Quizbowl object model

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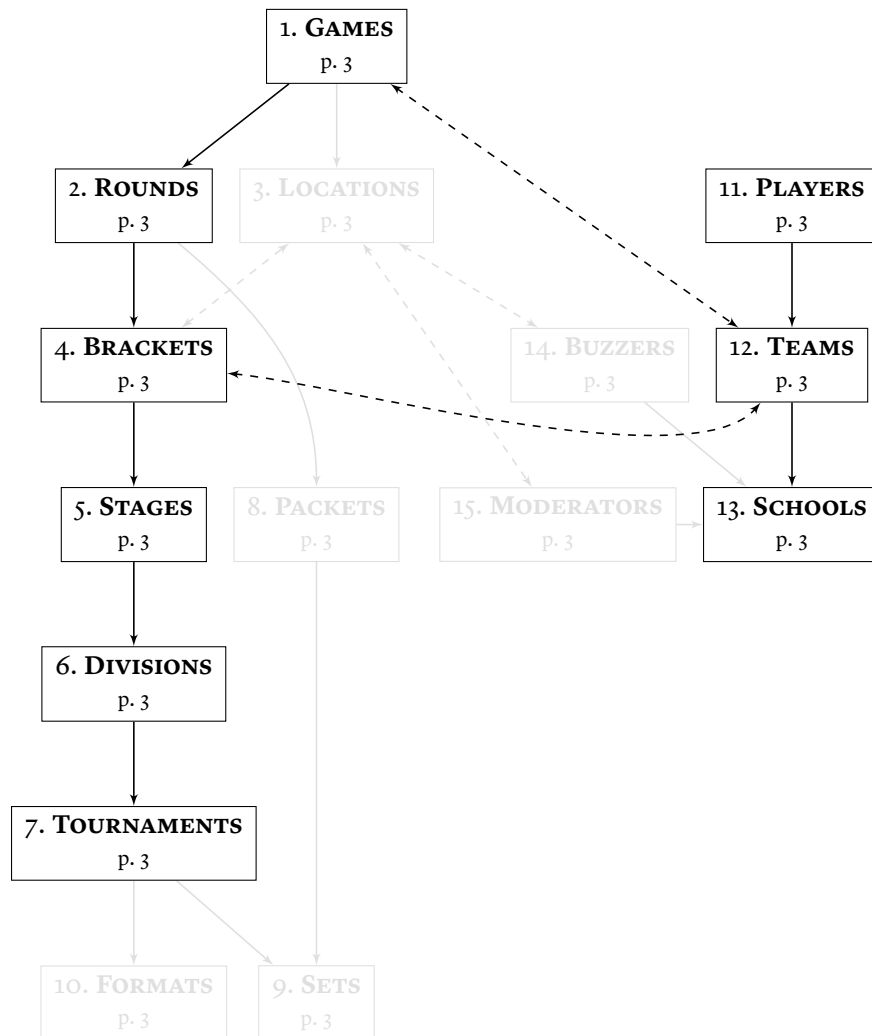
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Introduction

Text here

Contents

The class diagram below illustrates the objects in a complete quizbowl software suite. Click on a class to jump to that section.

1   Games

2   Rounds

3   Locations

4   Brackets

5   Stages

Or "phases."

6   Divisions

7   Tournaments

8   Packets

9   Sets

10   Formats

11   Players

12   Teams

13   Schools

14   Buzzers

15   Moderators