

MACHINE LEARNING - DATA IN PYTHON

Alon Tsalik Shmilovich - JCE - Software Engineering M.Sc Research with Python - Final Project

MACHINE LEARNING - DATA IN PYTHON



- In this seminar we'll review several solutions for classification problem in Machine Learning using SKlearn:
 - SVM
 - Neural Networks
 - Logistic Regression and SLR
- We will see the differences between the accuracies on those algorithms, k-fold

MACHINE LEARNING - DATA IN PYTHON

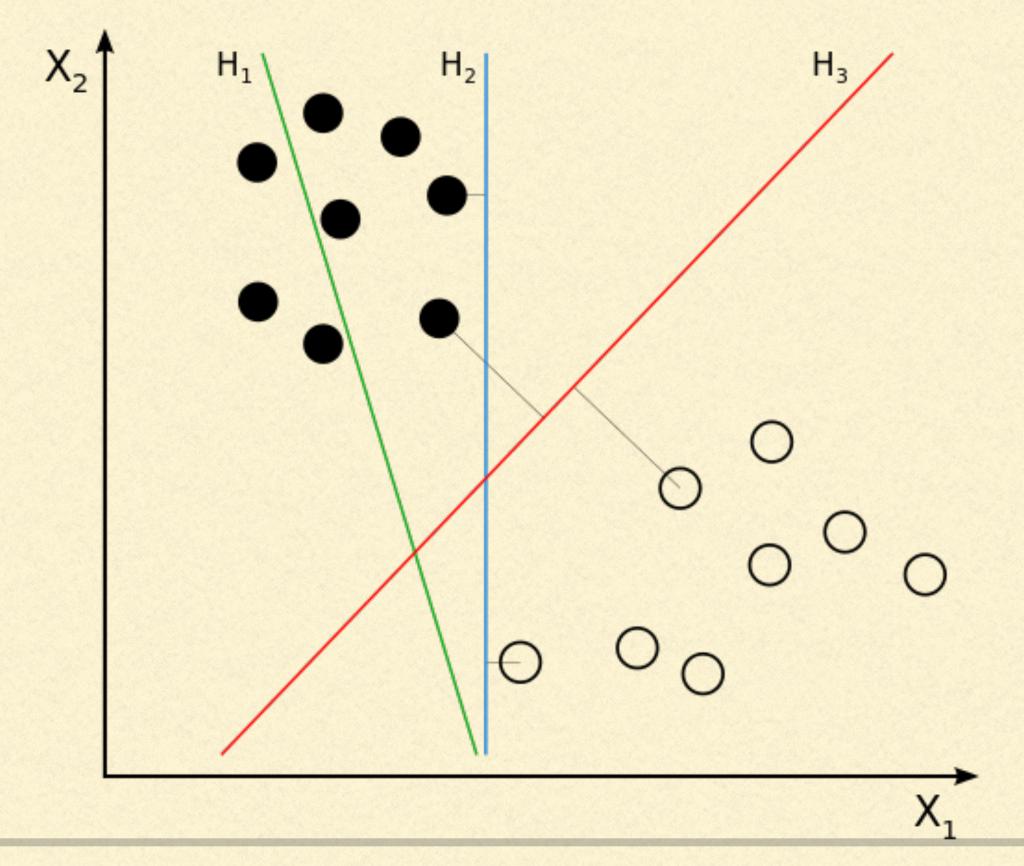


- SKlearn SciKit Learn
- Used for learning algorithms.
- Python? PYTHON! Because:
 - Strong math libraries.
 - Simplicity in syntax.

