Fundamentals of Information & Network Security ECE 471/571



Lecture #11,12: DES Security, and AES

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DES Summary

Two techniques

- Substitution provides the confusion
- Transposition provides the diffusion

Accomplish:

- The output bits have no obvious relationship to the input bits
- Spreading the effect of one input bit to other bits in the output.

Implementation

- Uses only standard arithmetic and logic operations
- Repetitive algorithm: suitable for hardware

Multiple Encryption DES

- Encrypting twice with the same key
 - Problem?

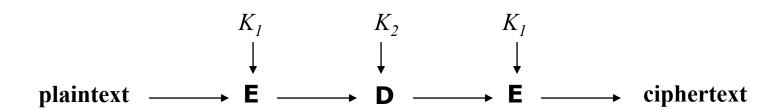
- Encrypting twice with two keys
 - Problem?
 - Meet-in-the-middle attack

plaintext
$$\xrightarrow{K_1}$$
 $\xrightarrow{K_2}$ ciphertext

(Read [Kaufman] 4.4.1.2 on page 111)

Triple DES

- Triple encryption with only two keys
 - 112-bit key, 64-bit data block
 - Why two keys, not three?
 - Why EDE, not EEE?

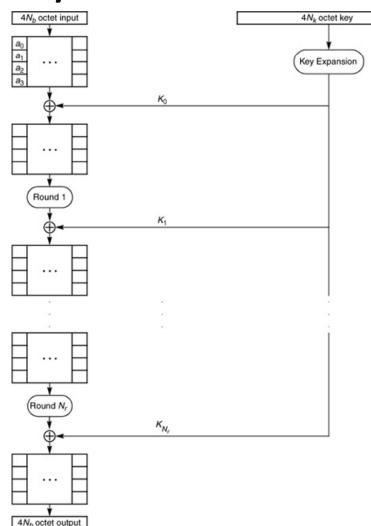


AES History

- NIST published RFP for Advanced Encryption Algorithm in 1997:
 - Fully specified and explained algorithm
 - Variable strength by key size (128, 192, 256 bits)
 - Efficient implementation on various software & hardware platforms
- In 1998, cryptographic community was asked to comment on 15 candidates.
- In 1999, out of 15, the selection was narrowed to 5 candidates: MARS,
 RC6, Rijndael, Serpent, and Twofish.
- Rijndael was selected in November 2001

Overview of Rijndael/AES

- Key size: 128-, 192-, or 256-bits.
- Block size: 128 bits
- Number of rounds:
 - AES 128 -- 10 rounds
 - AES 192 -- 12 rounds
 - AES 256 -- 14 rounds
- A 128-bit <u>round key</u> is used for each round
 - 128 bits = 16 bytes = 4 words
 - needs Nr+1 round keys for Nr rounds
 - If 10 rounds, needs 44 words for round keys



Overview of AES

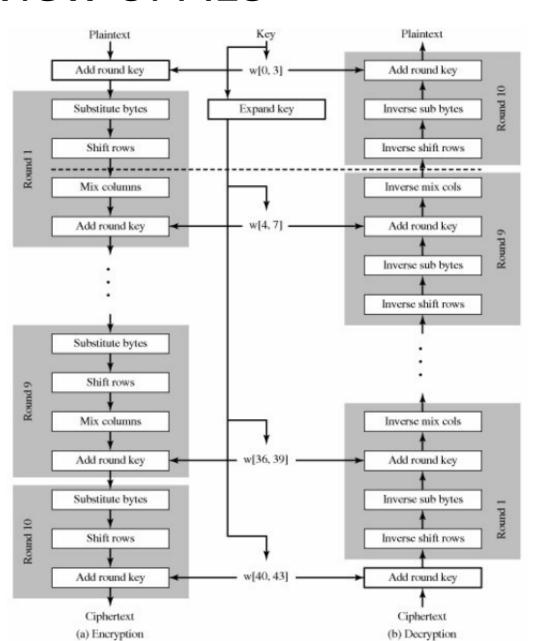
AES-128:

