

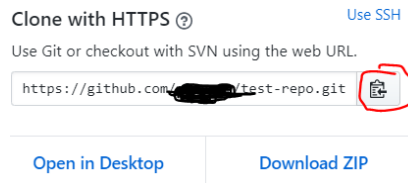
Simple way to push your files to a public GitHub account.

This assumes:

- a. You have your flask app completely working on your local computer with all of the files, subfolders, etc. in one folder
 - b. You have created a Github account
 - c. You have installed git or git bash or are using one of the lab computers that already has it installed
- 1) Log into your Github account and create new repository; give it a name(**no spaces**) and description. You will probably see a message asking if you want to add/create a README file. Don't add/create it.
- d. Make the repo **public**
 - e. After it is created go to the home page and click into the repo.
 - f. You will see a textbook indicating that you can clone or download the repo:



- g. Click the button and select clone and copy the repo's address (click icon circled in red to copy to clipboard)



- h. You can use this address on your local computer
- 2) Go to an empty folder on your computer and initialize a local git repo with **git init** command (see docs I provided)
- 3) Clone the empty repo you created by issuing the command:
- a. **git clone** the_address_you_copied_to_the_clipboard
- 4) If successful, you will get a message about cloning an empty repo, etc.
- 5) Change to the cloned folder on your computer (it will have the name of the empty repo)
- 6) If you take all of your flask files (including the flask folders, subfolders with your images, html, etc., i.e. everything you had to get your flask app working, and copied to the cloned repo, you should then be able to follow the docs I uploaded to adding files, committing and finally pushing your files to your Github empty repo (I would **git add *** make sure everything is available for your push to Github)

COMMENT: If you were successful, and you also successfully created a server on AWS, you can then just browse to your GitHub page and the repo and click download and it will download it to the server. You now have everything you need to run your flask app on the server!

GOOD LUCK!