# What is good code? Evaluating code quality

Daniel Carral (@dcarral)
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#### Agenda

- → Intro
- → Craft Let's solve a problem!
- → Show Which approach did you use?
- Evaluate
  Code metrics.
  What do the numbers say?
- → Retrospective

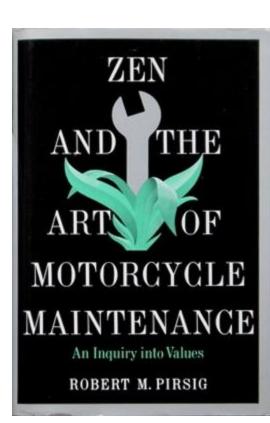
# What is good?



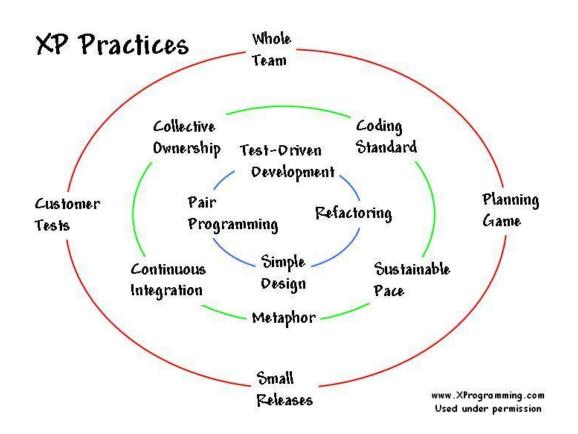








# **Craft**The Kata



### Pair programming



# 99 bottles of beer



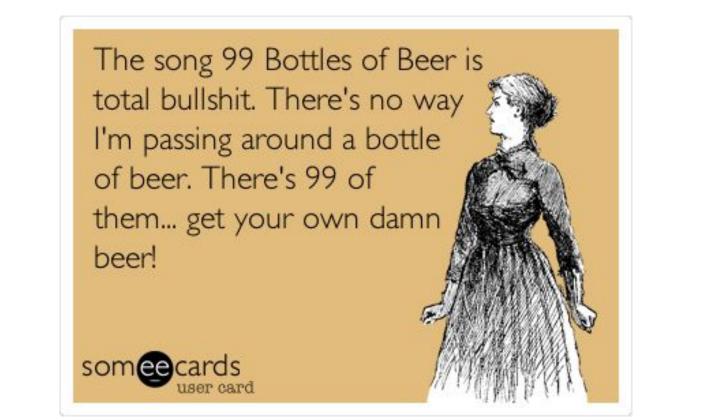
# 99 bottles of beer on the wall, 99 bottles of beer, take one down, pass it around,

98 hottles of beer on the Wall. 98 hottles of beer on the Wall, 98 hottles of beer, take and found in the Wall. 98 hottles of beer and the wall. 97 hottles of beer and the wall. 97 hottles of beer and the wall. 98 hottles of beer and the wall 98 hottles of beer and the wall. 98 hottles of beer and the wall 98 hottles of beer and the wall. 98 hottles of beer and the wall 98 hottles of beer and the wall. 98 hottles of beer and





github.com/sandimetz/99bottles-polyglot



Show (or not;)

# How did you solve it? Why?



#### Reminder

The goal is not to judge our coding skills.

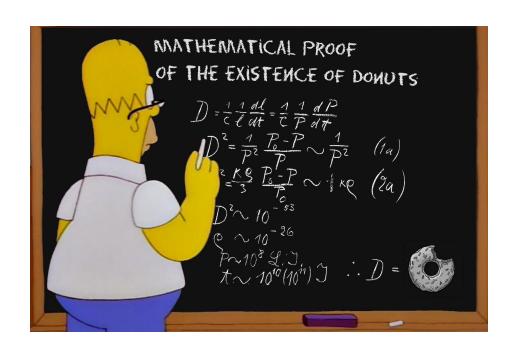
We're discussing how to evaluate code quality.

# Evaluating code quality

### **Based on opinion**



#### **Based on facts**



#### **Metrics**

"Metrics are fallible but human opinion is no more precise. Checking metrics regularly will keep you humble and improve your code."

Sandi Metz, Katrina Owen

#### Some metrics

• Ca 1960: LOC

• 1976: Cyclomatic complexity

• 1997: ABC

#### **ABC**

Assignments

Branches (of control)

Conditions

### 99 solutions (nah, just 4)

### What do the numbers say?

Solution	LOC	Flog total	Flog worst bit
#1 Incomprehensibly concise	19	42.5	36.2 (#verse)
#2 Speculatively general	63	54.8	28.5 (lambdas)
#3 Concretely abstract	92	67	15.3 (#challenge)
#4 Shameless green	34	25.6	19.3 (#verse)



**Ruby Edition** 

#### 99 Bottles of OOP

A Practical Guide to Object-Oriented Design



Sandi Metz & Katrina Owen

## Retro time

#### Thanks!

twitter.com/dcarral dan@dcarral.org