 $N_b = 4$

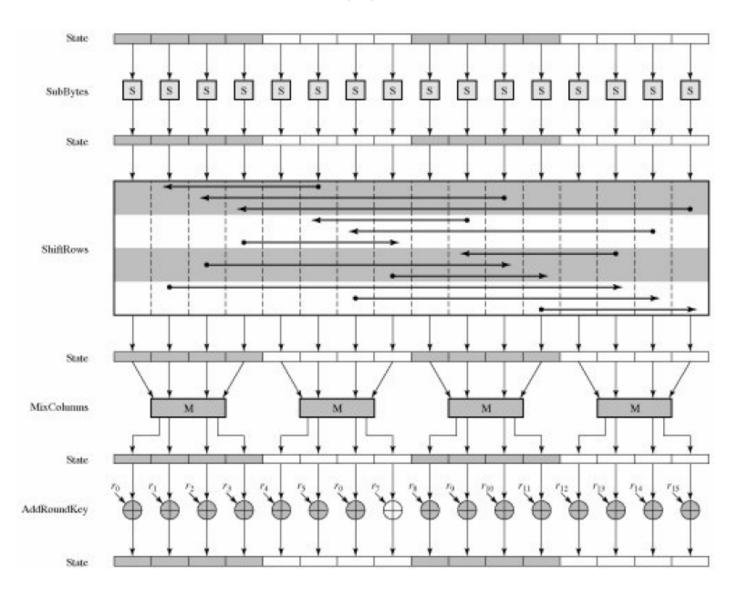
 $N_k = 4$

 $N_r = 6 + max(N_b, N_k)$

= 10



An Encryption Round



AddRoundKey

Columnwise operation: the 128-bit state is bitwise
 XORed with the 128-bit round key

47	40	A3	4C
37	D4	70	9F
94	E4	3A	42
ED	A5	A6	BC

 \oplus

	AC	19	28	57
	77	FA	D1	5C
2	66	DC	29	00
	F3	21	41	6A

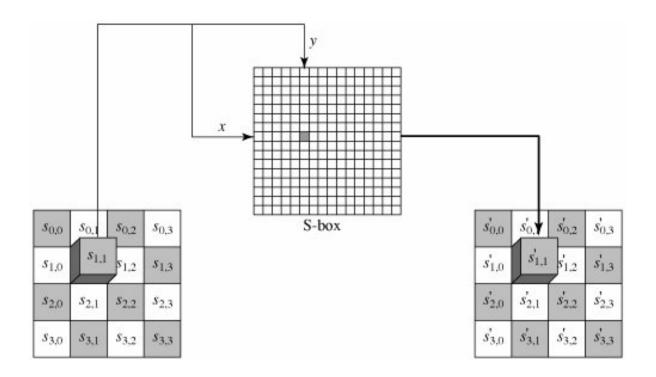
EB 59 8B 1B 40 2E A1 C3 F2 38 13 42 1E 84 E7 D2

State Matrix

Round Key Matrix

Substitute Bytes

- SubBytes: table lookup with a 16x16 S-box of bytes
- Substitute byte transformation:



AES S-Box

• Input: $10001011(8b) \rightarrow (00111101)(3d)$ 9 6 7c 7b f2 6f d7 63 64 c5 30 01 67 2b fe ab 76 82 c9 7d fa 59 47 f0d4 a2 af 9c c0ad a4 ca b7 fd 93 26 36 3f f7 34 a5 e5 fl d8 31 15 cc23 75 c3 18 96 05 9a 07 12 80 e2 c7 eb b2 83 2c 5a 52 3b d6 **b**3 e3 2f 84 1b 29 09 1a 6e a0 fc 53 d1 00 ed 20 b1 5b cb 39 4c 58 cf 6a be 4a ef fb 43 4d 33 85 45 f9 7f 50 3c 9f a8 6 d009 aa 51 a3 40 8f 92 9d 38 f5 b6 da 21 ff f3 d2 bc 10 0c13 5f 97 44 a7 7e 3d 64 5d 19 73 cd c4 ec 81 4f dc 2a 90 88 46 **b**8 de 5e 0ddb 60 14 ee 32 3a 49 24 5c d3 62 91 95 79 0a 06 e4 e0 ac c8 37 6d 8d d5 4e a9 6c 56 f4 65 7a 08 h ea ae 78 74 1f 8b 25 2e 1c a6 b4 c6 e8 dd 4b bd 8a ba 3e f6 57 b5 66 48 03 0e 61 35 b9 86 1d 9e ByteSub() 98 55 69 d9 8e 94 9b 28 df ShiftRows() 1e e9 ce MixColumns() 89 bf 68 99 0f 54 0de6 42 2d b0 bb 8c a1 41 16 AddRoundKey()

