

# **Wildcat Integrated Mobility Solution (WIMS)**

*Project Report – Team 6*

*ECE 579*

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## 1. Team Members

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## 2. Introduction

The information age was supposed to revolutionize how humans make decisions. With more data at their disposal, people would theoretically become capable of making more informed choices throughout their day, such as how best to travel from one point to another. Instead of making this decision process easier, however, unlimited data has predominantly led to the growing phenomenon of “choice paralysis,” the process by which individuals grappling with an overwhelming array of options ultimately end up in a state of indecision. The Wildcat Integrated Mobility Solution (WIMS) serves to remedy this problem by autonomously sorting through a sea of transportation options and making decisions optimized for time or distance, based on the user preference. Unlike common map apps like Google Maps, the WIMS offers dynamic guidance on when to change modes of transportation, allowing users to seamlessly transition between different modes throughout their journey. Google maps primarily focuses on setting a route for a single transportation mode, leaving the user to wonder if a better option exists that they are missing. The WIMS overcomes this limitation by integrating various transportation options into a single, cohesive travel plan that guarantees an optimal trip.

## 3. Scope

The WIMS is a tool that could be expanded to navigate any environment with any variety of modes of transportation; however, this project implements a prototype that is limited in scope to the University of Arizona campus and three modes of transportation: walking, biking, or riding the CatTran. For purposes of mimicking a public transit system, the bicycles are assumed to be available for checkout and return at special locations called bicycle depots. Furthermore, the bicycles are assumed to be capable of autonomous navigation in order to demonstrate the functionality of an Artificial Intelligence Production System (AIPS) that automatically redistributes the inventory of bicycles between depots as needed. To build the prototype, we constructed a map of the university campus consisting of distinct locations and valid paths connecting them. Locations can be classified as destinations, CatTran stops, bicycle depots, or regular intersections. Destinations are locations where travelers may begin or end their journey. CatTran stops are locations where travelers may board or disembark the CatTran, and bicycle depots are locations where travelers may mount or dismount bicycles. Bicycles are assumed to be available at any time, but the CatTran runs on a specific schedule. Intersections are simply locations where the traveler must choose a new path to continue their journey. These paths can be classified according to the valid modes for traversing them. In addition, we developed our prototype of the WIMS to take into account the effect of traffic conditions on paths and modes of transportation, both spatial and temporal. Although the prototype for the WIMS is limited in scope to the University of Arizona campus, it is intended to be scalable to any complex transportation network. In fact, each of the locations, paths,

and transportation options included in the prototype are fully configurable and could be used to mimic any number of real-world environments; for instance, commuting in downtown New York city. In addition, the scope of WIMS could be expanded to include modes of transportation with increasingly complex schedules, such as plane flights or car rentals. Finally, additional measures of merit might be introduced for WIMS to optimize for, such as the monetary cost of travel.

## **4. Requirements**

The project requirements are as follows:

- 1) The WIMS shall read database files that includes the information on locations and paths in the University of Arizona.
- 2) The WIMS shall accept updates to traffic and CatTran information.
- 3) The WIMS shall consolidate location, path, traffic and CatTran information to form a graph that represents the possible paths people may take to travel across various locations at campus.
- 4) The WIMS shall allow the user to specify two locations that correspond to locations on the map of the university.
- 5) The WIMS shall allow the user to specify how to optimize the path search for. The parameters that can be specified are:
  - a. Minimize distance traveled
  - b. Minimize the time taken to travel between two locations
  - c. Minimize the time taken to travel between two locations while taking traffic and CatTran information into account
- 6) The WIMS shall use the inputs given by the user to conduct the optimal path search between the two locations entered by the user.
- 7) WIMS shall display the path found by the search algorithm. The display shall contain the following:
  - a. The location IDs for the travel path
  - b. The order the locations are taken in the path
  - c. The mode of transportation used to arrive at the location.
  - d. The performance metric used to measure the optimality of the path.

## **5. System Architecture**

The WIMS is composed of two submodules: Wildcat Smart Guide (WSG) module and Bicycle Inventory Management (BIM) module. The WSG module is responsible for keeping track of the real-time traffic and CatTran updates, communicating with the BIM module for bicycle supply/demand, planning the optimal path for the user, and updating the path when situations changes. The BIM module is

responsible for managing the bicycle inventory at each bicycle depot. In the BIMS module, bicycle depot inventories are managed at each depot, and the central BIM module facilitates communication between depots and with the WSG module. The overall architecture is shown in the figure below.

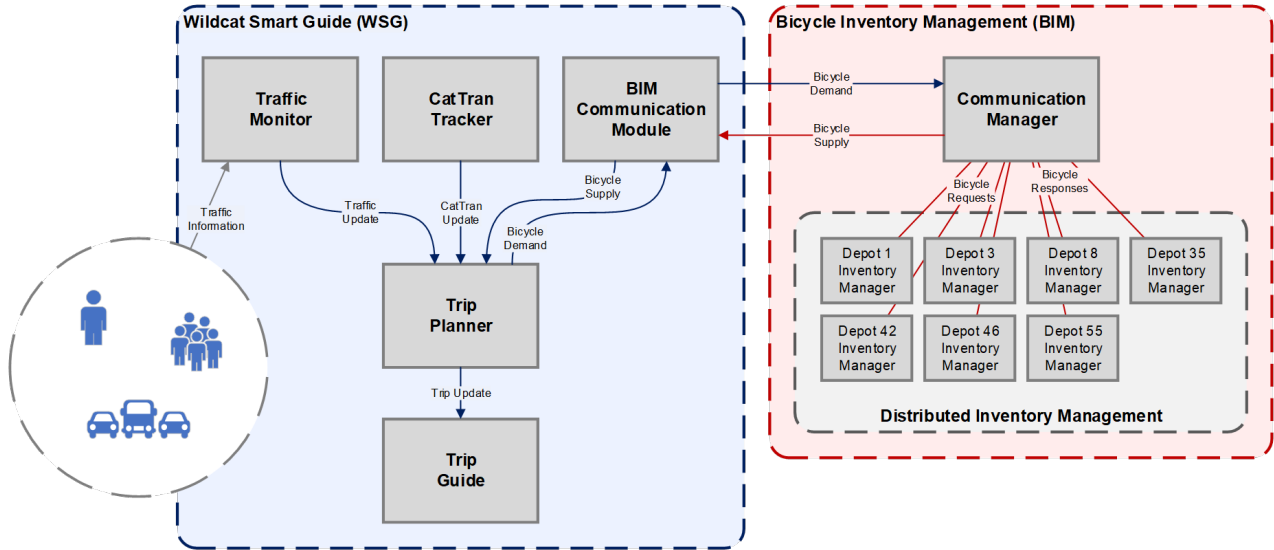


Figure 1: Overall Architecture

## 6. Wildcat Smart Guide

The Wildcat Smart Guide (WSG) module is an integrated mobility system that provides users the smart navigation guidance between different locations in the University of Arizona campus integrating the time of day, real-time traffic condition and mode of transportation. The amount of people on campus changes throughout the day; The amount of traffic spikes between classes; Certain parts of the campus is more crowded; Certain modes of transportation cannot travel all paths. Considering all such information, the WSG provides the optimal path to travel from one location to another location on campus using the optimal mode of transportation. For example, the WSG may advise you to walk from the Main Library to the Southeast corner of the Second Street Garage, then switch to the bicycle all the way to the ECE building.

### a. Location and Path Data

Total 59 different locations and 97 different paths on campus are chosen for the simulation. For each location, its latitude and longitude information are collected from the Google Map, as well as information like the types of the location (e.g., destination, bicycle depot, CatTran stop) and other neighboring locations. For each path, its path and straight distances are collected using the Google Map, along with information like allowed modes of transportation and traffic rating, which is described more in detail in the Traffic Simulation section below.

