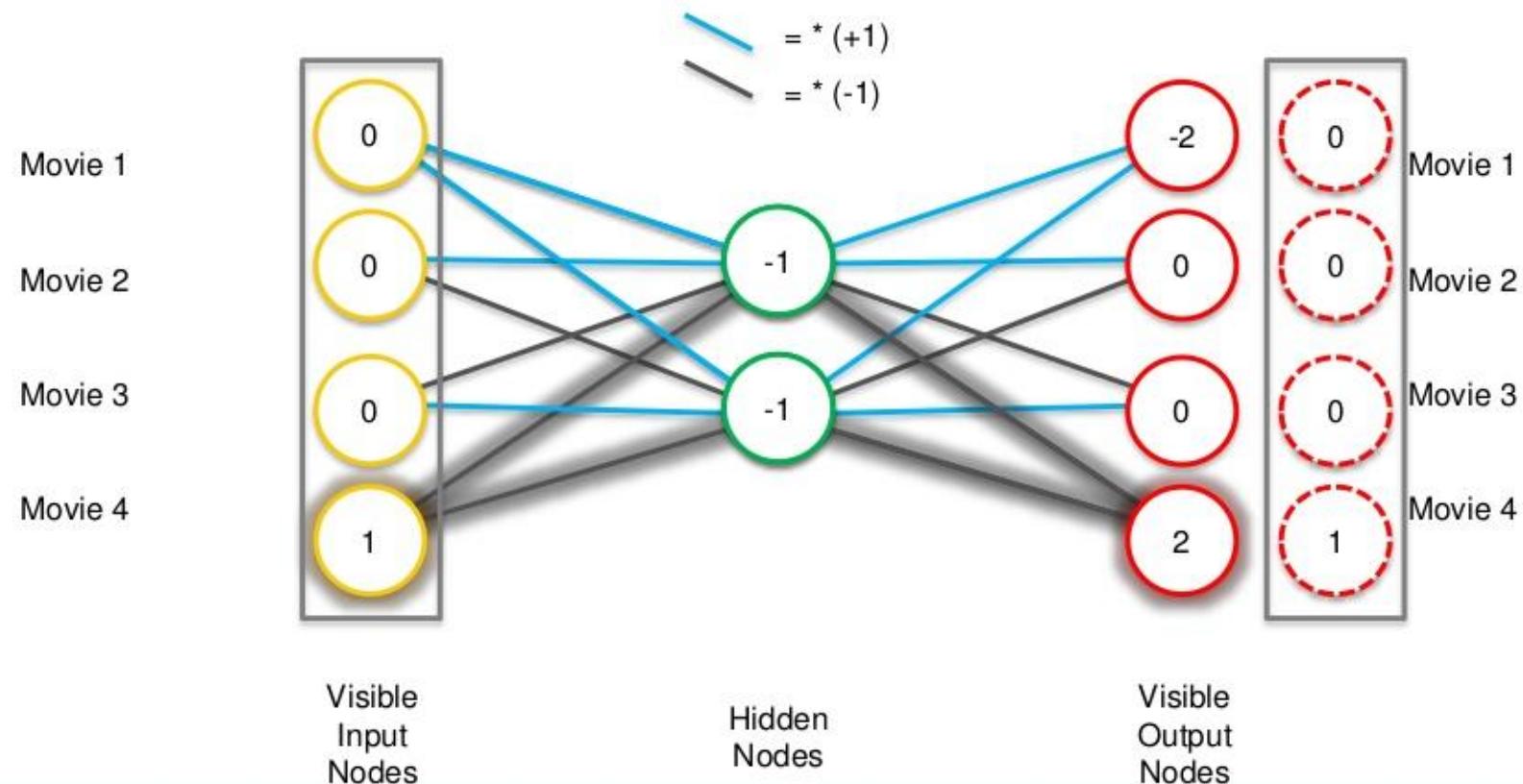
# ¿que son?



# ¿que son?



# ¿que son?



# Additional Reading

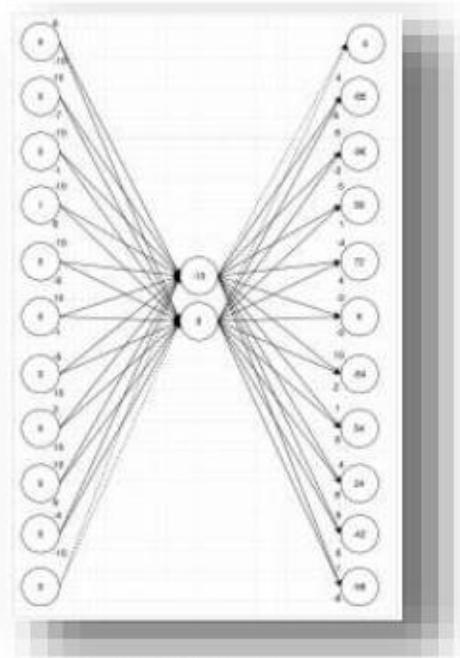
## **Additional Reading:**

*Neural Networks Are Impressively Good At Compression*

By Malte Skarupke (2016)

Link:

<https://probablydance.com/2016/04/30/neural-networks-are-impressively-good-at-compression/>



# ¿Como Funcionan?

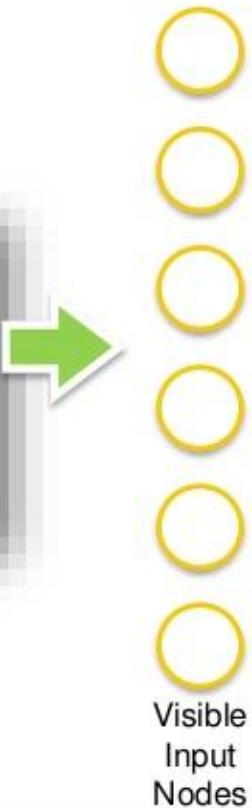
## STEP 1

	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0				
User 2	0	1	0	0	1	0
User 3		1	1	0	0	
User 4	1	0	1	1	0	1
User 5	0		1	1		1
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1		0	1
User 9		0	1	1	1	1
User 10	1		0	0		0
User 11	0	1	1	1	0	1

# ¿Como Funcionan?

STEP 2

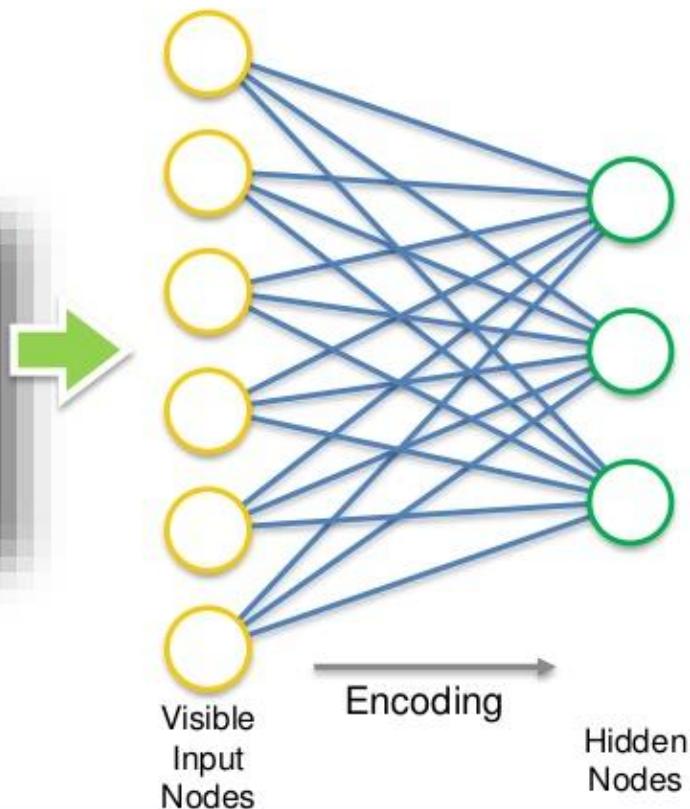
	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0		1	1	1
User 2	0	1	0	0	1	0
User 3		1	1	0	0	
User 4	1	0	1	1	0	1
User 5	0		1	1		1
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1		0	1
User 9	0	1	1	1	1	
User 10	1		0	0		0
User 11	0	1	1	1	0	1



# ¿Como Funcionan?

STEP 3

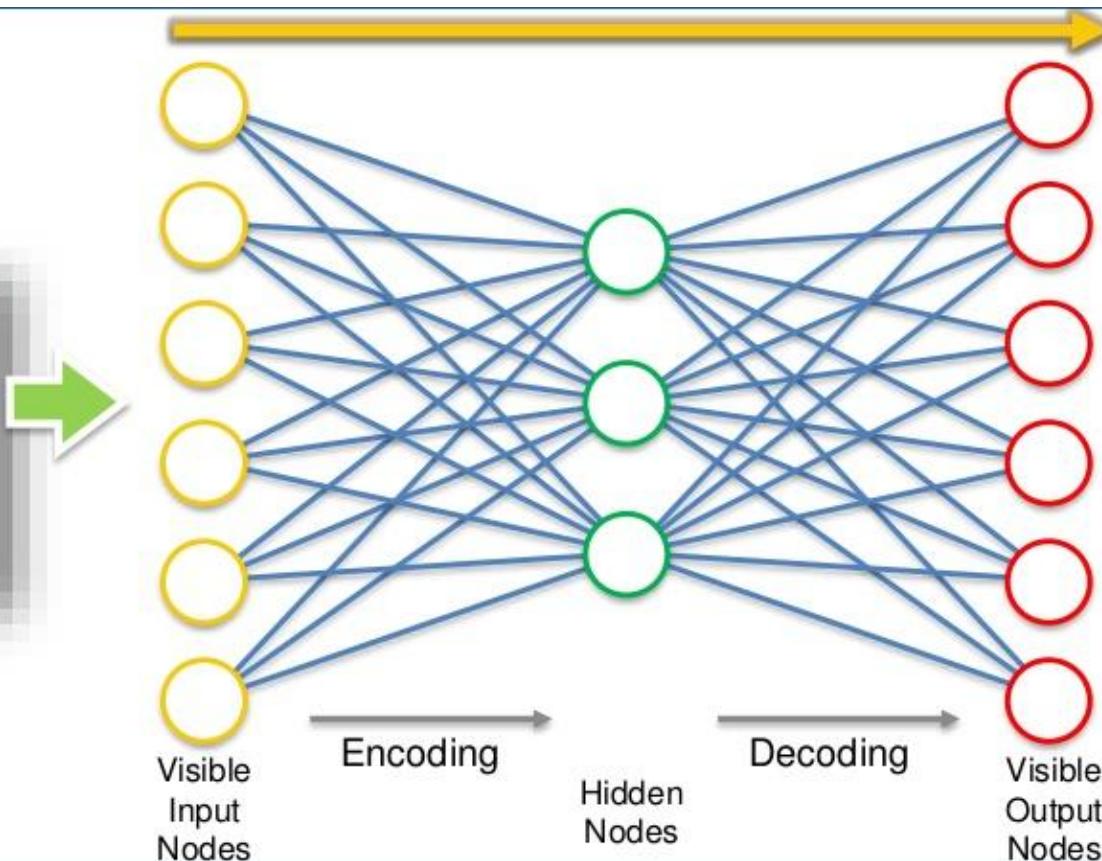
	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0				
User 2	0	1	0	0	1	0
User 3		1	1	0	0	
User 4	1	0	1	1	0	1
User 5	0		1	1		1
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1		0	1
User 9	0	1	1	1	1	1
User 10	1	0	0	0		0
User 11	0	1	1	1	0	1



# ¿Como Funcionan?

STEP 4

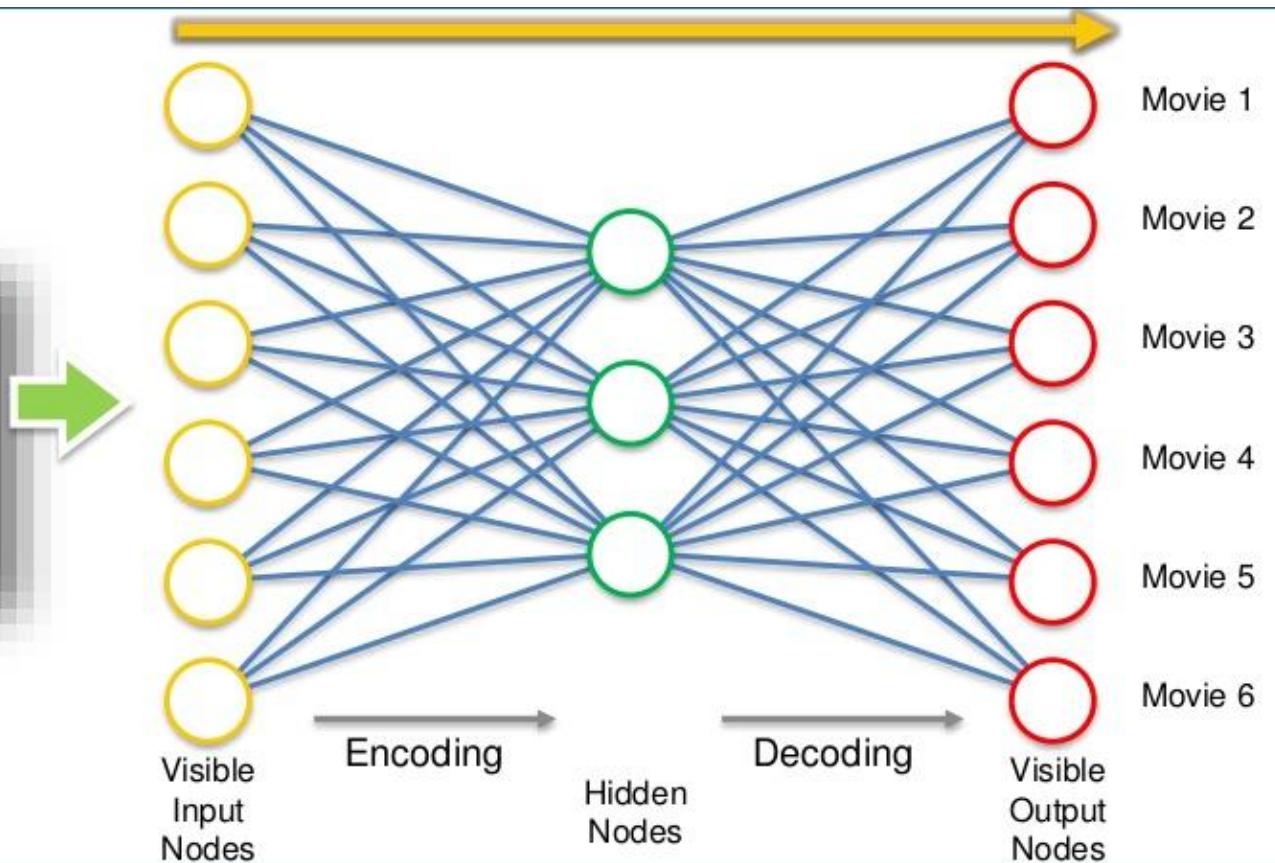
	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0				
User 2	0	1	0	0	1	0
User 3		1	1	0	0	
User 4	1	0	1	1	0	1
User 5	0		1	1	1	
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1		0	1
User 9	0	1	1	1	1	
User 10	1	0	0	0		0
User 11	0	1	1	1	0	1



# ¿Como Funcionan?

STEP 5

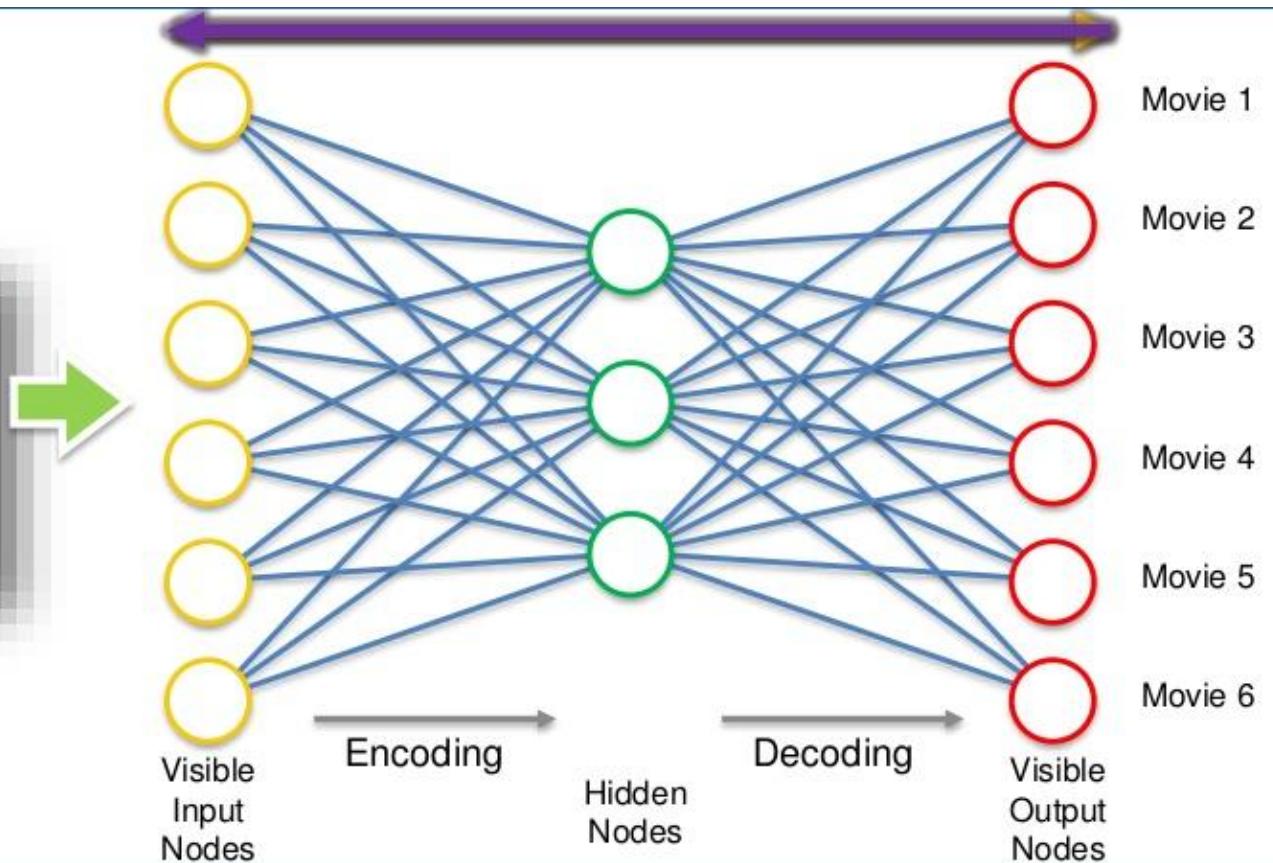
	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0				
User 2	0	1	0	0	1	0
User 3		1	1	0	0	
User 4	1	0	1	1	0	1
User 5	0		1	1	1	
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1		0	1
User 9	0	1	1	1	1	
User 10	1	0	0	0		0
User 11	0	1	1	1	0	1



# ¿Como Funcionan?

STEP 6

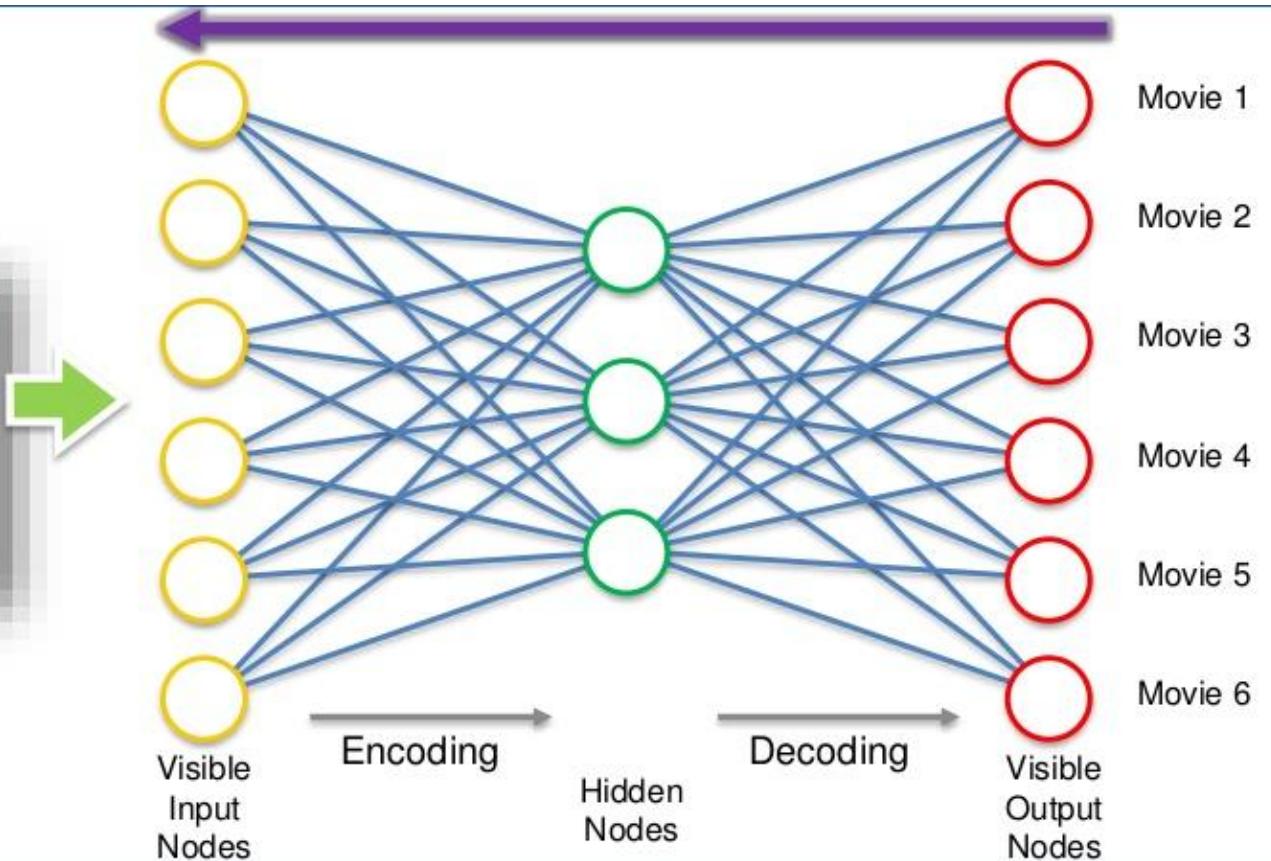
	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0		1	1	1
User 2	0	1	0	0	1	0
User 3	1	1	0	0	0	
User 4	1	0	1	1	0	1
User 5	0	1	1	1	1	
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1	0	0	1
User 9	0	1	1	1	1	1
User 10	1	0	0	0	0	0
User 11	0	1	1	1	0	1



# ¿Como Funcionan?

STEP 7

	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0				
User 2	0	1	0	0	1	0
User 3		1	1	0	0	
User 4	1	0	1	1	0	1
User 5	0		1	1		1
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1		0	1
User 9		0	1	1	1	1
User 10	1		0	0		0
User 11	0	1	1	1	0	1