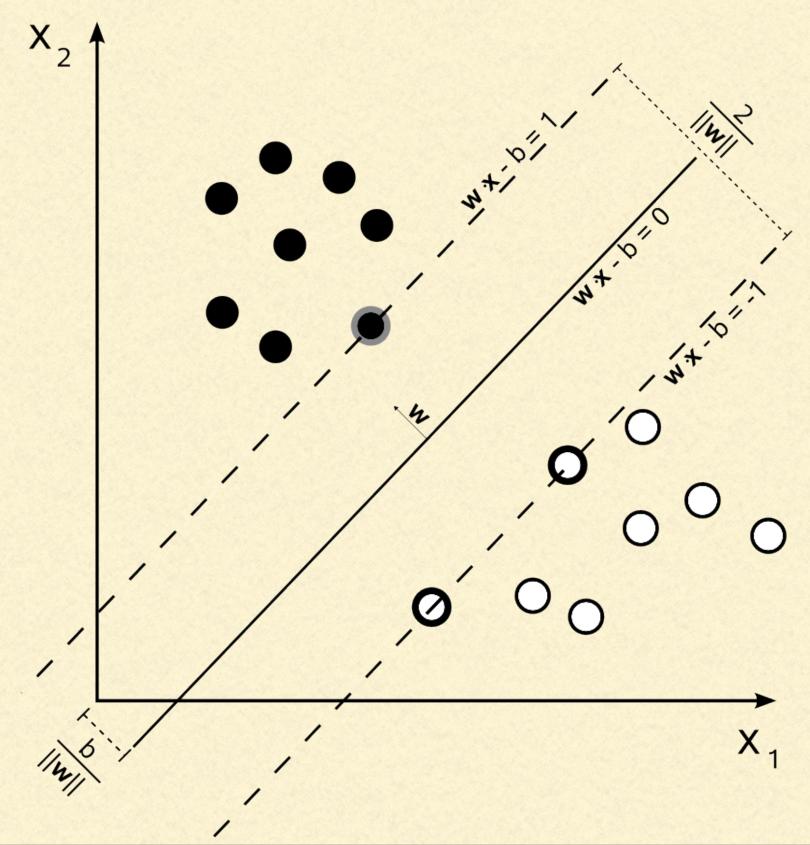
SVM - SUPPORT VECTOR MACHINE

- Supervised learning.
- One of ML problems is Classification.
- Given a set of training data (x,y), we would like to build a linear classifier that will determine future data x's y.
- data examples (x,y):
 - x is mail, y is spam or not.
 - x is a medical picture, y says if it's sick or not.

Our classifier will be linear - we want the best one, with the biggest margin



Our classifier will be linear - we want the best one, with the biggest margin



Usually there are 2 classes: A and B, and given sets of m examples of x and their label y, where (x can be a features vector):

$$(x_1, y_1), (x_2, y_2), \dots, (x_m, y_m)$$

$$where \begin{cases} y_k = 1 & if \ x_k \in class \ A \\ y_k = -1 & if \ x_k \in class \ B \end{cases}$$

- SVM actually constructs a hyperplane in a high-dimentional space that is the classifier.
- A better classifier is the one that takes the biggest margin.

The high-dimensional space can be defined by (vector) x that satisfies:

$$\overrightarrow{x} \overrightarrow{w} + b = 0$$

- When w is a normal to the space.
- Finally, after mathematical manipulations, the classifier is calculated by minimizing this:

$$\left[\frac{1}{n}\sum_{i}\max(0,1-y_{i}(\overrightarrow{w}\cdot\overrightarrow{x_{i}}-b))\right]+\lambda \|\overrightarrow{w}\|^{2}$$

- Lambda how wide margin should be
- In programming, we set c to be error penalty.

- Kernel trick is a way taking data from low levels to high
 - From a consumption that in high level, a better classifier will be found.
 - Scattered the original vectors in a sharper way

$$x \longrightarrow \phi(x)$$

$$k(x,y) = \phi(x) \cdot \phi(y)$$

- Kernel example:
 - First we make dot product between x and y.
 - And then power 2 (line 3)
 - Opening brackets will lead to line 4
 - And now we can split it to 2 vectors but in 3D (opposite dot product)

$$k(x,y) = (x \cdot y)^{2}$$

$$x = \begin{pmatrix} x_{1} \\ x_{2} \end{pmatrix} y = \begin{pmatrix} y_{1} \\ y_{2} \end{pmatrix}$$

