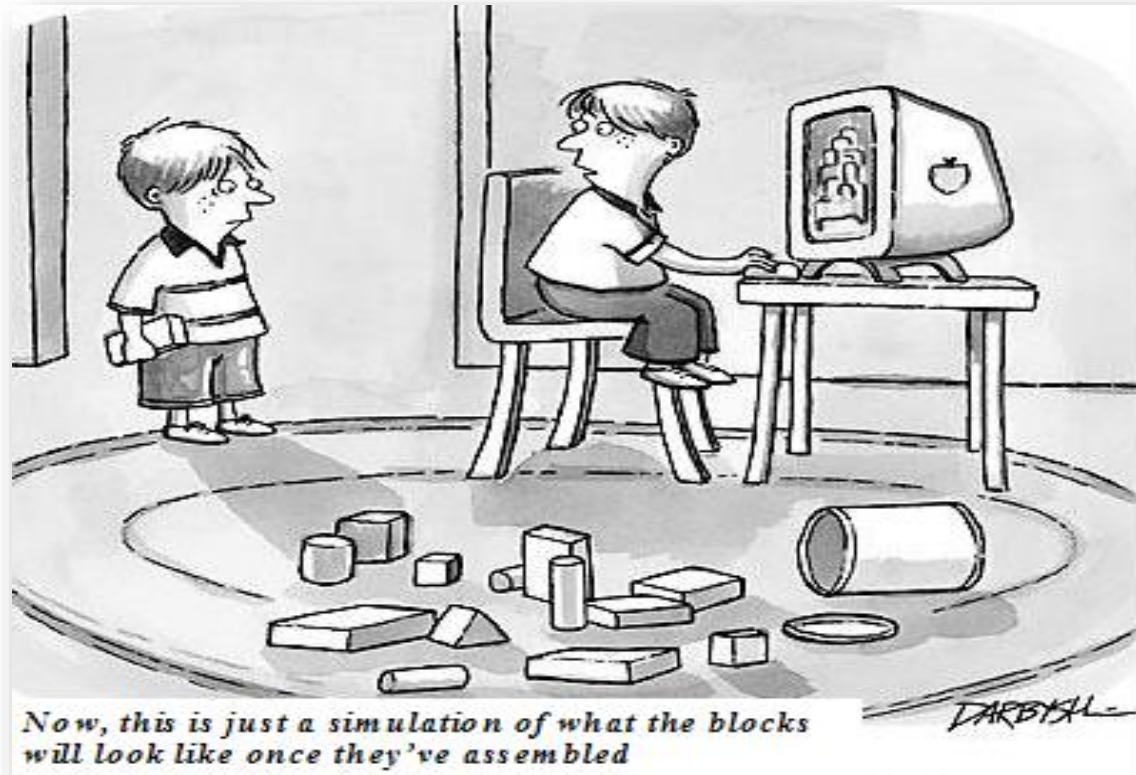


ECE569

Module 11



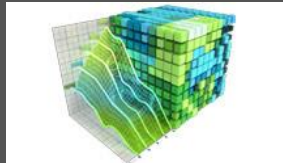
- Profiling

Developer Tools - Profilers

NSIGHT



NVVP

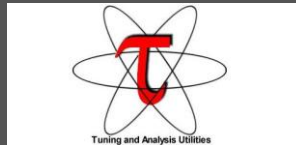


NVPROF

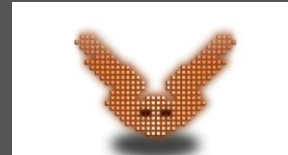
```
==20561== Profiling result:
Time(%)   Time    Calls      Avg      Min      Max  Name
49.88%   866.69ms  504758    1.7170us  1.5840us  2.0160us  void th
tnt, thrust::detail::device_generate_func<thrust::detail::fill
25.33%   449.05ms   252662    1.7410us  1.5360us  2.3480us  void th
t, thrust::detail::device_generate_func<thrust::detail::fill_fu
17.07%   296.66ms    200      1.4830ms  1.2840ms  1.7253ms  kerComp
2.96%    51.019ms    200    259.89us  246.97us  264.83us  kerKuker
1.16%    29.173ms    501    48.265us   928us  17.077ms  [CUDA m
0.53%    16.190ms    200    80.991us  71.840us  90.751us  kerColl
0.73%    12.630ms    400    31.589us  14.720us  50.432us  [CUDA m
0.69%    12.075ms    200    60.376us  59.680us  62.384us  kerRena
0.63%    10.992ms    200    54.962us  52.600us  58.280us  kerMain
0.32%    5.5524ms    200    27.761us  22.559us  33.152us  [CUDA m
0.12%    2.1342ms     1     2.1342ms  2.1342ms  2.1342ms  void th
```

NVIDIA Provided

