

# Package ‘eulerian’

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**Title** eulerian: A package to find eulerian paths from graphs

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**Description** An eulerian path is a path in a graph which visits every edge exactly once. This package provides methods to handle eulerian paths or cycles.

**License** GPL-2

**Depends** R(>= 2.15.0), methods

**Imports** graph

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eulerian-package	<i>eulerian: A package to handle eulerian paths from graphs</i>
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## Description

An eulerian path is a path in a graph which visits every edge exactly once. This package provides methods to handle eulerian paths or cycles.

**Examples**

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="directed")
g <- addEdge(graph=g, from=LETTERS[1:4], to=LETTERS[c(2:4,1)])
if(hasEulerianCycle(g)){
  ecycle <- eulerian(g)
  writeLines(paste(ecycle, collapse=" -> "))
}
```

eulerian

*Method for finding an eulerian path or cycle.***Description**

An eulerian path is a path in a graph which visits every edge exactly once. This function returns an eulerian path from a graph (if there is any). It works for both directed and undirected graphs.

**Usage**

```
eulerian(graph, start = NULL)
```

**Arguments**

graph	a graphNEL object.
start	character or NULL. The name of the start node of an eulerian path.

**Details**

If start is not NULL, then eulerian returns a path starting from it. Otherwise, the start node is automatically selected.

**Value**

A character vector representing an eulerian path/cycle in graph. Each entry in the vector represents the name of a node in the graph.

**Author(s)**

Ashis Saha

**Examples**

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="undirected")
g <- addEdge(graph=g, from=LETTERS[1:3], to=LETTERS[2:4])
ep <- eulerian(g)

g <- new("graphNEL", nodes=as.character(1:10), edgemode="directed")
g <- addEdge(graph=g, from=c("1","2","2","3","4","5","6","6","7","8","9","10"),
to=c("10","1","6","2","2","4","5","8","9","7","6","3"))
ep <- eulerian(g, "6")
```

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hasEulerianCycle	<i>Method for checking whether an eulerian cycle exists.</i>
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**Description**

An eulerian cycle is a path in a graph which visits every edge exactly once, and starts and ends at the same node.

**Usage**

```
hasEulerianCycle(graph)
```

**Arguments**

graph                      a graphNEL object.

**Details**

A graph will have an euler cycle if and only if every node has same number of edges entering into and going out of it.

**Value**

TRUE, if graph has an euler cycle. FALSE, otherwise.

**Author(s)**

Ashis Saha

**Examples**

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="directed")
g <- addEdge(graph=g, from=LETTERS[1:4], to=LETTERS[c(2:4,1)])
hasEulerianCycle(g)
```

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hasEulerianPath	<i>Method for checking whether an eulerian path exists.</i>
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**Description**

An eulerian path is a path in a graph which visits every edge exactly once.

**Usage**

```
hasEulerianPath(graph, start = NULL)
```

**Arguments**

<code>graph</code>	a graphNEL object.
<code>start</code>	character or NULL. The name of the start node of an eulerian path.

**Details**

If `start` is NULL, this function returns whether there exists any eulerian path in `graph`. If `start` is not NULL, the function determines if there exists an eulerian path starting from `start`.

**Value**

TRUE, if there is an eulerian path. FALSE, otherwise.

**Author(s)**

Ashis Saha

**Examples**

```
require(graph)
require(eulerian)
g <- new("graphNEL", nodes=LETTERS[1:4], edgemode="undirected")
g <- addEdge(graph=g, from=LETTERS[c(1:4)], to=LETTERS[c(2:4,4)])
hasEulerianPath(g) #TRUE
hasEulerianPath(g, "B") #FALSE
```

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