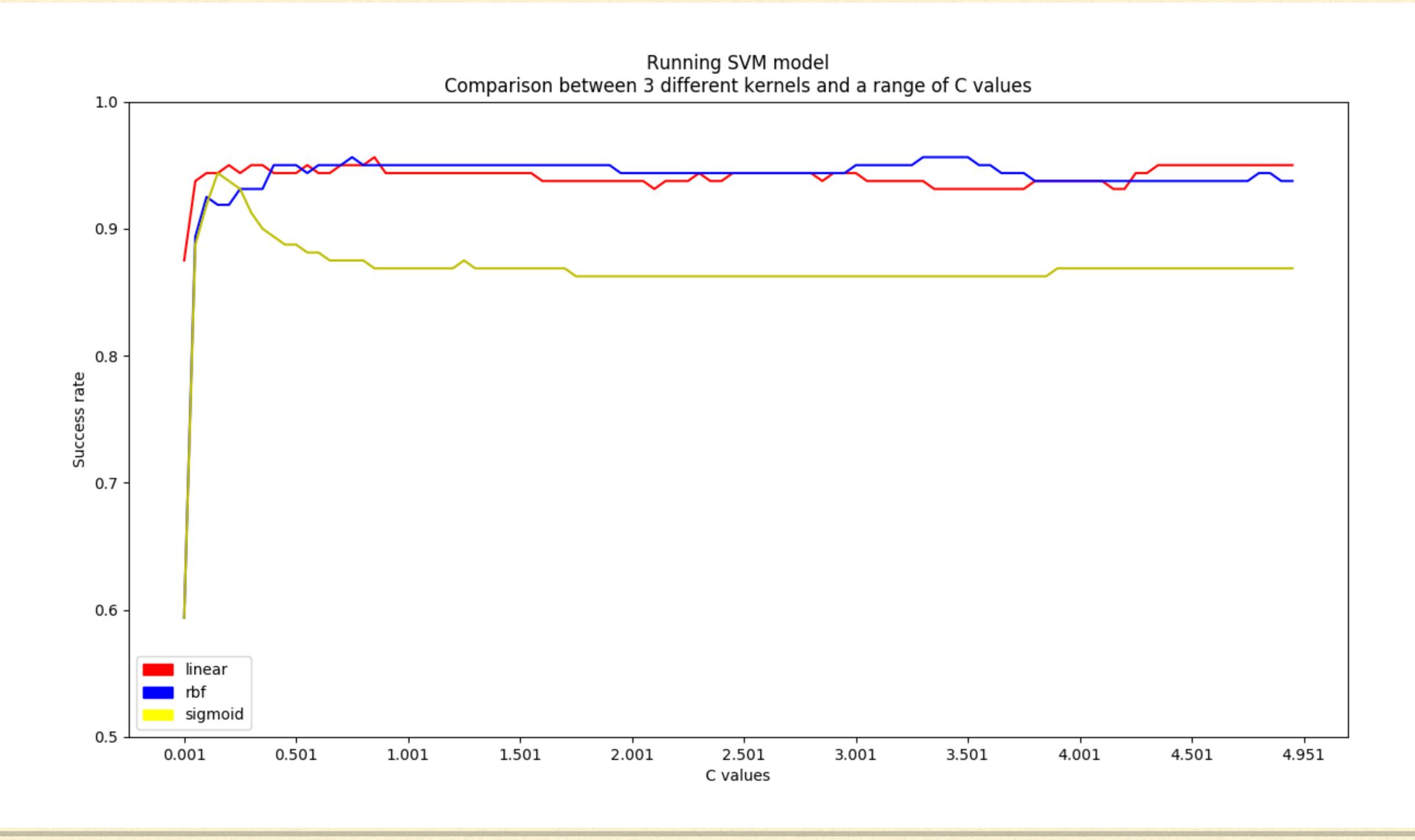
$$k(x,y) = (x_{1}y_{1} + x_{2}y_{2})^{2}$$