The list of destination locations selected for the WIMS are:

- Park Avenue Garage
- Aerospace and Mechanical Engineering (AME) Building
- Electrical and Computer Engineering (ECE) Building
- Education Building
- Old Main
- Main Library
- McKale Center

The list of bicycle depot locations selected for the WIMS are:





- East Side of Park Avenue Garage
- East Side of AME Building
- South Side of ECE Building
- Southwest side of Education Building
- East Side of Old Main
- Northeast Side of Main Library
- West Side of McKale Center




The list of CatTran stops locations selected for the WIMS are:

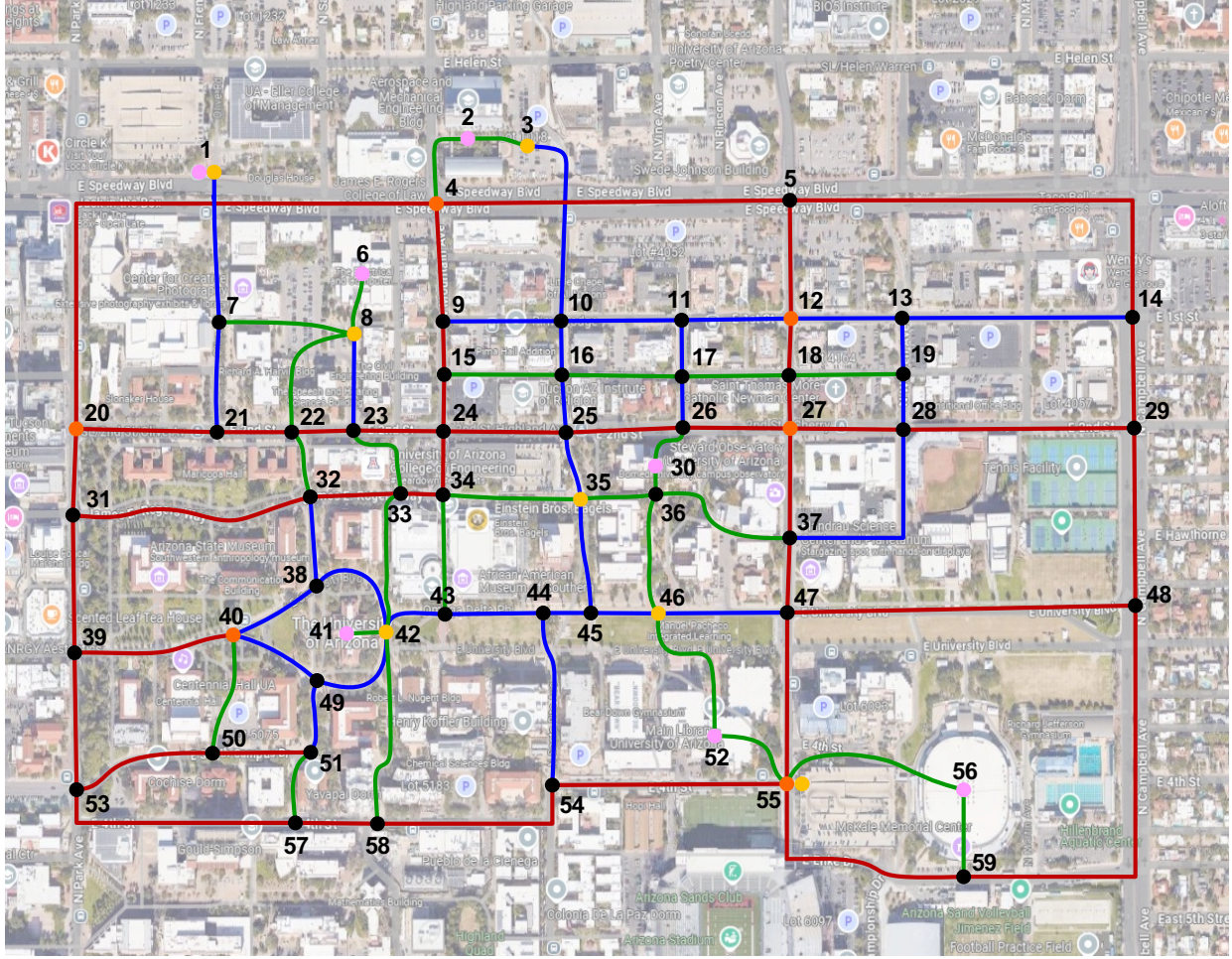
- 1st and Cherry
- Speedway and Mountain
- 2nd and Cherry
- 2nd and Park
- Old Main Circle
- 4th and Cherry

The University of Arizona campus map used for the WIMS is shown in **Figure 2** below. The legend for the map is described in **Table 1**.

**Table 1:** Map Legend

Location Color		Location Type
Pink		Destination
Orange		CatTran Stop
Yellow		Bicycle Depot
Black		Intersection

Path Color		Path Type
Red		Walk, Bicycle, CatTran
Blue		Walk, Bicycle
Green		Walk

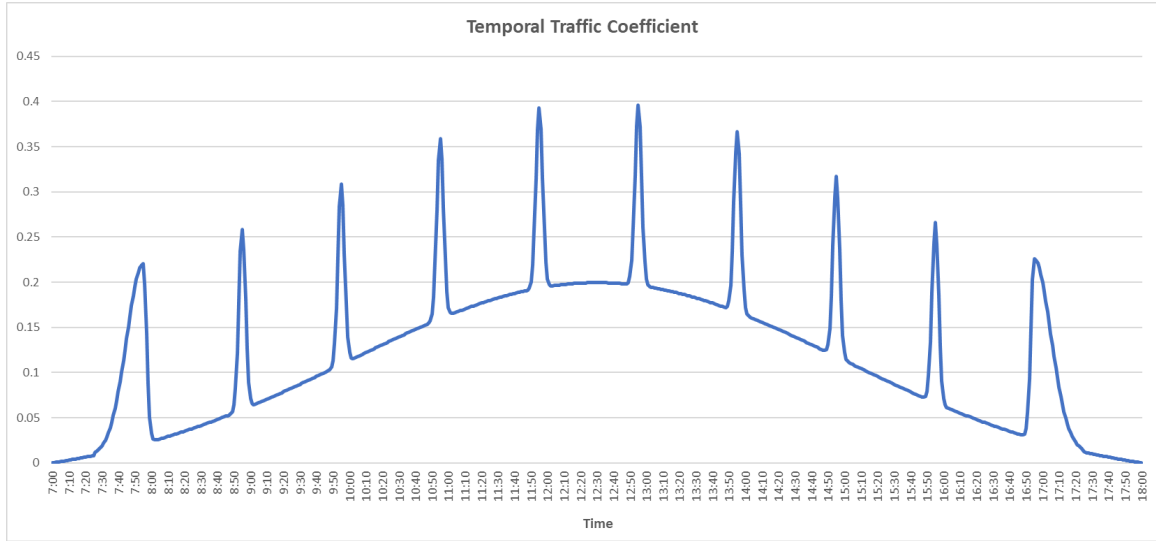


**Figure 2: The University of Arizona Map for the WIMS**

### *b. Traffic Simulation*

The effect of traffic is considered in three different ways: temporally, spatially and by different modes of transportation.






Temporally, the amount of traffic increases in the morning, peaks around noon and decreases in the afternoon. It also spikes between classes. The overall traffic throughout the day is modeled using the Gaussian distribution, where the mean is at 12:30pm, and the standard deviation is 150 minutes. The traffic is simulated from 7:00am to 6:00pm. Assuming the Monday/Wednesday/Friday schedule, the traffic spikes between classes are modeled using the shifted sum of the Gaussian distribution, where the mean is at 55min before every hour, and the standard deviation is 2 minutes. For the beginning of the first class and for the end of the last class, since students have more time, the traffic is modeled using the Gaussian distribution with the standard deviation of 10 min. The combined temporal modeling of the traffic is shown in the figure below:



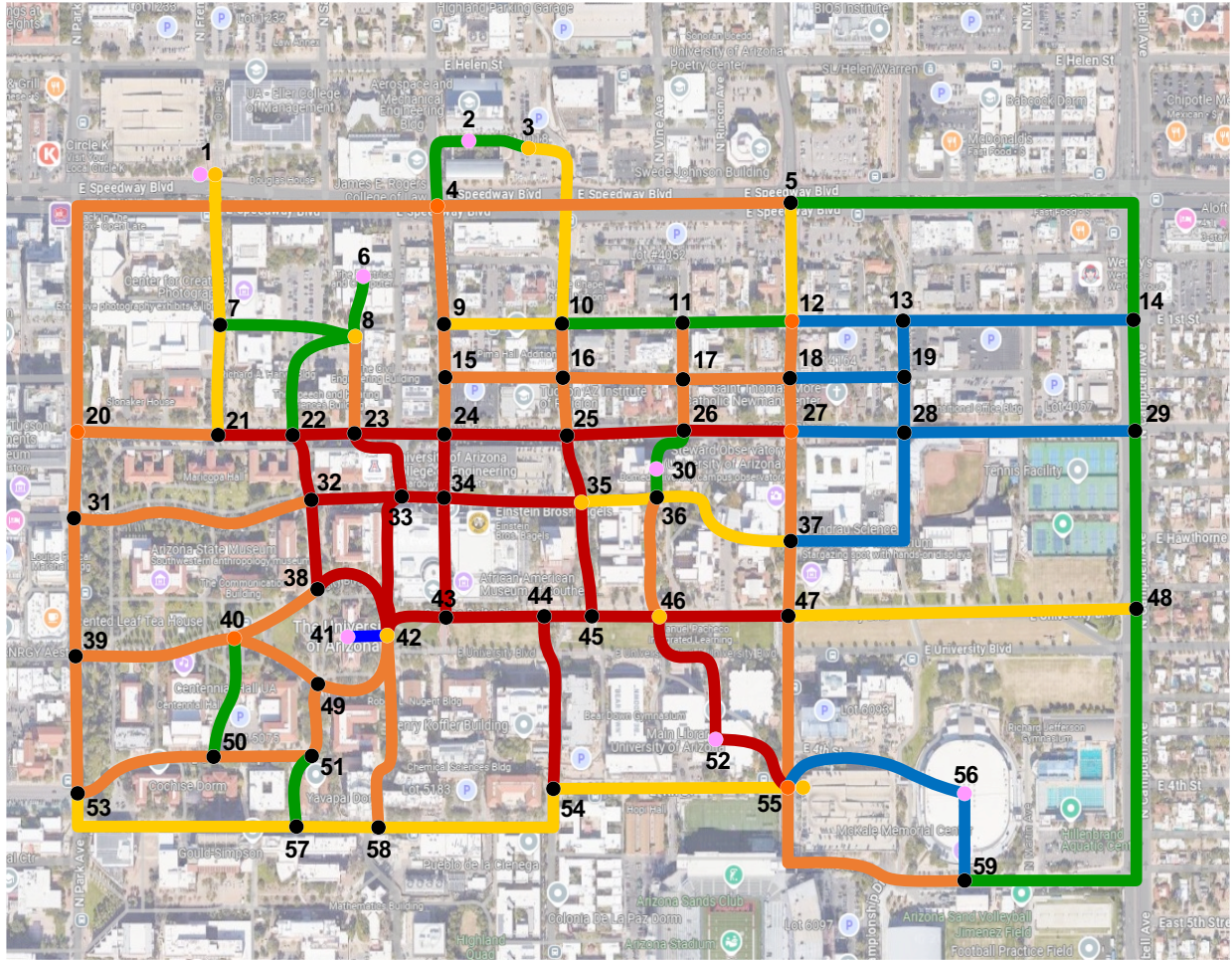
**Figure 3: Temporal Traffic Coefficient**

Spatially, there is more traffic near the center of the campus where popular classroom buildings and common places (i.e., student union) are concentrated. To address this, different paths in the map are given different traffic ratings. There are five traffic ratings, and each rating are given the traffic spatial coefficient in **Table 2**. The traffic rating for each path is shown in **Figure 4** below.

**Table 2: Spatial Traffic Coefficient**

Rating	Color	Spatial Coefficient
5		2.5
4		2.05
3		1.6
2		1.15
1		0.7





**Figure 4:** Path Traffic Rating

Different modes of transportation are affected differently by the traffic. Walking is not affected by the traffic too much, whereas CatTrans can be slowed down by up to 70% due to vehicular and pedestrian traffic. The following transportation mode traffic coefficients are used:

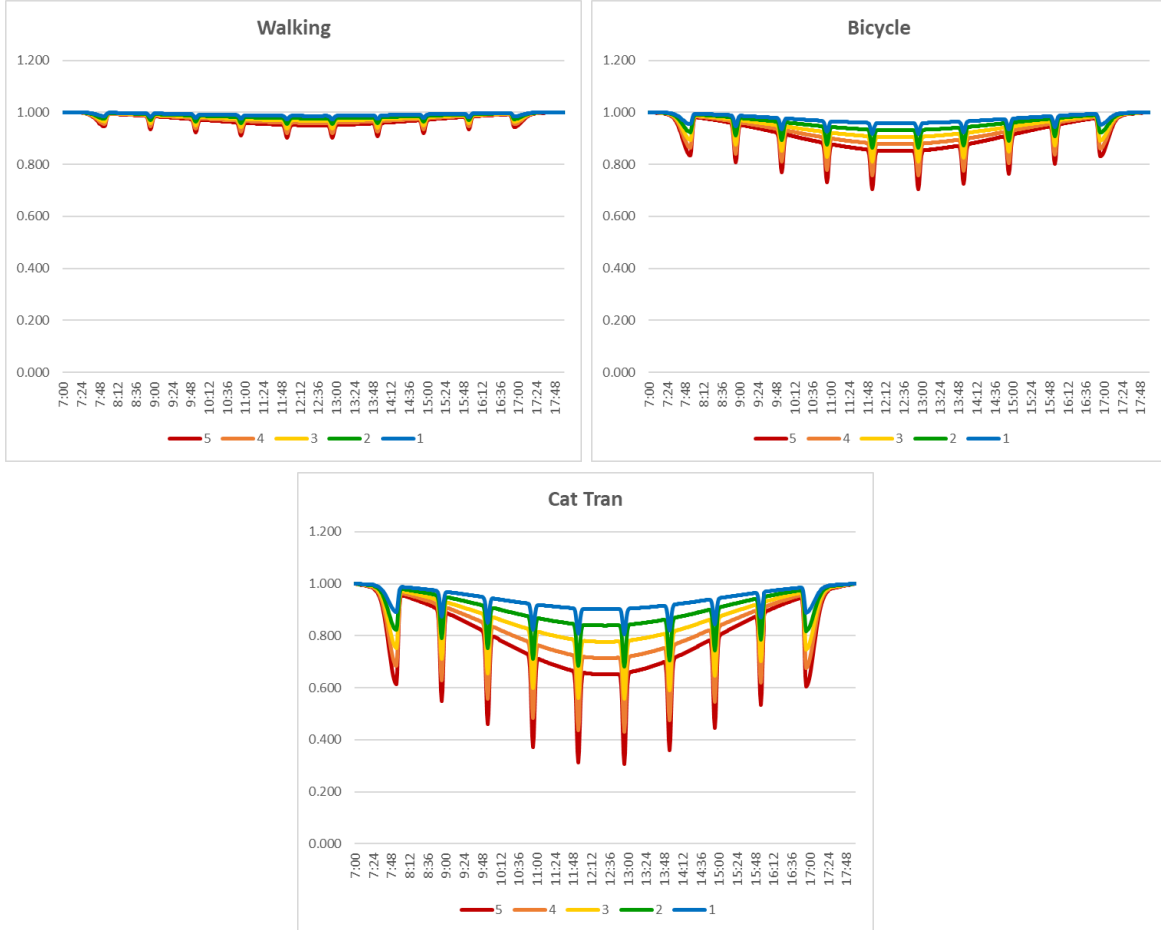
**Table 3:** Modal Traffic Coefficient

Mode	Modal Coefficient
Walking	0.9
Bicycle	0.7
CatTran	0.3

Combining temporal, spatial and modal traffic coefficients, the following formula is used to model the traffic:

$$T = 1 - T_t \cdot T_s \cdot (1 - T_m)$$

where  $T$  is the combined traffic coefficient that is used to scale the speed of the mode of transportation,  $T_t$  is the temporal traffic coefficient,  $T_s$  is the spatial traffic coefficient, and  $T_m$  is the modal traffic coefficient. The combined traffic coefficient for each mode of transportation is shown in **Figure 5** below:



**Figure 5:** Combined Traffic Coefficient for Different Mode of Transportation

c. *CatTran Simulation*

Analyzing Green and Purple CatTran schedules, the average speed of CatTran around the campus is estimated to be around 11.4 km/h. For this project, the CatTran speed is set to 12 km/h. We came up with six CatTran stops around the project map, and gave the following schedule (**Table 4**):

