## Kalman Filter for Missile State Estimation

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### 1 Abstract

A continuous-time Kalman Filter is implemented to estimate the relative states in a missile intercept operation. The filter's performance is first verified via Monte Carlo simulation of a Gauss-Markov process driven by a random forcing function with an exponential correlation. The filter's robustness is then confirmed in a second Monte Carlo simulation where the dynamic model is driven by a random telegraph signal instead of the random forcing function.

#### 2 Introduction

The missile intercept problem illustrated in Figure 1 features a pursuer attempting to close the distance between itself and a maneuvering target. This problem has two parts: estimation and control. The Kalman Filter detailed in this paper solves the estimation problem given a stochastic process model and sensor noise model.

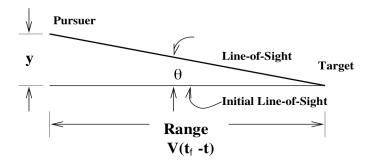


Figure 1: Missile Intercept Illustration.

### 3 The Dynamic Model

The dynamics of the problem are

$$\dot{y} = v 
\dot{v} = a_P - a_T$$
(1)

where  $a_P$ , the acceleration of the Pursuer, is known to be zero. The input,  $a_T$ , is the target acceleration and is treated as a random forcing function with an exponential correlation,

$$E[a_T] = 0$$

$$E[a_T(t)a_T(s)] = E[a_T^2]e^{\frac{-|t-s|}{\tau}}$$
(2)

The scalar,  $\tau$ , is the correlation time. The initial lateral position,  $y(t_0)$ , is zero by definition. The initial lateral velocity,  $v(t_0)$ , is random and assumed to be the result of launching error:

$$\begin{array}{lll} E[y(t_0)] &= 0 & E[v(t_0)] &= 0 \\ E[y(t_0)^2] &= 0 & E[y(t_0)v(t_0)] &= 0 & E[v(t_0)^2] &= \mathrm{given} \end{array}$$

The measurement, z, consists of a line-of-sight angle,  $\theta$ . For  $|\theta| \ll 1$ ,

$$\theta \approx \frac{y}{V_c(t_f - t)} \tag{3}$$

It will also be assumed that z is corrupted by fading and scintial lation noise so that

$$z = \theta + n$$

$$E[n(t)] = 0$$

$$E[n(t)n(\tau)] = V\delta(t - \tau) = \left[R_1 + \frac{R_2}{(t_f - t)^2}\delta(t - \tau)\right]$$
(4)

The process noise spectral density, W, is

$$W = GE[a_T^2]G^T = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & E[a_T^2] \end{bmatrix}$$
 (5)

Given the above, the state-space equations for the process and measurement are

$$\begin{bmatrix} \dot{y} \\ \dot{v} \\ \dot{a}_T \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & -1 \\ 0 & 0 & -\frac{1}{\tau} \end{bmatrix}}_{F} \underbrace{\begin{bmatrix} y \\ v \\ a_T \end{bmatrix}}_{x} + \underbrace{\begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}}_{B} a_P + \underbrace{\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}}_{G} w_{a_T} \tag{6}$$

$$z = \underbrace{\begin{bmatrix} \frac{1}{Vc(t_f - t)} & 0 & 0 \end{bmatrix}}_{H} \begin{bmatrix} y \\ v \\ a_T \end{bmatrix} + n \tag{7}$$

The following values are used to simulate the above model.

$$V_c = 300 \frac{ft}{sec} \qquad E[a_T^2] = (100 \frac{ft}{sec^2})^2 \qquad t_f = 10 sec \qquad R_1 = 15 \times 10^{-6} \frac{rad^2}{sec}$$
 
$$R_2 = 1.67 \times 10^{-3} \frac{rad^2}{sec^3} \qquad \qquad \tau = 2 sec \qquad b = 1.52 \times 10^{-2}$$

# 4 The Kalman Filter Algorithm

The continuous-time Kalman Filter has the form

$$\dot{\hat{y}} = \hat{v} + K_1 \underbrace{\left(z - \frac{\hat{y}}{V_c(t_f - t)}\right)}_{residual}$$

$$\dot{\hat{v}} = -\hat{a}_T + K_2 \left(z - \frac{\hat{y}}{V_c(t_f - t)}\right)$$

$$\dot{\hat{a}}_T = -\frac{\hat{a}_T}{\tau} + K_3 \left(z - \frac{\hat{y}}{V_c(t_f - t)}\right)$$
(8)