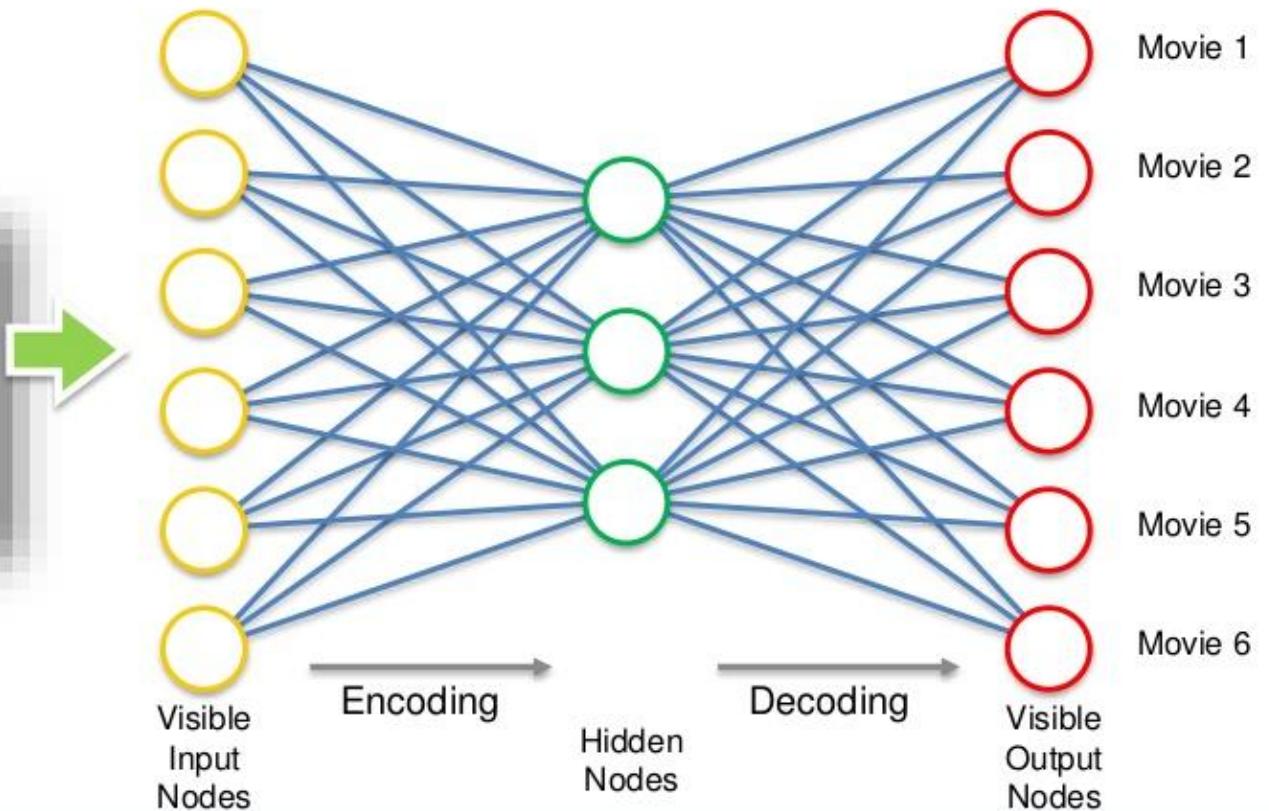


# ¿Como Funcionan?

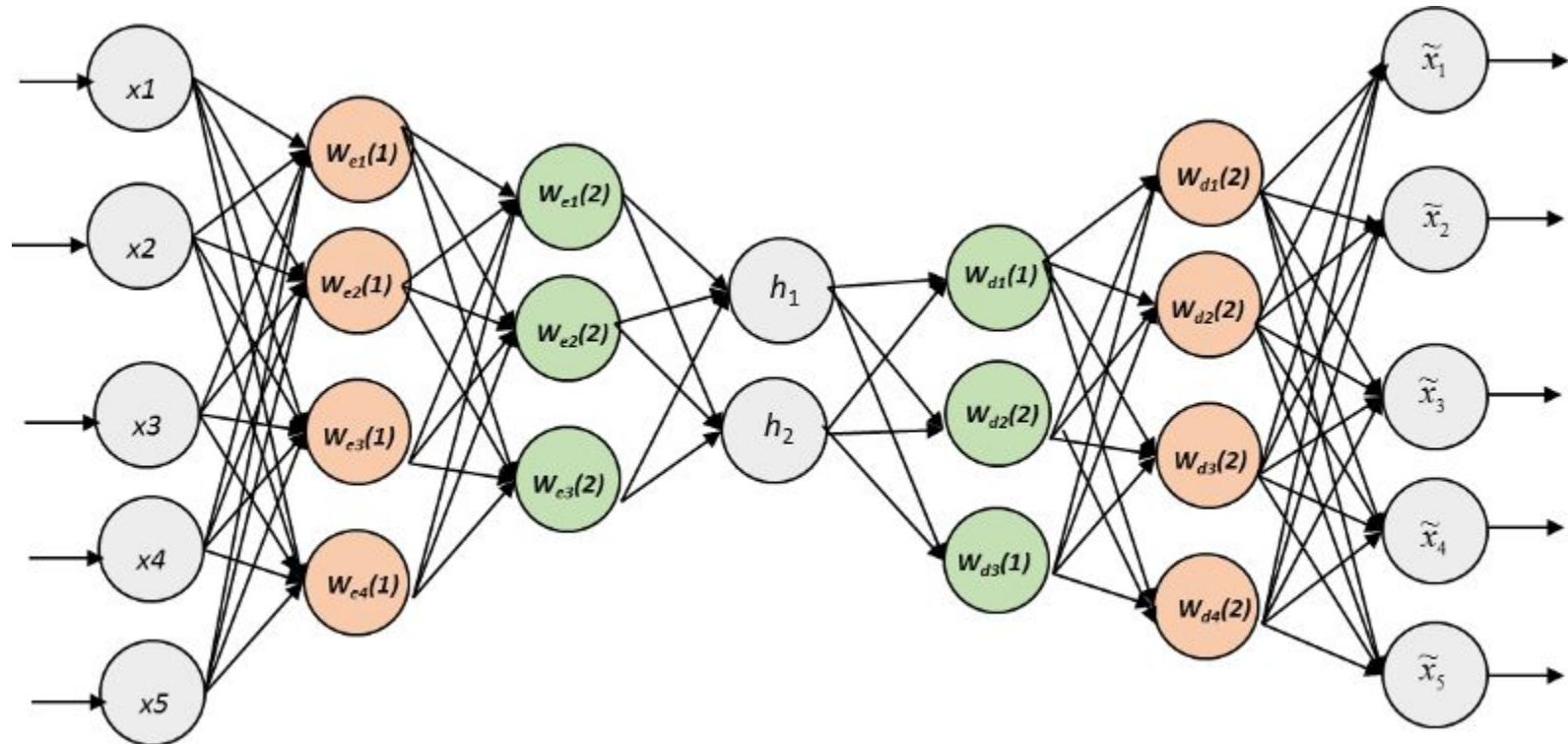
STEP 8

	Movie 1	Movie 2	Movie 3	Movie 4	Movie 5	Movie 6
User 1	1	0				
User 2	0	1	0	0	1	0
User 3		1	1	0	0	
User 4	1	0	1	1	0	1
User 5	0		1	1		1
User 6	0	0	0	0	1	
User 7	1	0	1	1	0	1
User 8	0	1	1		0	1
User 9	0	1	1	1	1	
User 10	1		0	0		0
User 11	0	1	1	1	0	1

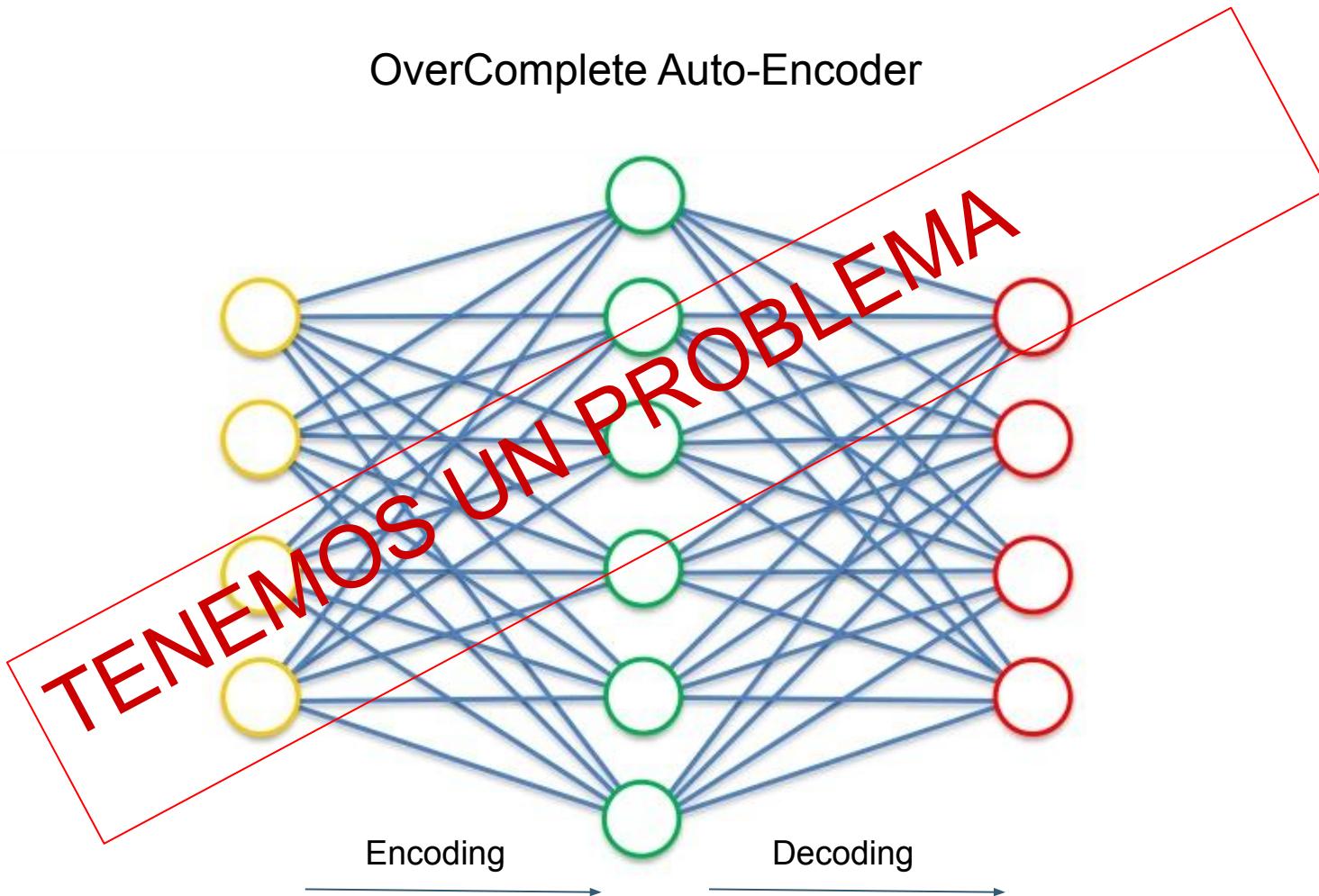
Repeat



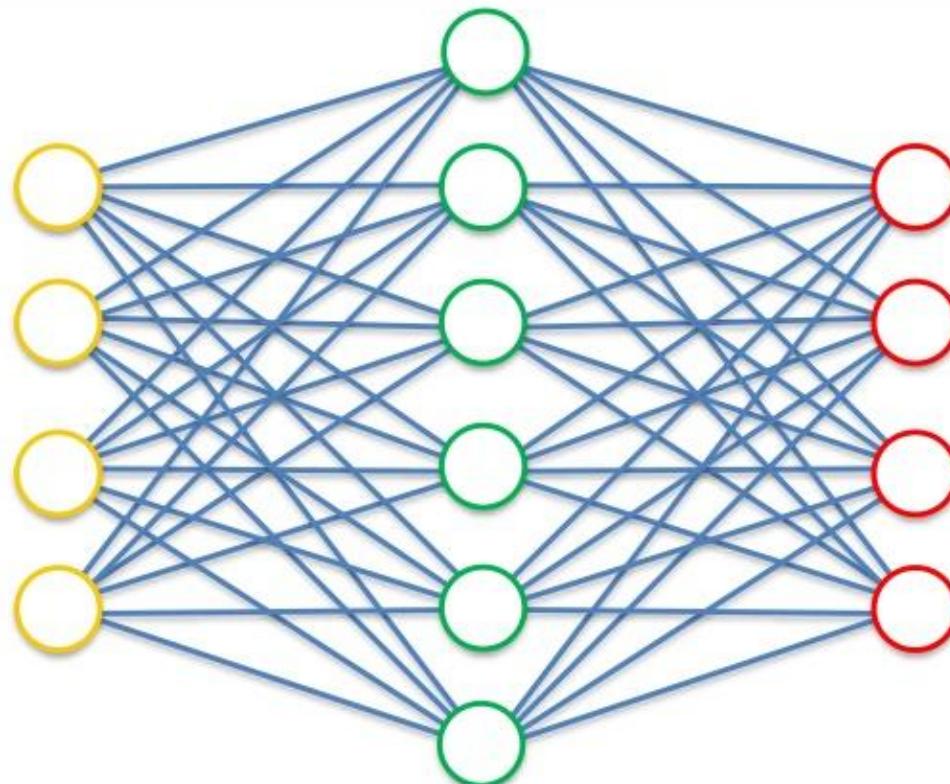
# Deep Auto-Encoders



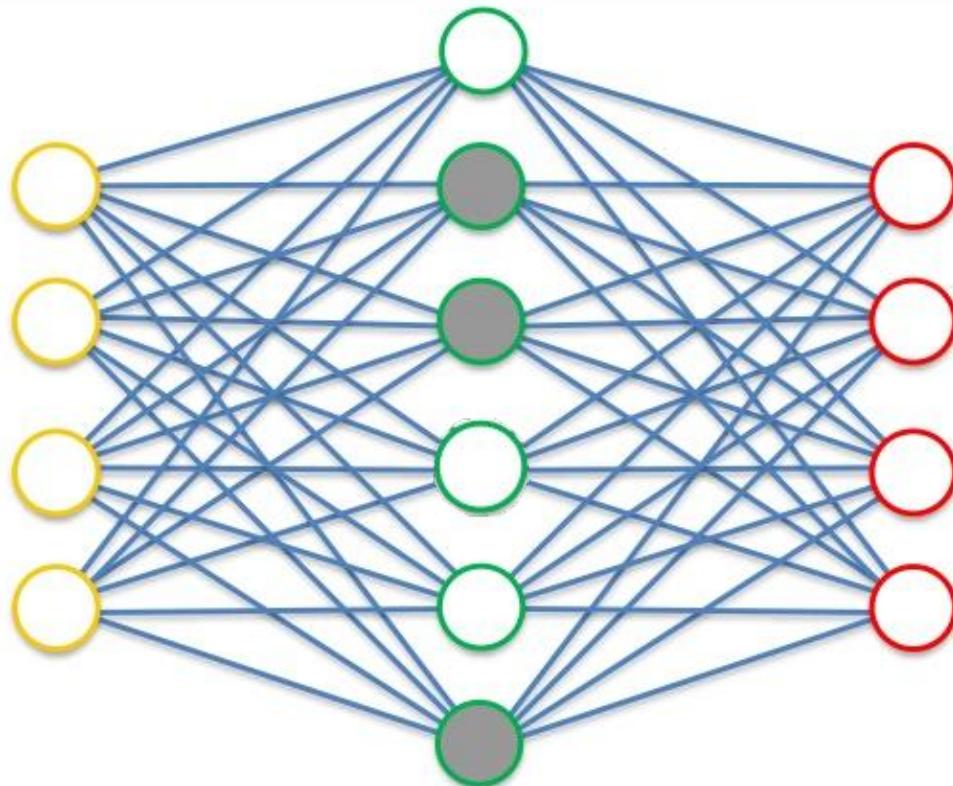
# ¿y si quiero codificar a más variables?



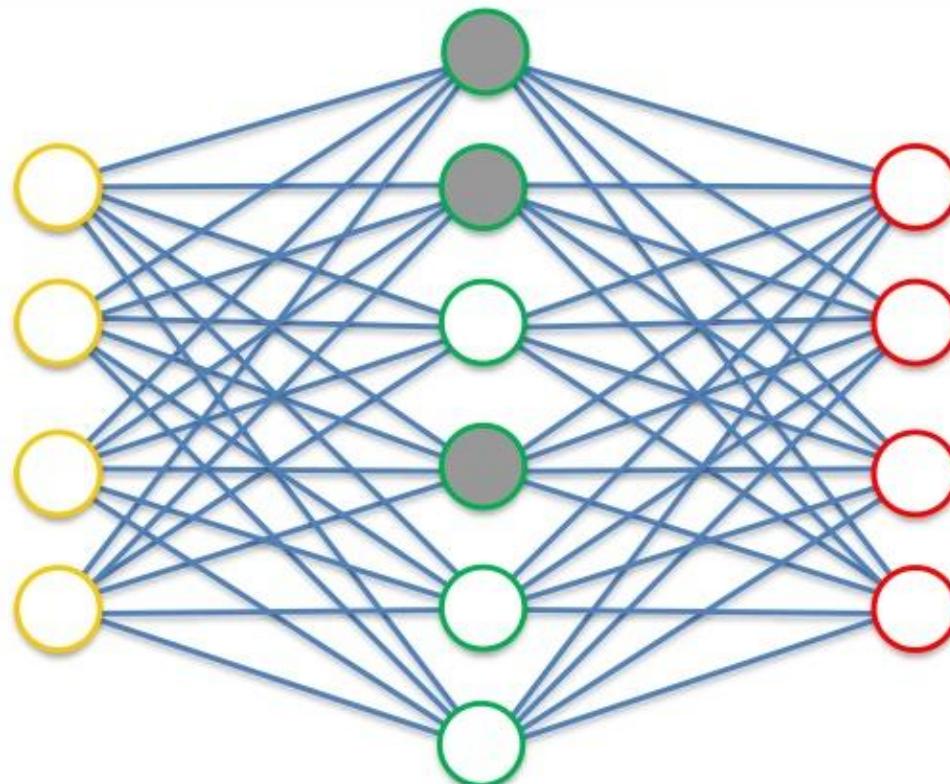
# Soluciones: Sparse Autoencoder



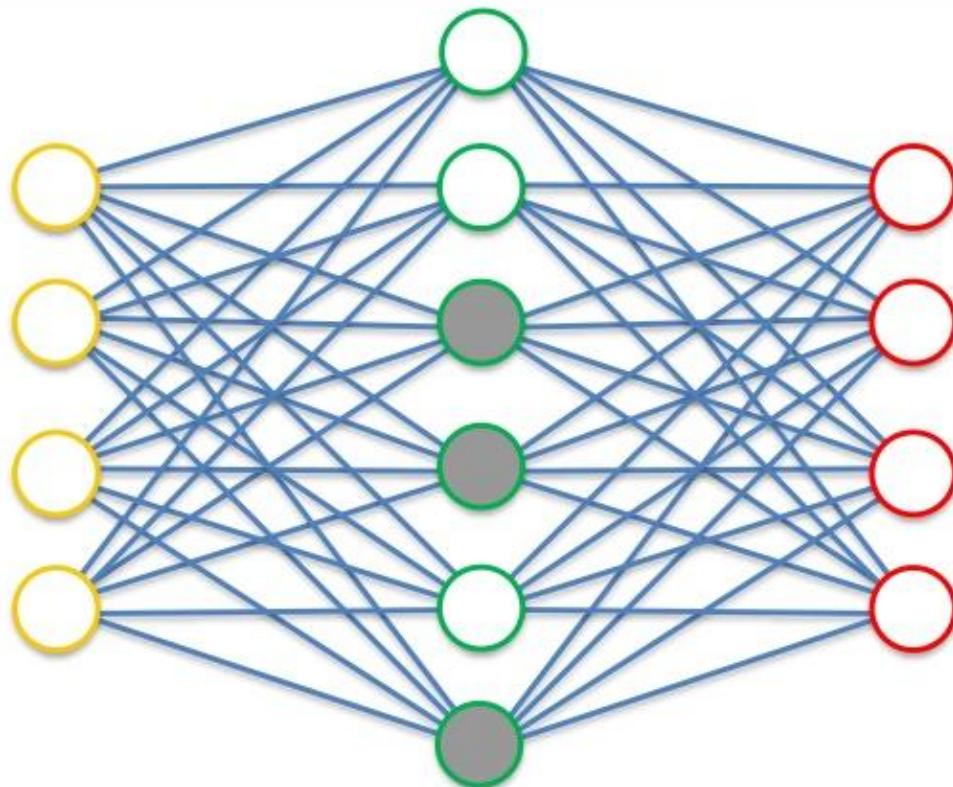
# ¿Como Funcionan?



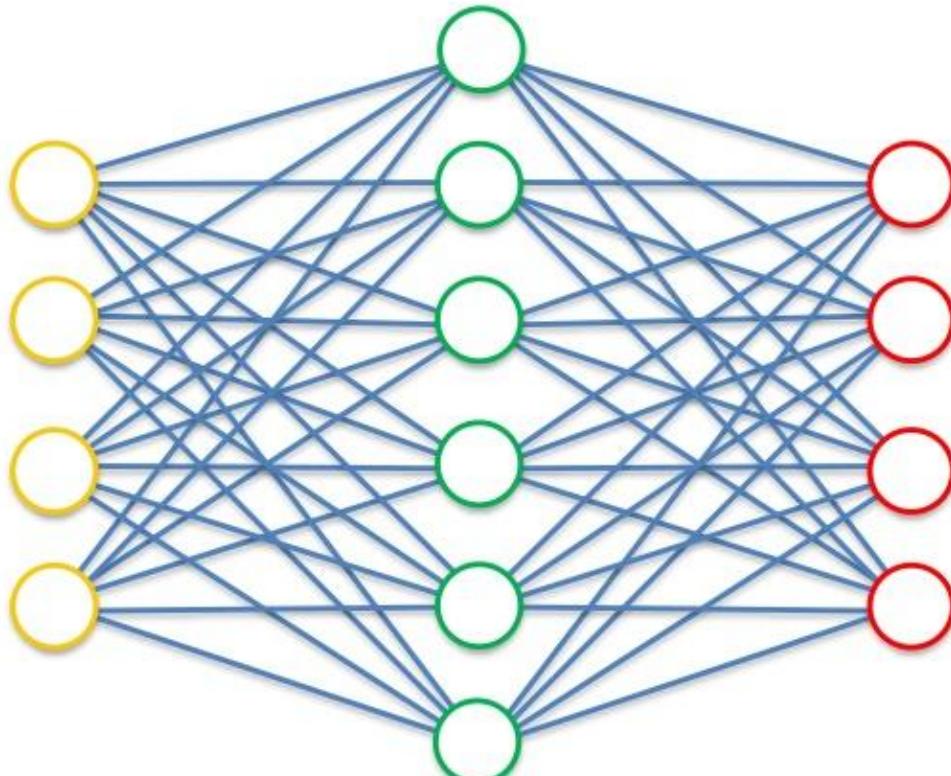
# ¿Como Funcionan?



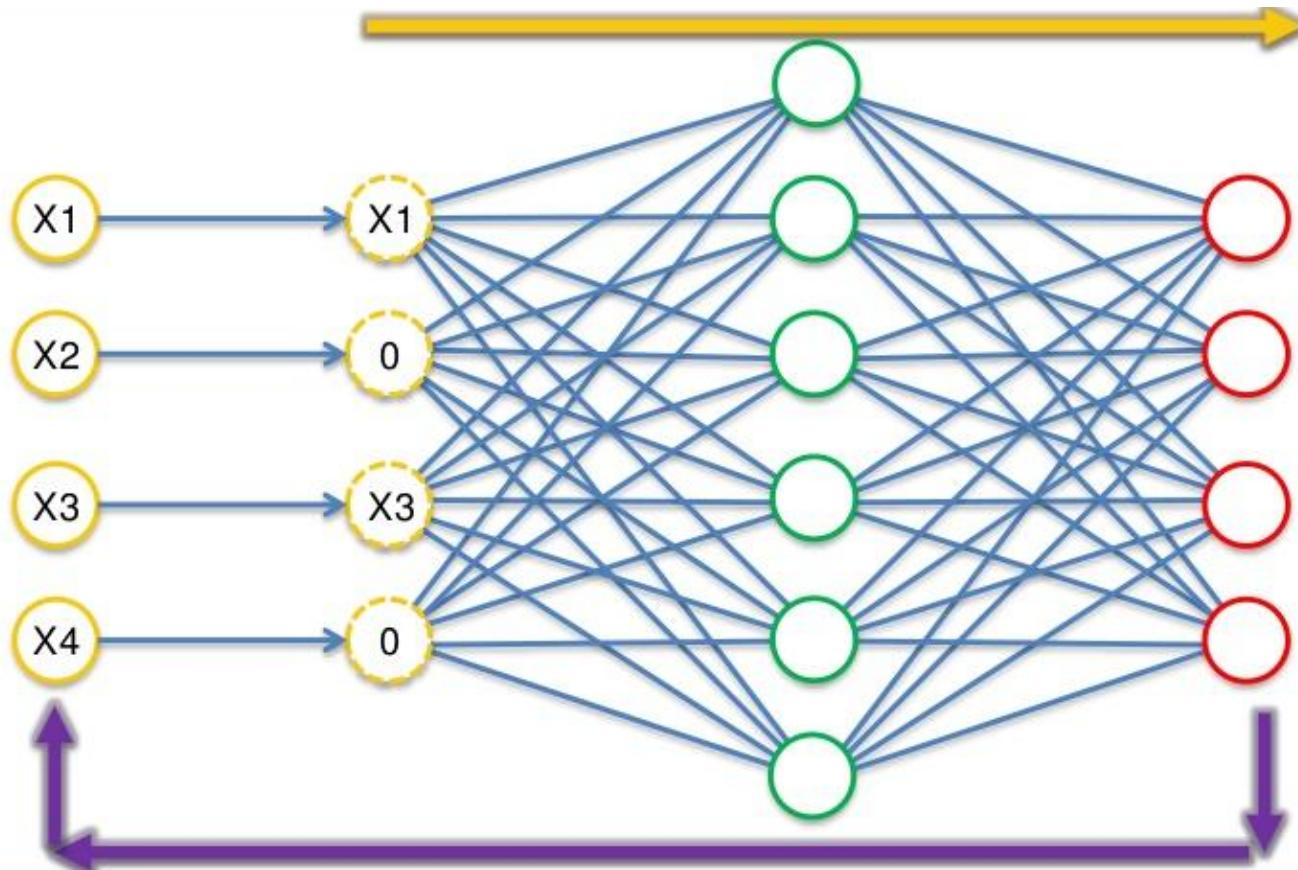
# ¿Como Funcionan?



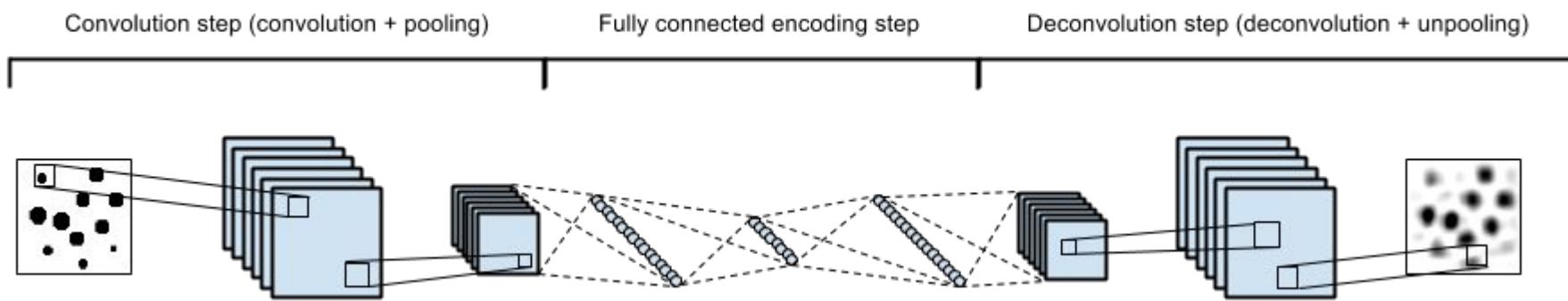
# overcomplete Denoising auto-encoder



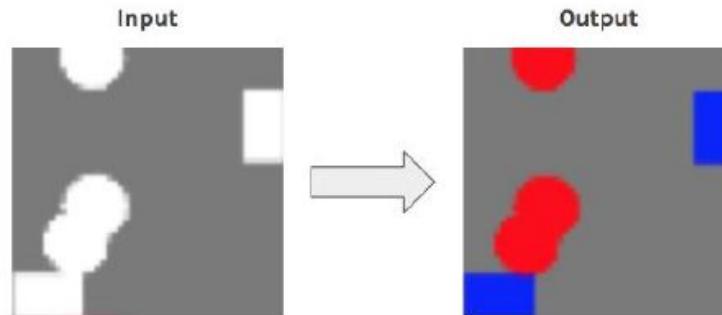
# ¿Como Funcionan?



