

User's Manual

How to Use the Commands

- Make sure to type ALL commands in lowercase. Upper case or mixed case will result in an "improper command" error.
- For example, to use the Shutdown command, type "shutdown" in all lowercase, and no quotes.
- For PCB commands, you may use uppercase and lowercase, as well as numbers, to name your PCB.

Command 1) Shutdown

- This command allows the user to shutdown the operating system with the input of y/n. If inputted 'y' then the system shuts down. If inputted 'n' then the system stays on. If anything else is inputted the system will prompt that you have invalid input and take you back to the command line.
- Command Example: Shutdown canceled:

```
shutdown
Are you sure you want to shut down? (y/n)
Shutdown canceled.
```

Command 2) Version

- This command allows the user to retrieve the operating system's current version and also displays the date it was issued on. This will update with a later version of the operating system.
- Command Example

```
version
MPX Version R2
Compiled on: 2/23/24
>|
```

Command 3) Help

- This command displays the current commands that are available to the user and briefly explains what they perform.

```
help
Please type your command in all lowercase only. The following are all the commands available to use:
Shutdown - Shut down the system
Version - Display the current version & compilation date
Help - Display all available commands
Echo - Repeats previous message
Get Date - Display current date
Get Time - Display current time
Set Date - Set date to desired month/day/year
Set Time - Set time to desired hour/minute/second
Clear - Clear the terminal & redisplay menu
Create PCB - Creates a PCB and puts it in queue
Delete PCB - Removes the requested process from queue
Block PCB - Puts the process in blocked state
Unblock PCB - Puts the process in the unblocked state
Suspend PCB - Puts the process in the suspend state
Resume PCB - Puts the process in the not suspended state
Set Priority - Changes a processes priority
Show PCB - Displays the process's info
Show Ready - Displays all process's info in ready queue
Show Blocked - Displays all process's info in blocked queue
Show All - Displays all process's info
```

Command 4) Echo

- This command allows the user to display the most recent prompt/text in case the user didn't see it and needs re-informed.
-

Command 5) Get Date

- This command allows the user to ask for the system's set date, which will output text telling you the current date in 'mm/dd/yyyy' format. If you ever wish to change this date, feel free to use the Set Date command.
- Command Example:

```
get date
Current date: 12/5/01
```

Command 6) Get Time

- This command allows the user to ask for the system's set time, which will output text telling you the current time in 12-hour format. If you ever wish to change this time, feel free to use the Set Time command.
- Command Example:

```
get time
Current time: 17:7:54
```

Command 7) Set Date

- This command pulls up a prompt that allows the user to set the date (mm/dd/yyyy) to what they want. This will also overwrite the current date that is stored in the system's memory. This system can only recognize dates that are in the 21st century, so any year that doesn't start with '20' won't be accepted.
- Command Example:

```
set date
Please input the new date (mm dd yyyy):
Current date: 12/5/01
```

Command 8) Set Time

- This command pulls up a prompt that allows the user to set the time (in 12-hour format, not 24) to what they want. This will also overwrite the current time that is stored in the system's memory.

Command 9) Clear

- This command allows the user to clear the interface of any outputted text/prompts and redisplay the starting menu, allowing the user to declutter their interface.
-

Command 10) Create PCB

- The command allows the user to create a PCB with their chosen name, class and priority, and then insert the PCB into the appropriate queue.
- When prompted, type in the name for your PCB (it must be at least 8 characters long and less than 20 characters). You *may* use numbers and special characters in your PCB name.
- When prompted, type in the class for your PCB (0 making it a system PCB, and 1 for a user PCB).
- When prompted, type in the priority for your PCB (0-9). The higher the number, the *lower* the priority.
- Command Example:

```
create pcb
Please enter a name (8 - 20 characters) for your PCB:
testingpcb
Please enter a class for your PCB. (0 for system, 1 for user):
1
Please enter a priority (0-9) for your PCB (0 is reserved for system processes):
1
PCB created successfully.
```

Command 11) Delete PCB

- This command lets the user delete the chosen PCB by inserting the name of the PCB they want to delete, as long as it is not a system process. It will delete the PCB from the queue and free up any associated memory.
- When prompted, type in the name of the PCB you wish to delete.
- Command Example:

```
delete pcb
Please enter the name of the PCB that you wish to delete.
testingpcb
PCB deleted successfully.
>|
```

Command 11) Block PCB

- The command lets the user block a chosen PCB by entering a name, puts it in a blocked state, and moves it to an appropriate queue for blocked PCBs.
- When prompted, type in the name of the PCB you wish to block.
- Command Example:

```
block pcb
Please enter the name of the PCB that you wish to block.
testingpcb
PCB blocked successfully.
>|
```

Command 12) Unblock PCB

- The command lets the user unblock a chosen PCB by entering a name, puts it in an unblocked/ready state, and moves it to an appropriate queue for ready PCBs.
- Command Example:

```
unblock pcb
Please enter the name of the PCB that you wish to unblock.
testingpcb
PCB unblocked successfully.
>
```

Command 13) Suspend PCB

- The command lets the user suspend a chosen PCB by entering a name, puts it in an suspended state, and moves it to an appropriate queue.
- Command Example:

```
suspend pcb
Please enter the name of the PCB that you wish to suspend.
my pcb
PCB suspended successfully

```

Command 14) Resume PCB

- The command lets the user resume a chosen PCB by entering a name, puts it in an not suspended state, and moves it to an appropriate queue.
- Command Example:

```
resume pcb
Please enter the name of the PCB that you wish to resume.
testingpcb
PCB resumed successfully
>
```

Command 15) Set PCB Priority

- The command lets the user change the priority of a PCB by entering a name and choosing a new priority, moves it to the appropriate place in the appropriate queue
- Command Example:

```
set pcb priority
Please enter the name of the PCB you wish to set the priority for:
testingpcb
Please enter the new priority (0-9) for the PCB:
3
PCB priority set successfully
>
```

- Please note the priority *must* be between 0 and 9. Any other digits greater or less than will not be accepted, and will result in an error.
- Error Example:

```
testingpcb
Please enter the new priority (0-9) for the PCB:
1010
Error: Priority must be between 0 and 9. Priority can only be 0 for system processes>
```

Command 16) Show PCB

- The command displays a PCB's name, class, state, suspended status and priority by letting the user search for a PCB by entering a name.
- Command Example:

```
testingpcb
Name: testingpcb
Class: 1
Priority: 1
State: 0
Suspended state: 1
>
```

Command 17) Show Ready

- The command displays the PCBs that are in the ready state by showing the names, classes, states, suspended statuses and priorities.
- Command Example:

```
show ready
Below are all the PCBs in a ready state.

Name: 00000
Class: 1
Priority: 3
State: 0
Suspended state: 1
>
```

Command 18) Show Blocked

- The command displays the PCBs that are in the blocked state by showing the names, classes, states, suspended statuses and priorities.
- Command Example:

```
show blocked
Below are all the PCBs in a blocked state.
End of blocked PCBs list.
>
```

Command 19) Show All

- The command displays all the PCBs (irregardless of state) by showing the names, classes, states, suspended statuses and priorities.
- Command Example:

```
show all
Below are all the PCBs, regardless of state.
Name: 0000
Class: 1
Priority: 3
State: 0
Suspended state: 1
>
```