Where the gains are

$$K_{1} = \frac{p_{11}}{V_{c}R_{1}(t_{f} - t) + \frac{V_{c}R_{2}}{t_{f} - t}}$$

$$K_{2} = \frac{p_{12}}{V_{c}R_{1}(t_{f} - t) + \frac{V_{c}R_{2}}{t_{f} - t}}$$

$$K_{3} = \frac{p_{13}}{V_{c}R_{1}(t_{f} - t) + \frac{V_{c}R_{2}}{t_{f} - t}}$$
(9)

The scalars,  $p_{ij}$ , are the (i, j) elements of the error covariance matrix that is propagated by the Ricatti equation,

$$\dot{P} = FP + PF^{T} - \frac{1}{V_c^2 R_1 (t_f - t)^2 + V_c^2 R_2} P \bar{H}^T \bar{H} P + W$$
 (10)

where  $\bar{H} = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$ .

### 5 Simulation Results and Discussion

### 5.1 Simulation Initialization

Every simulation run has its true states, y, v, and  $a_T$ , initialized by drawing from a zero-mean Gaussian with covariance values as indicated along the diagonal of the below initial covariance

$$P(0) = \begin{bmatrix} \underbrace{0}_{E[y(t_0)^2]} & 0 & 0\\ 0 & \underbrace{(200\frac{ft}{sec})^2)}_{E[v(t_0)^2]} & 0\\ 0 & 0 & \underbrace{(100\frac{ft}{sec^2})^2)}_{E[a_T^2]} \end{bmatrix}$$
(11)

#### Relative Position

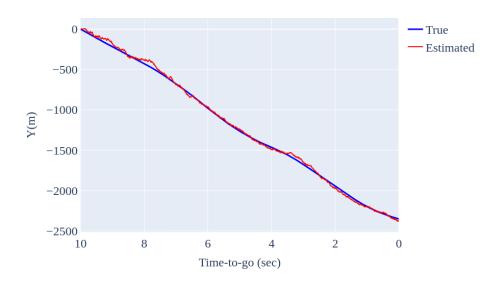


Figure 2: The true and estimated relative distance along y between the pursuer and target.

The true states are propagated via Euler integration using (6), and a noise sequence is generated to provide the simulation values of  $w_{a_T}$ . For each discrete-time instant in the simulation, the sensor measurement is simulated using (7).

- 5.2 Analysis of One Realization
- 5.3 Analysis of the Error Variance
- 6 Filter Robustness
- 7 Conclusion

## Relative Velocity

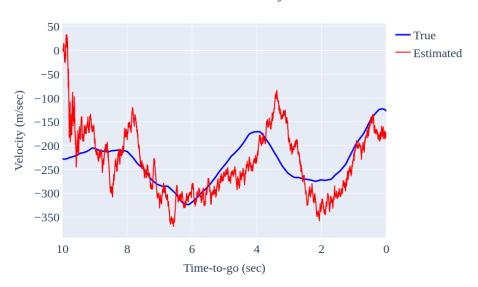


Figure 3: The true and estimated relative velocity along y between the pursuer and target.

## Target Acceleration

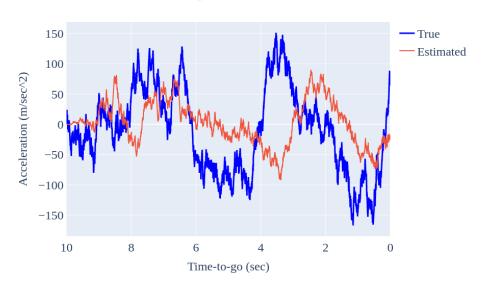


Figure 4: The true and estimated target acceleration.

### Kalman Filter Gains

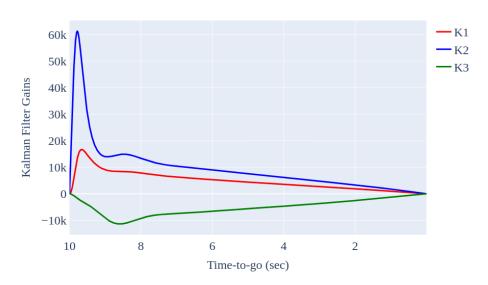


Figure 5: The Kalman gains.