# Convolutional auto-encoder

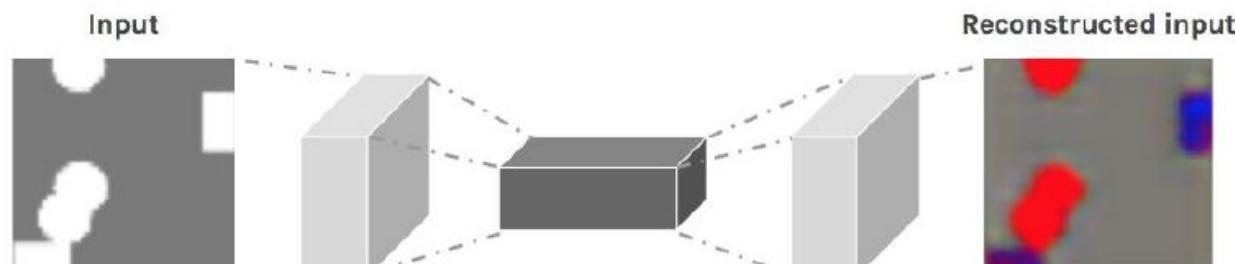


# Convolutional auto-encoder



**IDEA!**  
**project!**

The CAE is trained to colorize the image

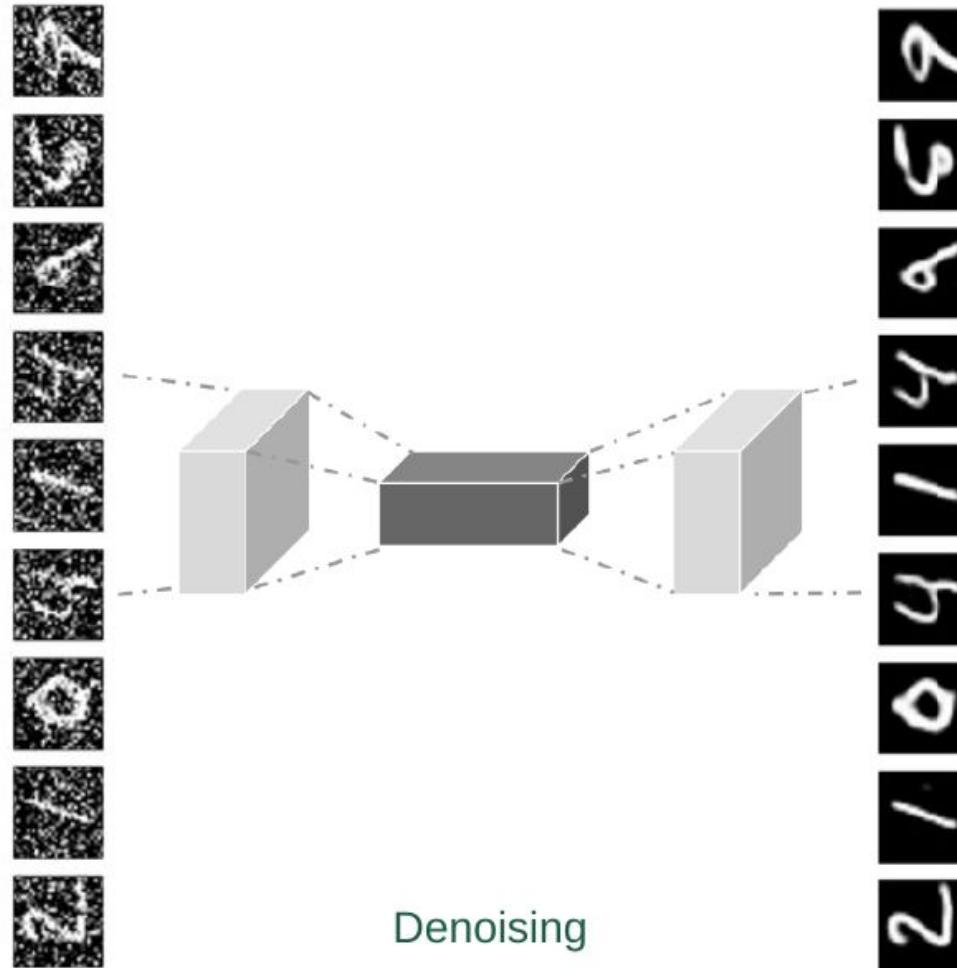


Even though the reconstruction is blurry, the colors are mostly right

Image colorization

<https://blog.floydhub.com/colorizing-b-w-photos-with-neural-networks/>

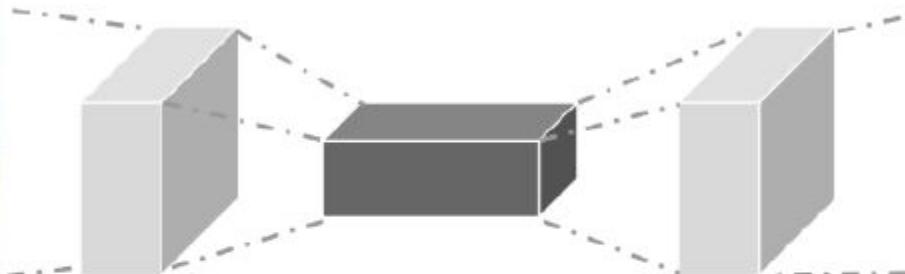
# Convolutional auto-encoder



**IDEA!**  
**project!**  
(not mnist!)

<https://towardsdatascience.com/convolutional-autoencoders-for-image-noise-reduction-32fce9fc1763>

# Convolutional auto-encoder

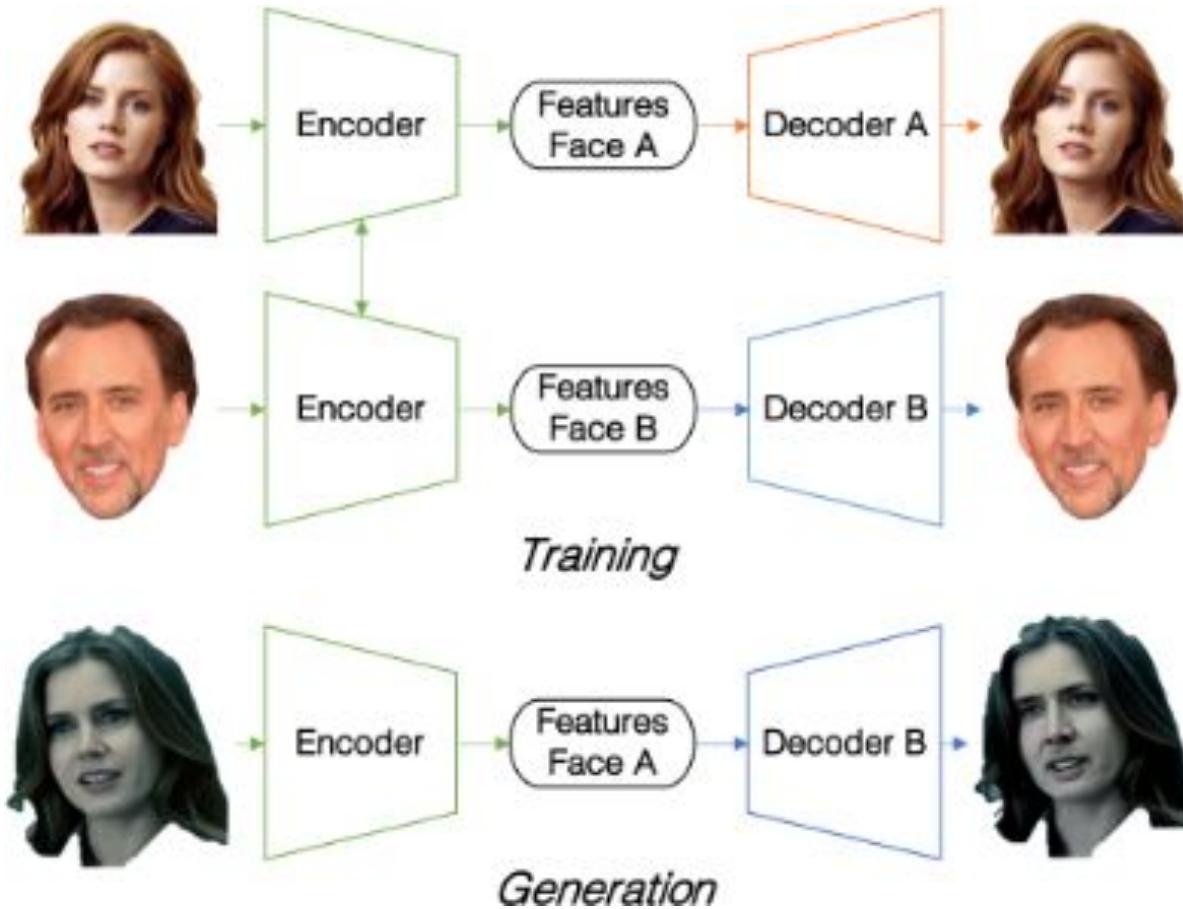


Neural Enhance by [Alexjc](#)

<https://github.com/alexjc/neural-enhance>

Image resolution enhancement

# ¿Cómo se hacen los deepFakes?



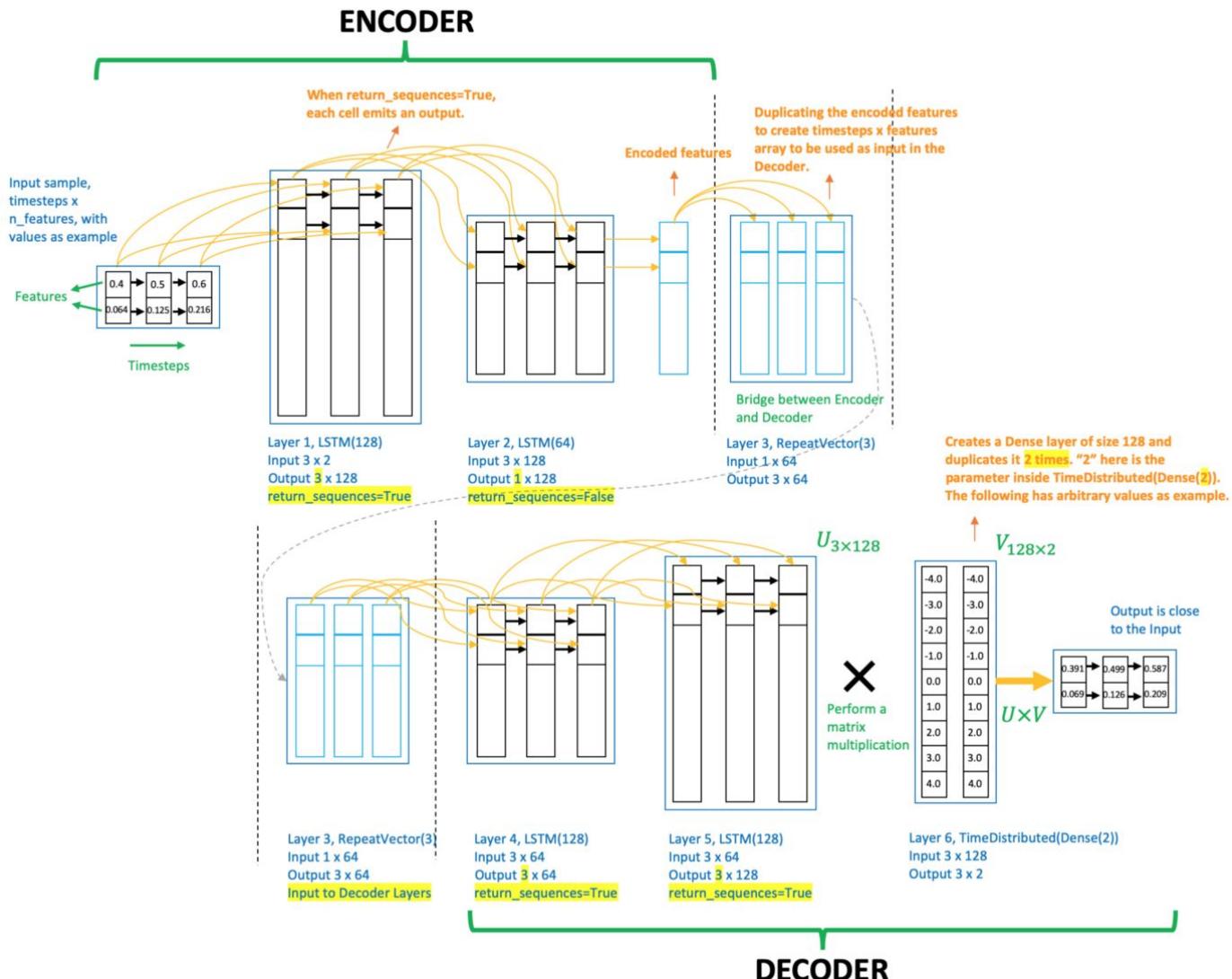
**IDEA!**  
**project!**  
 (only with  
 images,  
 something  
 basic CNN  
 Autoencoder)

<https://www.alanzucconi.com/2018/03/14/introduction-to-deepfakes/>

<https://engineering.purdue.edu/~dgueraco/content/deepfake.pdf>

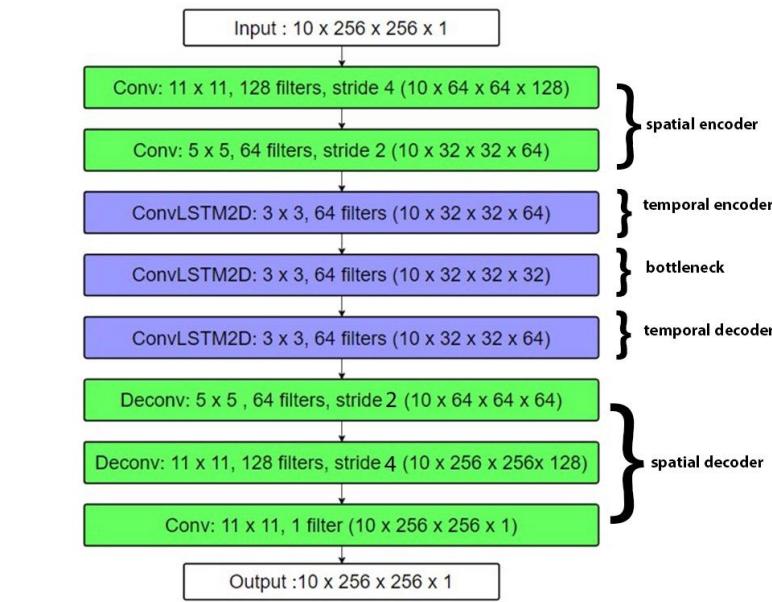
[https://www.researchgate.net/post/Does\\_anyone\\_know\\_of\\_a\\_downloadable\\_large\\_faces\\_dataset](https://www.researchgate.net/post/Does_anyone_know_of_a_downloadable_large_faces_dataset)

# LSTM auto-encoder (ejercicio de clase)



# Conv LSTM auto-encoder

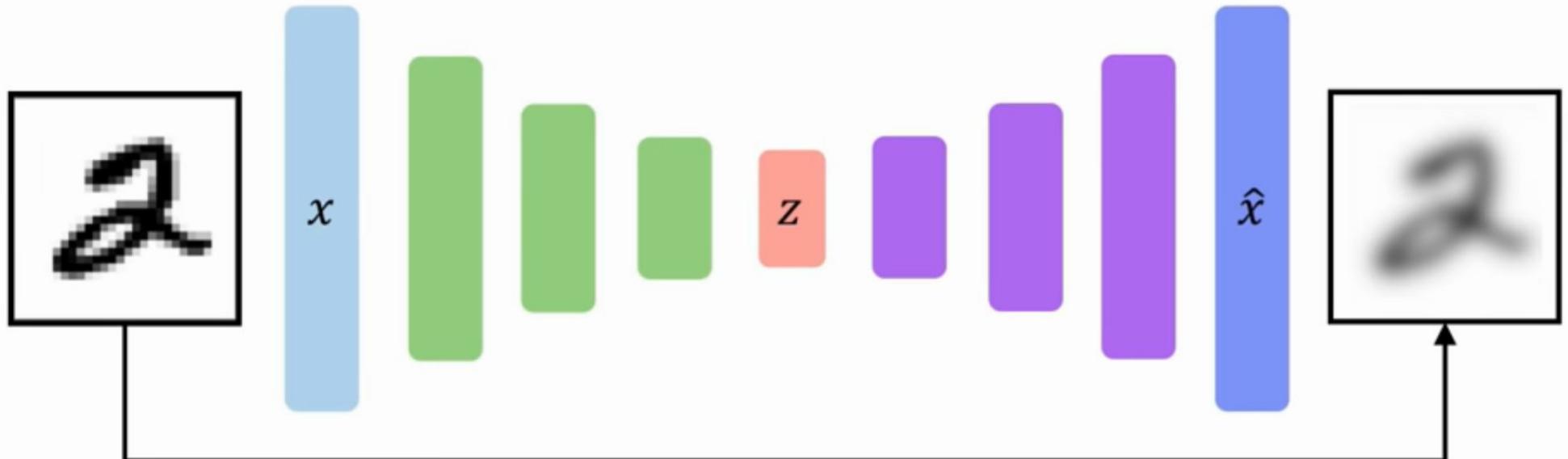
- Muy usado en video, cuando hay que tener en cuenta información entre frames:
  - entra un frame, y pasa por la parte convolucional, para reducir imagen de entrada, y sacar características
  - utiliza los layers ya preparados de keras de convolutional LSTMs



# Variational Auto-encoders

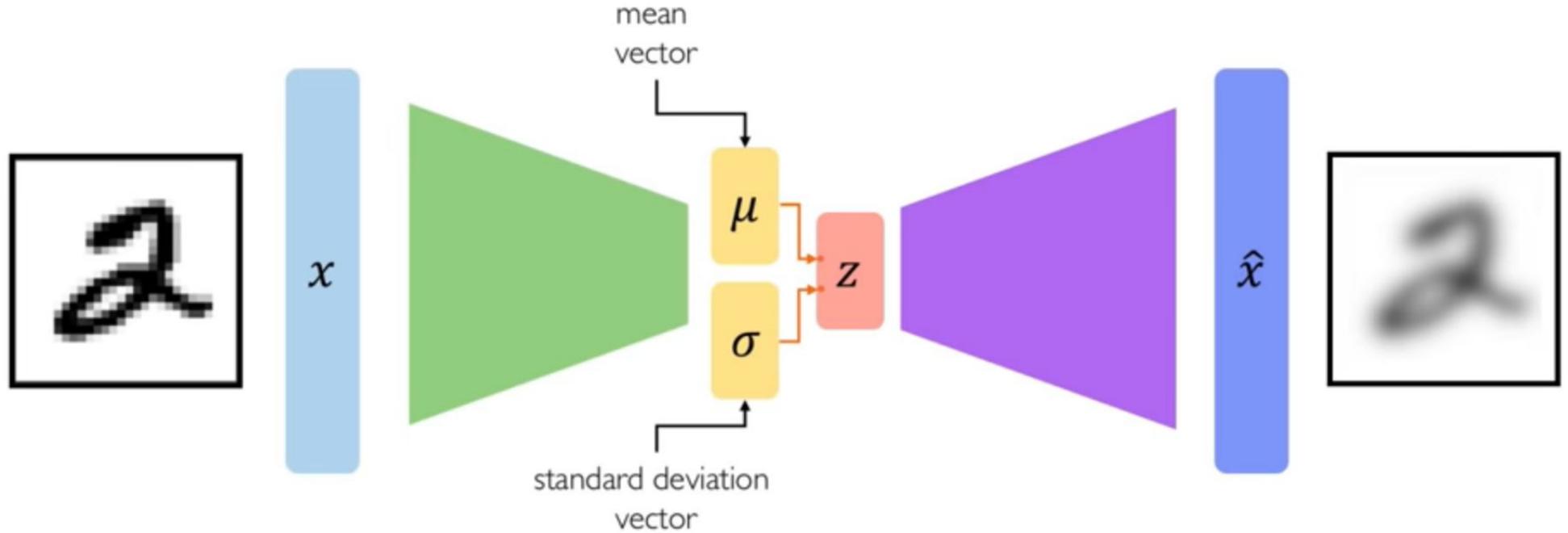
How can we learn this latent space?

Train the model to use these features to **reconstruct the original data**



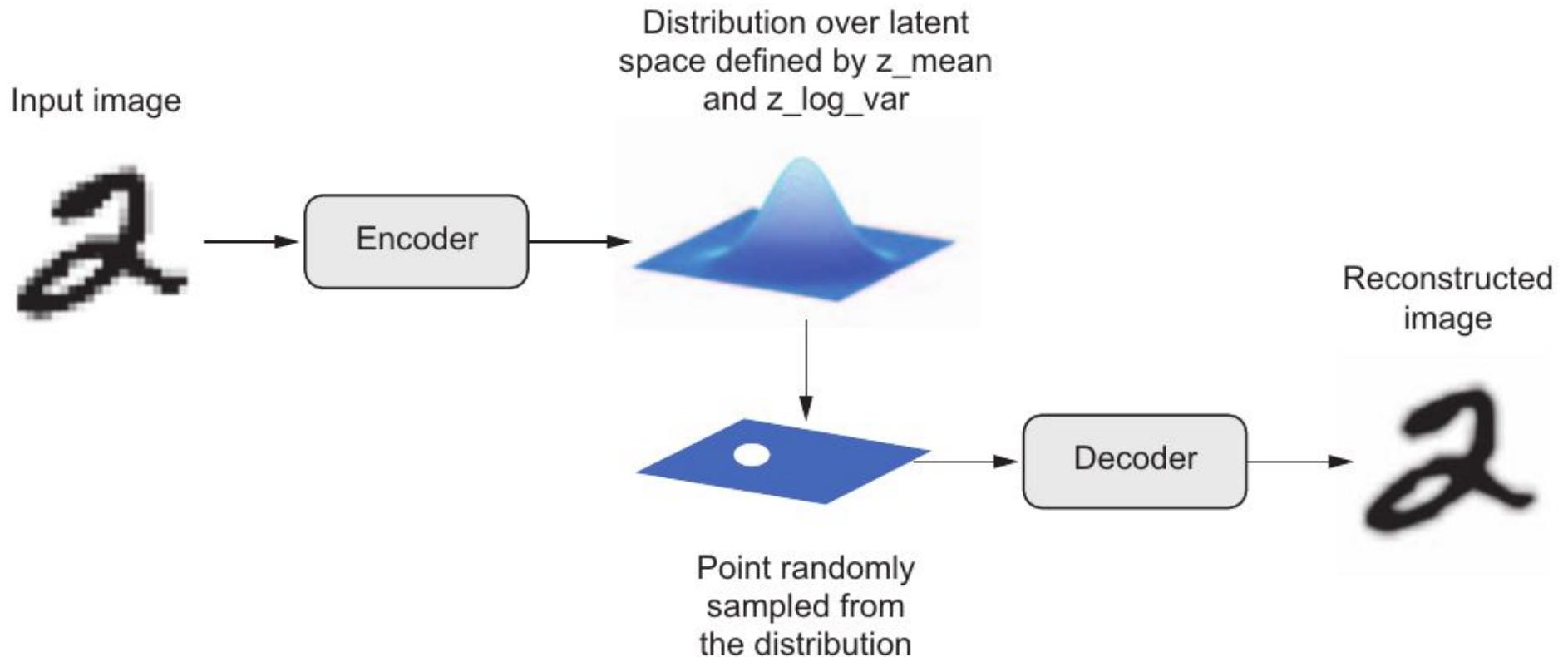
$$\mathcal{L}(x, \hat{x}) = \|x - \hat{x}\|^2$$

Loss function doesn't  
use any labels!!



**Variational autoencoders are a probabilistic twist on autoencoders!**

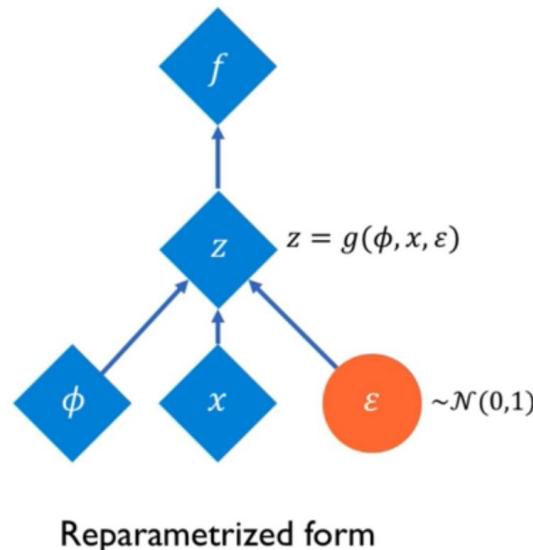
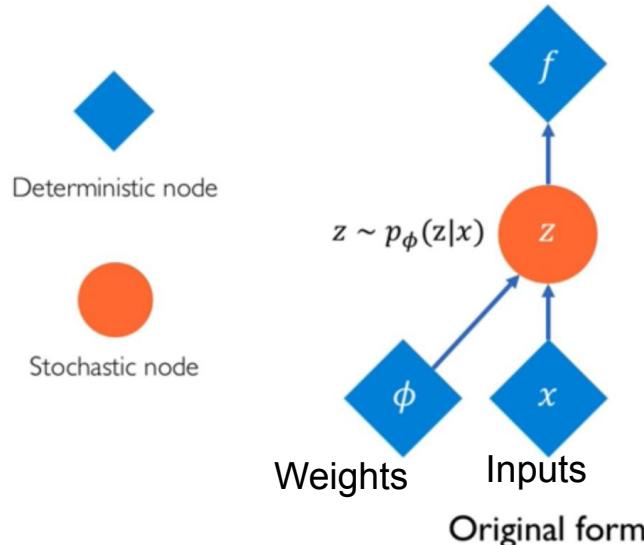
Sample from the mean and standard dev. to compute latent sample



## PROBLEM!!!!

- We can not BACKPROPAGATE error through a stochastic LAYER!

