What is good code? Evaluating code quality

Daniel Carral SWK Leipzig (@ Basislager Coworking), 03/22/2018



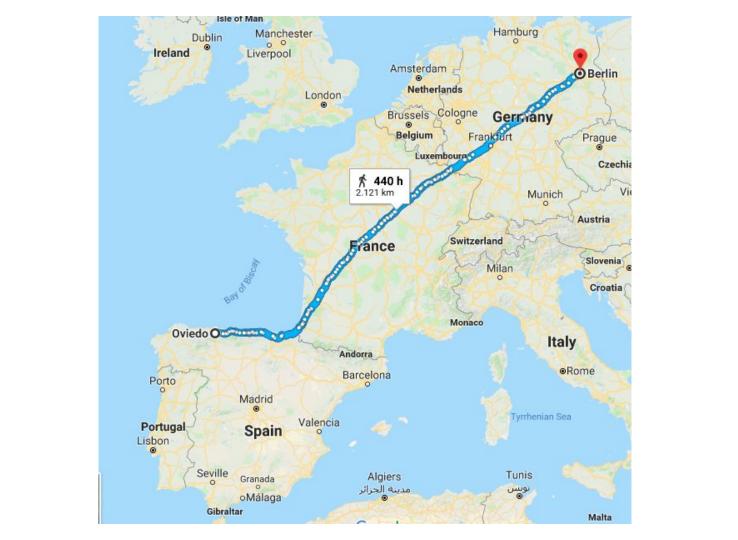




Agenda

- → Intro
- Craft Let's solve the problem!
- → Show & discuss
 Which approach did you use? Why?
- Evaluate
 Opinion vs facts
 What do the numbers say?
- → Retrospective

Who are you?



+Babbel



RUG::B

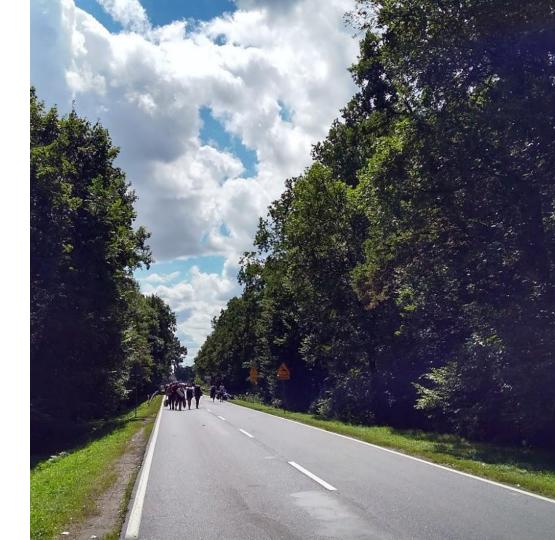


Softwerkskammer Berlin

On a journey



Corey Haines



And now...



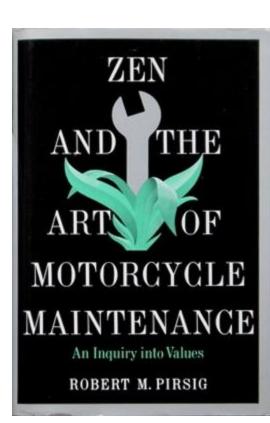
What is good?





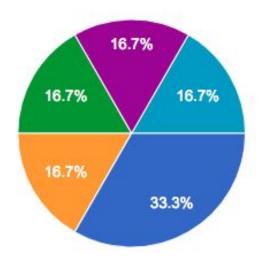






Craft Coding Dojo

How many dojos?