### Evolution of the RMS Error

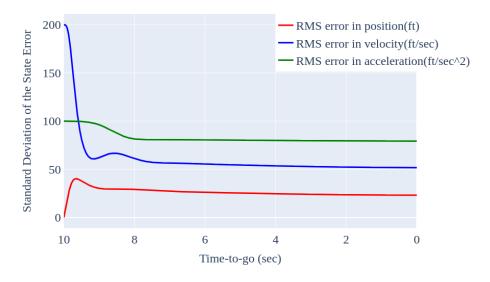


Figure 6: The evolution of the RMS error.

### RMSE in Position

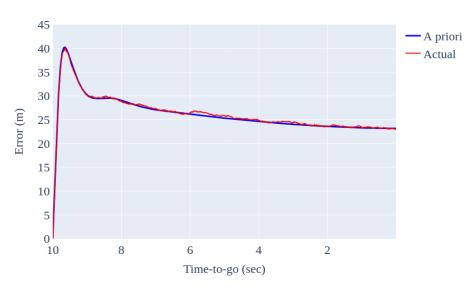


Figure 7: RMS error in position.

## RMSE in Velocity

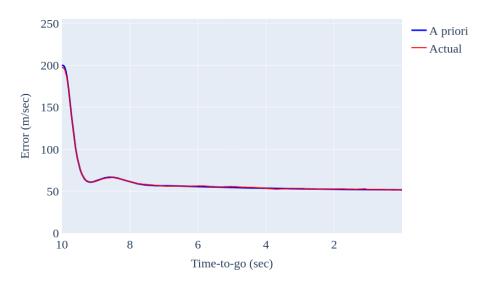


Figure 8: RMS error in velocity.

### RMSE in Acceleration

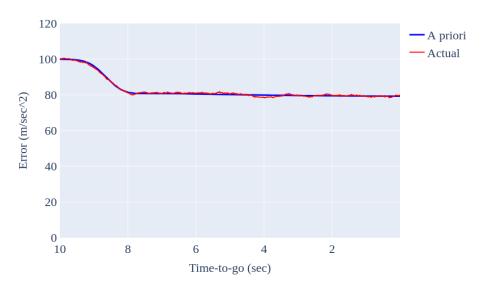


Figure 9: RMS error in acceleration.

### Target Acceleration Modeled as a Telegraph Signal

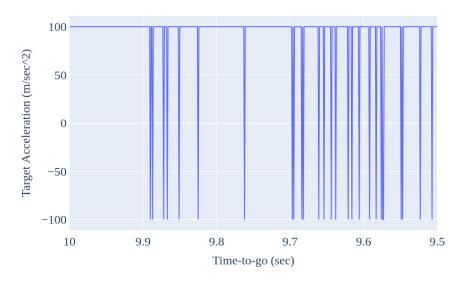


Figure 10: A close-up view of the target acceleration as modeled by the telegraph signal.

### Telegraph Model: RMSE in Position

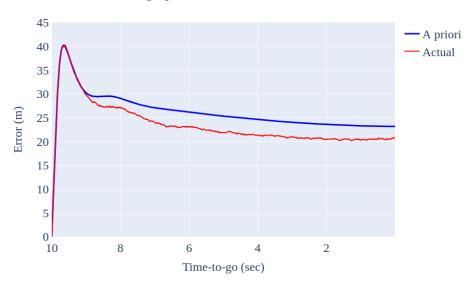


Figure 11: RMS error in position in the telegraph model.

## Telegraph Model: RMSE in Velocity

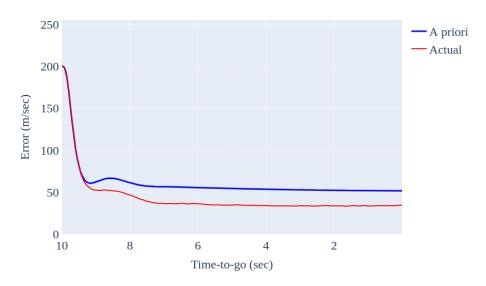


Figure 12: RMS error in velocity in the telegraph model.