## Reparametrizing the sampling layer



Key Idea:

$$z \sim \mathcal{N}(\mu, \sigma^2)$$

Consider the sampled latent vector  $z$  as a sum of

- a fixed  $\mu$  vector;
- and fixed  $\sigma$  vector, scaled by random constants drawn from the prior distribution

$$\Rightarrow z = \mu + \sigma \odot \varepsilon$$

where  $\varepsilon \sim \mathcal{N}(0,1)$

- each of the latent variables mean something, sometimes it is human interpretable, other times not.
- We can sample changing only one latent variable:

Slowly increase or decrease a **single latent variable**

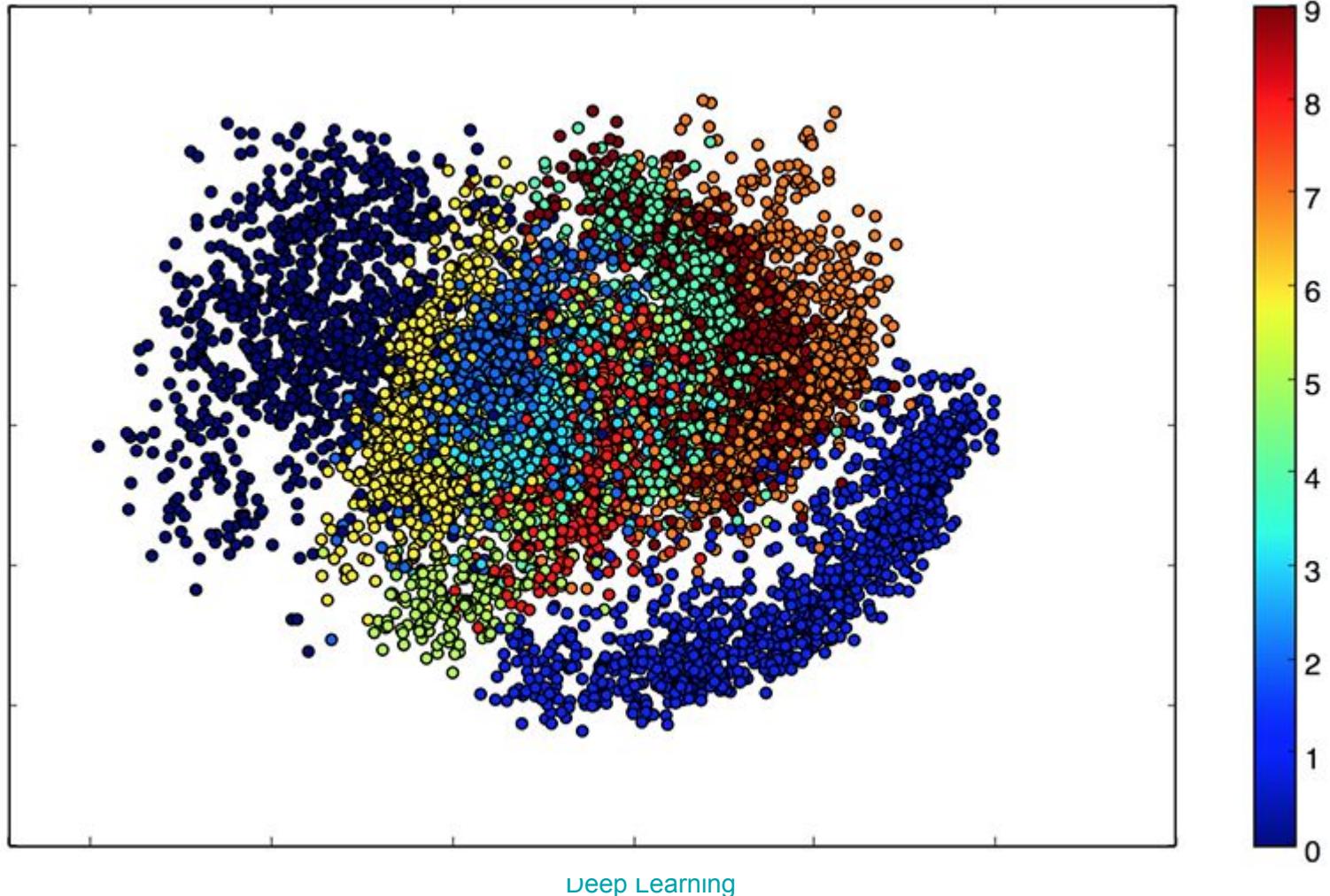
Keep all other variables fixed



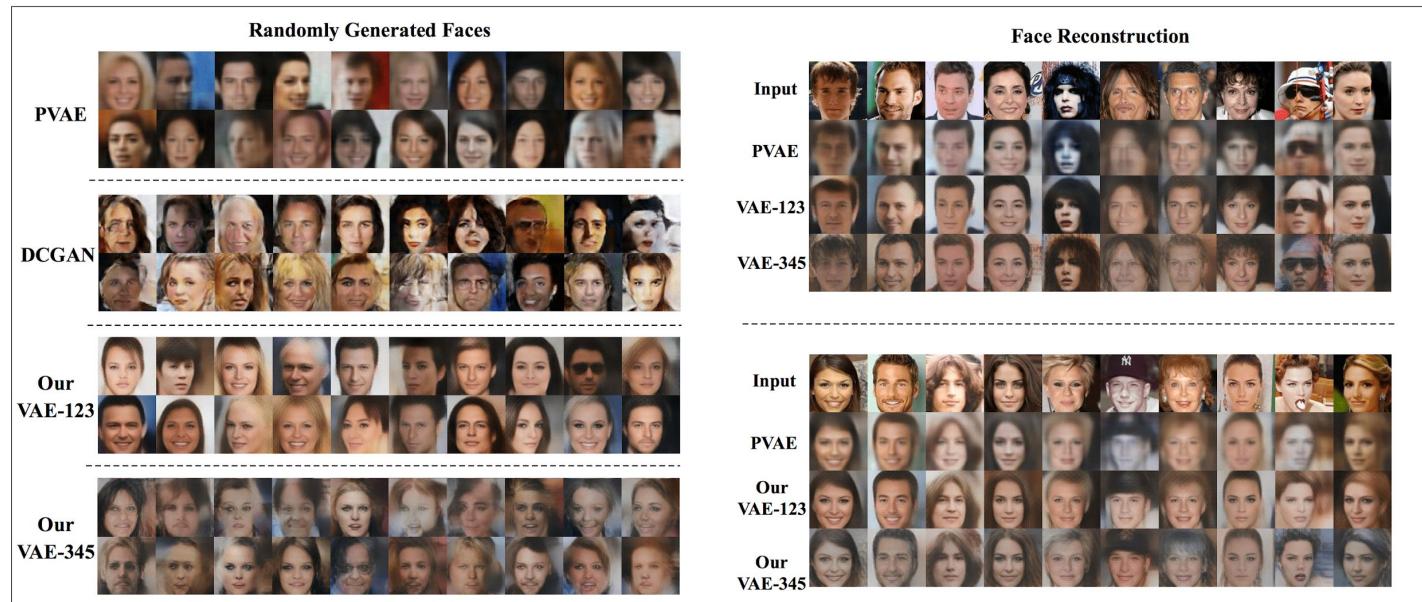
Head pose

Different dimensions of  $z$  encodes **different interpretable latent features**

- As normal AutoEncoders, we can also plot the results of the encoding in the latent space.



- Once we have our Latent Space distribution modelled, we can start creating new data, sampling random samples of the latent space, and passing them through the DECODER.
- It is being used for data augmentation.



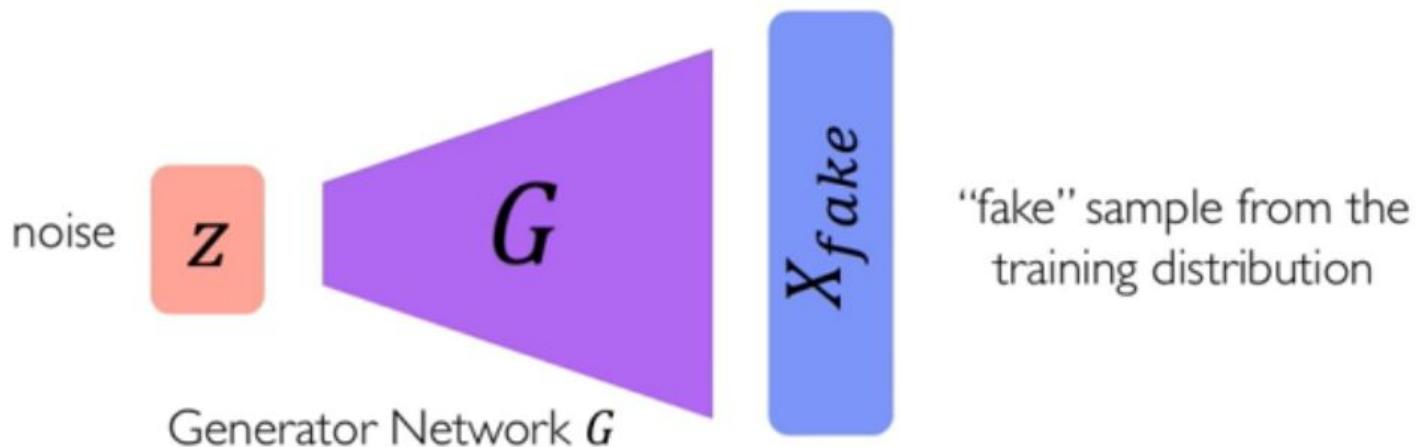
**IDEA!**  
**proyect!**  
 Generate something (music, images, ...) with VAE (can be CNNVAE, LSTMVAE....)

# Generative Adversarial Networks

**Idea:** don't explicitly model density, and instead just sample to generate new instances.

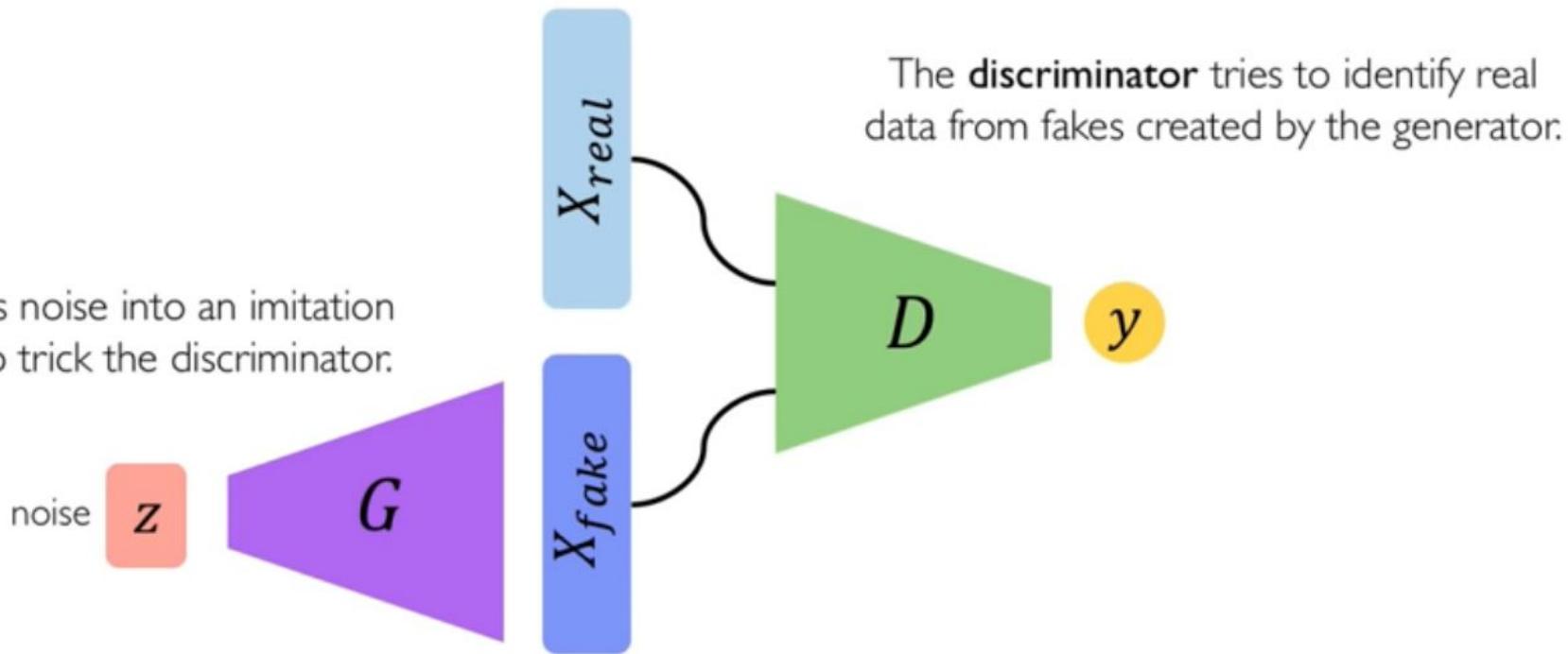
**Problem:** want to sample from complex distribution – can't do this directly!

**Solution:** sample from something simple (noise), learn a transformation to the training distribution.

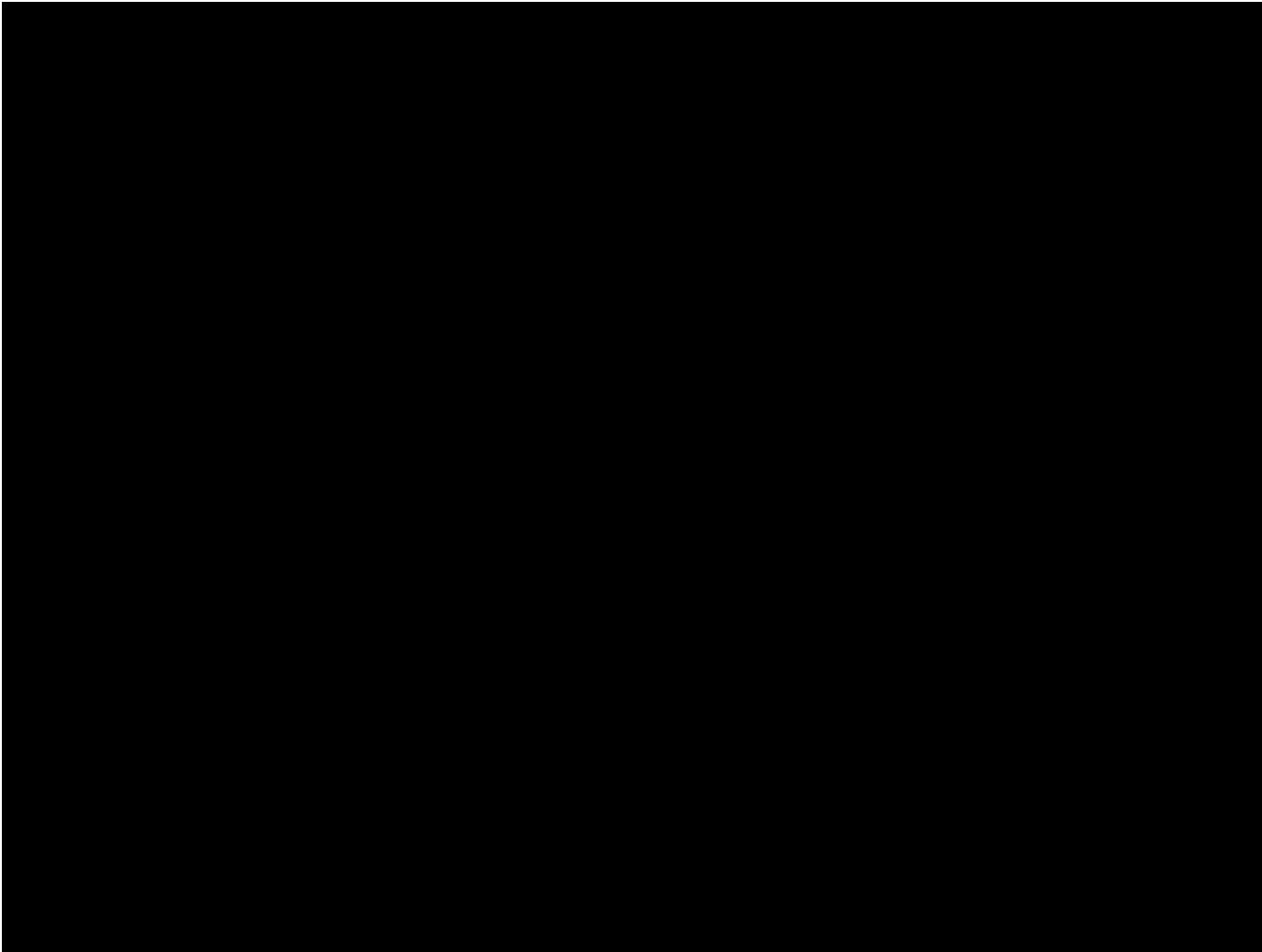


**Generative Adversarial Networks (GANs)** are a way to make a generative model by having two neural networks compete with each other.

The **generator** turns noise into an imitation of the data to try to trick the discriminator.

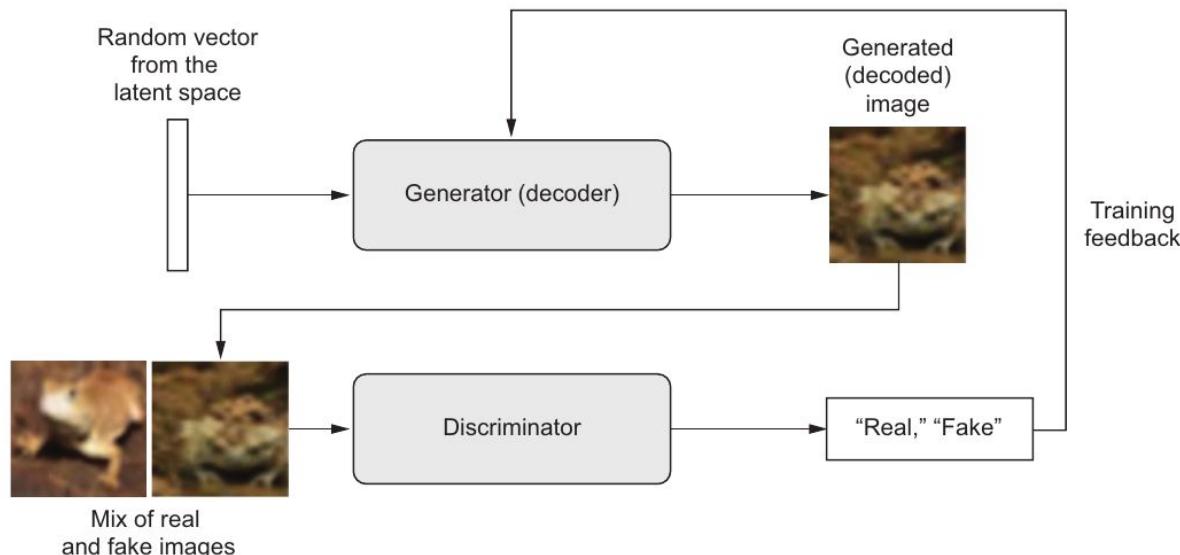


# **GANs**



# GANs Learning phase

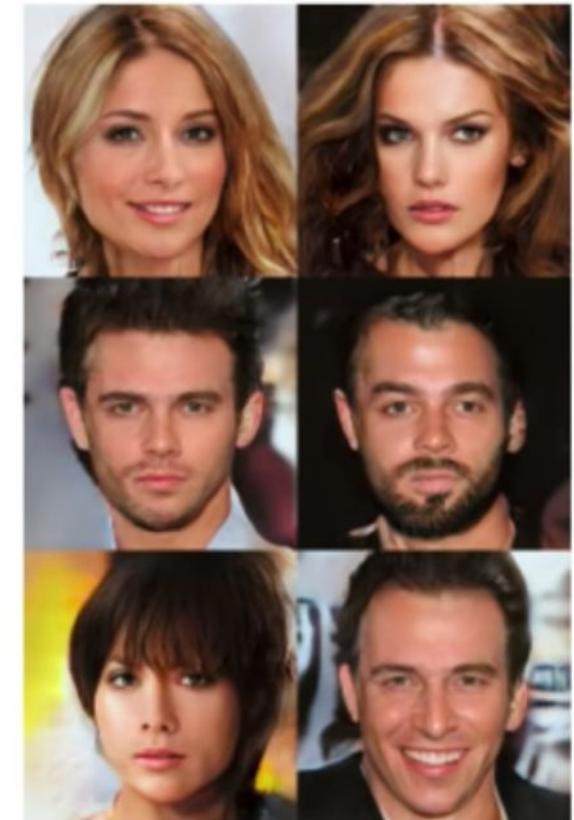
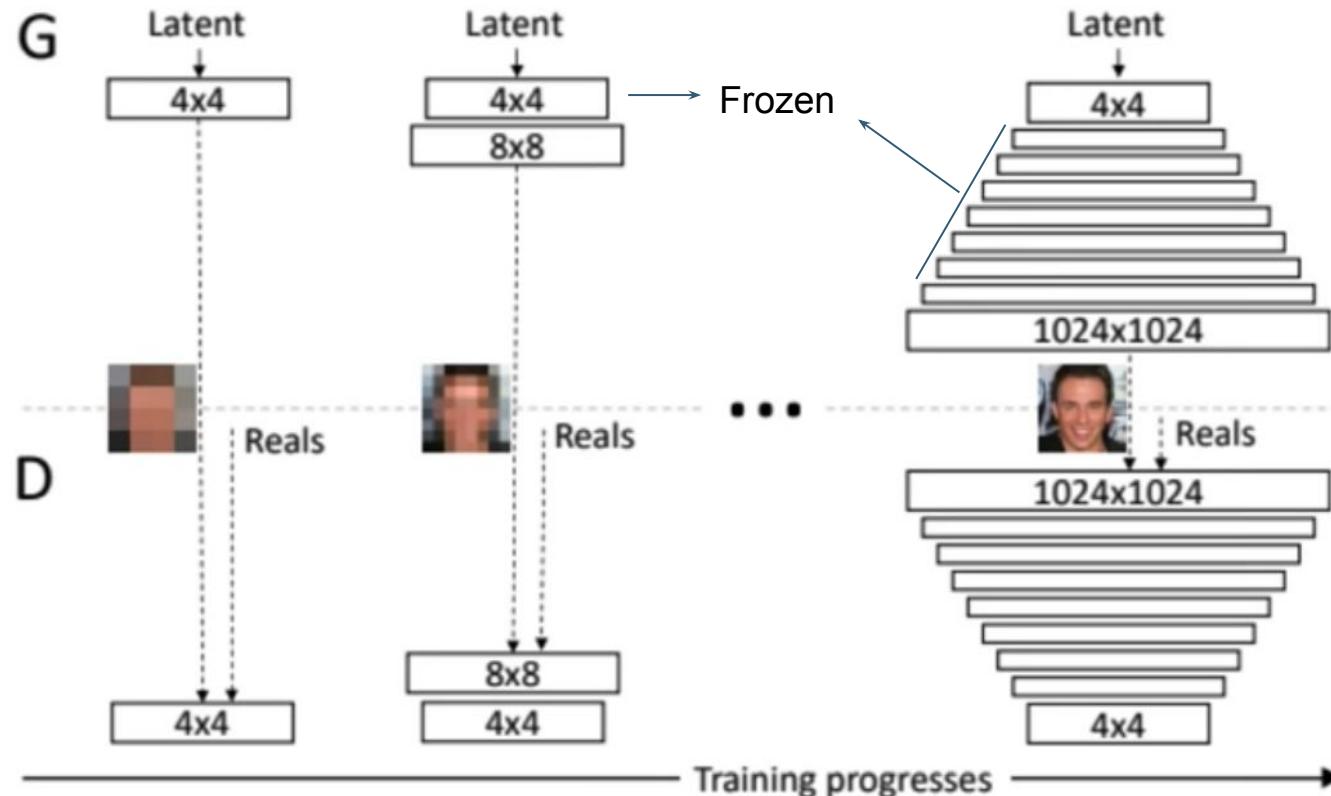
- there are 2 NNs:
  - Generator -> creates images from noise
  - Discriminator -> compares real and fake images, and tries to distinguish between them
- Generator starts with random noise, and generates samples, that are presented to the discriminator.
- Every step, the generator is trained to be able to fool the discriminator, and evolves generating more realistic samples
- at the end, the discriminator is not able to distinguish between real and fakes.