TAU



VampirTrace



3rd Party

<https://developer.nvidia.com/performance-analysis-tools>

NVPROF EXERCISE

- Command Line Profiler
 - Compute time in each kernel
 - Compute memory transfer time
 - Collect metrics and events
 - Support complex process hierarchy's
 - Collect profiles for NVIDIA Visual Profiler
 - No need to recompile
- **\$ nvprof ./myadd**
 - View available metrics
 - \$ nvprof --query-metrics**
 - View global load/store efficiency
 - \$ nvprof --metrics gld_efficiency,gst_efficiency ./myadd**
 - Store a timeline to load in NVVP
 - \$ nvprof -o profile.timeline ./myadd**
 - Store analysis metrics to load in NVVP
 - \$ nvprof -o profile.metrics --analysis-metrics ./myadd**

NVPROF EXERCISE

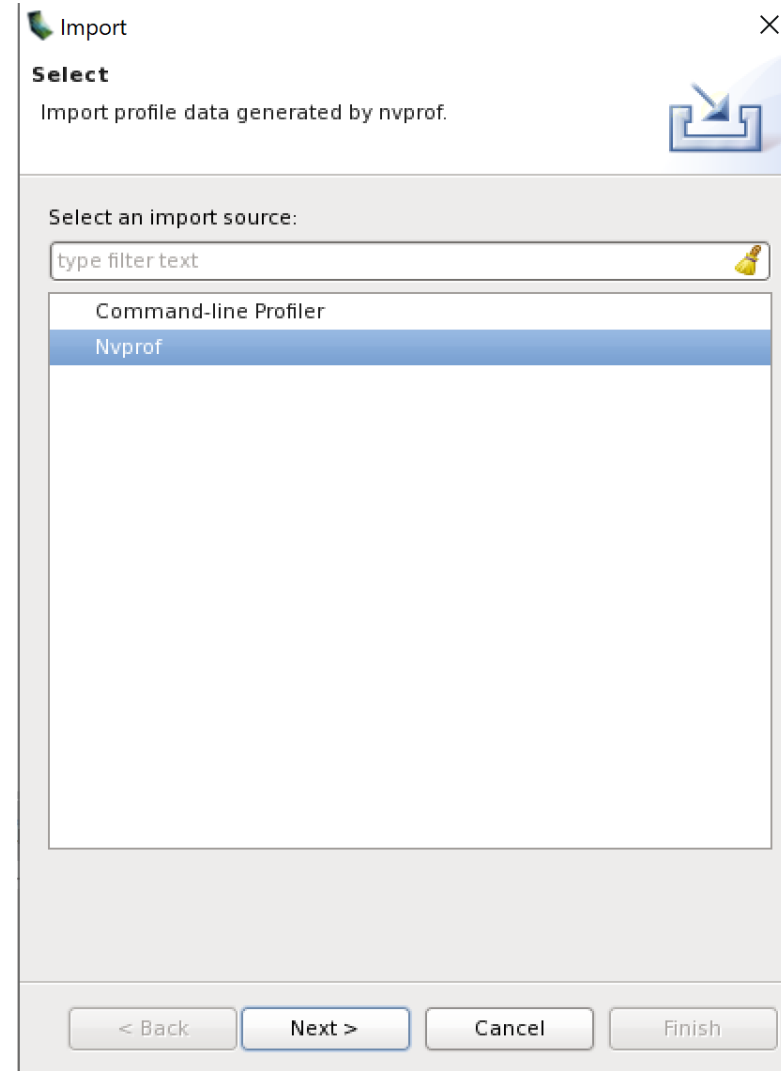
- Either in interactive session
- or
- Use job submission script given in hw1 as a template and include nvprof as part of the “/usr/bin/time mpirun” command
 - /usr/bin/time mpirun -np 1 nvprof --log-file profile.txt ./myadd
 - /usr/bin/time mpirun -np 1 nvprof --metrics all -o nvvp_profile.nvvp ./myadd
 - /usr/bin/time mpirun -n 1 **nvprof -o profile.timeline ./myadd**
 - /usr/bin/time mpirun -n 1 **nvprof -o profile.metrics --analysis-metrics ./myadd**