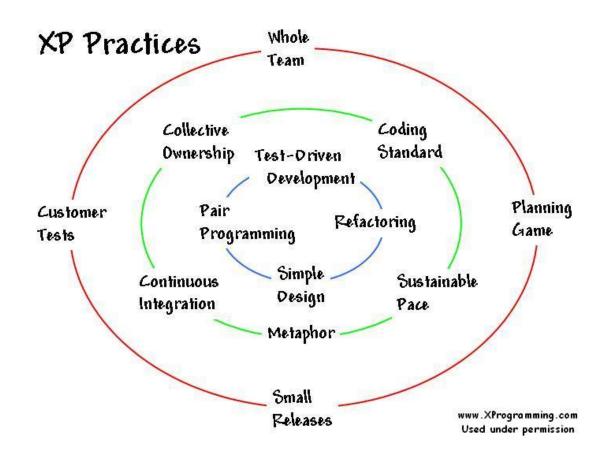






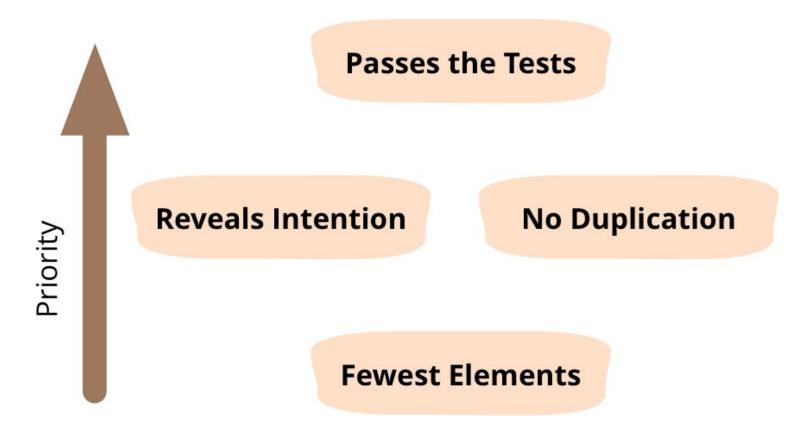
EMBRACE CHANGE

Kent Beck



TDD & refactoring

Simple design



Pair programming

Kata 99 bottles of beer





Clone & code :)
github.com/dcarral/99bottles-polyglot



Show & discuss (or not;)

How did you solve it? Why?



Reminder

The goal is not to judge our coding skills.

We're discussing how to evaluate code quality.





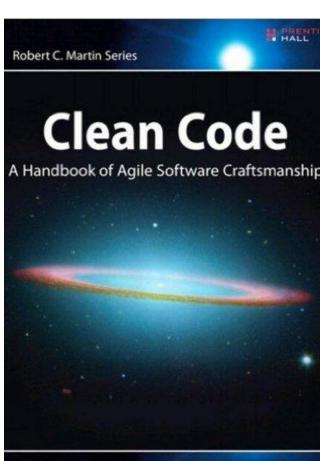
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Evaluating code quality

Based on opinion





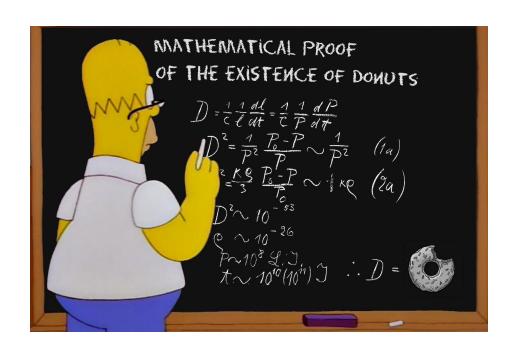
Foreword by James O. Coplien

Robert C. Martin

In your opinion, what is "good code"?

- "Easy to understand and read. Easy to test."
- "SOLID"
- "Passes the squint test:)"
- "Quality transcends description"

Based on facts



Software metrics

"A software metric is a standard measure of a degree to which a software system possesses some property."

Some metrics

• Ca 1960: LOC

1976: Cyclomatic complexity

• 1997: ABC size

ABC

Assignments

Branches (of control)

Conditions

4 more solutions

What do the numbers say?

Solution	LOC	Flog total	Flog worst bit
#1 Incomprehensibly concise	19	42.5	36.2 (#verse)
#2 Speculatively general	63	54.8	28.5 (lambdas)
#3 Concretely abstract	92	67	15.3 (#challenge)
#4 Shameless green	34	25.6	19.3 (#verse)

Why metrics?

"Metrics are fallible but human opinion is no more precise. Checking metrics regularly will **keep you humble** and **improve your code**."

Sandi Metz, Katrina Owen



Ruby Edition

99 Bottles of OOP

A Practical Guide to Object-Oriented Design



Sandi Metz & Katrina Owen

sandimetz.com/99bottles/postcard

Retro time

... surprised me. I've learnt... I'd like to start Feedback:) doing...



- Coding dojos
- TDD
- Refactoring
- Pair programming
- Simple design

- Software metrics
- LOC
- Cyclomatic complexity
- ABC size

- Zen & the art of motorcycle maintenance
- Clean Code
- eXtreme Programming explained
- 99 bottles of OOP

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