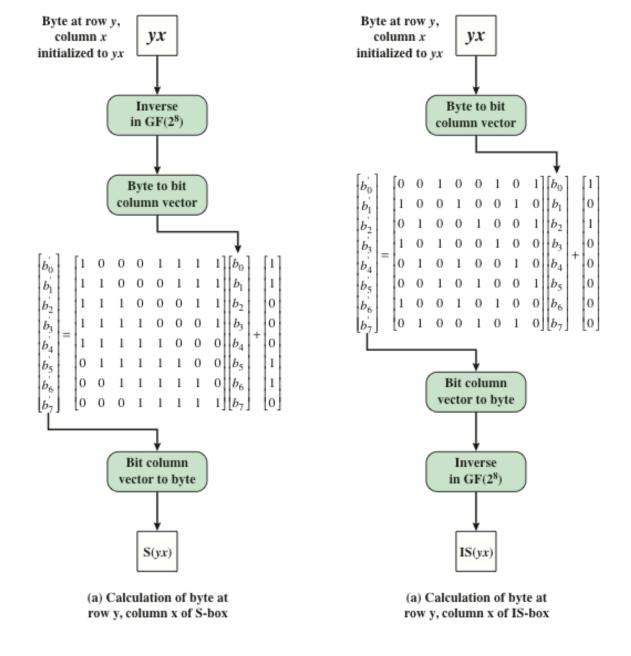


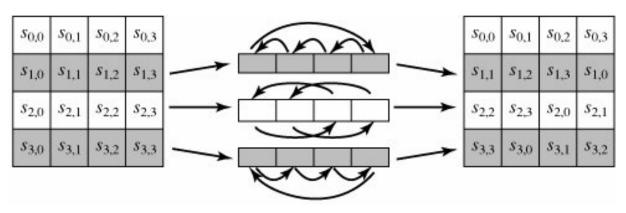
Figure 6.6 Construction of S-Box and IS-Box

S-Box Rationale

- The S-box is designed to be resistant to known cryptanalytic attacks
- The Rijndael developers sought a design that has a low correlation between input bits and output bits and the property that the output is not a linear mathematical function of the input
- The nonlinearity is due to the use of the multiplicative inverse

ShiftRows

• Shift row transformation:

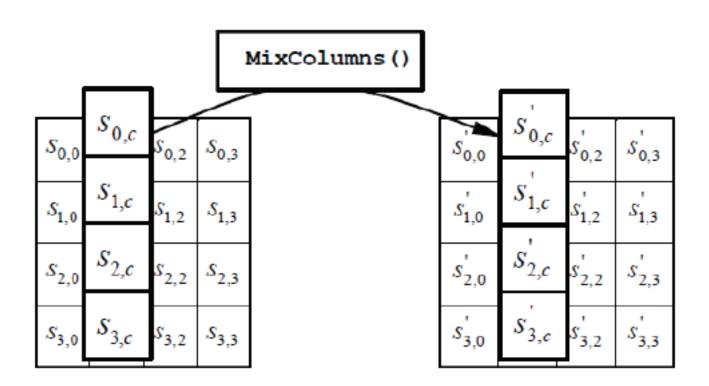


• Example:

87	F2	4D	97
EC	6E	4C	90
4A	C3	46	E7
8C	D8	95	A6

87	F2	4D	97
6E	4C	90	EC
46	E7	4A	C3
A6	8C	D8	95

Mixcolumn



The MixColumn operation is omitted in the last,
 i.e., N_rth round

Mathematical Interpretation

• Regard a byte as an element of $GF(2^8)$. Multiply this by a matrix, again with entries in $GF(2^8)$, to produce the output/