- At command line after loading the cuda module launch nvvp:
`$ nvvp &`

Select or highlight a single interval to see properties

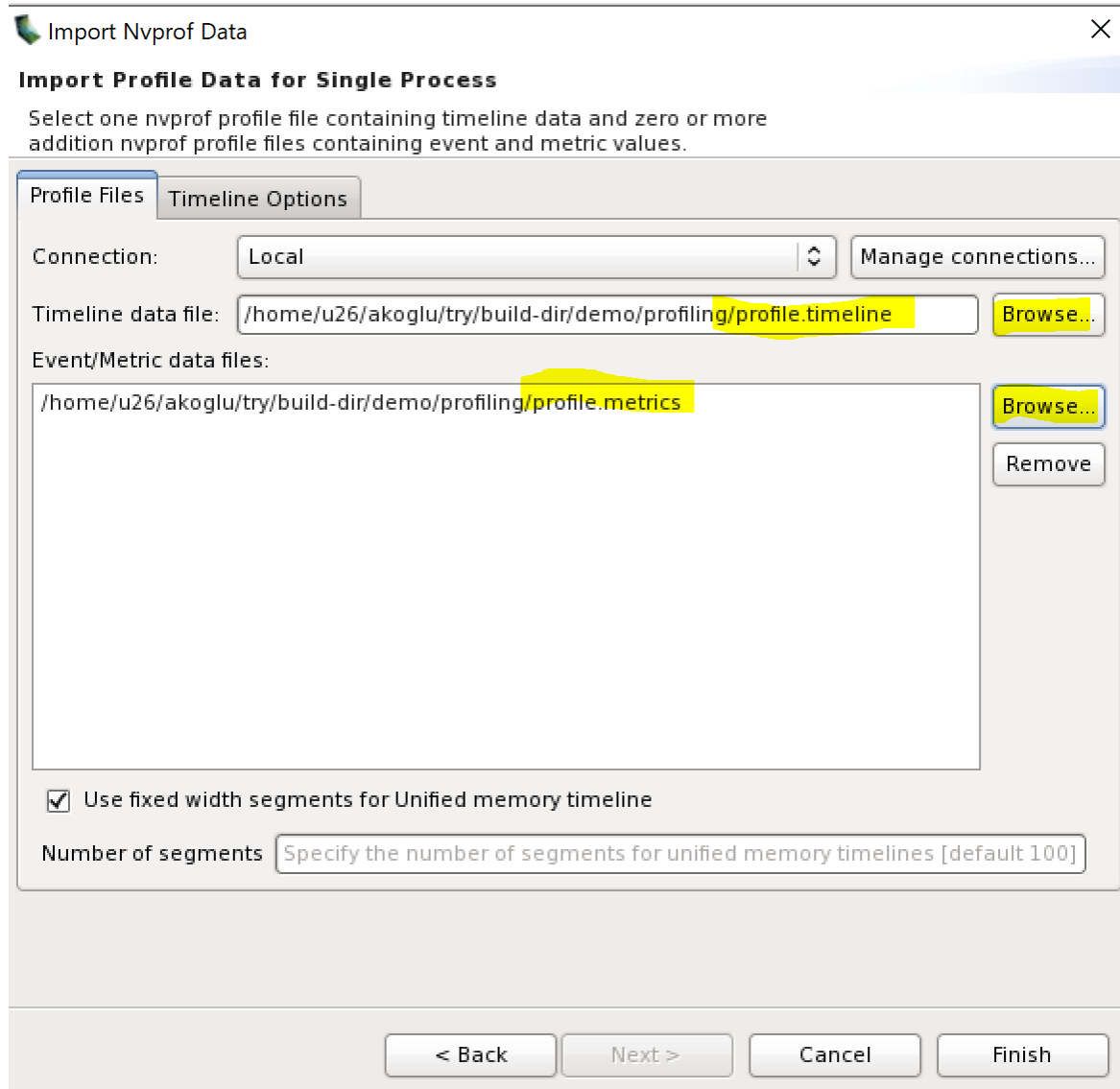
Import nvprof into NVVP

- Launch nvvp
- Click
 - File/ Import/ Nvprof/ **Next**/ Single process/ Next / Browse (next to Timeline data file)
 - Select **profile.timeline**
- Add Metrics to timeline
 - Click on 2nd Browse (for Event/Metric data files)
 - Select **profile.metrics**

