Requirements

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Project: Resource Locking - 4-Bit/2-Disclosure Devices

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Functional

- 1.1 Upon Device creation
- 1.1.1 The number of bits must be specified.
- 1.1.2 Each bit must have a value of T or F.
- 1.2 Device capabilities
- 1.2.1 Must have a way to rotate the bits a random number of times in a spin operation.
- 1.2.2 The device must allow only limited observation of its state.
- 1.2.3 The device must allow only limited modification of its state.
- 1.2.4 The device must allow modification of bits following a peek operation.
- 1.2.5 A spin operation must follow either a peek, poke, or spin operation.
- 1.2.6 A spin operation must allow for shifting all bits one position to the circular right, an unspecified number of times.
- 1.2.7 A peek operation must follow a spin operation.
- 1.2.8 A poke operation must follow a peek operation.
- 1.2.9 Poke must be the only operation that allows a change to the state of any bit.
- 1.3 Unlocker capabilities
- 1.3.1 It must set all the bits to the same value.
- 1.3.2 The unlocker process must halt at some point, whether true or false is returned.
- 1.3.3 Usage of the peek() command must use a bit pattern where at least two of the bits have a ? and the other two have a -.

Non-Functional

2.1 Device Unlocker can unlock a device in a reasonable amount of time.