Natural Language Understanding

Lecture 3: Language modeling with neural networks

Adam Lopez 23 January 2018

School of Informatics University of Edinburgh alopez@inf.ed.ac.uk

Language Models

Language Models

Feedforward language models

Reading: Bengio et al. 2003

Background: Jurafsky and Martin (ed. 3) 4.0-4.3

Predict the next word!

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Summer is hot winter is _____

She is drinking a hot cup of

In the park I saw a



Image captioning

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A language model is a probabilistic generative model of strings

A language model assigns probabilities to sequences

- Often a simple *n*-gram model. Trigrams models often work well.
- applications:
 - speech recognition
 - machine translation
 - text completion
 - optical character recognition
 - image captioning
 - grammar checking

Applications of Language Modeling

Machine translation:

- word ordering: P(the cat is small) > P(small the is cat);
- word choice: P(walking home after school) > P(walking house after school).

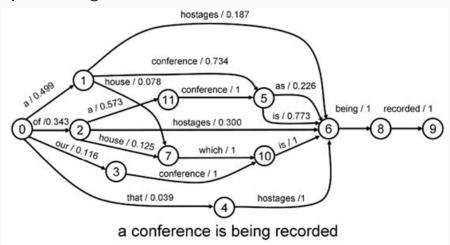
Grammar checking:

- word substitutions:
 P(the principal resigned) > P(the principle resigned);
- agreement errors: P(the cats sleep in the basket) > P(the cats sleeps in the basket).

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Applications of Language Modeling

Speech recognition:



Text completion:



How to derive an *n*-gram language model

Given a sequence of words $w_1 \dots w_k$, how do we define $P(w_1 \dots w_k)$? Let W_i be a r.v. taking value of word at position i.

Use the chain rule:

$$P(w_1...w_k) = P(W_1 = w_1) \times$$

$$P(W_2 = w_2 \mid W_1 = w_1) \times$$
...
$$P(W_k = W_k \mid W_1 = w_1, ..., W_{k-1} = w_{k-1})$$

$$P(W_{k+1} = \langle \text{STOP} \rangle \mid W_1 = w_1, ..., W_k = w_k)$$

Language modeling as probabilistic prediction

Given a finite vocabulary V, we want to define a probability distribution $P:V^*\to\mathbb{R}_+$.

The *finite vocabulary* bit should worry you. We'll come back to this, but not today!

Revision questions:

- What is the sample space?
- What might be some useful random variables?
- What constraints do we need to satisfy?

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Written more concisely

Use the chain rule:

$$P(w_1...w_k) = P(w_1) \times P(w_2 \mid w_1) \times \dots$$
...
 $P(w_k \mid w_1, ..., w_{k-1})$
 $P(\langle \text{STOP} \rangle \mid w_1, ..., w_k)$
 $= \prod_{i=1}^{k+1} P(w_i | w_1, ..., w_k)$

Defines *joint distribution* over infinite sample space in terms of *conditional distributions*, each over finite sample spaces (but with potentially infinite history!)

$P(w_i \mid w_1, ..., w_{i-1}) \sim P(w_i \mid w_{i-n+1}, ..., w_{i-1})$

What is $P(w_i \mid w_{i-n+1}, ..., w_{i-1})$?

Given $w_{i-n+1}, ..., w_{i-1}, P$ is a probability distribution, hence:

$$P:V\to\mathcal{R}_+$$

$$\sum_{w \in V} P(w \mid w_{i-n+1}, ..., w_{i-1}) = 1$$

How can we define such a function?

Simplest idea: let $P(w_i \mid w_{i-n+1}, ..., w_{i-1})$ be a parameter (i.e. a real number) in a table indexed by $w_{i-n+1}, ..., w_i$. What are some problems with this?

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Estimating *n*-gram Probabilities

We can get maximum likelihood estimates for the conditional probabilities from *n*-gram counts in a corpus:

$$P(w_2|w_1) = \frac{n_{(w_1,w_2)}}{n_{(w_1)}} \qquad P(w_3|w_1,w_2) = \frac{n_{(w_1,w_2,w_3)}}{n_{(w_1,w_2)}}$$

But building good *n*-gram language models can be difficult:

- the higher the *n*, the better the performance
- but most higher-order *n*-grams will never be observed—are these *sampling zeros* or *structural zeros*?
- good models need to be trained on billions of words
- this entails large memory requirements
- smoothing and backoff techniques are required.

If we have a sequence of words $w_1 ldots w_k$ then we can use the language model to predict the next word w_{k+1} :

$$\hat{w}_{k+1} = \operatorname*{argmax}_{w_{k+1}} P(w_{k+1}|w_1 \dots w_k)$$

Being able to predict the next word is useful for applications that process input in real time (word-by-word).

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Feedforward language models

What can we estimate with a universal function approximator?

Probability simply requires us to obey the following rules (remember: V is finite):

$$P:V\to\mathcal{R}_+$$

$$\sum_{w \in V} P(w \mid w_{i-n+1}, ..., w_{i-1}) = 1$$

In the last lecture we learned that multi-layer perceptrons were universal function approximators. And, we have a learning algorithm for them.

Can we use them to learn P?

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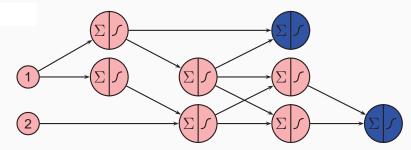
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Probability distributions are vectors!

Summer is hot winter is

summer ()

Multilayer perceptrons have only one data type



Input: a vector of real numbers.

Output: a vector of real numbers. (Vectors of size 1 are still vectors!)

Turn any vector into a probability with the softmax function!

$$P(Y = y \mid X) = \frac{\exp(y \cdot w)}{\sum_{y' \in Y} \exp(y' \cdot w)}$$

- Softmax is a generalization of the logistic function
- Takes the inner product of the *representation* of every possible outcome *y* (a vector) and the weights *w* to produce a real value for the outcome.
- Exponentiation makes every value positive.
- Normalization makes everything sum to one.

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Elements of discrete vocabularies are vectors!

	Summer	is	hot	winter	is
is	0	1	0	0	1
cold	0	0	0	0	0
grey	0	0	0	0	0
hot	0	0	1	0	0
summer	1	0	0	0	0
winter	0	0	0	1	0



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Feedforward LM: function from a vectors to a vector

$W_{i-1} \stackrel{!}{\triangleright} \mathbf{C} \stackrel{!}{\circ} \mathbf{W} \stackrel{!}{\circ} \mathbf{V} \stackrel{!}{\triangleright} W_{i}$ $W_{i-2} \stackrel{!}{\triangleright} \mathbf{C} \stackrel{!}{\circ} \mathbf{W} \stackrel{!}{\circ} \mathbf{V} \stackrel{!}{\triangleright} W_{i}$ $W_{i-3} \stackrel{!}{\triangleright} \mathbf{C} \stackrel{!}{\circ} \mathbf{V} \stackrel{!}{\triangleright} \mathbf{V}$ $\mathbf{v}_{i-3} \stackrel{!}{\triangleright} \mathbf{C} \stackrel{!}{\circ} \mathbf{V} \stackrel{!}{\triangleright} \mathbf{V}$ $\mathbf{v}_{i-3} \stackrel{!}{\triangleright} \mathbf{C} \stackrel{!}{\circ} \mathbf{V}$

Summary

- Language models assign string probabilities
- Useful for word prediction in many NLP applications
- *n*-gram models simplify language modeling via a Markov assumption
- *n*-gram models can be parameterized with simple multilayer neural network
- Many conditional probability distribution can be parameterized with neural networks using a similar strategy

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