**Table 4:** WIMS CatTran Schedule

12	27	55	40	20	4
7:00	7:01	7:03	7:10	7:13	7:17
7:20	7:21	7:23	7:30	7:33	7:37
7:40	7:41	7:43	7:50	7:53	7:57
8:00	8:01	8:03	8:10	8:13	8:17
8:20	8:21	8:23	8:30	8:33	8:37
8:40	8:41	8:43	8:50	8:53	8:57
9:00	9:01	9:03	9:10	9:13	9:17
9:20	9:21	9:23	9:30	9:33	9:37
9:40	9:41	9:43	9:50	9:53	9:57
10:00	10:01	10:03	10:10	10:13	10:17
10:20	10:21	10:23	10:30	10:33	10:37
10:40	10:41	10:43	10:50	10:53	10:57
11:00	11:01	11:03	11:10	11:13	11:17
11:20	11:21	11:23	11:30	11:33	11:37
11:40	11:41	11:43	11:50	11:53	11:57
12:00	12:01	12:03	12:10	12:13	12:17
12:20	12:21	12:23	12:30	12:33	12:37
12:40	12:41	12:43	12:50	12:53	12:57
13:00	13:01	13:03	13:10	13:13	13:17
13:20	13:21	13:23	13:30	13:33	13:37
13:40	13:41	13:43	13:50	13:53	13:57
14:00	14:01	14:03	14:10	14:13	14:17
14:20	14:21	14:23	14:30	14:33	14:37
14:40	14:41	14:43	14:50	14:53	14:57
15:00	15:01	15:03	15:10	15:13	15:17
15:20	15:21	15:23	15:30	15:33	15:37
15:40	15:41	15:43	15:50	15:53	15:57
16:00	16:01	16:03	16:10	16:13	16:17
16:20	16:21	16:23	16:30	16:33	16:37
16:40	16:41	16:43	16:50	16:53	16:57
17:00	17:01	17:03	17:10	17:13	17:17
17:20	17:21	17:23	17:30	17:33	17:37
17:40	17:41	17:43	17:50	17:53	17:57
18:00	18:01	18:03	18:10	18:13	18:17

For the purpose of the finding the optimal path, the bus schedule is converted to the number of minutes to wait at CatTran stop locations to travel using CatTran. The example is shown in **Table 5** below:

**Table 5: WIMS CatTran Minutes before Next CatTran**

Time	12	27	55	40	20	4
7:00	0:00	0:01	0:03	0:10	0:13	0:17
7:01	0:19	0:00	0:02	0:09	0:12	0:16
7:02	0:18	0:19	0:01	0:08	0:11	0:15
7:03	0:17	0:18	0:00	0:07	0:10	0:14
7:04	0:16	0:17	0:19	0:06	0:09	0:13
7:05	0:15	0:16	0:18	0:05	0:08	0:12
7:06	0:14	0:15	0:17	0:04	0:07	0:11
7:07	0:13	0:14	0:16	0:03	0:06	0:10
7:08	0:12	0:13	0:15	0:02	0:05	0:09
7:09	0:11	0:12	0:14	0:01	0:04	0:08
7:10	0:10	0:11	0:13	0:00	0:03	0:07
7:11	0:09	0:10	0:12	0:19	0:02	0:06
7:12	0:08	0:09	0:11	0:18	0:01	0:05
7:13	0:07	0:08	0:10	0:17	0:00	0:04
7:14	0:06	0:07	0:09	0:16	0:19	0:03
7:15	0:05	0:06	0:08	0:15	0:18	0:02
7:16	0:04	0:05	0:07	0:14	0:17	0:01
7:17	0:03	0:04	0:06	0:13	0:16	0:00
7:18	0:02	0:03	0:05	0:12	0:15	0:19
7:19	0:01	0:02	0:04	0:11	0:14	0:18
7:20	0:00	0:01	0:03	0:10	0:13	0:17
7:21	0:19	0:00	0:02	0:10	0:12	0:16
7:22	0:18	0:19	0:01	0:09	0:11	0:15
7:23	0:17	0:18	0:00	0:08	0:10	0:14
7:24	0:16	0:17	0:19	0:07	0:09	0:13
7:25	0:15	0:16	0:18	0:06	0:08	0:12
7:26	0:14	0:15	0:17	0:05	0:07	0:11
7:27	0:13	0:14	0:16	0:04	0:06	0:10
7:28	0:12	0:13	0:15	0:03	0:05	0:09
7:29	0:11	0:12	0:14	0:02	0:04	0:08
7:30	0:10	0:11	0:13	0:01	0:03	0:07
7:31	0:09	0:10	0:12	0:00	0:02	0:06
7:32	0:08	0:09	0:11	0:19	0:01	0:05
7:33	0:07	0:08	0:10	0:18	0:00	0:04

*d. Algorithm (A\*)*

The A\* algorithm is applied to find the optimal path. The user can choose either “Distance,” “Time with No Traffic” or “Time with Traffic” as the constraint of optimization, since “Distance” and “Time with No Traffic” options are trivial, “Time with Traffic” option is described in detail.

Nodes for the A\* algorithm are defined by the Location ID from the map and the mode of transportation that the user takes to arrive at the location. For example, since there are three different modes of transportation to take to get to Location ID 4, it generates three nodes for the A\* algorithm: 4-Walk, 4-Bike and 4-CatTran. In another example, Location ID 7 generates two A\* nodes: 7-Walk and 7-Bike. Destination nodes are special since you can start from that node, so they also generate an extra “None” A\* node. For example, Location ID 1 generates 1-None, 1-Walk and 1-Bike.

Different edges for different modes of transportation are generated for the A\* algorithm. For example, between Location IDs 1 and 7, two edges are generated, one for walking and one for biking. The cost for the edge changes constantly depending on the traffic condition and the CatTran schedule. The traffic coefficient is multiplied to the speed of the mode of transportation, so that its slower depending on the amount of traffic. For CatTran, the amount of time the user needs to wait for the bus is added to the cost for that edge. When a new node is reached in the A\* algorithm, the arrival time is recorded so that

the correct traffic coefficient and the CatTran wait time are used. The speed of each mode of transportation is listed in the table below:

**Table 6:** Speed of Different Modes of Transportation

Mode	Speed
Walking	5 km/h
Bicycle	16 km/h
CatTran	12 km/h

The user can switch the mode of transportation only if the node is a bicycle depot or a CatTran stop. The user can switch to biking at the Bicycle Depot, but the lock/unlock cost of 1 minute is added when switching to and from biking. At CatTran stops, the user can switch to and from CatTran to other modes of transportation. When switching from CatTran, there is no effect on the edge cost, but when switching to CatTran, the wait time is added to the edge cost. Switching between CatTran and Bicycle is only possible if the node is both CatTran stop and bicycle depot (e.g., Location ID 55).

Since the costs of edges change depending on time, source Location ID, destination Location ID, optimization mode and departure time must be given to the A\* algorithm.

The heuristic used for the A\* algorithm is the line-of-sight distance between the current node and the destination node. The line-of-sight distance is calculated using the following formula:

$$d = R \cdot \cos^{-1}(\sin \theta_1 \cdot \sin \theta_2 + \cos \theta_1 \cdot \cos \theta_2 \cdot \cos(\varphi_1 - \varphi_2))$$

where  $d$  is the line-of-sight distance between two nodes,  $\theta_1$  and  $\varphi_1$  are latitude and longitude of the first node,  $\theta_2$  and  $\varphi_2$  are latitude and longitude of the second node, and  $R$  is the radius of the Earth, which is 6,372.828 km in Tucson.

## 7. Bicycle Inventory Management

The Bicycle Inventory Management (BIM) module is an Artificial Intelligence Production System (AIPS) that manages the inventory of bicycles in bicycle depots depending on the demand during the day using “autonomous” bicycles that can travel between bicycle depots. The goal of the BIM is that bicycles are always available at bicycle depots and nobody has to wait for a bicycle so that the WSG works accurately and efficiently.

### a. Database

The database of the BIMS AIPS is defined by the number of expected bicycles at time  $t$  ( $N_e(t)$ ), the actual number of bicycles at time  $t$  ( $N_a(t)$ ), and time  $t$ :