$$= x_{1}^{2}y_{1}^{2} + 2x_{1}y_{1}x_{2}y_{2} + x_{2}^{2}y_{2}^{2}$$

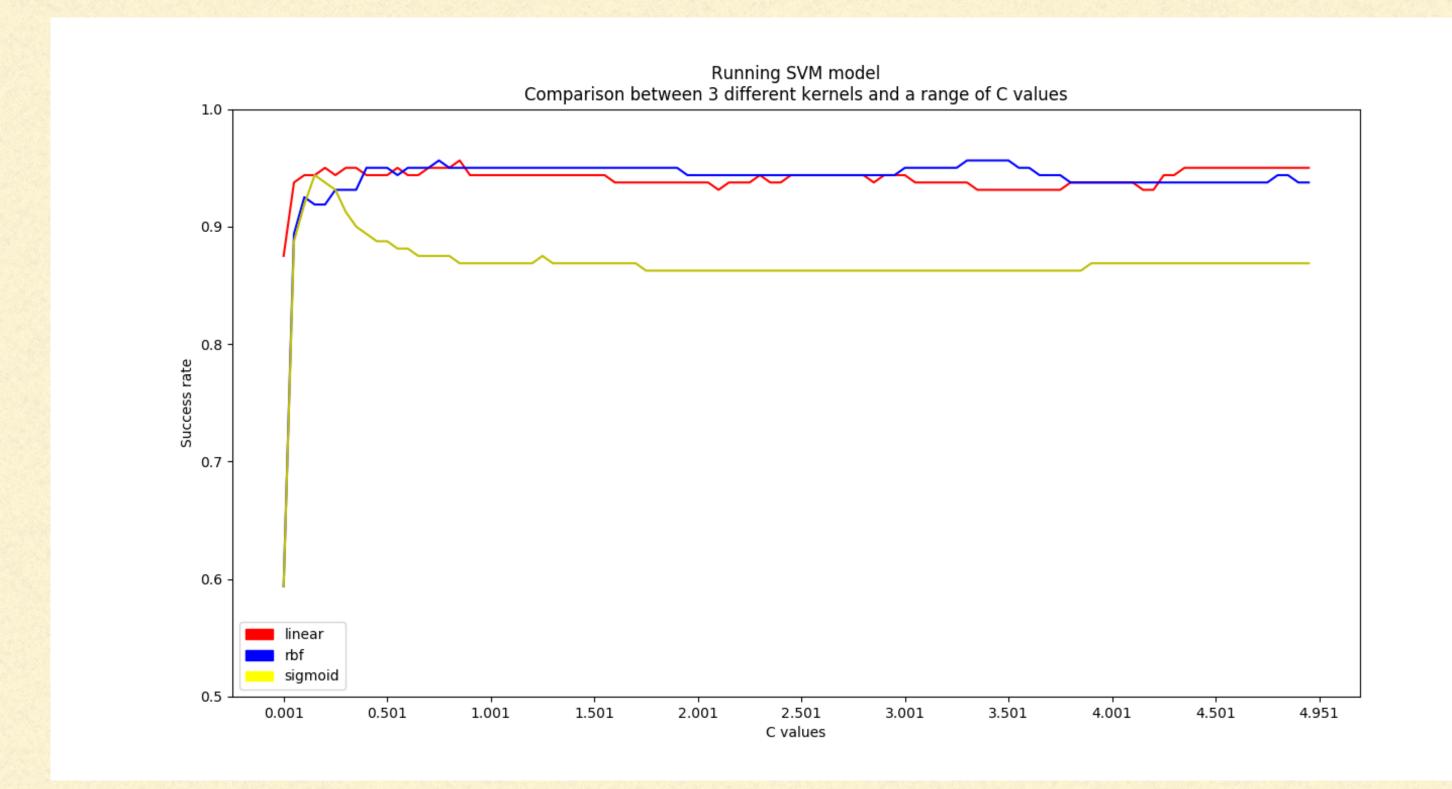
$$= \begin{pmatrix} x_{1}^{2} \\ \sqrt{2} x_{1}x_{2} \\ x_{2}^{2} \end{pmatrix} \cdot \begin{pmatrix} y_{1}^{2} \\ \sqrt{2} y_{1}y_{2} \\ y_{2}^{2} \end{pmatrix}$$

SVM - IN PYTHON

- Without sklearn library, the implementation is much longer... using numpy and a lot of mathematical calculations...
- In python:
 - By using SVC function, you build a SVM model. clf = SVC()
 - Then using fit function you fit the model to the training data: clf.fit(x_train, y_train)
 - Then we can predict using the predict function: clf.predict(x_test, y_test)
 - And we can see the accuracy of our results by score: clf.score(x_test, y_test)
 - In next slides we'll see graphs that I got from using this algorithms on data that has 21 x features and a y classification.