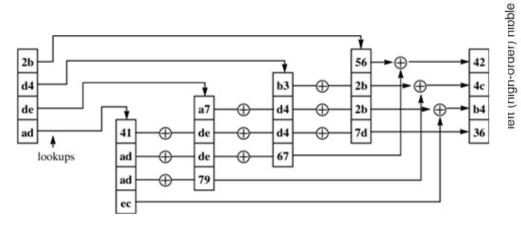
```
\begin{pmatrix} 00000010 & 00000011 & 00000001 & 00000001 \\ 00000001 & 00000010 & 00000011 & 00000001 \\ 00000001 & 00000001 & 00000010 & 00000011 \\ 00000011 & 00000001 & 00000001 & 00000010 \end{pmatrix} \begin{pmatrix} S_{0,0} & S_{0,1} & S_{0,2} & S_{0,3} \\ S_{1,0} & S_{1,1} & S_{1,2} & S_{1,3} \\ S_{2,0} & S_{2,1} & S_{2,2} & S_{2,3} \\ S_{3,0} & S_{3,1} & S_{3,2} & S_{3,3} \end{pmatrix}
```

```
ByteSub()
ShiftRows()
MixColumns()
AddRoundKey()
```

Mix Columns Rationale

- Coefficients of a matrix based on a linear code with maximal distance between code words ensures a good mixing among the bytes of each column
- The mix column transformation combined with the shift row transformation ensures that after a few rounds all output bits depend on all input bits

