Resource Unlocker UML

FourBitTwoDisclosureDeviceUnlocker

+static unlock(Device dev):boolean

+showTrace():String

DeviceUnlocker

+DeviceUnlocker(Device dev)

+static unlock(Device dev):boolean

+showTrace():String

Device

+Device()

+Device(int size, int bitsPerPeek)

+Device(Boolean[]initialBits,int bitsPerPeek)

+spin():Boolean

+peek(CharSequence pattern):CharSequence

+poke(CharSequence):void

+toString():String