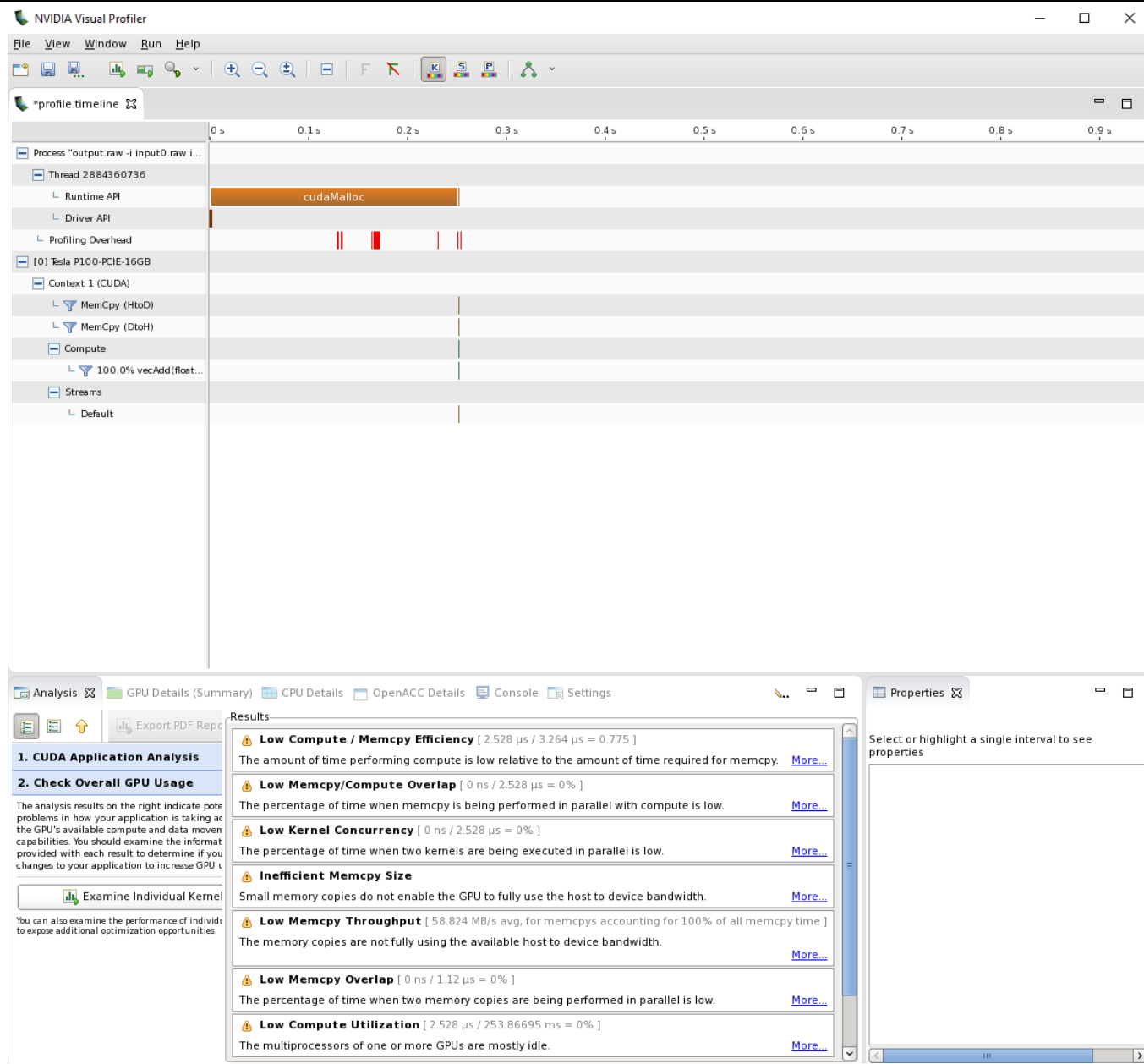


Load your profile files

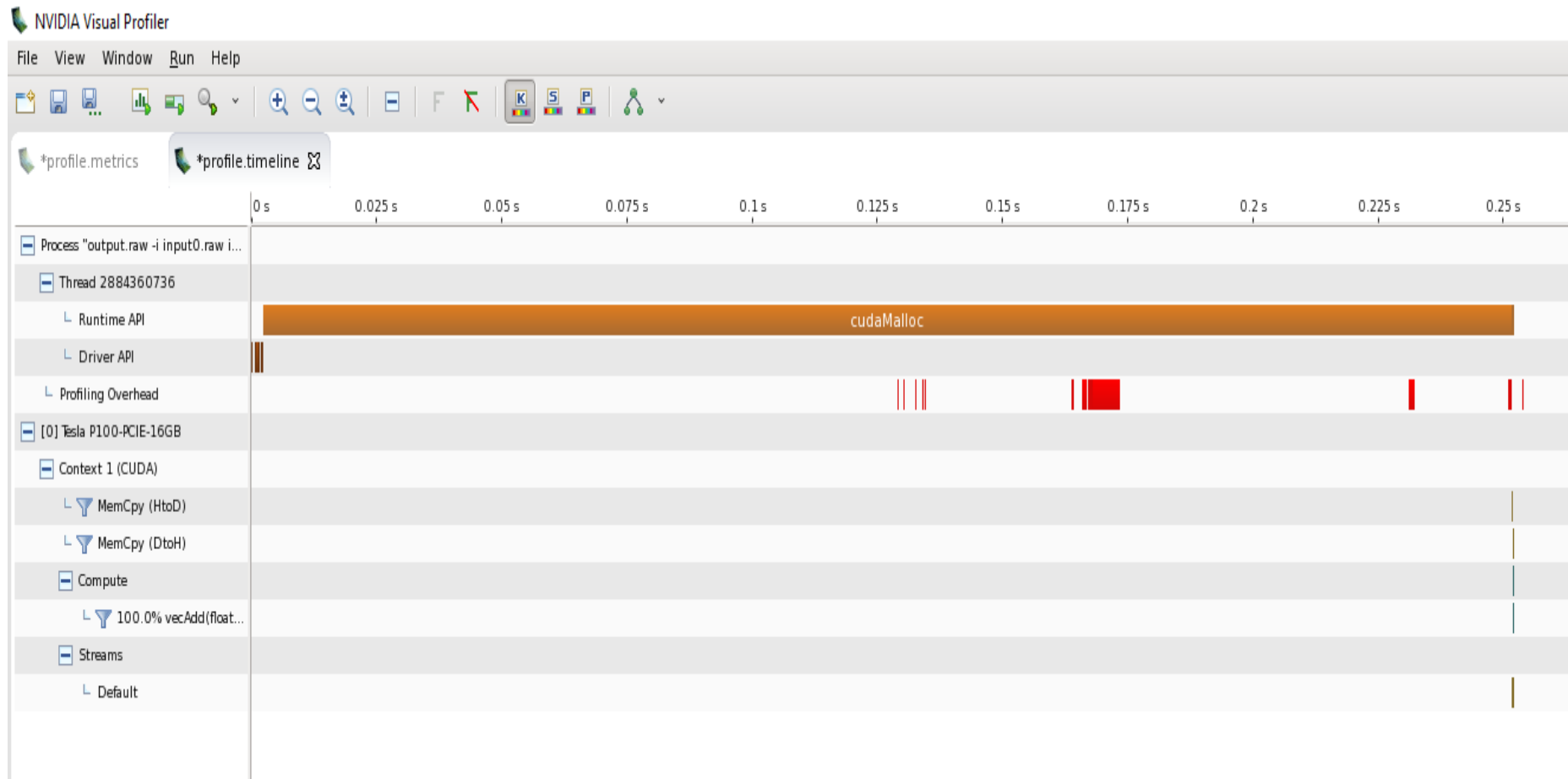
- Select **profile.timeline**
- Click on 2nd Browse (for Event/Metric data files)
- Select **profile.metrics**
- Click Finish
- Explore Timeline
 - Control + mouse drag in timeline to zoom in
 - Control + mouse drag in measure bar (on top) to measure time



