

homework-6

Homework 6

Problem Description | Texture Analysis

In the following image, where each pixel is represented as a 2-bit grayscale value. The pixel values are undefined outside the region (no padding; not zero).

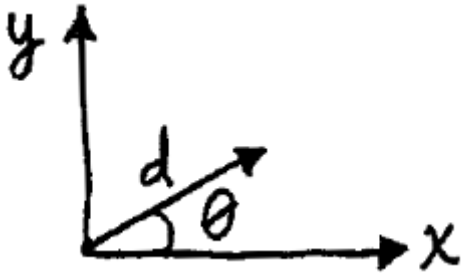
(a) Calculate the gray-level-co-occurrence matrix, sym.

$$C_{45^\circ, 1.414}$$

(b) Calculate the gray-level-co-occurrence matrix, asym.

$$C_{90^\circ, 1}$$

$$\begin{bmatrix} 2 & 2 & 1 & 2 & 3 \\ 0 & 0 & 2 & 0 & 3 \\ 1 & 1 & 2 & 1 & 0 \\ 3 & 1 & 3 & 3 & 2 \\ 2 & 3 & 3 & 1 & 0 \end{bmatrix}$$



Part A | Calculate the gray-level-co-occurrence matrix, sym.

(a) Calculate the gray-level-co-occurrence matrix, sym.

$$C_{45^\circ, 1.414}$$

Given
$$\begin{bmatrix} 2 & 2 & 1 & 2 & 3 \\ 0 & 0 & 2 & 0 & 3 \\ 1 & 1 & 2 & 1 & 0 \\ 3 & 1 & 3 & 3 & 2 \\ 2 & 3 & 3 & 1 & 0 \end{bmatrix}$$

Calculate

$$\begin{array}{ccccc} \frac{a}{b} & 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 & 0 \\ \text{asym. } C_{45^\circ, 1.414} = & 1 & 1 & 1 & 0 \\ & 2 & 0 & 0 & 1 & 1 \\ & 3 & 1 & 1 & 1 & 1 \end{array}$$

Similarity calculating

$$\begin{array}{ccccc} \frac{a}{b} & 0 & 1 & 2 & 3 \\ 0 & 0 & 1 & 0 & 1 \\ \text{asym. } C_{-45^\circ, 1.414} = & 1 & 0 & 1 & 0 & 1 \\ & 2 & 0 & 1 & 1 & 1 \\ & 3 & 0 & 0 & 1 & 1 \end{array}$$

Therefore,

$$\text{sym } C_{45^\circ, 1.414} = \begin{bmatrix} \frac{a}{b} & 0 & 1 & 2 & 3 \\ 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 2 & 1 & 1 \\ 2 & 0 & 1 & 2 & 2 \\ 3 & 1 & 1 & 2 & 2 \end{bmatrix}$$

Part B | Calculate the gray-level-co-occurrence matrix, asym.

Given
$$\begin{bmatrix} 2 & 2 & 1 & 2 & 3 \\ 0 & 0 & 2 & 0 & 3 \\ 1 & 1 & 2 & 1 & 0 \\ 3 & 1 & 3 & 3 & 2 \\ 2 & 3 & 3 & 1 & 0 \end{bmatrix}$$

We can calculate the gray-level-co-occurrence matrix as follows:

$$C_{90^{\circ},1} = \begin{bmatrix} \frac{a}{b} & 0 & 1 & 2 & 3 \\ 0 & 1 & 0 & 4 & 1 \\ 1 & 3 & 1 & 0 & 1 \\ 2 & 1 & 1 & 1 & 1 \\ 3 & 0 & 3 & 1 & 2 \end{bmatrix}$$