$$(N_e(t), N_a(t), t)$$

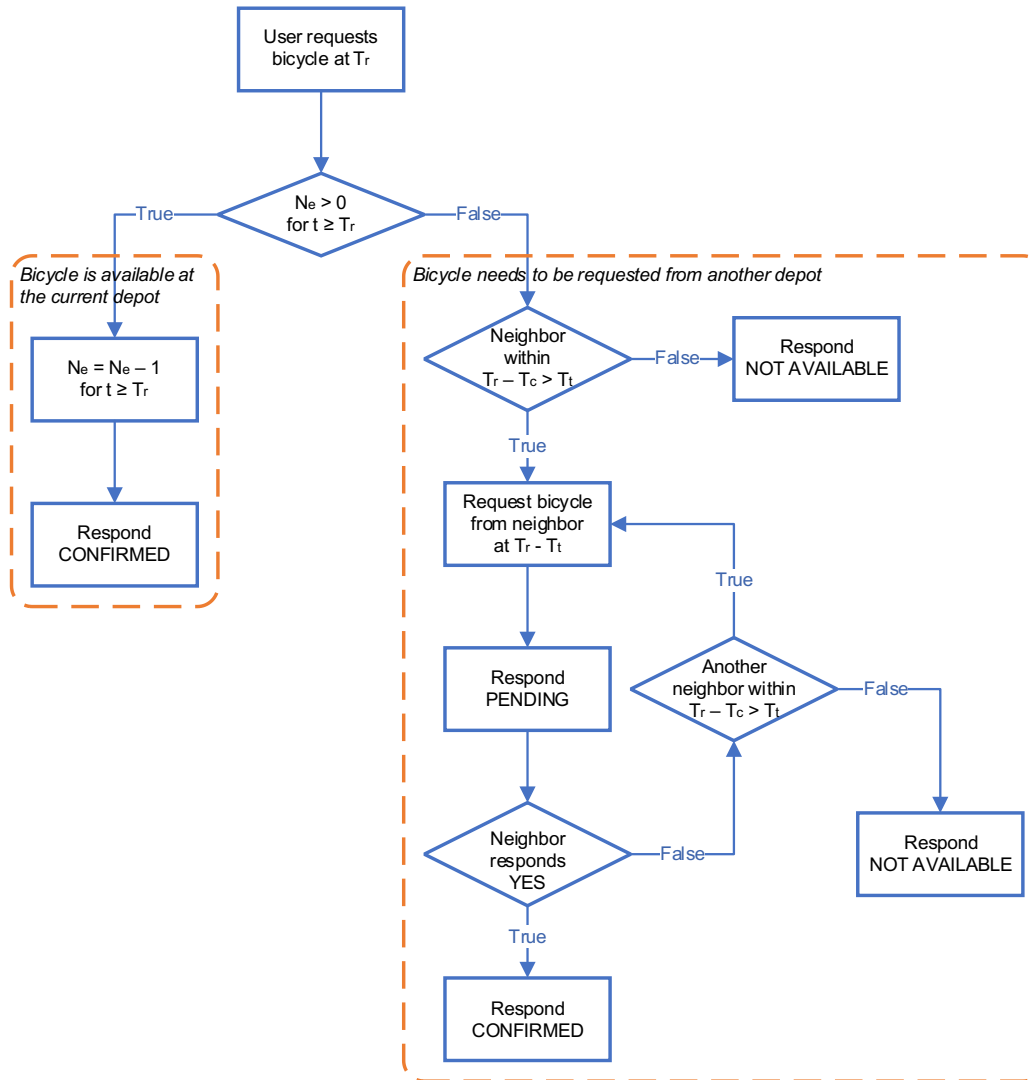
### b. Rules

The rules for the BIMS AIPS are:

- 1) Receive a reservation for a bicycle.
- 2) Remove existing reservation.
- 3) Expect to receive a bicycle from another Bicycle Depot.
- 4) Send a bicycle to another Bicycle Depot.
- 5) Release a bicycle to the user.
- 6) Receive a bicycle returned from the user.

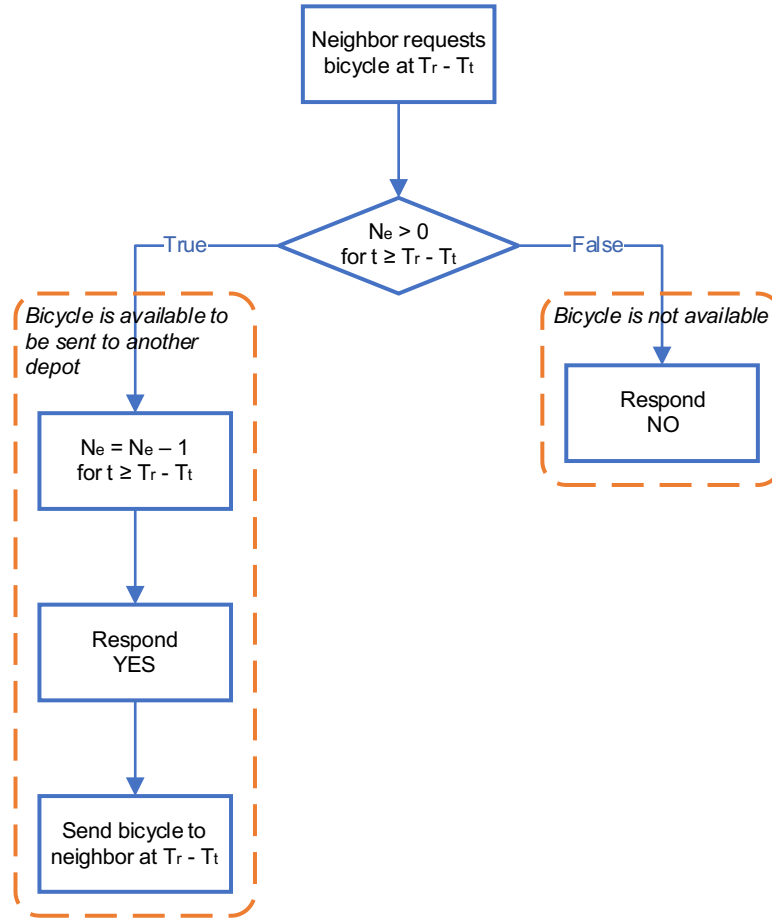
### c. Control Strategy

The control strategies for the BIMS AIPS are described using flow charts. The control strategies for when the user requests a bicycle are described in **Figure 6** below. There are two cases to consider, 1) Bicycle is available in the current depot, and 2) Bicycle needs to be requested from another depot.



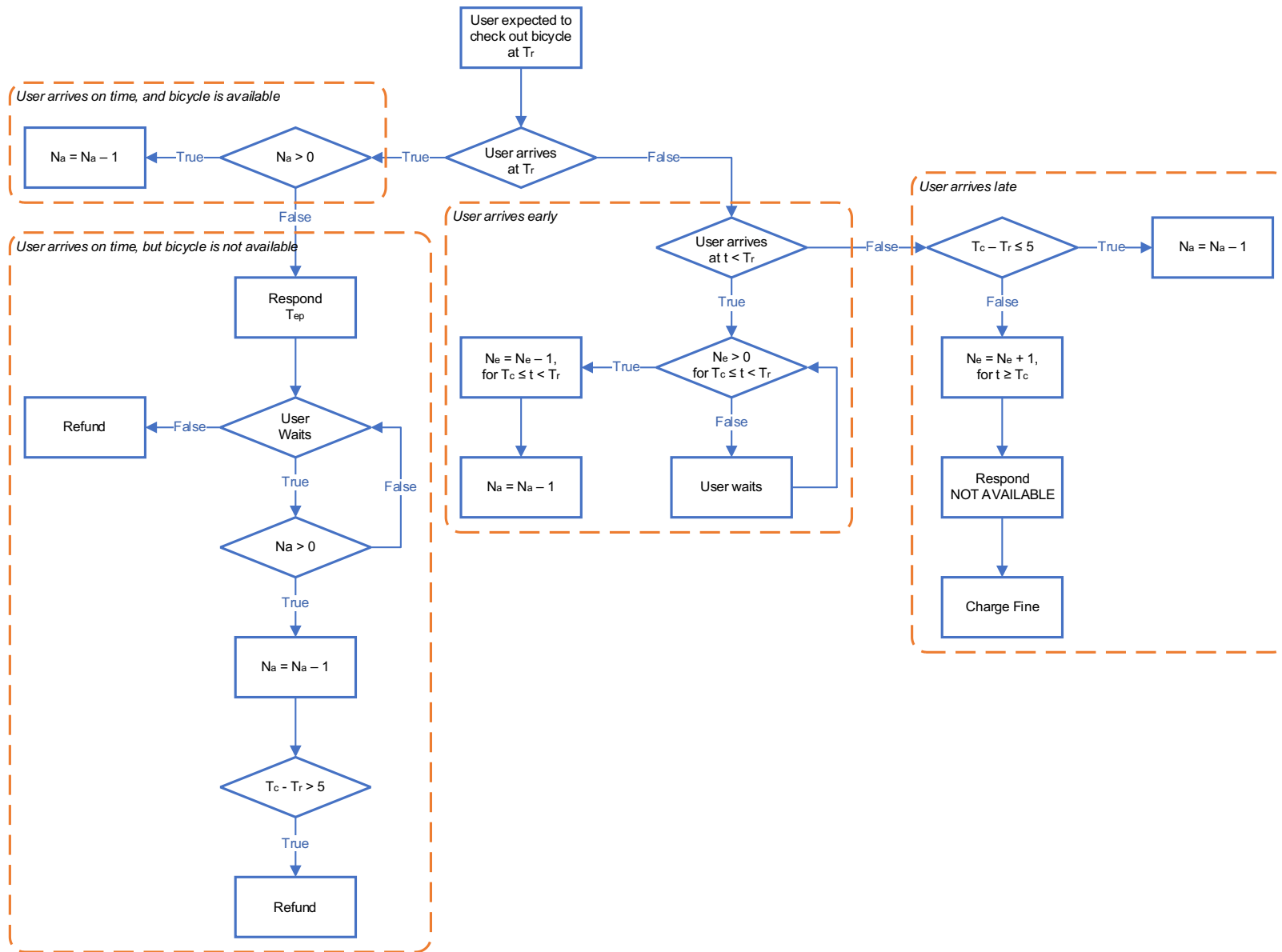
**Figure 6:** BIM Control Strategy for Handling Request from the User