NVVP



Timing Analysis Window



Guided Analysis Window

The screenshot shows a software interface for GPU analysis. At the top is a tabbed menu with 'Analysis' (selected), 'GPU Details (Summary)', 'CPU Details', 'OpenACC Details', 'Console', and 'Settings'. Below the tabs is a toolbar with icons for a list, a document, an upload arrow, and a button labeled 'Export PDF Report'. The main content area is titled '1. CUDA Application Analysis' and contains a paragraph of introductory text. Below this are four buttons, each with a bar chart icon: 'Examine GPU Usage', 'Examine Individual Kernels', 'Delete Existing Analysis Information', and 'Switch to unguided analysis'. Each button is followed by a brief description of its function. To the right of the main content is a large, empty area labeled 'Results'.

Analysis GPU Details (Summary) CPU Details OpenACC Details Console Settings

Export PDF Report

1. CUDA Application Analysis

stages to help you understand the optimization opportunities in your application. Once you become familiar with the optimization process, you can explore the individual analysis stages in an unguided mode. When optimizing your application it is important to fully utilize the compute and data movement capabilities of the GPU. To do this you should look at your application's overall GPU usage as well as the performance of individual kernels.

Examine GPU Usage

Determine your application's overall GPU usage. This analysis requires an application timeline, so your application will be run once to collect it if it is not already available.

Examine Individual Kernels

Determine which kernels are the most performance critical and that have the most opportunity for improvement. This analysis requires utilization data from every kernel, so your application will be run once to collect that data if it is not already available.

Delete Existing Analysis Information

If the application has changed since the last analysis then the existing analysis information may be stale and should be deleted before continuing.