SVM - GRAPH



- The plot shows the difference betweeb the accuracies from the predicted results on the test set and the true results.
- 3 kernel functions were used: linear, rbf and sigmoid.
- C values changes error penalty. Not a lot of changes when getting to c=1
- Sigmoid is less correct, linear and rbf (radial basis function) are better

NEURAL NETWORKS MODEL - MLP

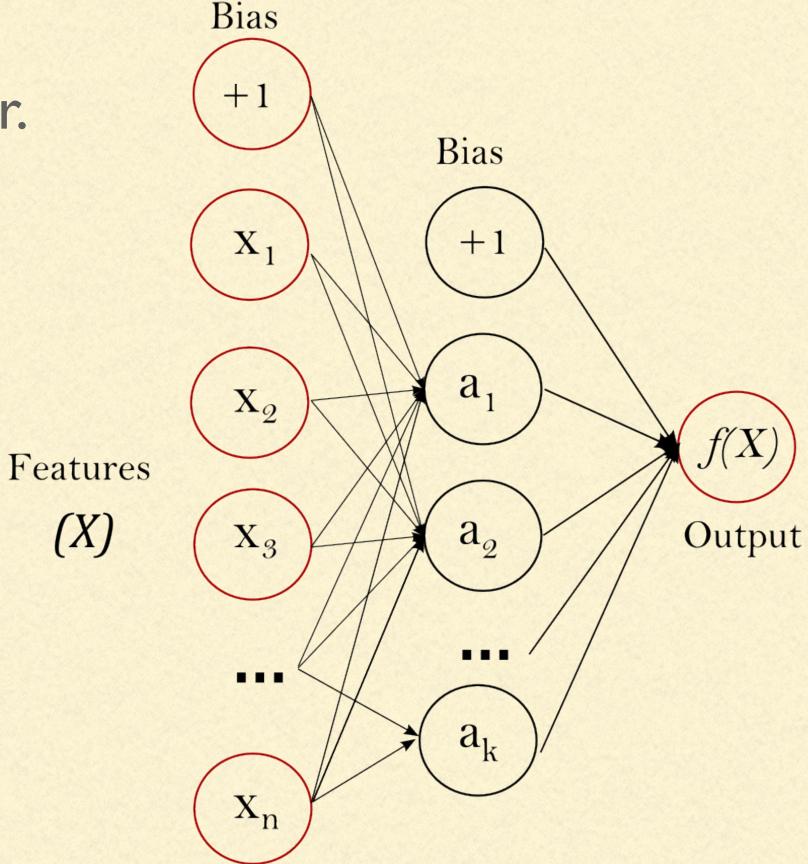
- Another way of learning and classifying is using neural networks.
- MLP Multi Layer Perceptron
- This is the basic way of NN, today there are new kinds of NN such as CNN, dropout...
- Imagine our brain built from a lot of neurons connected, data is passing through all layers.
- Here, the input set of x with m features (dimensions) and targeted y.
- The first layer is x, connected to the second layers with weights:

$$x_1 w_1 + x_2 w_2 + \dots + x_m w_m$$

NEURAL NETWORKS MODEL - MLP

And output is the next layer's input and so on. Those layers are called Hidden Layers.