# GANs Learning phase

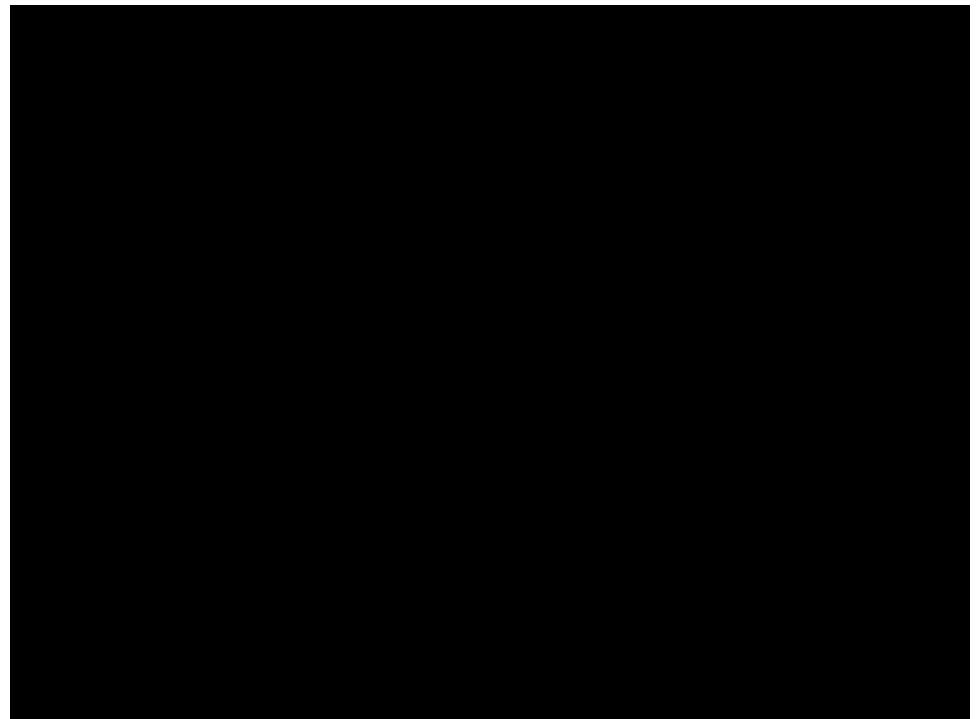
1. Draw random points in the latent space (random noise).
2. Generate images with generator using this random noise.
3. Mix the generated images with real ones.
4. Train discriminator using these mixed images, with corresponding targets: either “real” (for the real images) or “fake” (for the generated images).
5. Draw new random points in the latent space.
6. Train gan using these random vectors, with targets that all say “these are real images.” This updates the weights of the generator (only, because the discriminator is frozen inside gan) to move them toward getting the discriminator to predict “these are real images” for generated images: this trains the generator to fool the discriminator.

# Progressive growing of GANs (NVIDIA)



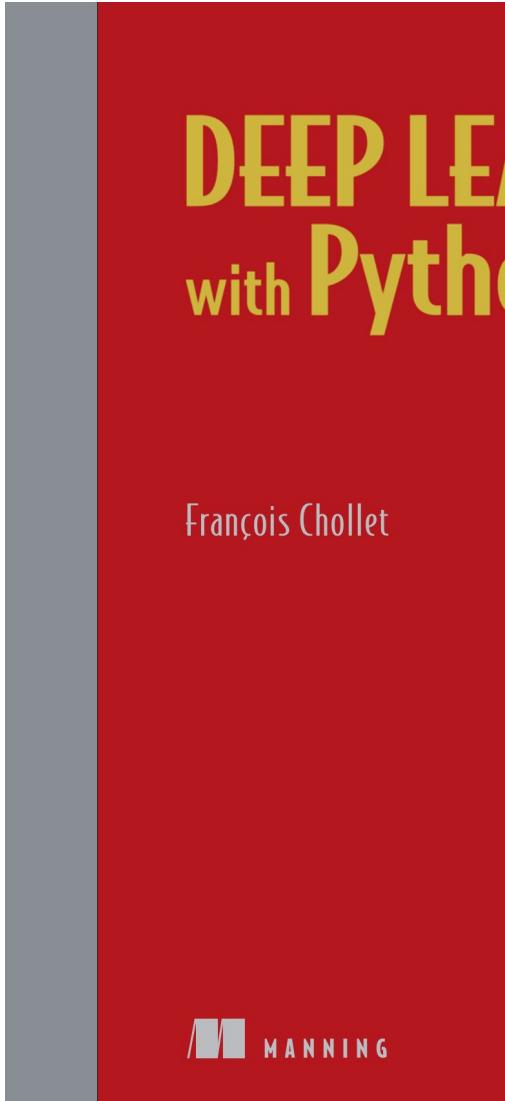
# GAN - Ejemplo Friki (para may the 4th)

SharinGAN: generador de Sharingans



[https://reddit.com/r/deeplearning/comments/gc6786/ai\\_generates\\_a\\_new\\_sharingan\\_using\\_gan\\_to/](https://reddit.com/r/deeplearning/comments/gc6786/ai_generates_a_new_sharingan_using_gan_to/)

# GAN how to implement



**IDEA!**  
**proyect!**  
Same as VAE

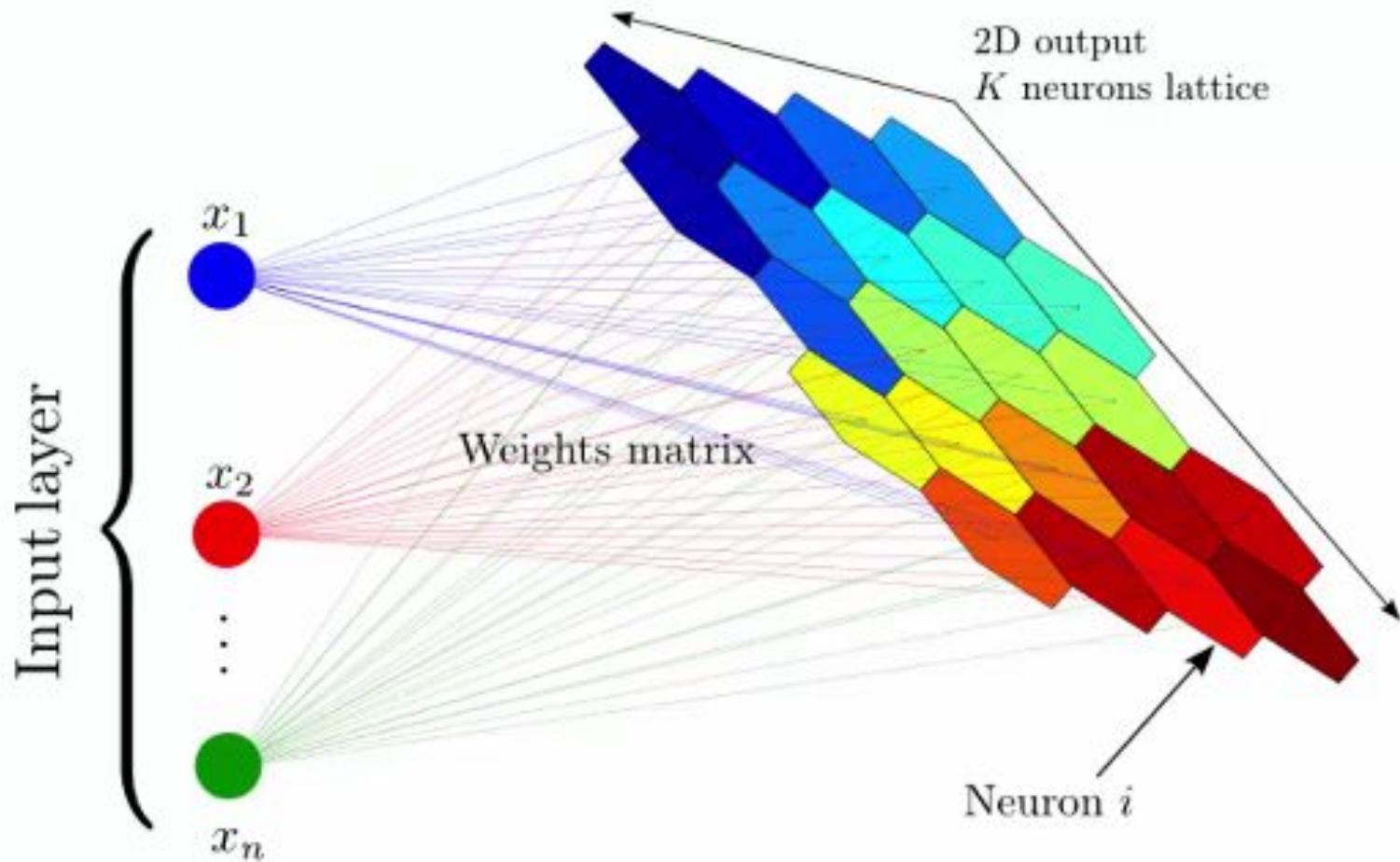
# **Self Organizing Maps**

# **SOM**

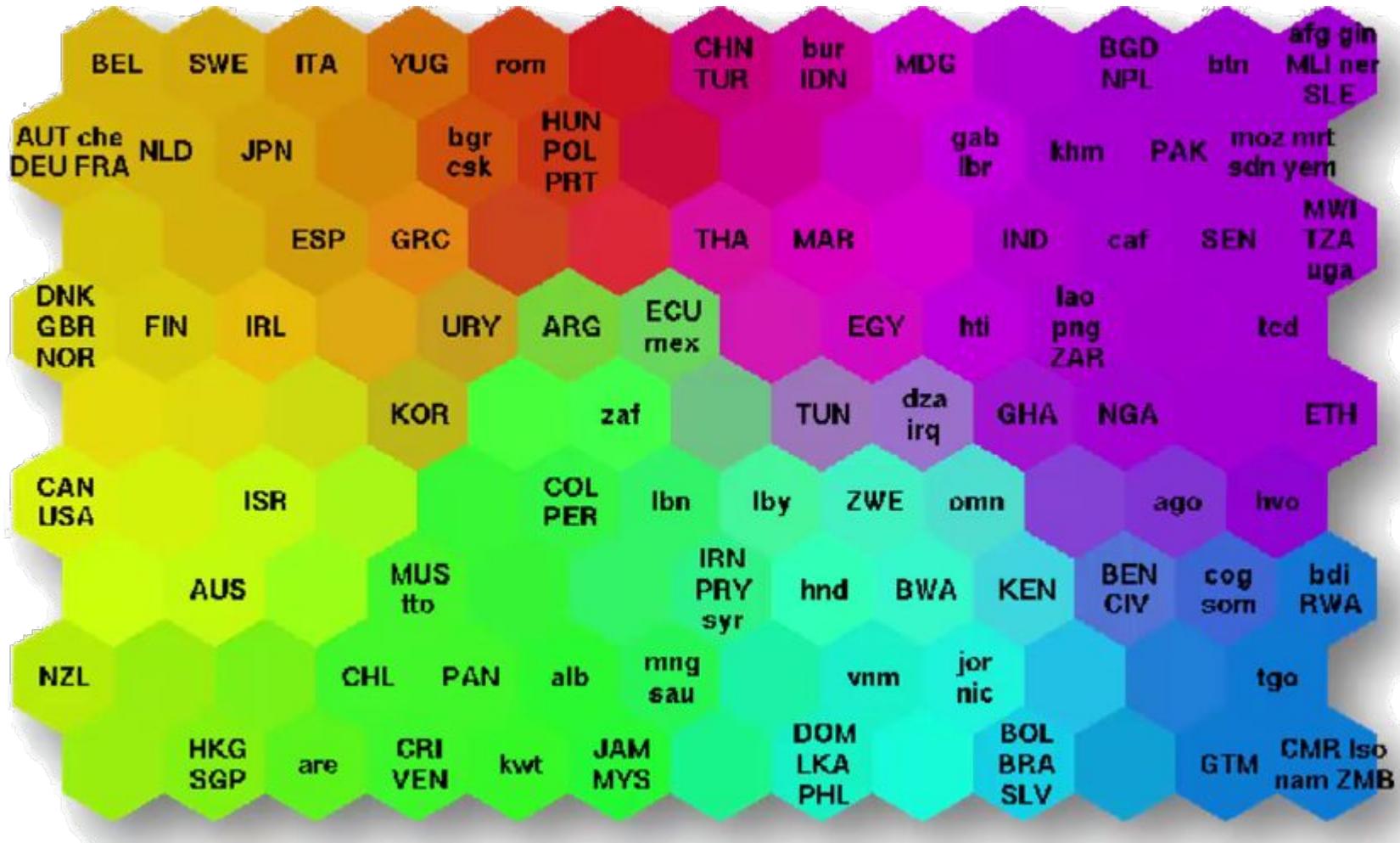
# Teuvo Kohonen



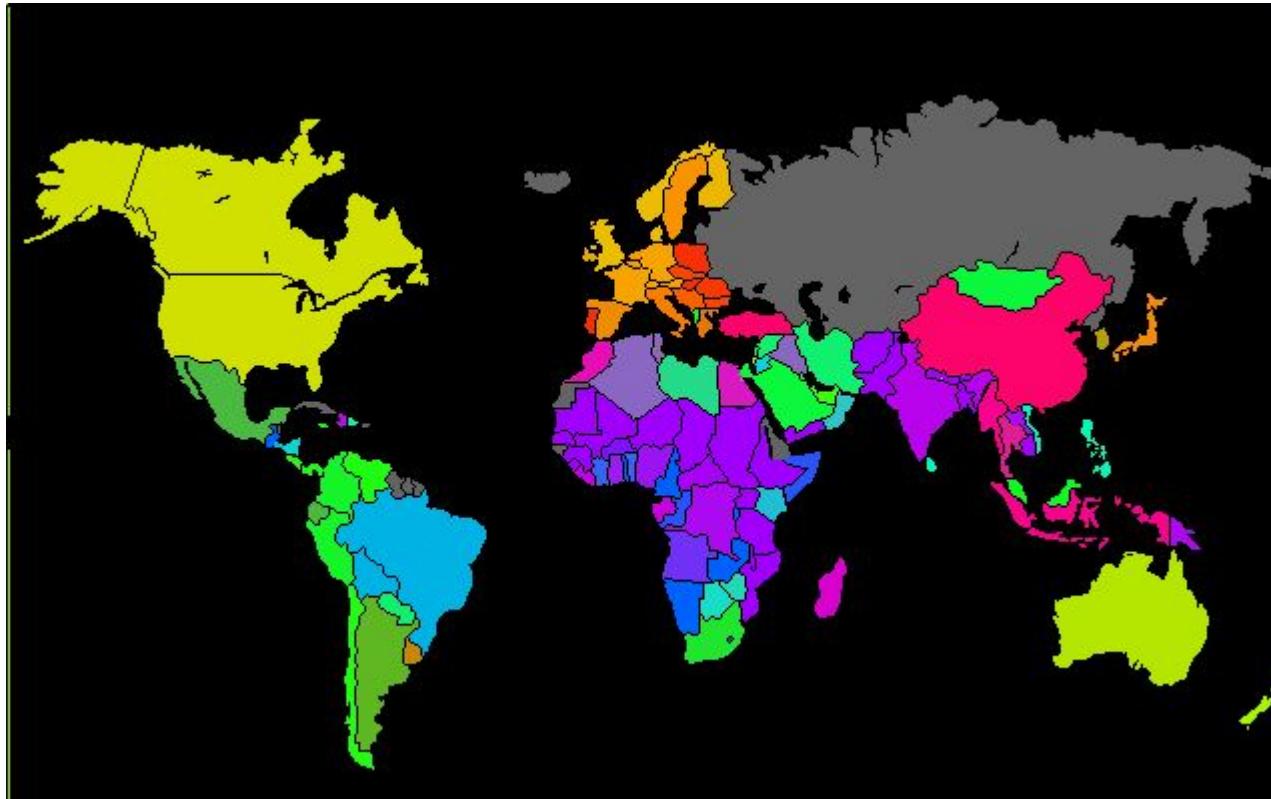
# ¿Que son?



# Ejemplo: clasificación de países

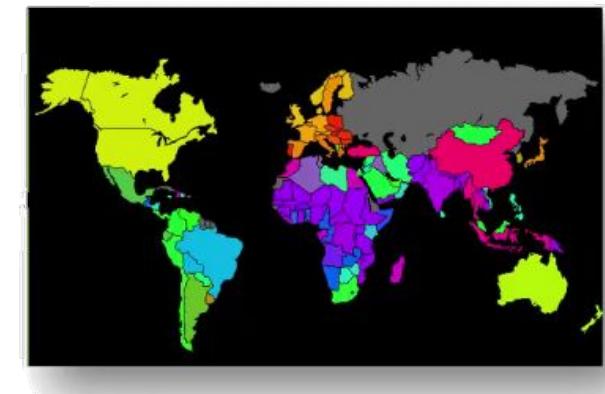
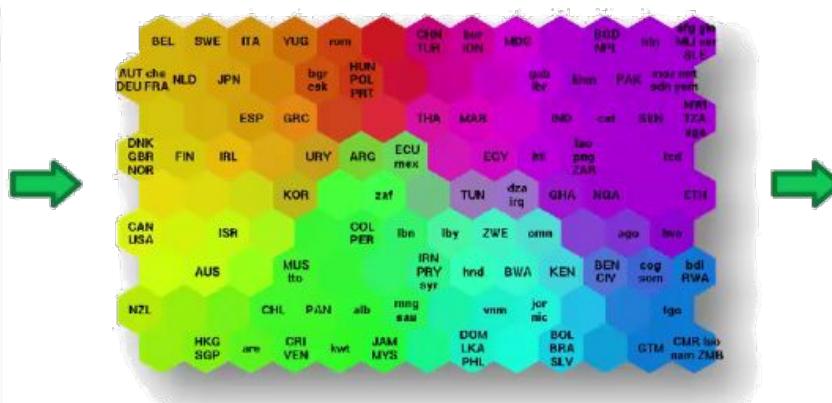


## Ejemplo: clasificación de países

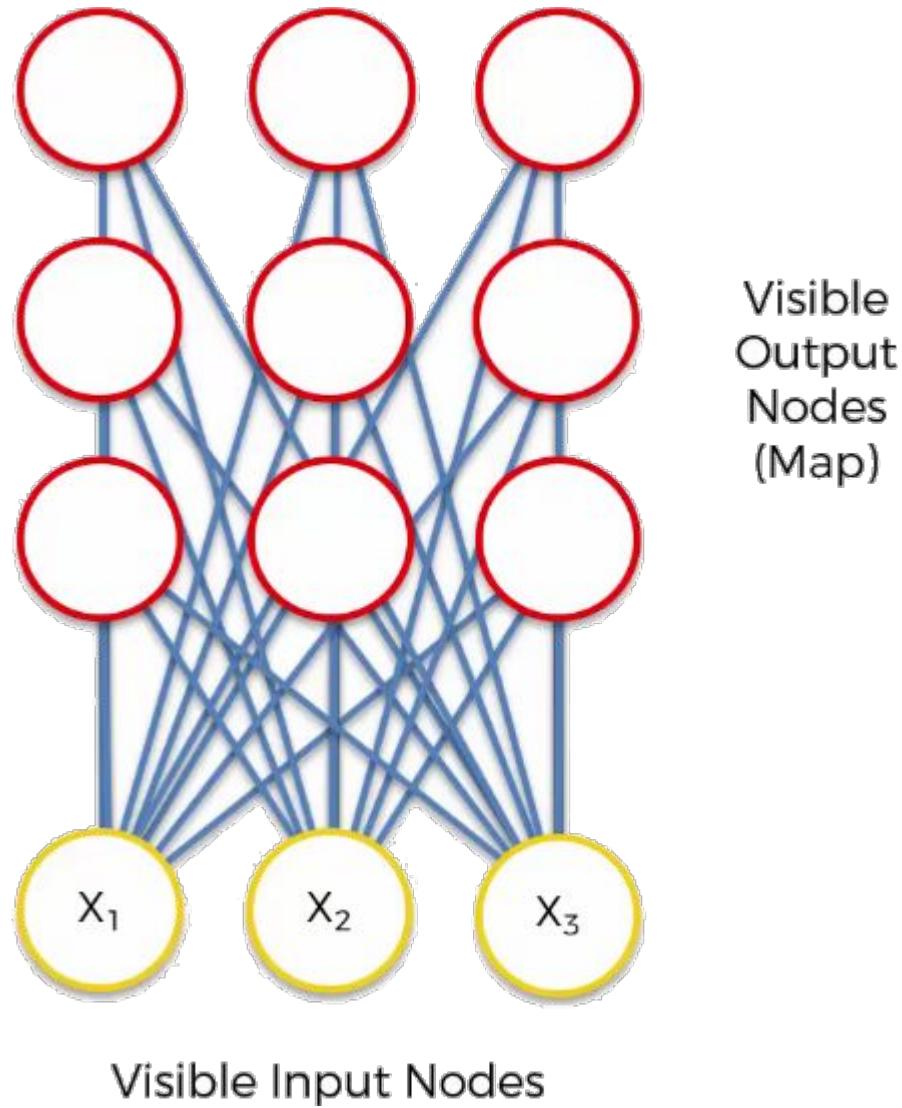


# Ejemplo: clasificación de países

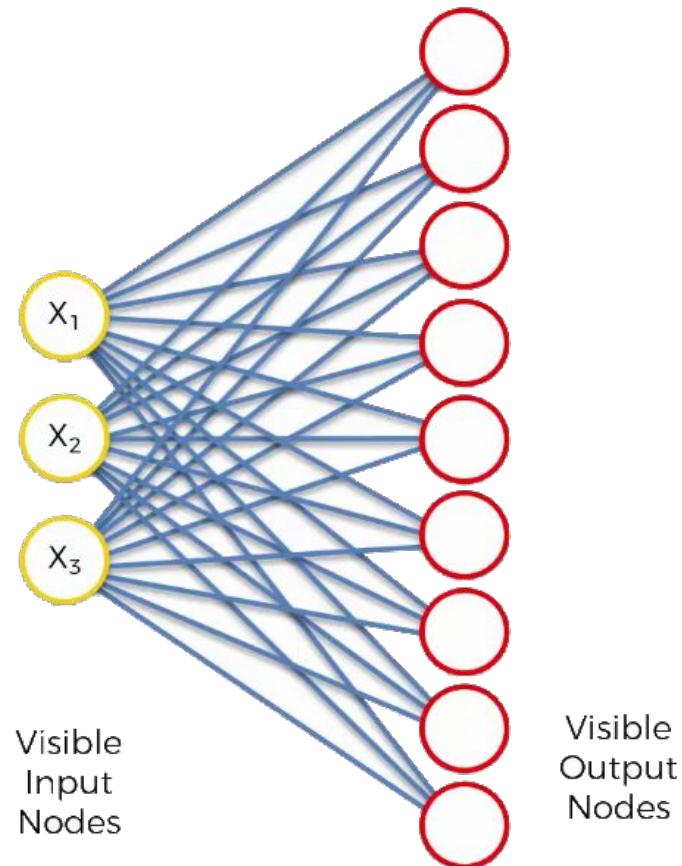
A	B	C	D	E	
1	Country	Country C	Health Ex	Education	Inflation
2	Aruba	ABW	9.418971	5.92467022	-2.13637
3	Afghanist	AFG	4.371774		-8.28308
4	Angola	AGO	5.791339		13.73145
5	Albania	ALB	6.75969		2.280502
6	Andorra	AND	4.57058	3.1638701	
7	Arab Wor	ARB	4.049924		3.524814
8	United Ar	ARE	7.634758		
9	Argentina	ARG	4.545323	4.88997984	6.282774
10	Armenia	ARM		3.84079003	3.406767
11	American	ASM	4.862062		
12	Antigua a	ATG	9.046056	2.55447006	-0.55016
13	Australia	AUS	11.19444	5.09262991	1.820112
14	Austria	AUT	5.85024	5.7674098	0.506313
15	Azerbaija	AZE	6.964187	3.22430992	1.401056
16	Burundi	BDI	10.39434	6.3197999	10.98147
17	Belgium	BEL	4.46431	6.41535997	-0.05315
18	Benin	BEN	7.405431	4.22204018	2.15683



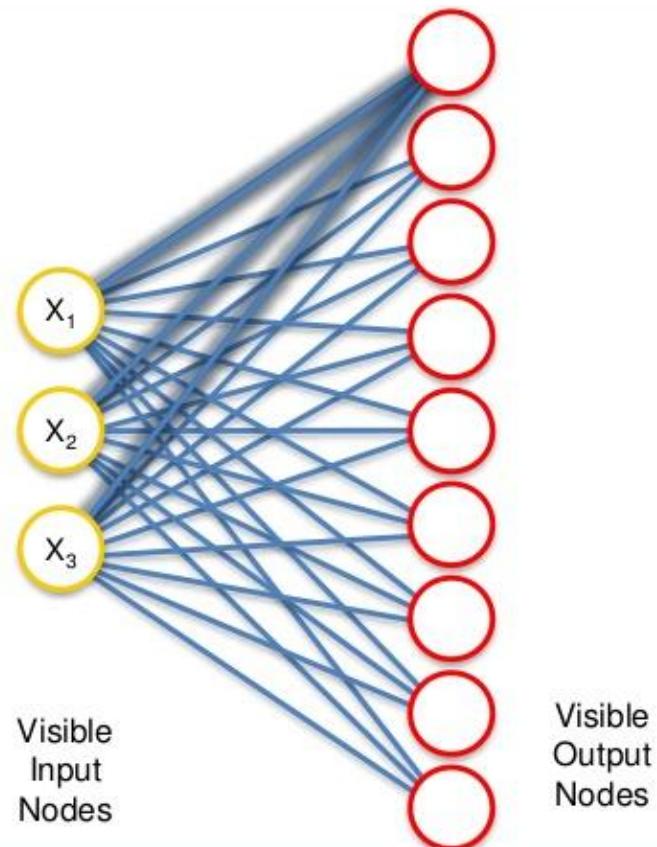
# ¿Cómo aprenden los SOM?



