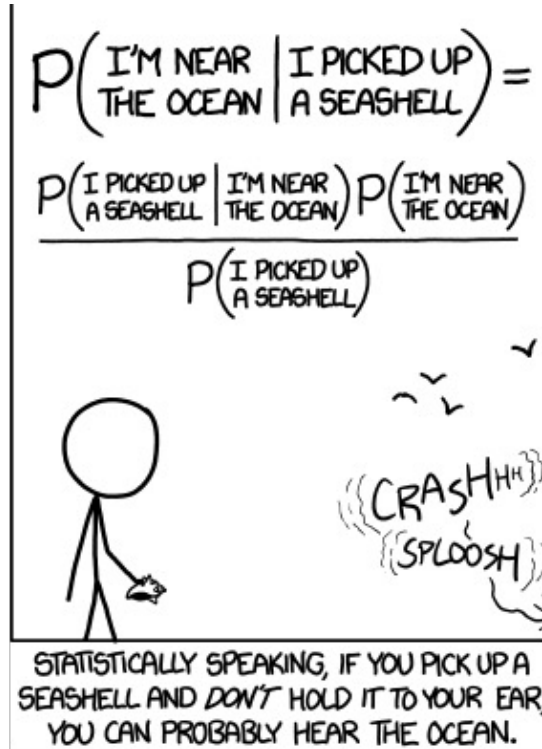


# DS8104: Network Science

## Class 5: Configuration Models



# MCMC

Markov chain monte carlo (MCMC)

Goal: select a statistical sample to approximate a hard combinatorial problem

Applications: solve integration and optimization problems

- calculate expectations

- marginalization

- minimization

- model selection

Metropolis & Ulam, 1949

# MCMC

Goal (rephrased): you want to explore some massive state space in a principled way

Start from a random point in that space

Rule for taking a step away from your current point

(sometimes) rejection rule, to know when your step is outside of the acceptable space

Difficulty: convergence? How many steps are necessary to converge to the equilibrium distribution?

# MCMC in networks

Define a space of network-types with some property  
(i.e. having a specific degree distribution, connected, etc.)

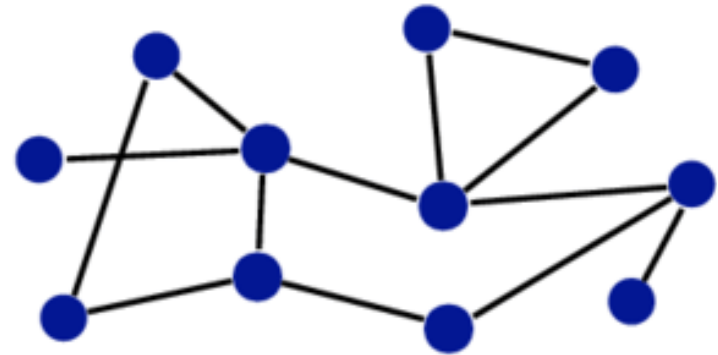
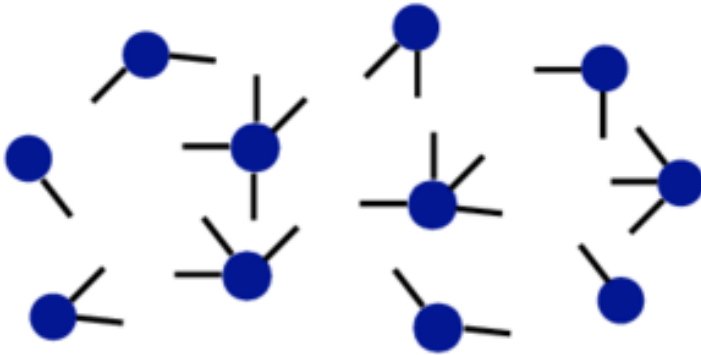
We start with some network we know is in the space  
(often the empirical observed network)

Rule for modifying the network that produces a new  
network with the same properties

Produces a sample of networks satisfying one property,  
which we can then use to test other properties

# Configuration model

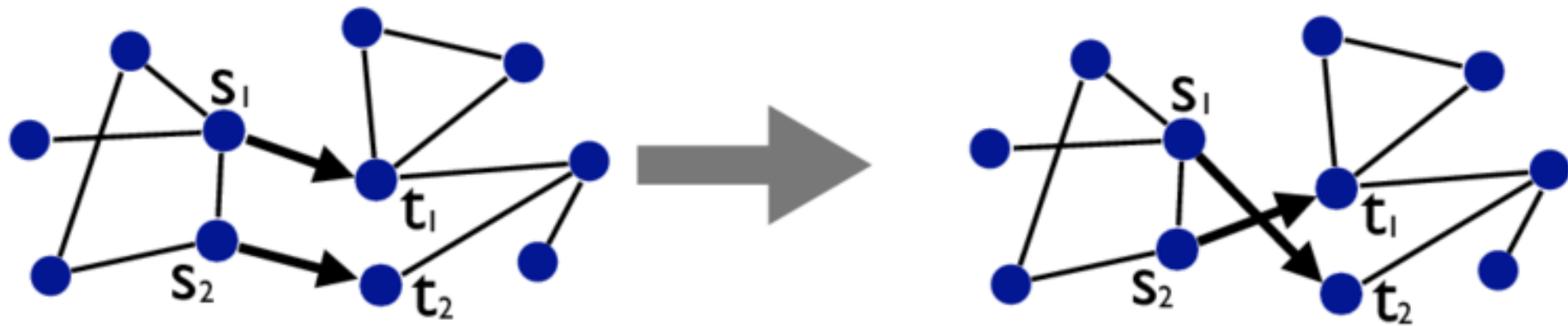
Motivation: The network density and degree sequence are *super, super, super, super* important for most other network properties!



Fix the degree sequence:  
4,4,3,3,2,2,2,2,1,1

# Configuration model

Edge swap rule: sample from the space of networks with the same degree sequence



# Configuration model

Analytically tractable for most properties!!

The probability that any two nodes  $i$  and  $j$  are connected is the product of their degrees:

$$p_{ij} = \frac{k_i k_j}{2m - 1}$$

Guaranteed giant component:

$$\langle k^2 \rangle - 2\langle k \rangle > 0$$

Clustering coefficient:

$$C = \frac{1}{n} \frac{[\langle k^2 \rangle - \langle k \rangle]^2}{\langle k \rangle^3}$$