Tracking object

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Introduction

This project goal is to track a certain object by selecting with the mouse. It will track the object according to it's color.

This project was written in C++ and will filter the color of the object to follow it, be sure to rightfully select the zone you want to track and make sure there's only one color.

Installation

Linux

```
sudo apt-get install cmake
sudo apt-get install libopencv-dev
sudo apt-get install gcc
```

Mac0s

```
brew install gcc
brew install cmake
brew install opencv
```

Windows

télécharger cmake / opencv

Usage

```
cd /Projet/video/video/build
cmake ..
make
./bin/video #with a video as a argument or the webcam is launch.
```

UML

Conclusion

This project was very interesting and it was the first time I work on something as this.