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FOPEN(3)
                                                   Linux Programmer's Manual
NAME
        fopen, fdopen, freopen - stream open functions
SYNOPSIS
        #include <stdio.h>
        FILE *fopen(const char *pathname, const char *mode);
        FILE *fdopen(int fd, const char *mode);
        FILE *freopen(const char *pathname, const char *mode, FILE *stream);
FCLOSE(3)
                                                      Linux Programmer's Manual
NAME
        fclose - close a stream
SYNOPSIS
        #include <stdio.h>
        int fclose(FILE *stream);
FGETC(3)
                             Linux Programmer's Manual
NAME
       fgetc, fgets, getc, getchar, ungetc - input of characters and strings
SYNOPSIS
       #include <stdio.h>
       int fgetc(FILE *stream);
       char *fgets(char *s, int size, FILE *stream);
       int getc(FILE *stream);
       int getchar(void);
       int ungetc(int c, FILE *stream);
FORK(2)
                                                      Linux Programmer's Manual
NAME
        fork - create a child process
SYNOPSIS
        #include <sys/types.h>
        #include <unistd.h>
        pid_t fork(void);
WAIT(2)
                                                   Linux Programmer's Manual
NAME
        wait, waitpid, waitid - wait for process to change state
SYNOPSIS
        #include <sys/types.h>
        #include <sys/wait.h>
        pid_t wait(int *wstatus);
        pid_t waitpid(pid_t <u>pid</u>, int *<u>wstatus</u>, int <u>options</u>);
       int waitid(idtype_t \underline{idtype}, id_t \underline{id}, siginfo_t *\underline{infop}, int \underline{options});  
/* This is the glibc and POSIX interface; see
                            NOTES for information on the raw system call. */
```

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PRINTF(3)
                                         Linux Programmer's Manual
                          PRINTF(3)
NAME
      printf, fprintf, dprintf, sprintf, snprintf, vprintf, vfprintf, vdprintf,
 vsprintf, vsnprintf - formatted out-
put conversion
SYNOPSIS
      #include <stdio.h>
      int printf(const char *format, ...);
      int fprintf(FILE *stream, const char *format, ...); int dprintf(int \underline{fd}, const char *format, ...);
      int sprintf(char *str, const char *format, ...);
int snprintf(char *str, size_t size, const char *format, ...);
OSORT(3)
                              Linux Programmer's Manual
NAME
       qsort, qsort_r - sort an array
SYNOPSTS
       #include <stdlib.h>
       void qsort(void *base, size_t nmemb, size_t size,
                    int (*compar)(const void *, const void *));
       void qsort_r(void *base, size_t nmemb, size_t size,
                    int (*compar)(const void *, const void *, void *),
                    void *arg);
ATOF(3)
                                      Linux Programmer's Manual
NAME
          atof - convert a string to a double
SYNOPSIS
          #include <stdlib.h>
          double atof(const char *nptr);
FREAD(3)
                            Linux Programmer's Manual
                                                                         FRI
NAME
       fread, fwrite - binary stream input/output
SYNOPSIS
       #include <stdio.h>
       size_t fread(void *ptr, size_t size, size_t nmemb, FILE *stream);
       size_t fwrite(const void *ptr, size_t size, size_t nmemb,
                     FILE *stream);
EXIT(3)
                                       Linux Programmer's Manual
NAME
          exit - cause normal process termination
SYNOPSIS
          #include <stdlib.h>
          void exit(int status);
```

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_EXIT(2) Linux Programmer's Manual

NAME
_exit, _Exit - terminate the calling process

SYNOPSIS
#include <unistd.h>

void _exit(int status);

#include <stdlib.h>

void _Exit(int status);
```