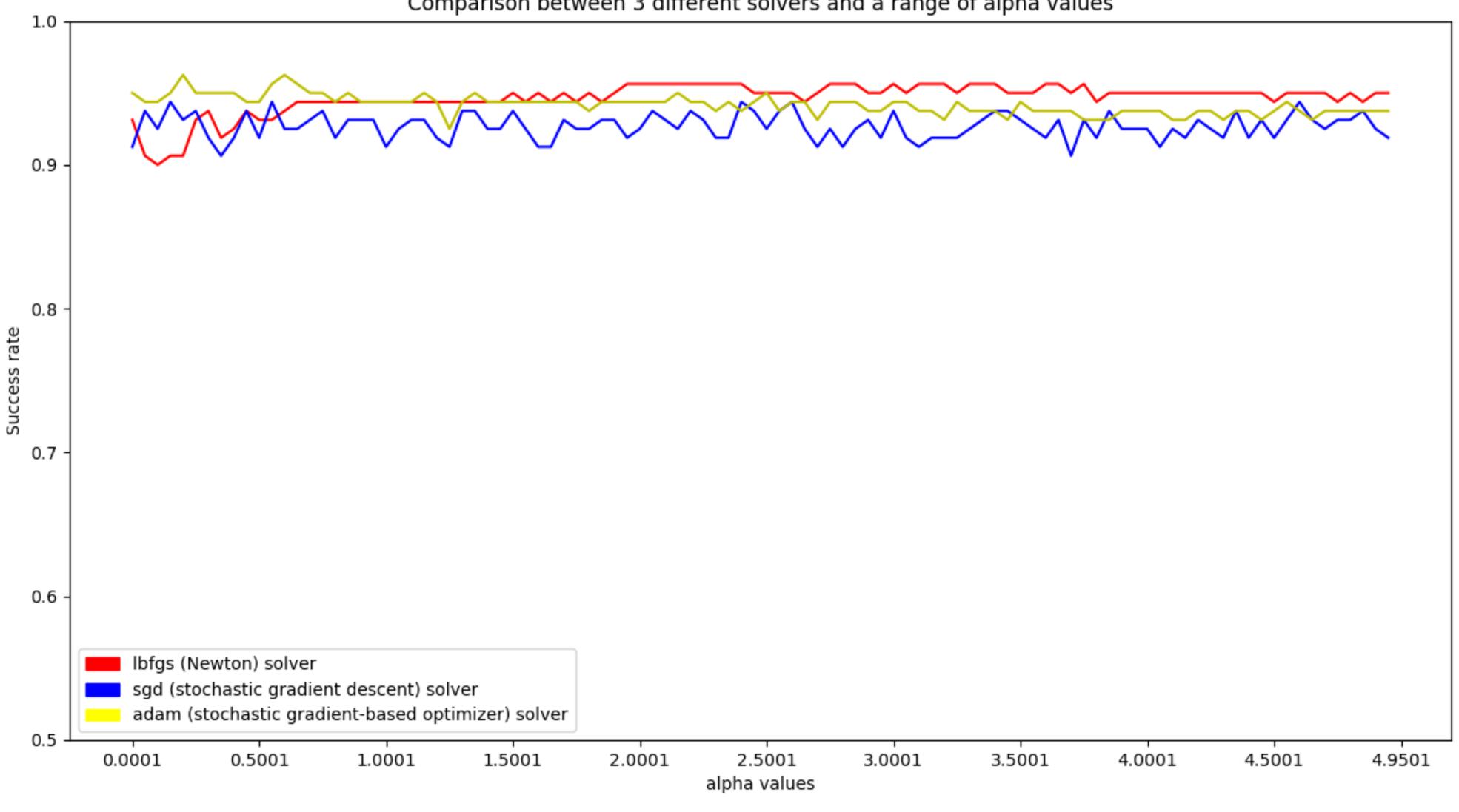
This figure has one hidden layer.