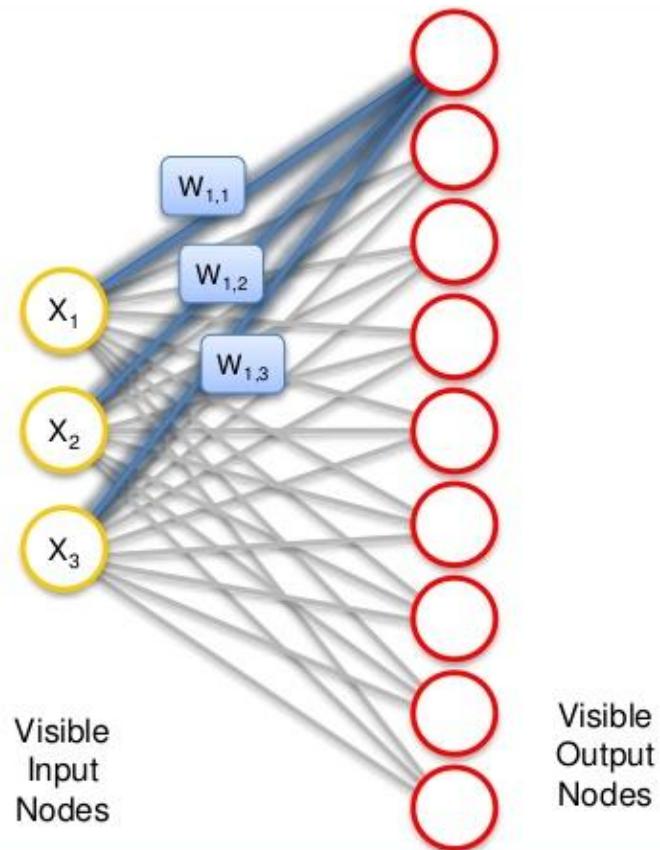
# ¿Cómo aprenden los SOM?



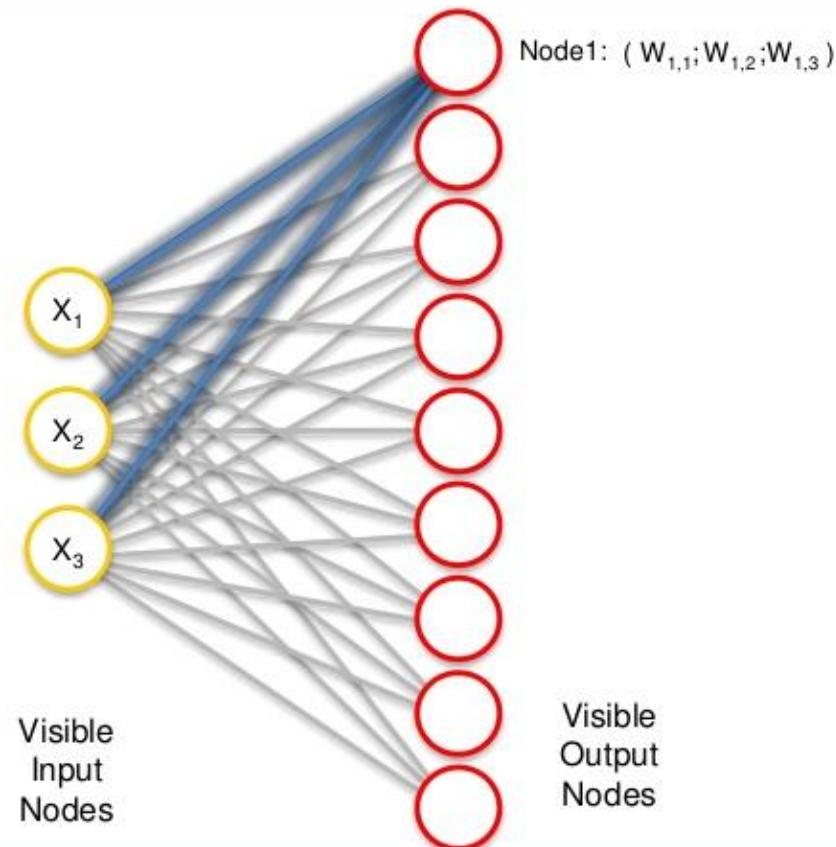
# ¿Cómo aprenden los SOM?



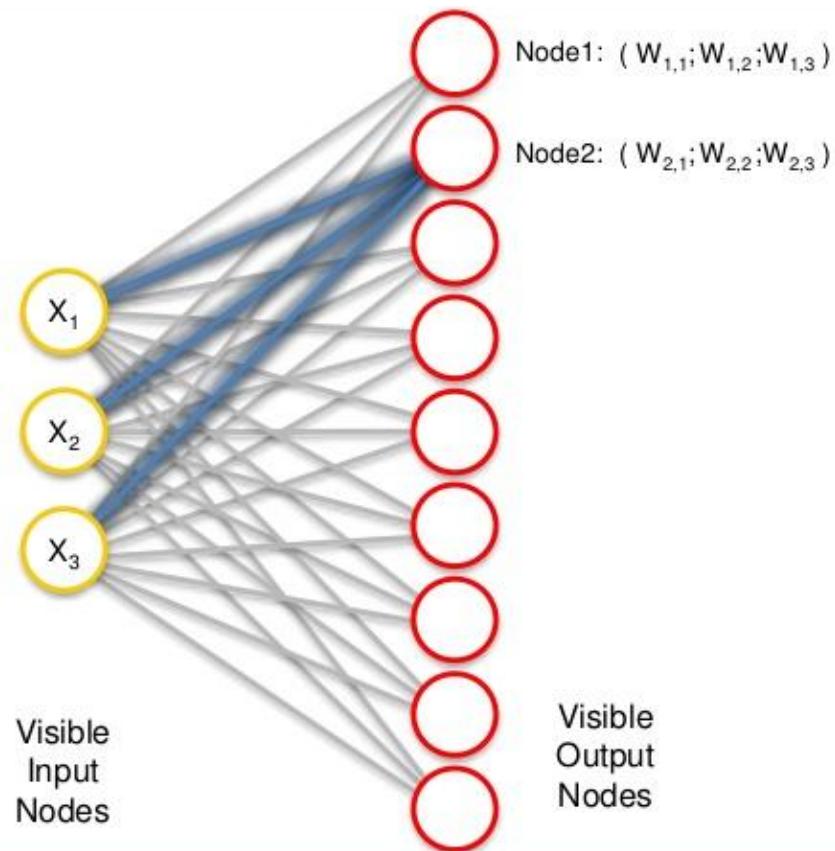
# ¿Cómo aprenden los SOM?



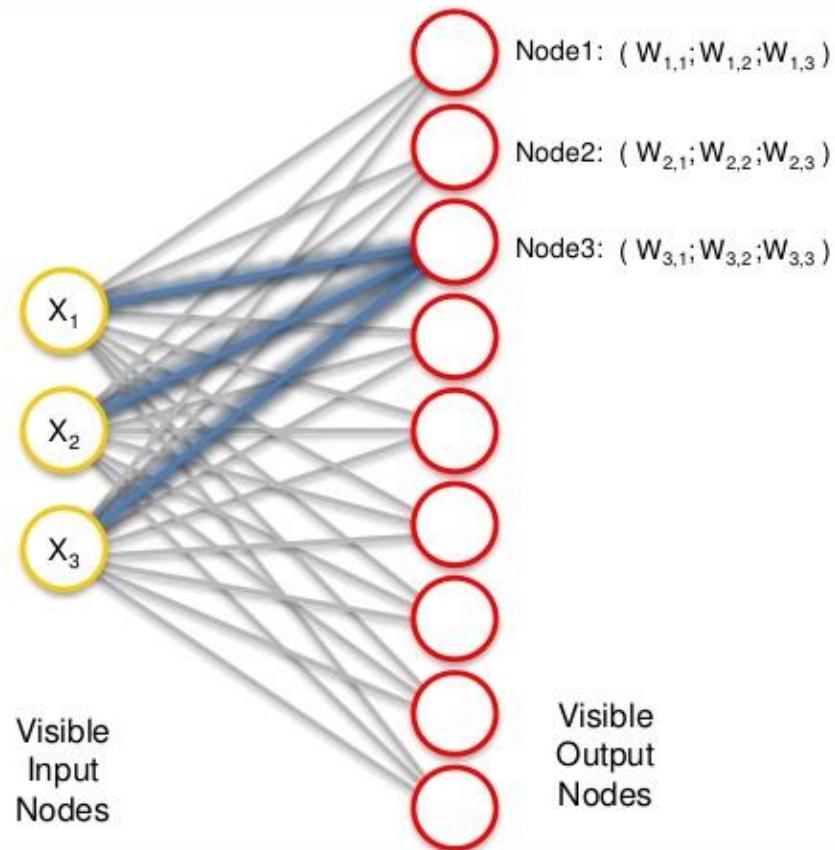
# ¿Cómo aprenden los SOM?



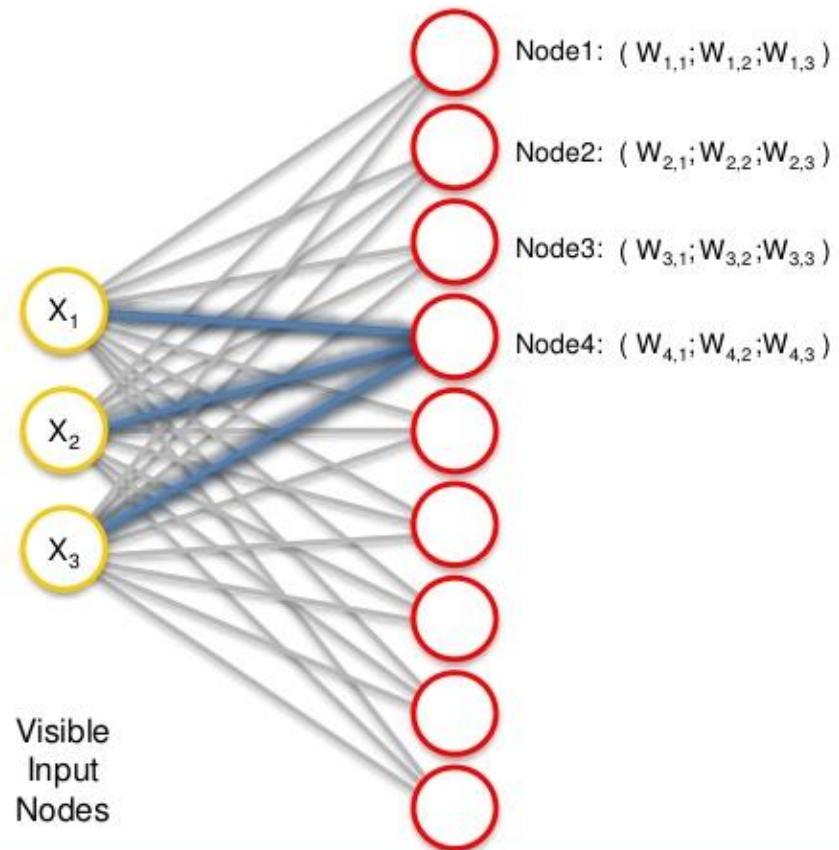
# ¿Cómo aprenden los SOM?



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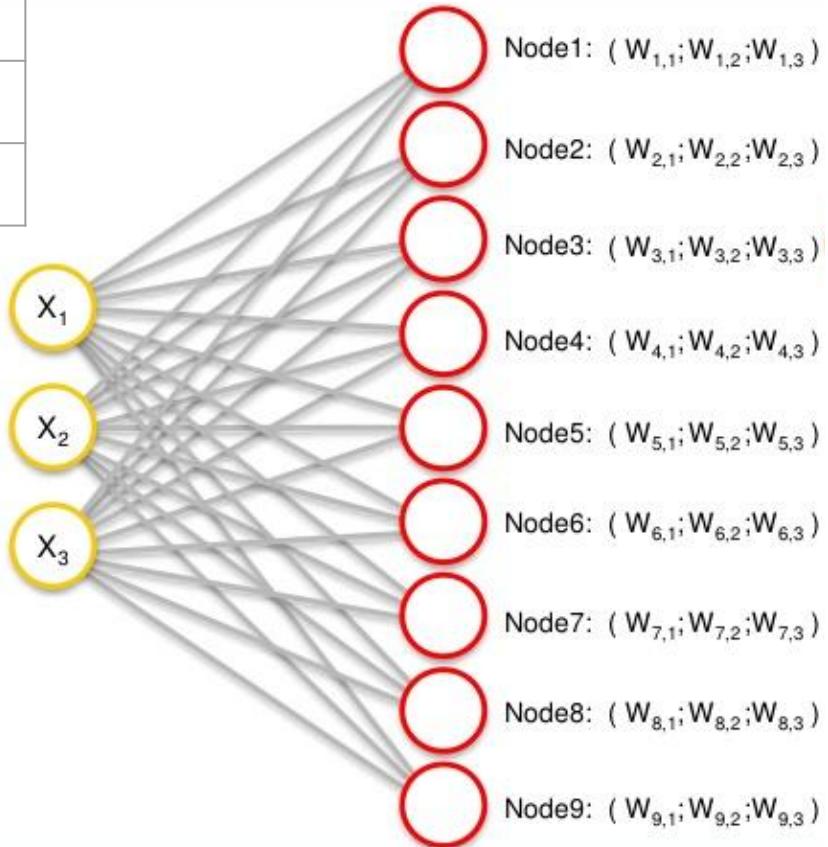


# ¿Cómo aprenden los SOM?



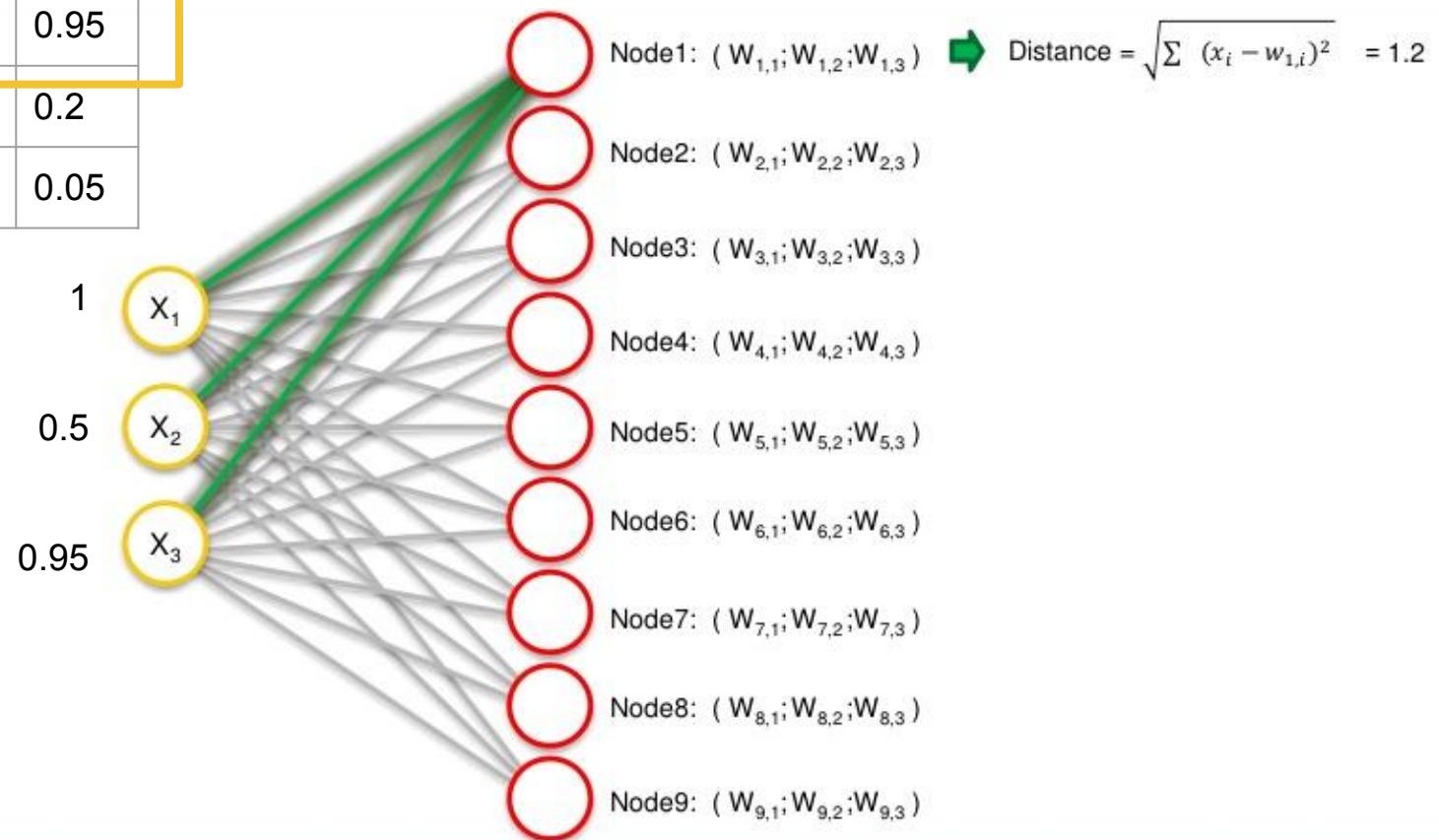
# ¿Cómo aprenden los SOM?

filaN	var1	var2	var3
1	1	0.5	0.95
2	0.5	0	0.2
3	1	0.75	0.05



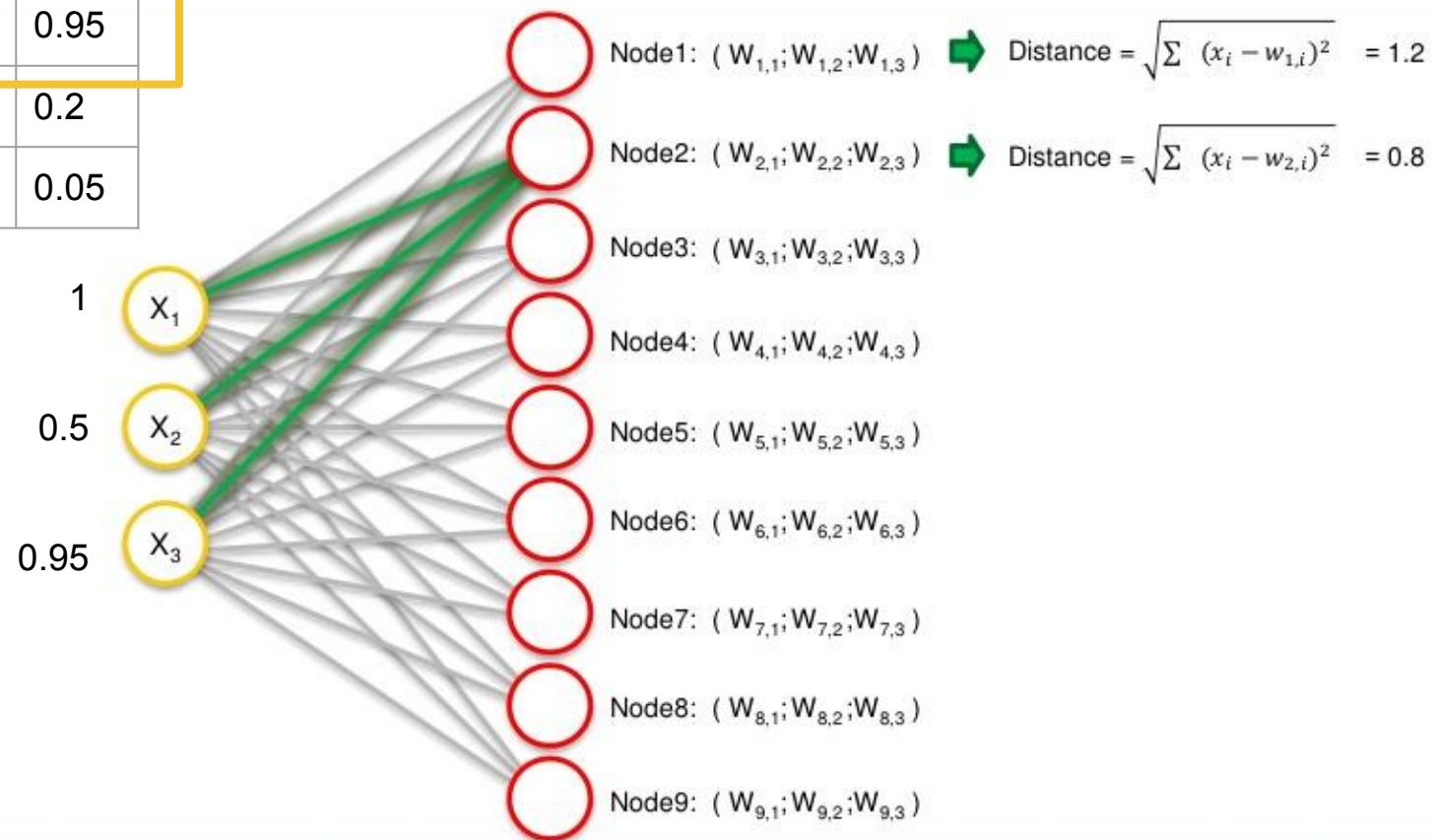
# ¿Cómo aprenden los SOM?