The control strategies for handling the request from another neighbor is described in **Figure 7** below:



**Figure 7:** BIM Control Strategy for Handling Request from Another Neighbor

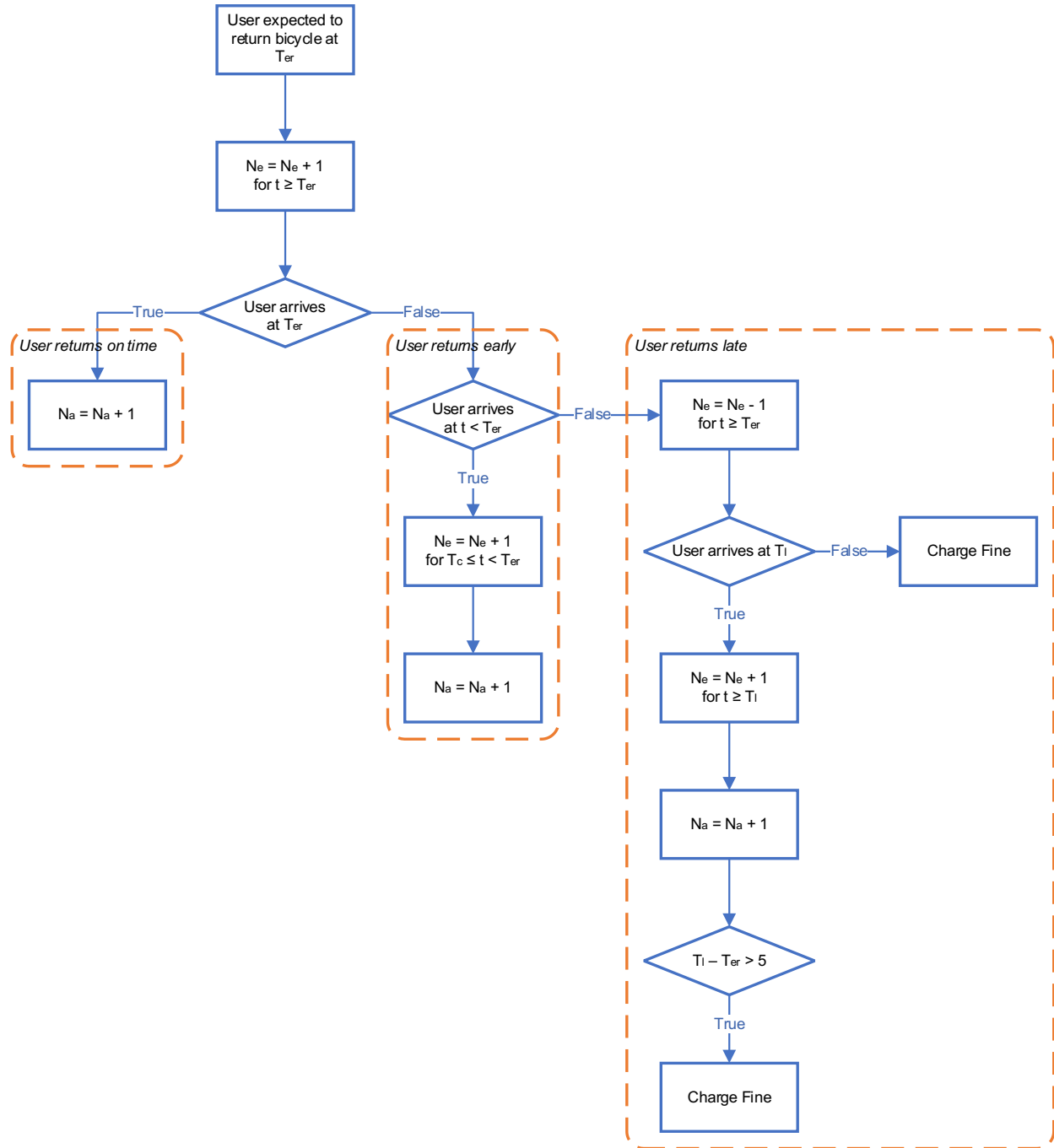
The control strategies for handling the user checking out the bicycle is little complicated (**Figure 8**). There are four different cases to consider: 1) The user arrives on time, and the bicycle is available, 2) The user arrives on time, but no bicycle is available, 3) The user arrives early, and, finally, 4) The user arrives late.



**Figure 8:** BIM Control Strategy for Releasing Bicycle to the User



Finally, the control strategies for handling the user returning the bicycle is described in **Figure 9** below. There are three cases: 1) The user arrives on time, 2) The user arrives early, and 3) The user arrives late (or never).



**Figure 9:** BIM Control Strategy for Receiving Bicycle from the User

## 8. Implementation

This project is implemented using C++ programming language. There are three packages in the project:

- Database (DB) package is the collection of classes that reads location, path, traffic and CatTran information from the data in Comma-Separated Value (CSV) files. Classes that belong to the DB package are colored in blue in the UML class diagram below.
- Graph package is the collection of classes that are used to convert the University of Arizona campus map to the graph usable by the A\* algorithm. Before the A\* algorithm runs, the graph is built using the extracted data from the DB package. Classes that belong to the graph package are colored in orange in the UML class diagram below.
- AStar package includes the AStar class that runs the A\* algorithm on the graph from the graph package. The AStar package is colored in yellow in the UML class diagram below.

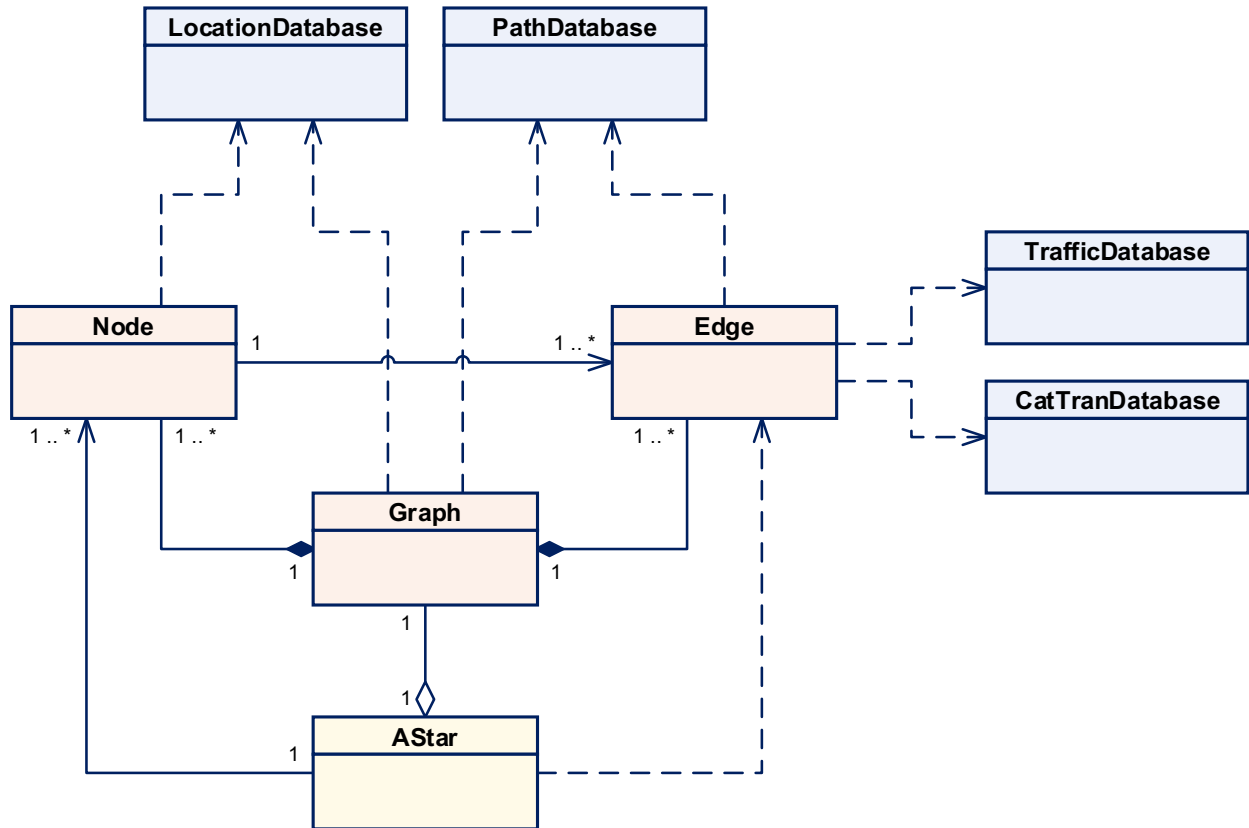


Figure 10: WIMS UML Class Diagram

More detailed UML class diagrams are included in the Appendix.