Mixcolumn Table Lookup

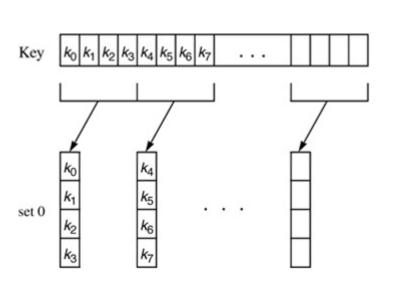


right (low-order) nibble

	~	-41	2	- 1	*	5			raei				1041	2011	0.25	f
	0	1	2	3	4		6	7	8	9	a	b	c	d	е.	_
	00	02	04	06	08	0a 05	0c 06	0e 07	10	12	14 0a	16 0b	18 0c	la 0d	1c 0e	le Of
0	00	01	02	03	04	05	06	07	08	09	0a	0b	00	0d	0e	Of
	00	03	06	05	00	Of	0a	09	18	1b	1e	1d	14	17	12	11
	20	22	24	26	28	2a	2c	2e	30	32	34	36	38	3a	3 c	3 e
	10	11	12	13	14	15	16	17	18	19	1a	1b	10	1d	1e	1f
1	10	11	12	13	14	15	16	17	18	19	1a	1b	1c	1d	1e	1f
	30	33	36	35	3c	3f	3a	39	28	2b	2e	2d	24	27	22	21
	40	42	44	46	48	4a	4c	4e.	50	52	54	56	58	5a	5c	5e
2	20	21	22	23	24	25	26	27	28	29	2a	2b	2c	2d	2e	2f
2	20	21	22	23	24	25	26	27	28	29	2a	2b	2c	2d	2e	2£
	60	63	66	65	6c	6f	ба.	69	78	7b	7e	7d	74	77	72	71
	60	62	64	66	68	6a	6c	6e	70	72	74	76	7.8	7a	7c	7e
3	30	31	32	33	34	35	36	37	38	39	3a	3b	3 c	3d	3 e	3f
-	30	31	32	33	34	35	36	37	38	39	3a	3b	3 c	3d	3e	3£
	50	53	56	55	5c	5f	5a	59	48	4b	4e	4d	44	47	42	41
	80	82	84	86	88	8a	8c	8e	90	92	94	96	98	9a	9c	9e
4	40	41	42	43	44	45	46	47	48	49	4a	4b	4c	4d	4e	4f
	40	41	42	43	44	45	46	47	48	49	4a	4b	4c	4d	4e	4f
	c0	c3	c6	c5	cc	cf	ca	c9	d8	db	de	dd	d4	d7	d2	d1
	a0 50	a2 51	a4 52	a6 53	a8 54	55	ac 56	ae 57	b0 58	b2 59	b4 5a	b6 5b	b8	ba	bc	be 5f
5	50	51	52	53	54	55	56	57	58	59	5a	5b	5c	5d 5d	5e 5e	5f
	fo	f3	f6	£5	fa	ff	fa	f9	e8	eb	ee	ed	e4	e7	e2	el
	c0	c2	c4	c6	c8	ca	cc	ce	d0	d2	d4	d6	d8	da	dc	de
	60	61	62	63	64	65	66	67	68	69	6a	6b	60	6d	6e	6f
6	60	61	62	63	64	65	66	67	68	69	6a	6b	6c	6d	бе	6f
	a0	a3	a6	a5	ac	af	aa	a9	b8	bb	be	bd	b4	b7	b2	b1
	e0	e2	e4	e6	e8	ea	ec	ee	fo	£2	£4	£6	f8	fa	fc	fe
	70	71	72	73	74	75	76	77	78	79	7a	7b	7c	7d	7e	7 £
7	70	71	72	73	74	75	76	77	78	79	7a	7b	7c	7d	7e	7 £
	90	93	96	95	9 c	9 f	9a	99	88	8b	8e	8d	84	87	82	81
	1b	19	1f	1d	13	11	17	15	0b	09	0f	0d	03	01	07	0.5
В	80	81	82	83	84	85	86	87	88	89	8a	8b	8c	8d	8e	8£
	80	81	82	83	84	85	86	87	88	89	8a	8b	8c	8d	8e	8f
	9b	98	9d	9 e	97	94	91	92	83	80	85	86	8f	8c	89	8a
	3b	39	3f	3d	33	31	37	35	2b	29	2f	2d	23	21	27	25
9	90	91	92	93	94	95	96	97	98	99	9a	9b	9 c	9đ	9e	9f
	90	91	92	93	94	95	96	97	98	99	9a	9b	90	9d	9e	9£
	ab	a8	ad	ae	a7	a4	al	a2	b3	b0	b5	b6	bf	bc	b9	ba
	5b a0	59 al	5f a2	5d a3	53 a4	51 a5	57 a6	55 a7	4b a8	49 a9	4f aa	4d ab	43 ac	41 ad	47 ae	45 af
а.	a0	a1	a2	a3	a4	a5	a6	a7	a8	a9	aa	ab	ac	ad	ae	af
	fb	f8	fd	fe	£7	f4	f1	f2	e3	e0	e5	e6	ef	ec	e9	ea
- 1	7b	79	7£	7d	73	71	77	75	6b	69	6f	6d	63	61	67	65
	b0	bl	b2	b3	b4	b5	b6	b7	b8	b9	ba	bb	bc	bd	be	bf
0	bo	b1	b2	b3	b4	b5	b6	b7	b8	b9	ba	bb	bc	bđ	be	bf
	cb	c8	cd	ce	c.7	c4	cl	c2	d3	d0	d5	d6	df	dc	d9	da
1	9b	99	9f	9đ	93	91	97	95	8b	89	8f	8d	83	81	87	85
20	c0	cl	c2	c3	c4	c5	c6	c7	c8	c9	ca	cb	cc	cd	ce	cf
	c0	cl	c2	c3	c4	c5	c6	c7	c8	c9	ca	cb	cc	cd	ce	cf
-	5b	58	5d	5e	57	54	51	52	43	40	45	46	4f	40	49	4a
1	bb	b9	bf	bd	b3	b1	b7	b5	ab	a9	af	ad	a3	a1.	a7	a5
1	do	dl	d2	d3	d4	d5	d6	d7	d8	d9	da	db	dc	dd	de	df
6.7	do	d1	d2	d3	d4	d5	d6	d7	d8	d9	da	đb	dc	dd	de	df
	6b	68	6d	6e	67	64	61	62	73	70	75	76	7 f	7c	79	7 a
	db	d9	df	dd	d3	d1	d7	d5	cb	c9	cf	cd	c3	c1	c7	c5
	e0	el	e2	e3	e4	e5	e6	e7	e8	e 9	ea	eb	ec	ed	ee	ef
	e0	el	e2	e3	e4	e5	e6	e7	e8	e9	ea	eb	ec	ed	ee	ef
	3b	38	3d	3 e	37	3.4	31	32	23	20	25	26	2£	2c	29	2a
1/1	fb	£9	ff	fd	£3	f1	£7	£5	eb	e9	ef	ed	e3	e1	e7	e5
10			60	63	E 6	£5	f6	£7	f8	£9	fa	fb	fc	fd	fe	ff
6	£0	fl	£2	f3	£4											
		f1 f1 08	f2 0d	f3 0e	£4 07	f5 04	f6 01	f7 02	f8 13	f9 10	fa 15	fb 16	fc 1f	fd 1c	fe 19	ff 1a