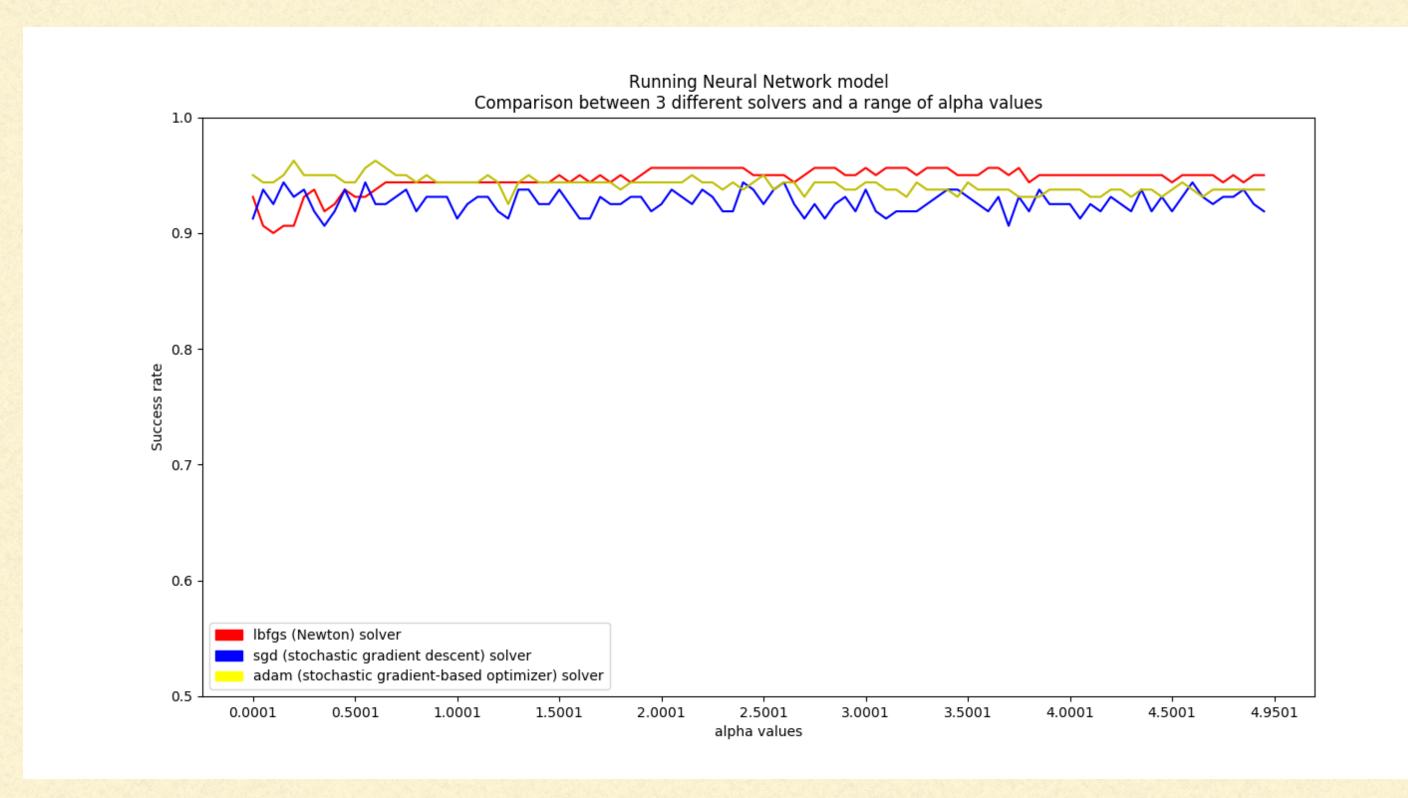
NEURAL NETWORKS - IN PYTHON

- In python:
 - Here also, implementation with sklearn is pretty easy: clf = MLPClassifier()
 - Using clf.fit(x_train, y_train) fits our model
 - And clf.score(x_test, y_test) measures our accuracy in predicting the test sets.

Running Neural Network model Comparison between 3 different solvers and a range of alpha values



