

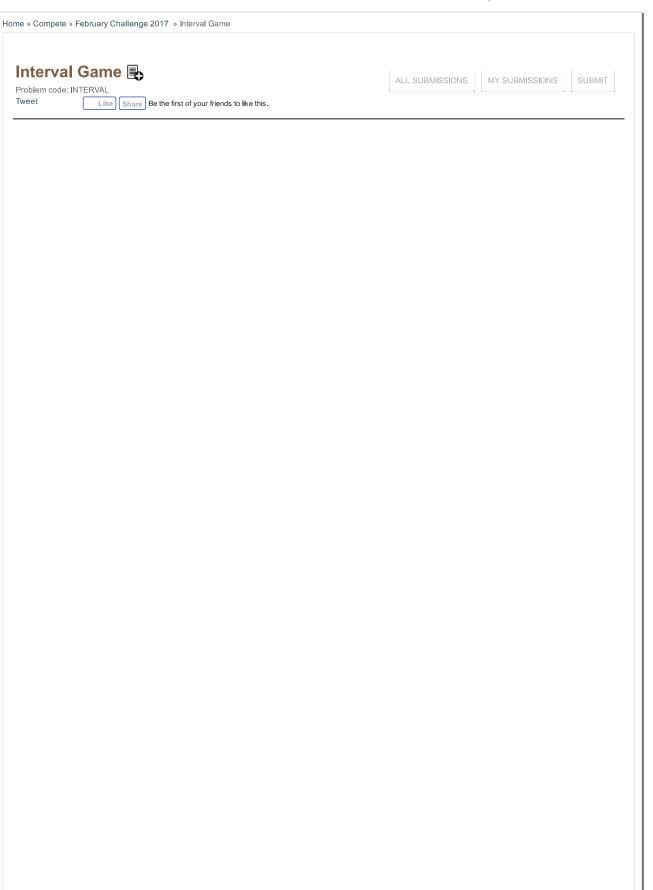








PRACTICE COMPETE DISCUSS COMMUNITY HELP ABOUT A **Directi** Educational Initiative



SUCCESSFUL SUBMISSIONS

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Read problems statements in $\underline{\text{Mandarin Chinese}}$, $\underline{\text{Russian}}$ and $\underline{\text{Vietnamese}}$ as well.

Chef and his brother Chefu are playing a game. The game consist of two sequences of integers A of length N and B of length M, and it will last for exactly M turns, Chef will play in odd turns whereas Chefu will play in even turns (turns and sequences are 1-based).

In the I-th turn, the corresponding player should select an interval (continuous subsegment) of sequence A of length B_i that is **strictly** inside the interval selected in previous turn, i.e. if the interval in previous turn was [I,r] then if the interval in current turn is [u,v] then it should satisfy $I \le v \le r$, except in the first turn where the player can select any interval of length B_1 .

Initially the score of the game is 0. If it was **Chef**'s turn then we **add** to the score of the game points equal to sum of integers of the selected interval of sequence **A**. If it was **Chef**u's turn then we **subtract** from the score of the game points equal to sum of integers of the selected interval of sequence **A**.

Chef wants to maximize the score of the game in the end while Chefu want to minimize it. Can you find out the score of the game in the end given that both Chef and Chefu are playing optimally.

Input

The first line contains an integer T denoting the number of test-cases. Description of T test cases follow.

First line of each test case contains two space separated integers N and M, denoting the length of the sequence and the number of turns for which the game will last, respectively.

Second line of each test case contains ${\bf N}$ space separated integers denoting the sequence ${\bf A}$

Third line of each test case contains M space separated integers denoting the sequence B

Output

For each test case, output a single integer in a separate line corresponding to the score of the game at the end of the game.

Constraints

- 1 ≤ T ≤ 10.000
- 1 ≤ sum of N in all test-cases ≤ 300.000
- $1 \le A_i \le 1,000,000,000$
- 1 ≤ M ≤ 200
- 1 ≤ B_i ≤ N
- For each valid i: $B_{i+1} + 2 \le B_i$

Subtasks

- Subtask #1 (20 points): sum of N in all test-cases ≤ 400
- Subtask #2 (20 points): M = 2
- Subtask #3 (60 points: No additional constraints

Example

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Input:
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```
1
8 3
3 7 5 4 9 6 1 3
6 3 1
```

Output:

20 20

Explanation

Example case 1. Chef chooses the interval [1, 6] (i.e. (3, 7, 5, 4, 9, 6)). The score now is 34 points.

In the next turn, Chefu chooses the interval [3, 5] (i.e. (5, 4, 9)). The score now is 34 - 18 = 16 points.

In the next turn, Chef chooses the interval [4,4] (i.e. (4)). So finally score of the game is $16 \pm 4 = 20$.

This is the score of the game when both Chef and Chefu play optimally.

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Time Limit:	1 sec
Source Limit:	50000 Bytes
Languages:	ADA, ASM, BASH, BF, C, C99 strict, CAML, CLOJ, CLPS, CPP 4.3.2, CPP 4.9.2, CPP14, CS2, D, ERL, FORT, FS, GO, HASK, ICK, ICON, JAVA, JS, LISP disp, LISP sbcl, LUA, NEM, NICE, NODEJS, PAS fpc, PAS gpc, PERL, PERL6, PHP, PIKE, PRLG, PYPY, PYTH, PYTH 3.4, RUBY, SCALA, SCM chicken, SCM guile, SCM qobi, ST, TCL, TEXT, WSPC

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CodeChef was created as a platform to help programmers make it big in the world of algorithms, computer programming and programming contests. At CodeChef we work hard to revive the geek in you by hosting a programming contest at the start of the month and another smaller programming challenge in the middle of the month. We also aim to have training sessions and discussions related to algorithms, binary search, technicalities like array size and the likes. Apart from providing a platform for programming competitions, CodeChef also has various algorithm tutorials and forum discussions to help those who are new to the world of computer programming.

Practice Section - A Place to hone your 'Computer Programming Skills'

Try your hand at one of our many practice problems and submit your solution in a language of your choice. Our **programming contest** judge accepts solutions in over 35+ programming languages. Preparing for coding contests were never this much fun! Receive points, and move up through the CodeChef ranks. Use our practice section to better prepare yourself for the multiple **programming challenges** that take place through-out the month on CodeChef.

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Contest Hosting	<u>Hard</u>	Campus Chapters
Problem Setting	Challenge	
CodeChef Tutorials	<u>Peer</u>	
CodeChef Wiki	School	
	FAQ's	