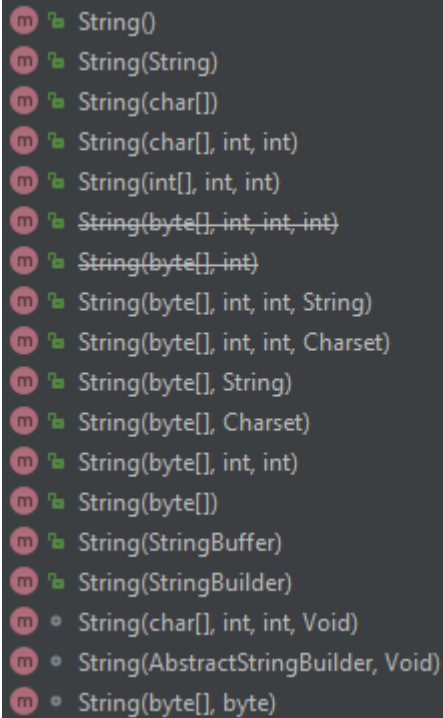


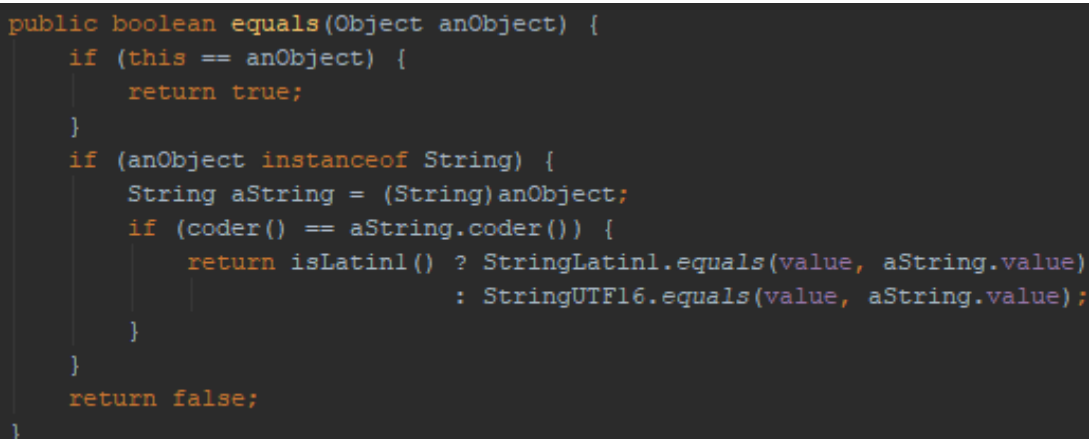
Un constructor ¿hay más constructores?



A screenshot of the Java API documentation for the String class, showing a list of constructors. Each constructor is preceded by a red circle icon with a white 'm' and a green icon with a white 'b'. The constructors are:

- String()
- String(String)
- String(char[])
- String(char[], int, int)
- String(int[], int, int)
- String(byte[], int, int, int)
- String(byte[], int)
- String(byte[], int, int, String)
- String(byte[], int, int, Charset)
- String(byte[], String)
- String(byte[], Charset)
- String(byte[], int, int)
- String(byte[])
- String(StringBuffer)
- String(StringBuilder)
- String(char[], int, int, Void)
- String(AbstractStringBuilder, Void)
- String(byte[], byte)

Un método de la interface de la clase



```
public boolean equals(Object anObject) {  
    if (this == anObject) {  
        return true;  
    }  
    if (anObject instanceof String) {  
        String aString = (String)anObject;  
        if (coder() == aString.coder()) {  
            return isLatin1() ? StringLatin1.equals(value, aString.value)  
                : StringUTF16.equals(value, aString.value);  
        }  
    }  
    return false;  
}
```

Un método que no pertenezca a la interface de la clase

```
private boolean nonSyncContentEquals(AbstractStringBuilder sb) {  
    int len = length();  
    if (len != sb.length()) {  
        return false;  
    }  
    byte v1[] = value;  
    byte v2[] = sb.getValue();  
    if (coder() == sb.getCoder()) {  
        int n = v1.length;  
        for (int i = 0; i < n; i++) {  
            if (v1[i] != v2[i]) {  
                return false;  
            }  
        }  
    } else {  
        if (!isLatin1()) { // utf16 str and latin1 abs can never be "equal"  
            return false;  
        }  
        return StringUTF16.contentEquals(v1, v2, len);  
    }  
    return true;  
}
```

Un atributo

```
@Stable  
private final byte[] value;
```

¿Hay algún método sobrecargado?

```
valueOf(Object): String  
valueOf(char[]): String  
valueOf(char[], int, int): String
```

STRING.JAVA