## 9. Results

In our simulation, because bicycle is faster than CatTran (16 km/h vs. 12 km/h), and because bicycle is less affected by traffic than CatTran (modal traffic coefficient 0.7 vs. 0.3), in most scenarios, the optimal way to get around the campus with or without traffic is by bicycle. More interesting results were observed when we adjusted different parameters of the WIMS.

### a. Scenario 1

In Scenario 1, the user is going from the Park Avenue Garage (Location ID: 1) to the McKale Center (Location ID: 56). In this scenario, we did not change any parameter, but compared how traffic affects the travel time. We compared when the departure time is 8:51 am (at the peak of one of the class transition times) and when the departure time is 9:01 am (when classes just started). Even though the WIMS generated the same paths and the same modes of transportation, leaving the Park Avenue Garage at 8:51 am is slower by around 36 seconds because of traffic:

**Table 7: Scenario 1 Result**

Departure Time: 8:51 am				Departure Time: 9:01 am			
Step	Path	Mode	Elapsed Time (Min)	Step	Path	Mode	Elapsed Time (Min)
1	1 → 7	Bicycle	1.690	1	1 → 7	Bicycle	1.685
2	7 → 21	Bicycle	0.483	2	7 → 21	Bicycle	0.455
3	21 → 22	Bicycle	0.363	3	21 → 22	Bicycle	0.330
4	22 → 23	Bicycle	0.330	4	22 → 23	Bicycle	0.286
5	23 → 24	Bicycle	0.458	5	23 → 24	Bicycle	0.397
6	24 → 25	Bicycle	0.638	6	24 → 25	Bicycle	0.553
7	25 → 35	Bicycle	0.339	7	25 → 35	Bicycle	0.288
8	35 → 45	Bicycle	0.577	8	35 → 45	Bicycle	0.490
9	45 → 46	Bicycle	0.344	9	45 → 46	Bicycle	0.298
10	46 → 47	Bicycle	0.672	10	46 → 47	Bicycle	0.583
11	47 → 55	Bicycle	0.763	11	47 → 55	Bicycle	0.707
12	55 → 56	Walk	3.675	12	55 → 56	Walk	3.664
Total Elapsed Time (Min):			<b>10.332</b>	Total Elapsed Time (Min):			<b>9.736</b>

b. Scenario 2

In Scenario 2, the speed of CatTran is increased from 12 km/h to 20 km/h (faster than bicycle). The user is going from the Main Library (Location ID: 52) to the AME Building (Location ID: 2). We compared two cases when the user leaves the Main Library at 7:01 am and when the user leaves the Main Library at 7:02 am. When the user leaves the Main Library at 7:01 am, it takes the user 1.20 minute to the 4<sup>th</sup> and Cherry CatTran stop, just in time for the CatTran that arrives at the stop at 7:03 am. However, when the user leaves the Main Library at 7:02 am, the user arrives at the CatTran stop around 7:03.20 and misses CatTran by about 12 seconds, then the WIMS recommends to take the bicycle instead. The WIMS generate the following steps for the user:

**Table 8: Scenario 2 Result**

Departure Time: 7:01 am				Departure Time: 7:02 am			
Step	Path	Mode	Elapsed Time (Min)	Step	Path	Mode	Elapsed Time (Min)
1	52 → 55	Walk	1.200	1	52 → 46	Walk	2.323
2	55 → 47	CatTran	1.524	2	46 → 45	Bicycle	1.454
3	47 → 37	CatTran	0.315	3	45 → 35	Bicycle	0.745
4	37 → 27	CatTran	0.474	4	35 → 25	Bicycle	0.438
5	27 → 26	CatTran	0.499	5	25 → 16	Bicycle	0.357
6	26 → 25	CatTran	0.532	6	16 → 10	Bicycle	0.335
7	25 → 24	CatTran	0.563	7	10 → 3	Bicycle	1.289
8	24 → 15	CatTran	0.241	8	3 → 2	Walk	1.882
9	15 → 9	CatTran	0.229				
10	9 → 4	CatTran	0.504				
11	4 → 2	Walk	1.310				
Total Elapsed Time (Min):			7.388	Total Elapsed Time (Min):			8.823

c. Scenario 3

In Scenario 3, the speed of bicycle is lowered from 16 km/h to 10 km/h, and the modal traffic coefficient for bicycle is also lowered from 0.7 to 0.3 (i.e., bicycle is more affected by traffic). The user is going from the Main Library (Location ID: 52) to the ECE Building (Location ID: 6). In this scenario, we compared three different departure times: 11:25am, 12:51pm and 12:52pm. When the user departed at 11:25 am (with almost no traffic), the WIMS recommended the user to take bicycle whenever possible. When the user departed at 12:51 pm (when the traffic is the busiest), the WIMS recommended the user to walk, but follow the shortest distance path. When the user departed at 12:52pm (with the traffic little lower than departing at 12:51pm), the WIMS recommended the user to walk halfway and switch to bicycle for the rest of the way.

Table 9: Scenario 3 Result

Departure Time: 11:25 am			
Step	Path	Mode	Elapsed Time (Min)
1	52 → 46	Walk	2.432
2	46 → 45	Bicycle	1.664
3	45 → 35	Bicycle	1.092
4	35 → 25	Bicycle	0.642
5	25 → 24	Bicycle	1.238
6	24 → 23	Bicycle	0.889
7	23 → 8	Bicycle	0.860
8	8 → 6	Walk	1.860
Total Elapsed Time (Min):			10.678

Departure Time: 12:51 pm			
Step	Path	Mode	Elapsed Time (Min)
1	52 → 46	Walk	2.461
2	46 → 45	Walk	0.985
3	45 → 35	Walk	1.642
4	35 → 34	Walk	2.101
5	34 → 33	Walk	0.669
6	33 → 23	Walk	1.297
7	23 → 8	Walk	1.321
8	8 → 6	Walk	0.861
Total Elapsed Time (Min):			11.337

Departure Time: 12:52 pm			
Step	Path	Mode	Elapsed Time (Min)
1	52 → 46	Walk	2.485
2	46 → 45	Walk	1.000
3	45 → 35	Walk	1.652
4	35 → 25	Bicycle	1.981
5	25 → 24	Bicycle	1.377
6	24 → 23	Bicycle	0.938
7	23 → 8	Bicycle	0.882
8	8 → 6	Walk	1.861
Total Elapsed Time (Min):			12.178

d. Scenario 4

Scenario 4 is an extreme (i.e., unrealistic) case. The user is going from the Main Library (Location ID: 52) to the Old Main (Location ID: 41). We lowered the speed of bicycle to 10 km/h, lowered its modal traffic coefficient to 0.3 (i.e., bicycle is slower and more affected by the traffic). We raised the speed of CatTran to 100 km/h. We also set the spatial traffic coefficient to 3.5 for paths with rating 5 and to 0 for other paths (i.e., Rating 5 paths will be hyper-sensitive to traffic, while other paths will not be affected at all). In this scenario, the WIMS will prefer longer distance with less traffic path with CatTran over shorter high traffic paths.

