

Java Class

*. class name → first character Capital !!

1. Microphone.java

```
public class Microphone {
```

String name;

String color;

int model;

class name

}

class attribute

```
public Microphone (String name, String color, int model) {
```

this. name = name;

this. color = color;

this. model = model;

}

constructor

class method

```
public void turnoff () {
```

```
    System.out.println ("Turn off" + this.name);
```

→ for object attribute

}

注意!! 不用 static!!

}

(若加上 static 该用 this, why?)

2. MyClass.java

```
public class MyClass {  
    public static void main (String[] args) {
```

```
        Microphone mic = new Microphone();
```

```
        mic.name = "logan";
```

```
        mic.color = "red";
```

```
        mic.model = 10;
```

```
        mic.turnoff();
```

```
        Microphone mic = new Microphone("A", "Red", 10);
```

```
}
```

```
}
```

Constructor In Inheritance

1. Person.java

```
public class Person {
```

Base class

```
    String name;
```

```

    int age;
} Attribute

public Person ( String name, int age) {
    'Base class constructor
    this.name = name;
    this.age = age;
}
}

```

2. Hero.java

```

    Child class
    public class Hero extends Person {
        Base class
        int power; - child class attribute
    }

    public Hero ( String name, int age, int power) {
        child
        class
        constructor
        Super (name, age);
        this.power = power;
    }

    *** Java的Constructor 不会被调用!!!
    { 1. 用 "Super" call base class constructor
    }

```

(same as python)

Getters and Setters

1. Microphone.java

```
public class Microphone {  
    private String name;  
    private String color;  
    private int model;  
    public String getName(String name) {  
        return this.name;  
    }
```

```
    }  
    public void setName(String name) {  
        this.name = name;  
    }
```

}

*. Once we set attributes to private

we cannot access through " ".

Thus, we need getter & setter

(Alt + Insert, : Auto complete)

Overloading Constructor

1. Microphone.java

```
public class Microphone {  
    String name;  
    String color;  
    int model;  
    public Microphone(){ } Constructor 1  
    public Microphone(String name, String color, int model){ Constructor 2  
        this.name = name;  
        this.color = color;  
        this.model = model;  
    }  
}
```

* Java Class Doc:

docs.oracle.com

Java Inheritance

* Remember to add "package com.logan.inheritance;"

on top of the class file!

Overriding Super Class Method

public class Manager extends Employee {

@Override

Base

child

override function in Base

public double getAnnualSalary() {

return super.getAnnualSalary() + 1000;

}

@Override

Override "toString" method in

public String toString() {

"Object" Base Class!

return this.getName() + ", "

this.getId() + ", "

this.getAnnualSalary();

}

}

* In main() ↴

public static void main (String[] args) {

```
Manager logan = new Manager();
```

```
System.out.println(logan);
```

```
}
```

↓ If we didn't override `toString` method

The address of `logan` will be printed out.

Instead, this will print out a string of
`logan's` information.

*. Note: Every obj in Java are sub-classes of "Object" class.

Check out `Object` class method,

Type: `Object obj = new Object();`