filaN	var1	var2	var3	
1	1	0.5	0.95	
2	0.5	0	0.2	
3	1	0.75	0.05	



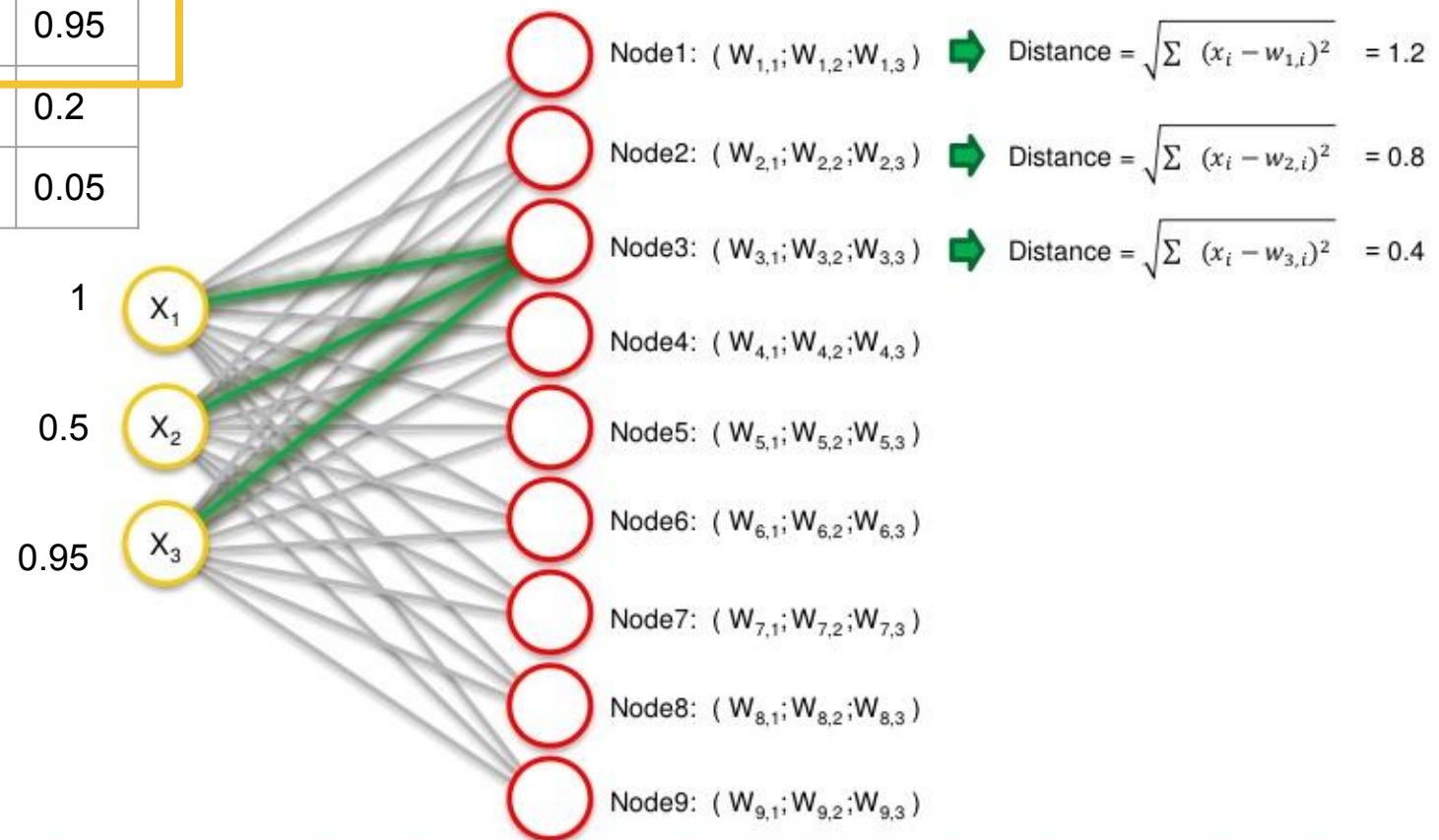
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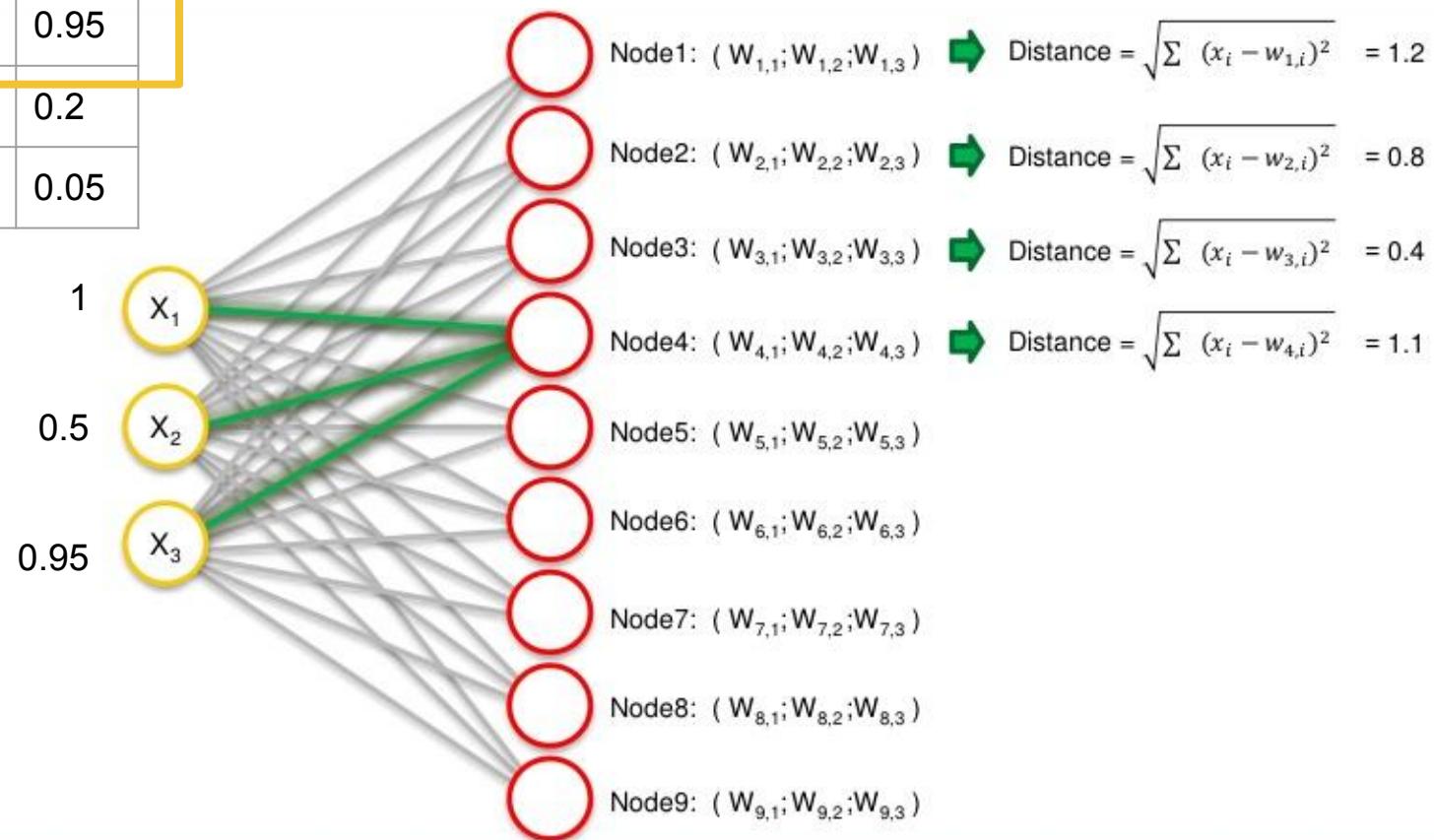
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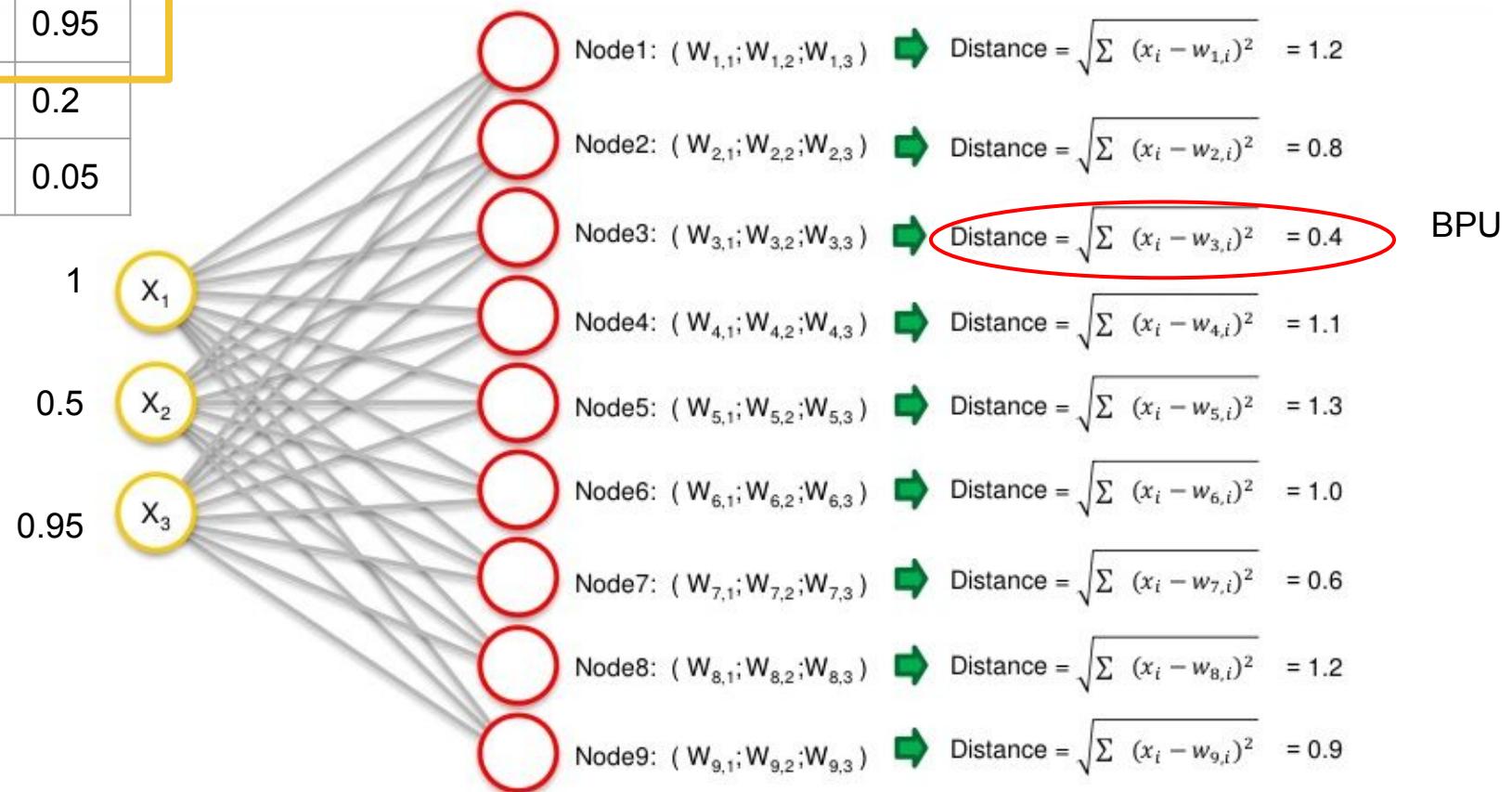
# ¿Cómo aprenden los SOM?

filaN	var1	var2	var3	
1	1	0.5	0.95	
2	0.5	0	0.2	
3	1	0.75	0.05	

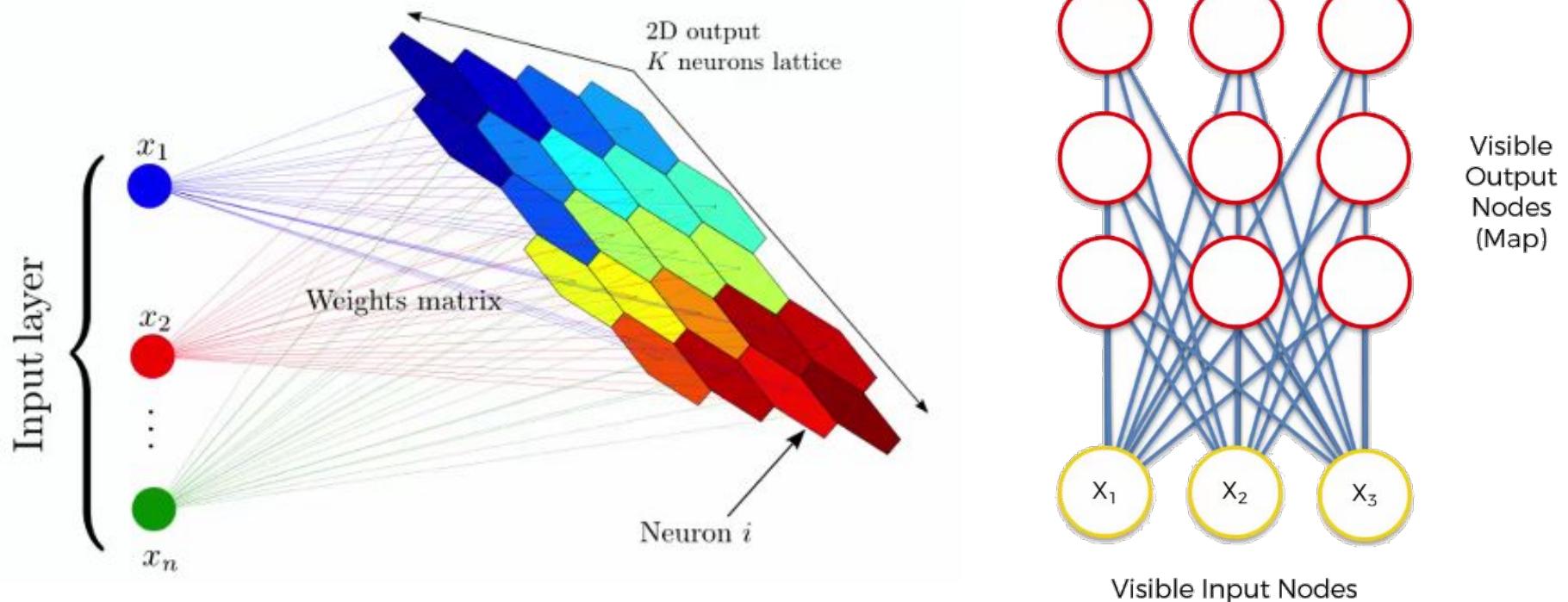


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2	0.5	0	0.2	
3	1	0.75	0.05	

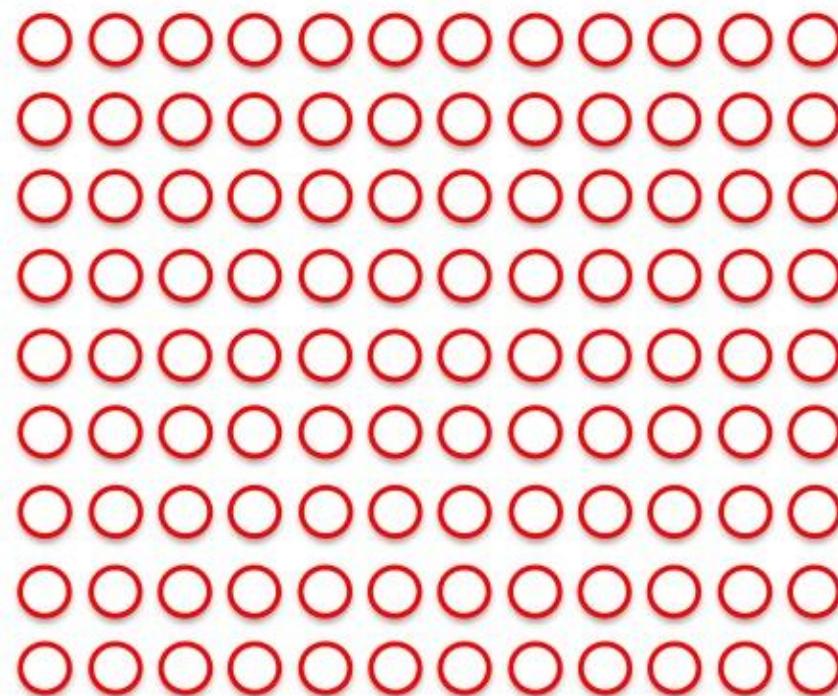


# ¿Cómo aprenden los SOM?



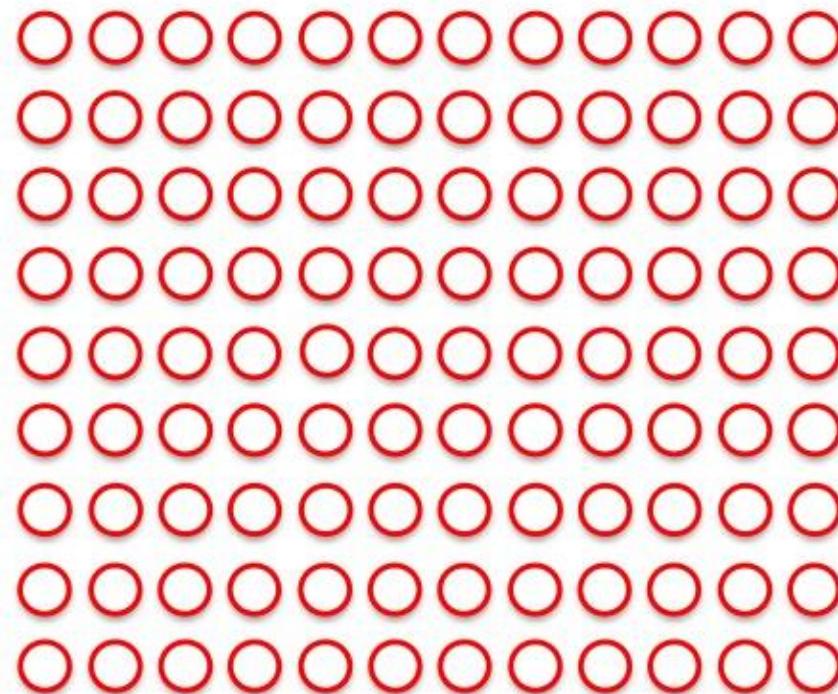
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1	1	0.5	0.95	
2	0.5	0	0.2	
3	1	0.75	0.05	

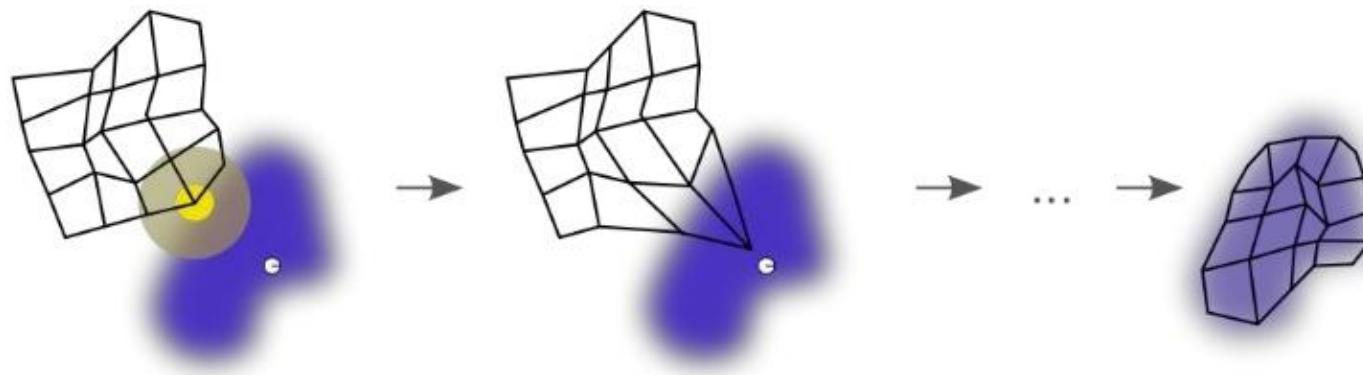


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filaN	var1	var2	var3	
1	1	0.5	0.95	
2	0.5	0	0.2	
3	1	0.75	0.05	



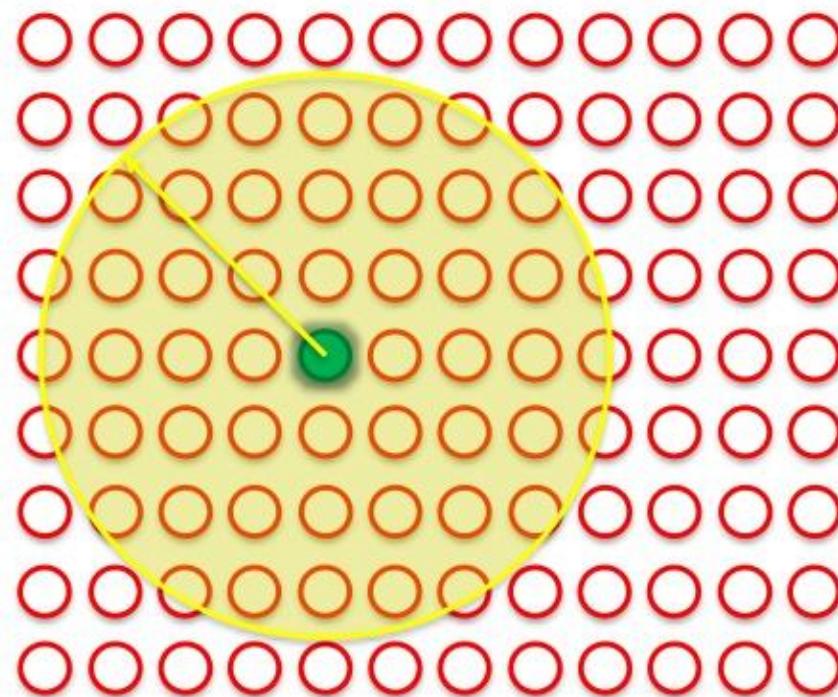
# ¿Cómo aprenden los SOM?



*Image Source: Wikipedia*

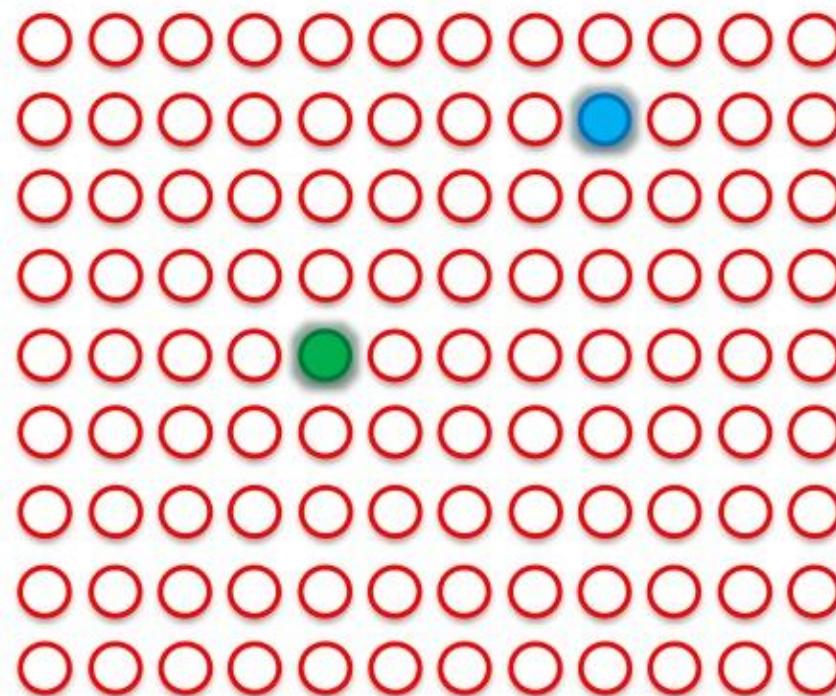
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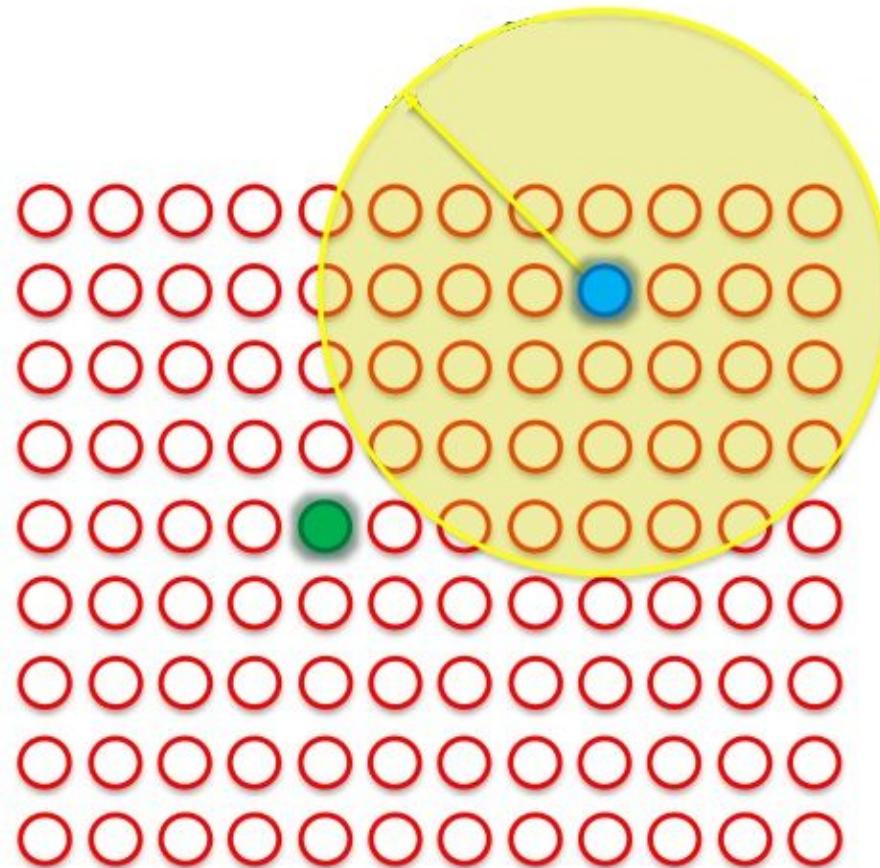


# ¿Cómo aprenden los SOM?

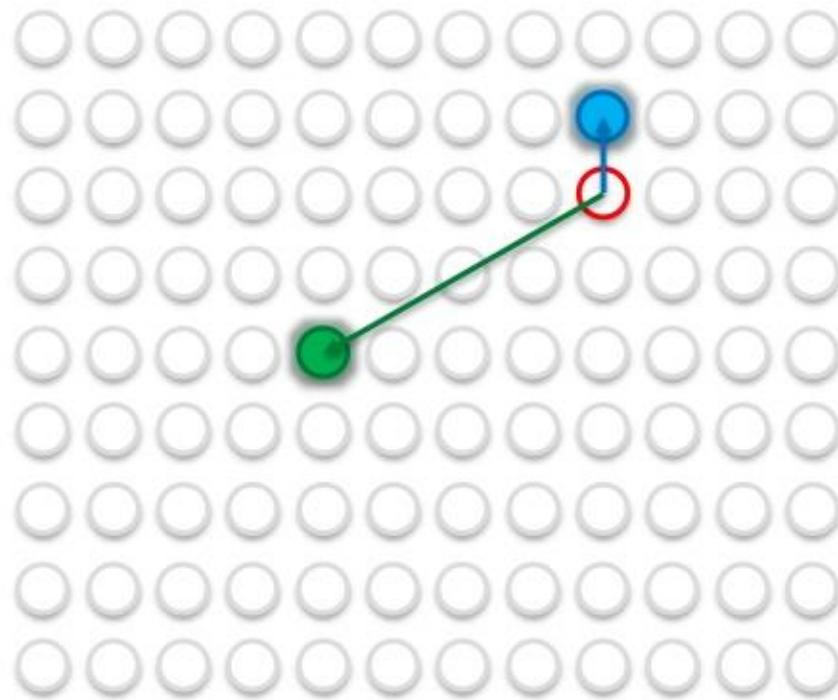
filaN	var1	var2	var3
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2	0.5	0	0.2
3	1	0.75	0.05



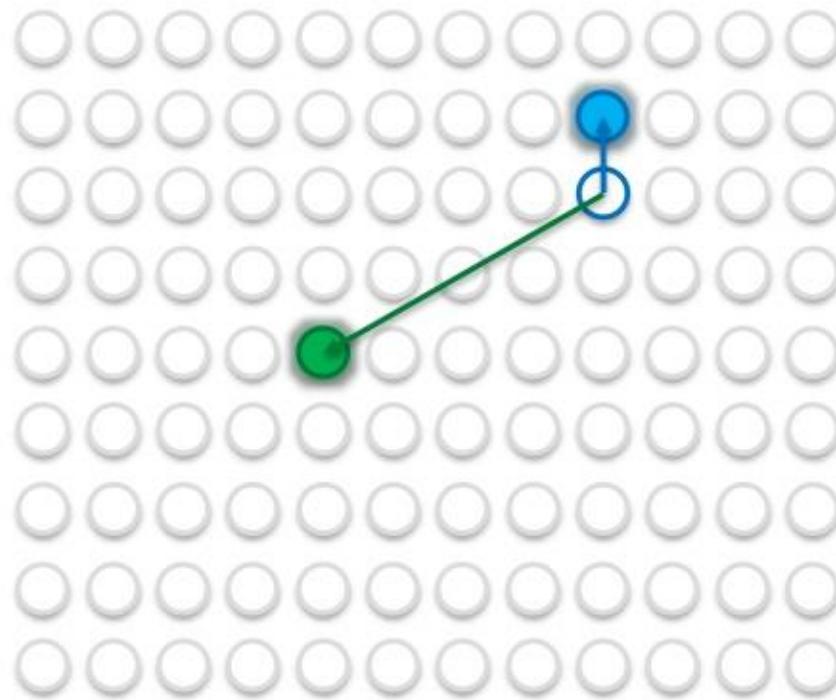
# ¿Cómo aprenden los SOM?