Key Expansion

- 128-bit or 4 cols. of 4-byte key is expanded to 44 cols.
- In general, needs (Nr+1)Nb columns of key



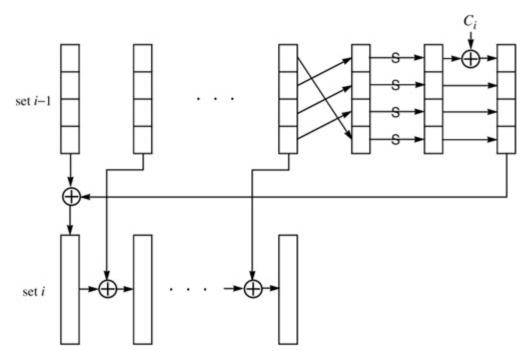


Figure 3-31. Rijndael key-expansion constants C_i

i = 1 thru 10:	1	2	4	8	10	20	40	80	1b	36
i = 11 thru 20:	6c	d8	ab	4d	9a	2f	5e	bc	63	с6
i = 21 thru 30:	97	35	6a	d4	b3	7d	fa	ef	c5	(91)

Key Expansion (I)

- The original key has 128 bits, which is arranged into a 4 by 4 matrix of bytes.
- This matrix is expanded by adding 40 more columns.
- Label the first four columns W(0), W(1), W(2), W(3).
- The new columns are generated recursively.
 - If i is not a multiple of 4

$$W(i) = W(i-4) \oplus W(i-1)$$

If i is multiple of 4

$$W(i) = W(i-4) \oplus T(W(i-1))$$

$$\mathbf{W}(4) = \mathbf{W}(0) \oplus \mathbf{T}(\mathbf{W}(3))$$

$$W(5) = W(1) \oplus W(4)$$

$$W(6) = W(2) \oplus W(5)$$

$$W(7) = W(3) \oplus W(6)$$

Key Expansion (II)

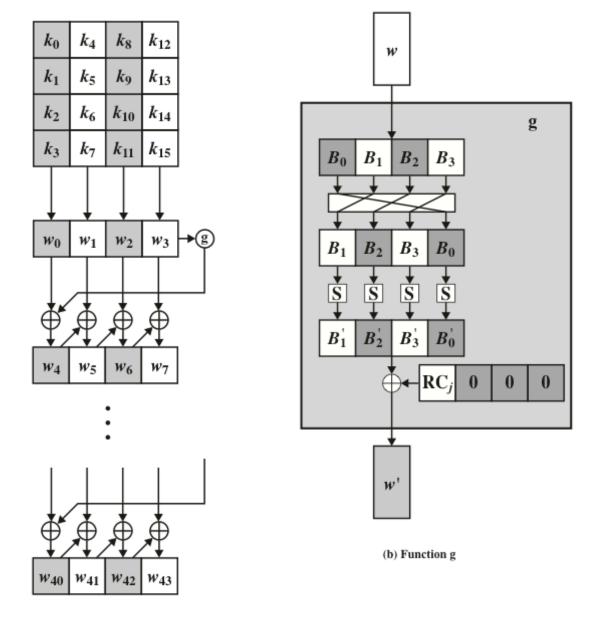
- T(W(i-1)) is the transform of W(i-1) obtained as follows.
 - Let element of column W(i-1) be a,b,c,d
 - Shift these cyclically to obtain b,c,d,a
 - Replace each of these bytes with corresponding element in the S-box, and get 4 bytes e,f,g,h
 - Compute the round constant in GF(2⁸)

$$r(i) = 00000010^{(i-4)/4}$$

Then, T(W(i-1)) is the column vector

$$(e \oplus r(i), f, g, h)$$

 The round key for the ith round consists of the columns: W(4i), W(4i+1), W(4i+2), W(4i+3)



(a) Overall algorithm

Figure 6.9 AES Key Expansion

Summary: Four Stages

One permutation and three substitutions

- Substitute bytes: uses an S-box to perform a byte-bybyte substitution of the block
- ShiftRows: a simple permutation
- MixColumns: a substitution that makes use of arithmetic over GF(2⁸)
- AddRoundKey: a simple bitwise XOR of the current block with a portion of the expanded key
- Each stage is easily reversible—decryption

Rijndael Cryptanalysis

- Resistant to linear and differential cryptanalysis
- Academic break on weaker version of the cipher, 9 rounds