NEURAL NETWORK - GRAPH

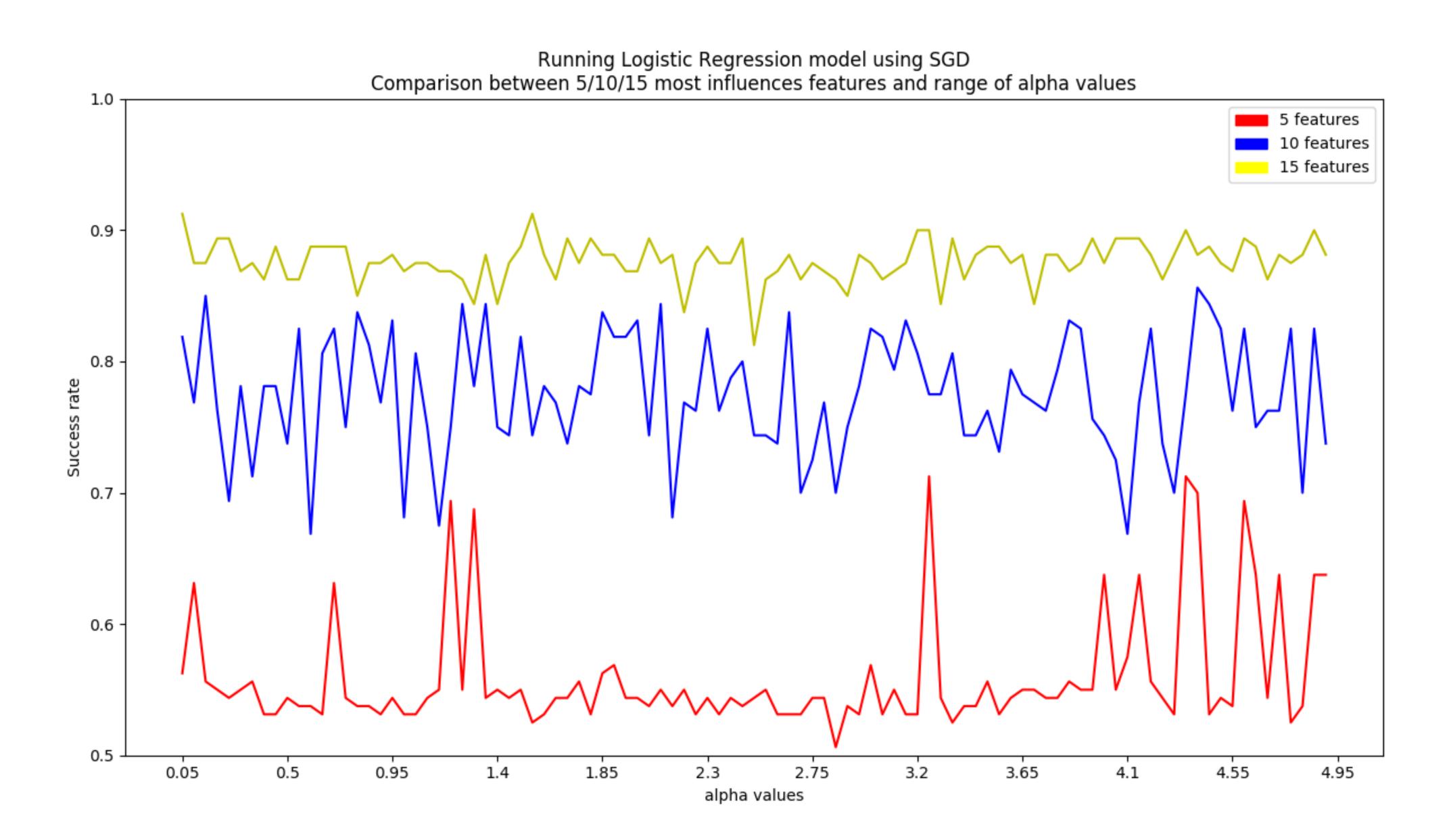


- The plot shows the difference between the accuracies from the predicted results on the test set and the true results.
- 3 solvers were used: lbfgs, sgd, adam.
- alpha is a regularization
 param for fitting the model.
- Depends on data's length: for small better use lbfgs, bigger (k's) - adam.

LOGISTIC REGRESSION

- Logistic Regression is a statistical method to analyse datasets.
- Input data may have one or more variable (features), and an outcome.
- Helps to predict
- Stochastic Logistic Regression is the same method, but with simplified calculations.

Running Logistic Regression model using BGD Comparison between 5/10/15 most influences features and range of alpha values 1.0 5 features 10 features 15 features 0.9 0.8 Success rate 0.7 0.6 2.3 2.7 alpha values 4.95 0.05 0.5 1.85 2.75 3.2 3.65 4.1 4.55 0.95 1.4



LOGISTIC REGRESSION GRAPHS

- We saw that the more features x has, the more y prediction is accurate.
- Using SGD makes "noise":
 - The accuracy is not stable
 - Using less features gives us very bad accuracy.
- Alpha is a regularization parameter that helps us fit the data to the model, "shrink" it.

K-FOLD CROSS VALIDATION

- It is used to split data for train and test sets. The goal is to overcome overfitting
- Usually 80% train, 20% test, but it can be also 60-40, 70-30 etc.
 - This is data cross validation.
- We can also divide the data into k sets, and use (k-1) for train.
- Then running k times the algorithm we want.
- This is called k-fold cross validation.

SKLEARN ADVATANGES

- SKlearn advantages:
 - Works nicely with other inner python libraries such as numpy, scipy.
 - Good documentation, understandable.
 - Easy to use.

SKLEARN DISADVANTAGES

- SKlearn disadvantages:
 - Data can be changes very quickly. Doesn't support updating data bases learning is on data and no more.
 - SKlearn does not support GPU support VERY BIG CALCULATIONS, such as for images etc.
 - Data sensitivty "learnable data"

SOURCES

- SKlearn documentation: http://scikit-learn.org/
- Mathematical graphs SVM Wikipedia.
- Boser, Guyon, Vapnik: A Training Algorithm for Optimal margin Classifiers, 1992, Proceedings of the fifth annual Workshop Conceptual learning theory, pages 144-152.