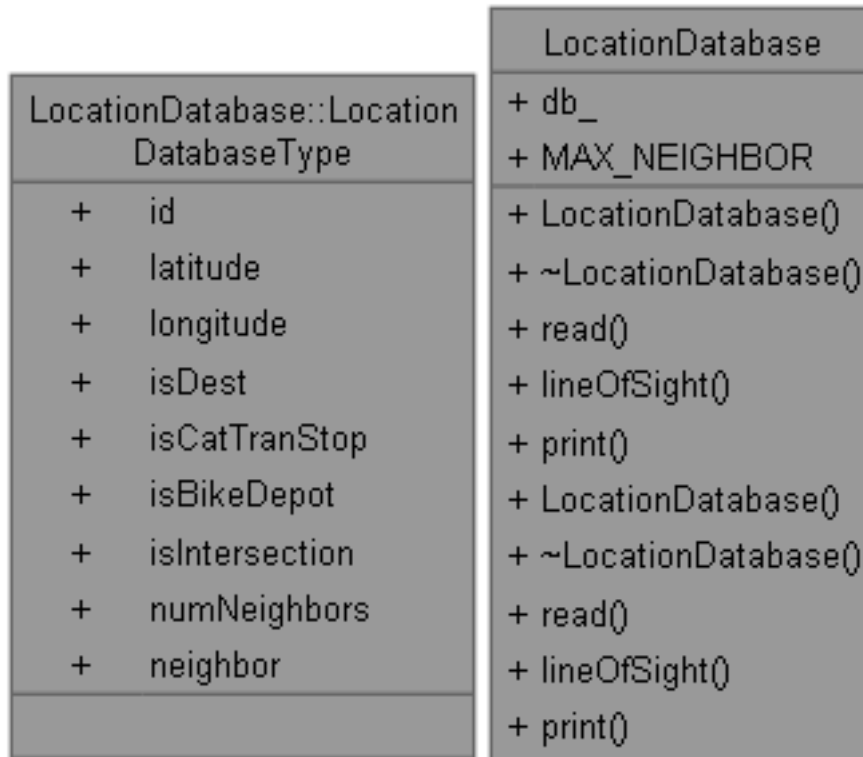
Table 10: Scenario 4 Result

Departure Time: 12:51 pm				Departure Time: 13:01 pm			
Step	Path	Mode	Elapsed Time (Min)	Step	Path	Mode	Elapsed Time (Min)
1	52 → 46	Walk	2.520	1	52 → 55	Walk	1.289
2	46 → 45	Walk	1.043	2	55 → 54	CatTran	0.872
3	45 → 44	Walk	0.781	3	54 → 58	CatTran	0.142
4	44 → 43	Walk	1.563	4	58 → 57	CatTran	0.054
5	43 → 42	Walk	1.094	5	57 → 53	CatTran	0.170
6	42 → 41	Walk	0.490	6	53 → 39	CatTran	0.087
				7	39 → 40	CatTran	0.109
				8	40 → 49	Walk	1.218
				9	49 → 42	Walk	1.511
				10	42 → 41	Walk	0.490
Total Elapsed Time (Min):			7.492	Total Elapsed Time (Min):			5.941

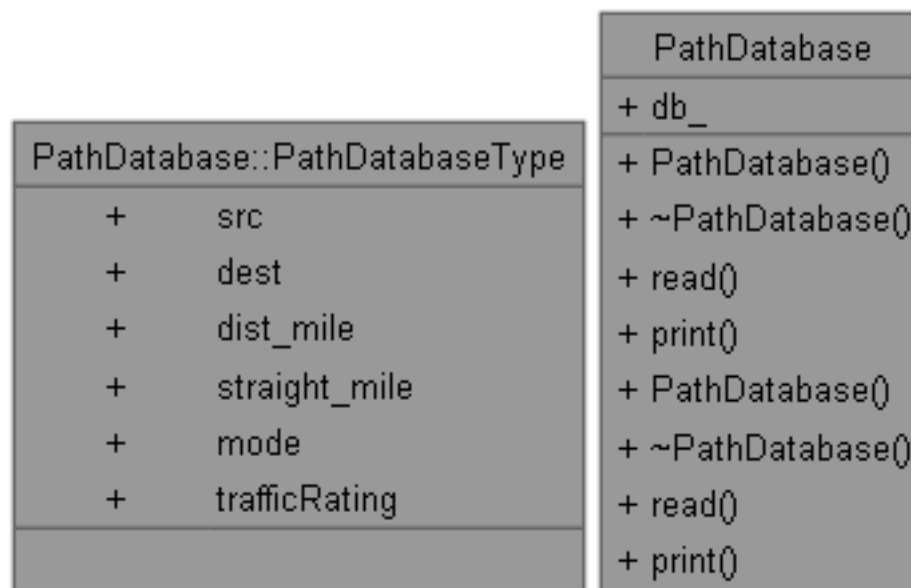
## 10. Appendix

### a. In Depth UML Class Diagram

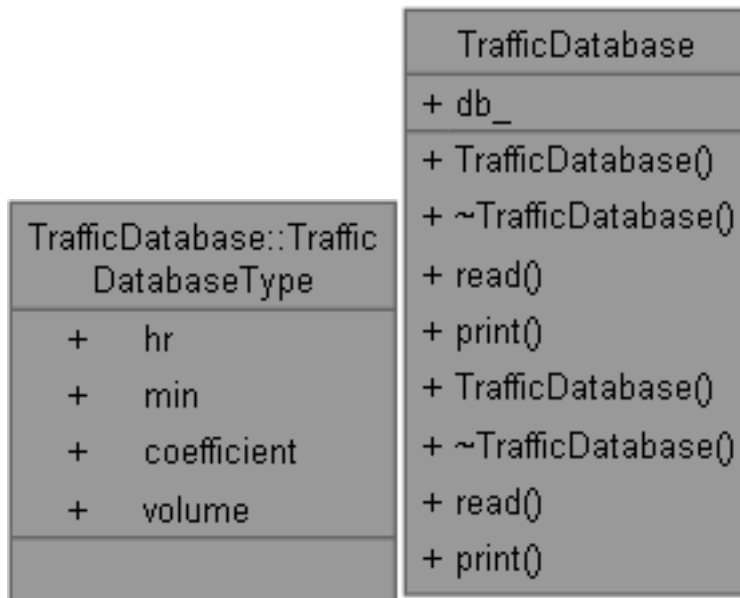
#### i. LocationDatabase



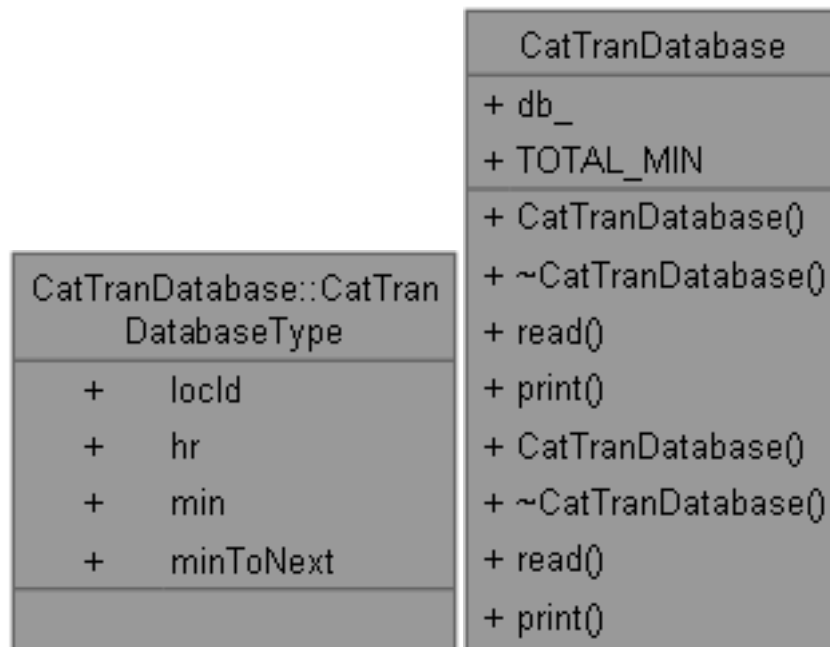
#### ii. PathDatabase



iii. TrafficDatabase



iv. CatTranDatabase





v. Node

graph::Node
+ Node() + Node() + ~Node() + Node() + operator=() + setIsDest() + setIsCatTranStop() + setIsBikeDepot() + addChild() + addIncoming() and 24 more...

vi. Edge

graph::Edge
+ Edge() + Edge() + ~Edge() + Edge() + operator=() + src() + dest() + cost() + print() + Edge() and 8 more...

vii. Graph

graph::Graph
+ nodes_ + edges_ + ALL
+ Graph() + ~Graph() + build() + lineOfSight() + print() + Graph() + ~Graph() + build() + lineOfSight() + print()

## viii. Astar