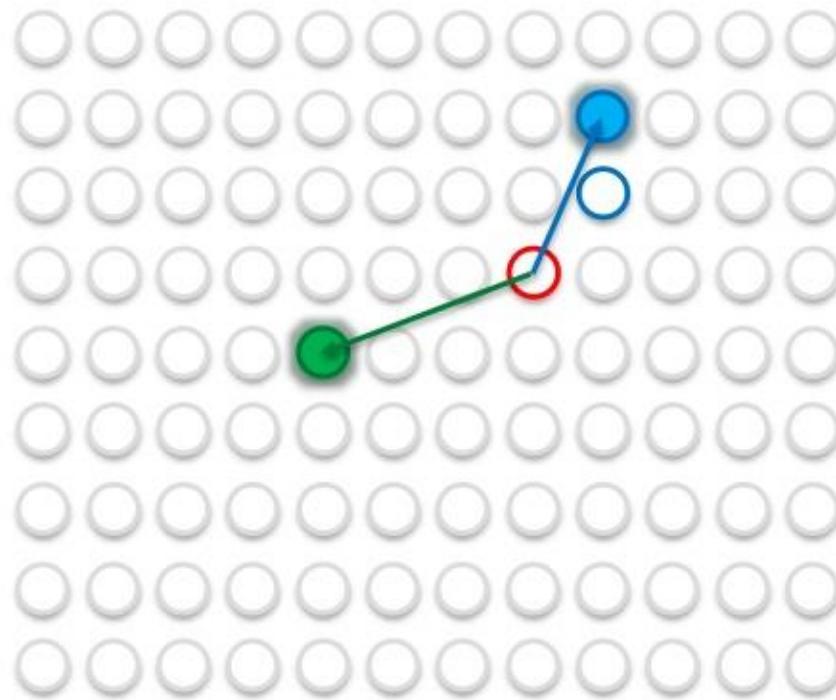
# ¿Cómo aprenden los SOM?



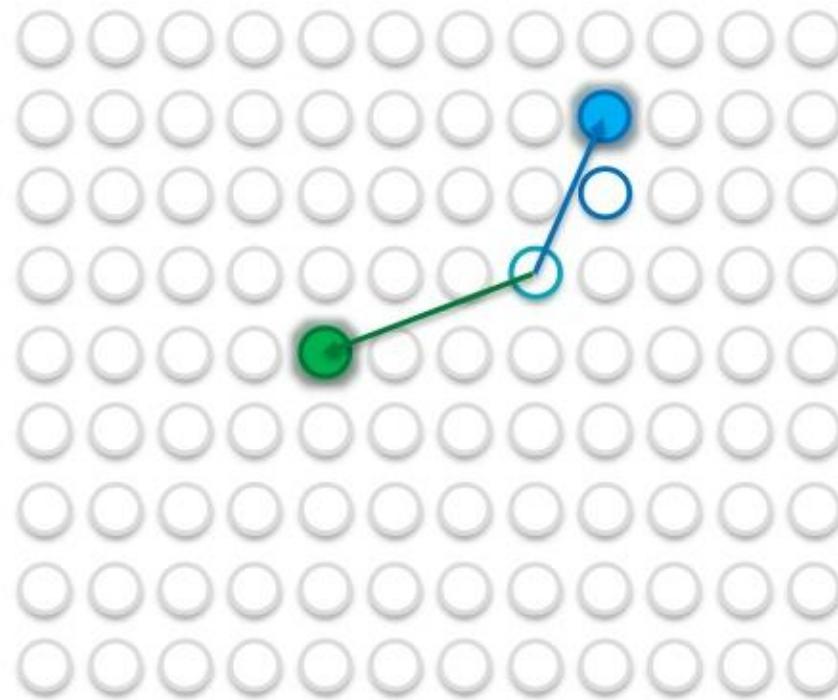
# ¿Cómo aprenden los SOM?



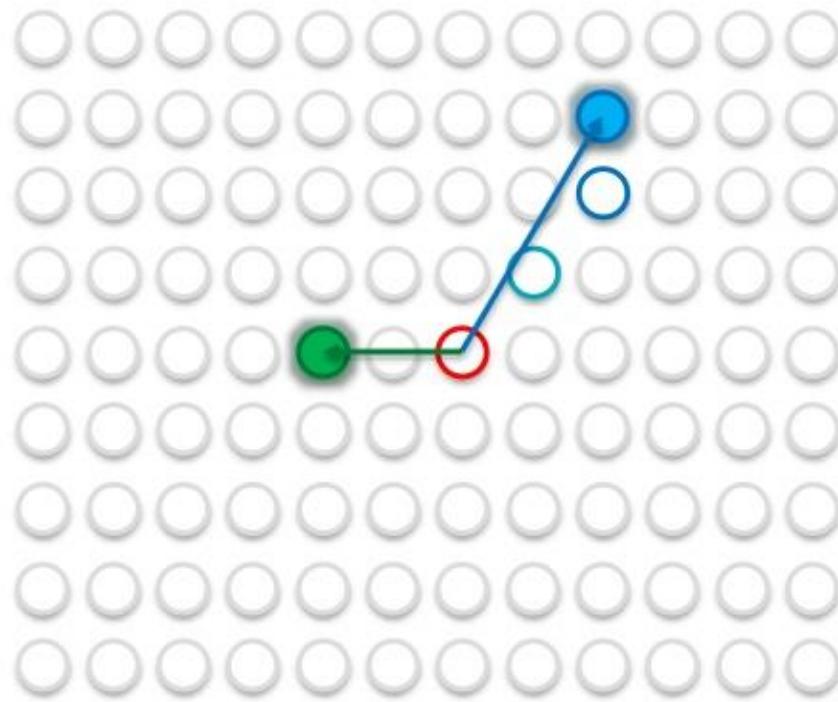
# ¿Cómo aprenden los SOM?



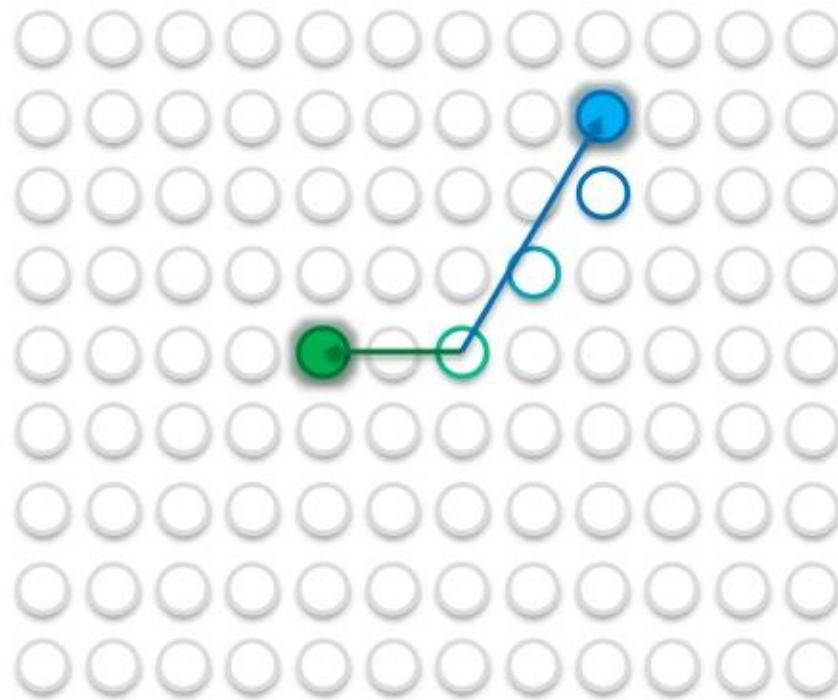
# ¿Cómo aprenden los SOM?



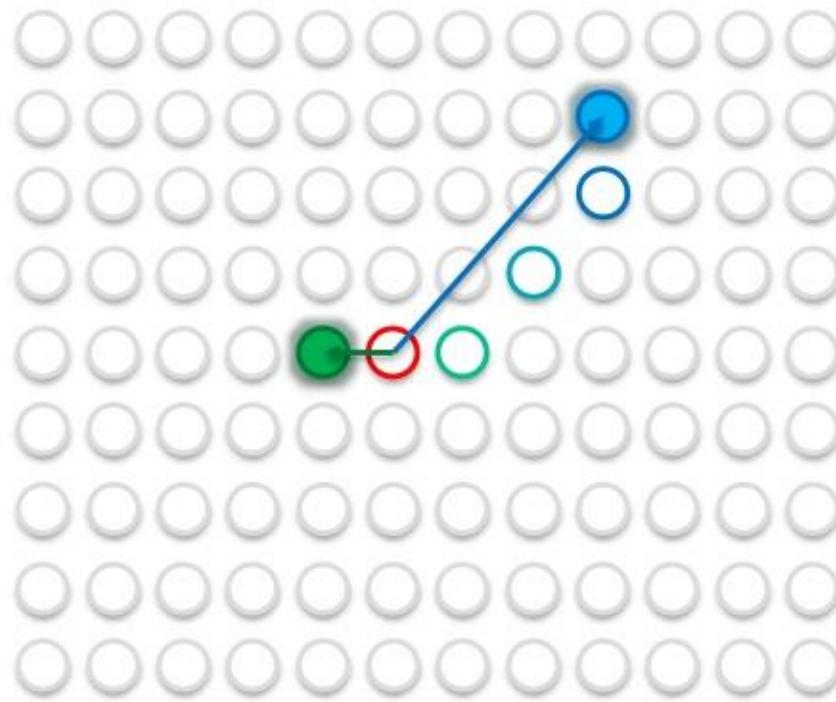
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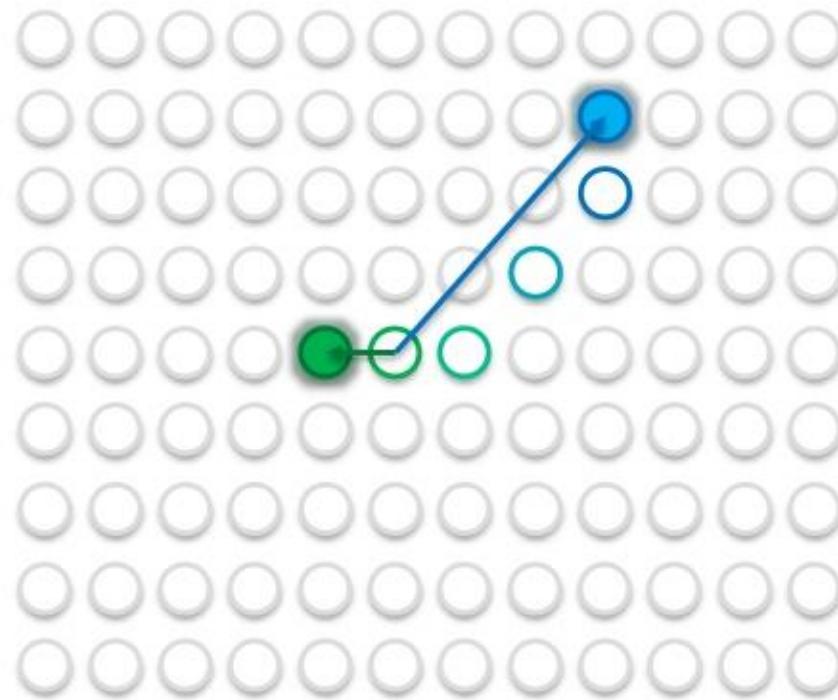
# ¿Cómo aprenden los SOM?



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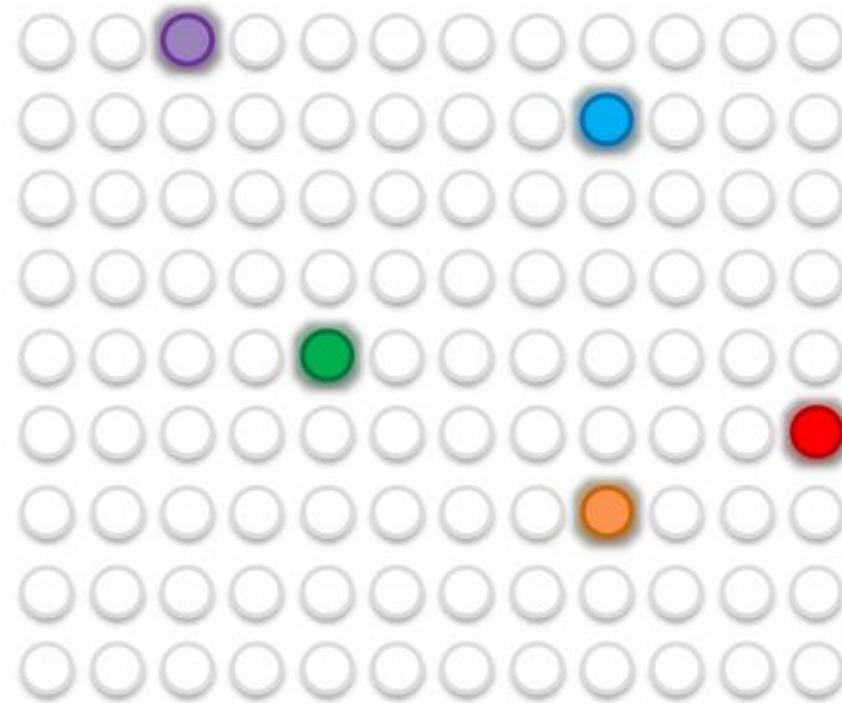


# ¿Cómo aprenden los SOM?

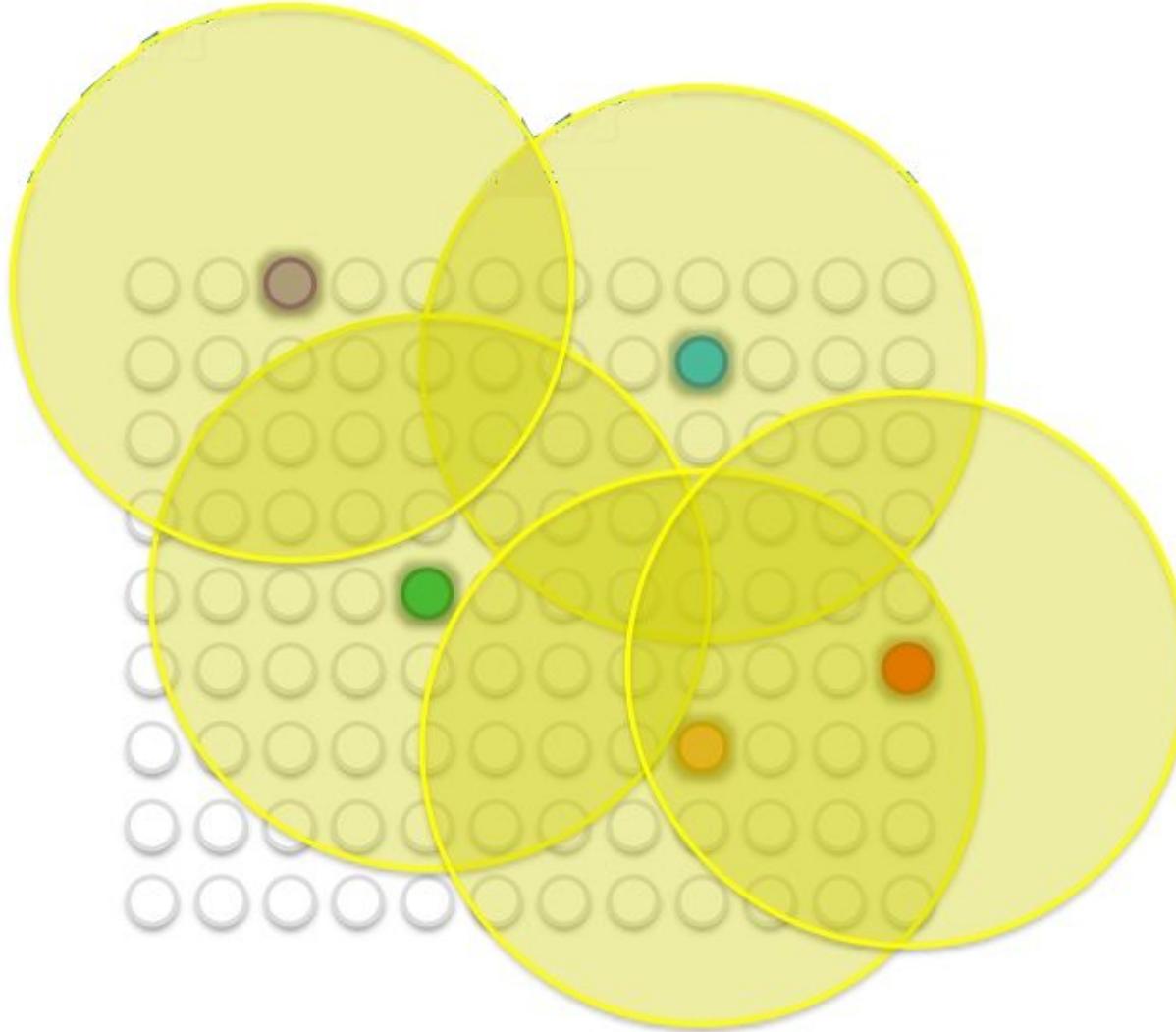


# ¿Cómo aprenden los SOM?

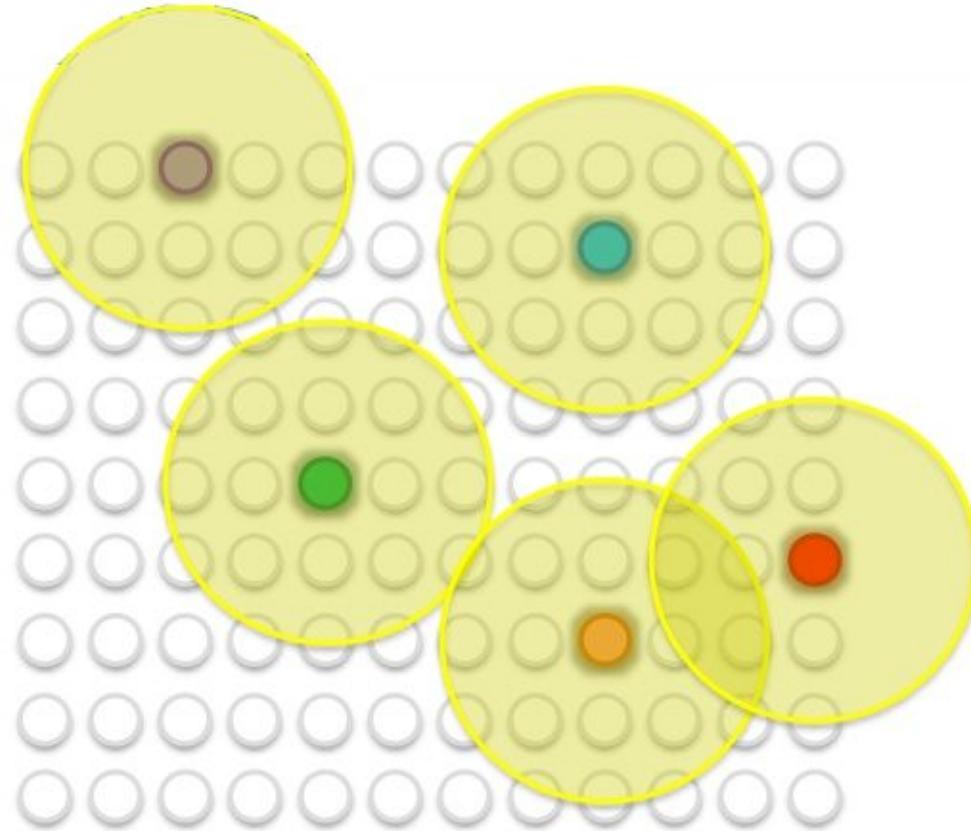
filaN	var1	var2	var3
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2	0.5	0	0.2
3	1	0.75	0.05
4	0.75	1	0.1
5	0.1	0.6	0.4



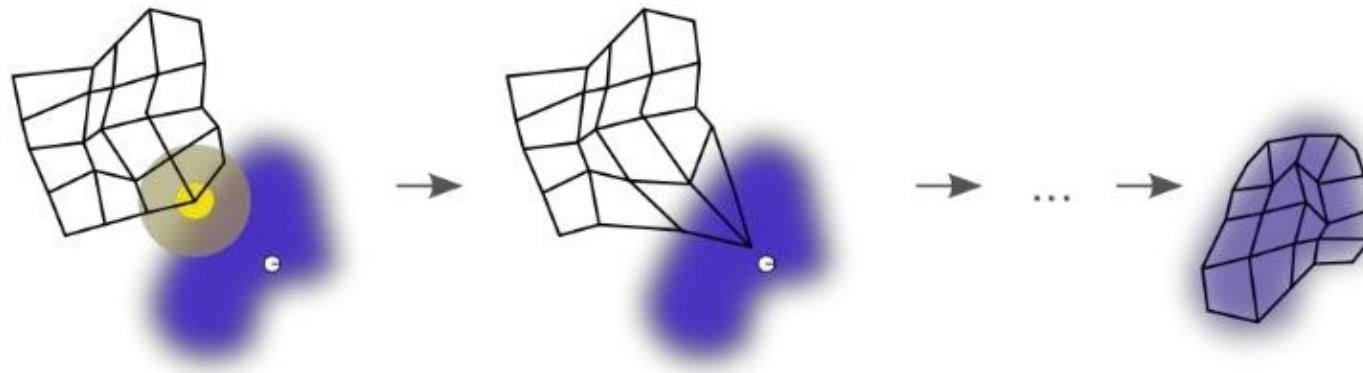
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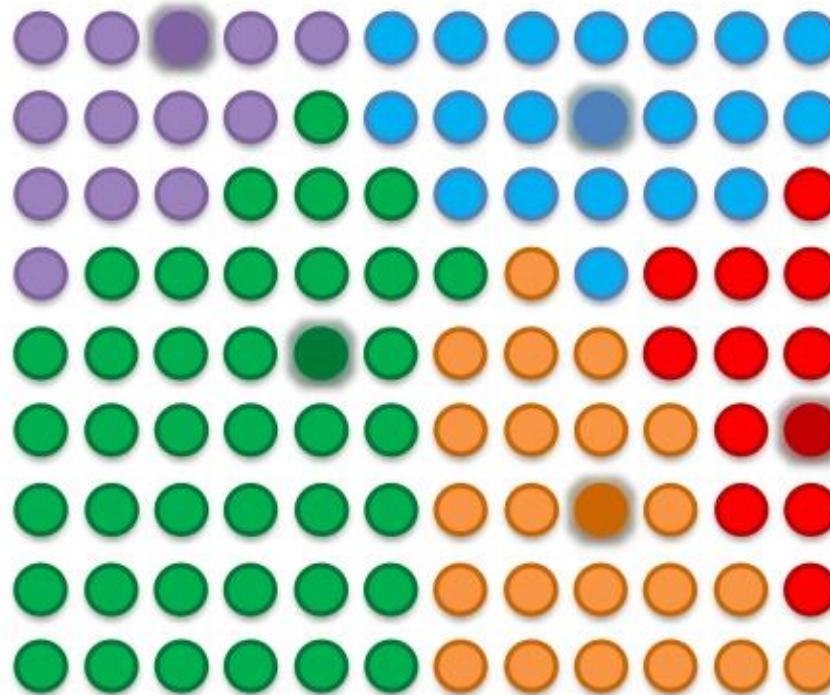


# ¿Cómo aprenden los SOM?



*Image Source: Wikipedia*

# ¿Cómo aprenden los SOM?



# Cosas importantes para recordar

- Los SOMs mantienen la topología del dataset de entrada
- Los SOMs revelan correlaciones que no se ven fácilmente
- Clasifican datos sin supervisión
- NO HAY “BACKPROPAGATION” -> no hay targets!
- no hay conexiones entre nodos de salida

# Ejemplo de SOM

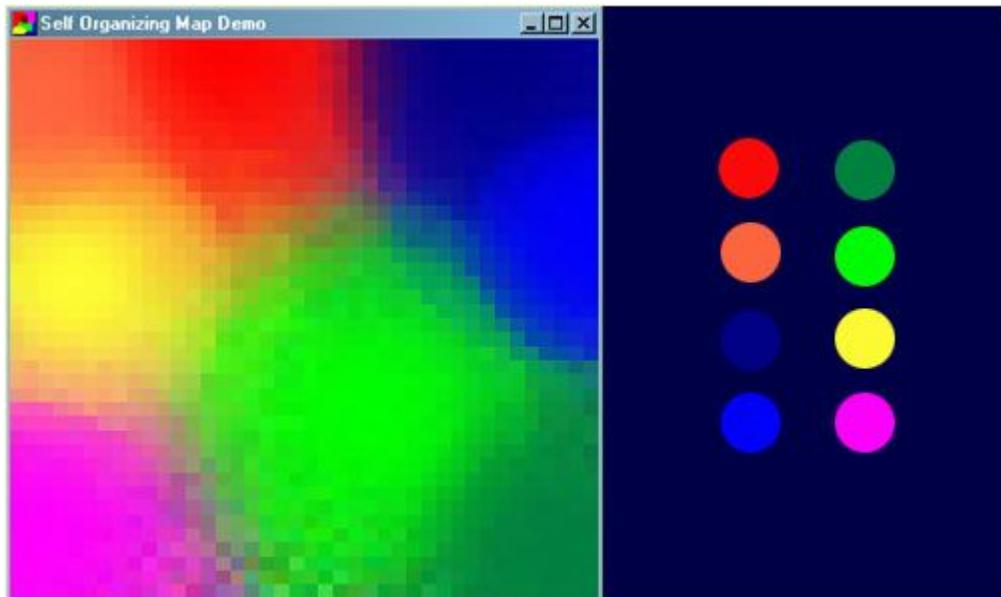
## Additional Reading:

*Kohonen's Self Organizing Feature Maps*

By Mat Buckland

Link:

<http://www.ai-junkie.com/ann/som/som1.html>



# Ejercicios!!!!!!

1. Clusterización de Animales
  2. Detección de anomalías en peticiones de tarjetas de crédito
    - 2.1. Fase1: unsupervised anomaly detection
    - 2.2. Fase2: supervised anomaly training

Eskerrik asko  
Muchas gracias  
Thank you

**Ekhi Zugasti**  
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