Switch to unguided analysis

Results

Guided Analysis – GPU Usage

The screenshot displays the NVIDIA Nsight Systems interface. The top toolbar includes tabs for Analysis, GPU Details (Summary), CPU Details, OpenACC Details, Console, and Settings. Below the toolbar, there are icons for a list, a document, and an upward arrow, along with a 'Reset All' button and a green play icon. The left sidebar contains a list of analysis stages: Application, Data Movement/Concurrency (highlighted in blue), Compute Utilization, Kernel Performance, Dependency Analysis, NVLink, and Unified Memory. The main area is titled 'Results' and lists several performance issues, each with a yellow warning icon, a title, a numerical value in brackets, a description, and a 'More...' link.

Analysis GPU Details (Summary) CPU Details OpenACC Details Console Settings

Reset All

To enable kernel analysis stages select a launched kernel instance in the timeline

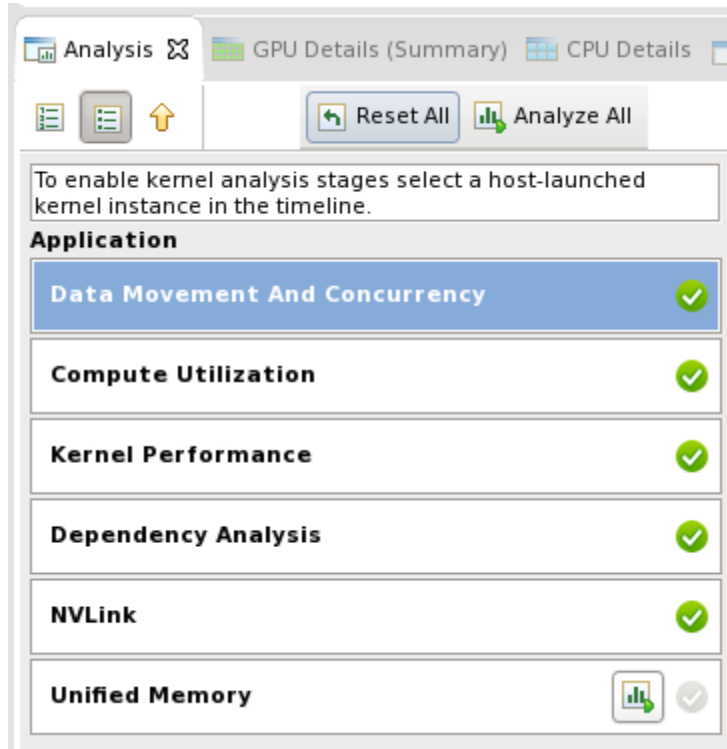
Application

- Data Movement/Concurrency
- Compute Utilization
- Kernel Performance
- Dependency Analysis
- NVLink
- Unified Memory

Results

- Low Compute / Memcpy Efficiency** [2.528 μ s / 3.264 μ s = 0.775]
The amount of time performing compute is low relative to the amount of time required for memcpy. [More...](#)
- Low Memcpy/Compute Overlap** [0 ns / 2.528 μ s = 0%]
The percentage of time when memcpy is being performed in parallel with compute is low. [More...](#)
- Low Kernel Concurrency** [0 ns / 2.528 μ s = 0%]
The percentage of time when two kernels are being executed in parallel is low. [More...](#)
- Inefficient Memcpy Size**
Small memory copies do not enable the GPU to fully use the host to device bandwidth. [More...](#)
- Low Memcpy Throughput** [58.824 MB/s avg, for memcpys accounting for 100% of all memcpy time]
The memory copies are not fully using the available host to device bandwidth. [More...](#)
- Low Memcpy Overlap** [0 ns / 1.12 μ s = 0%]
The percentage of time when two memory copies are being performed in parallel is low. [More...](#)

Unguided Analysis



Instructions:

1. Click on a kernel
2. On Analysis tab click on the unguided analysis
2. Click Analyze All
Explore metrics and properties

Unguided Analysis

Analysis GPU Details (Summary) CPU Details OpenACC Details Console Settings

Reset All Analyze All

To enable kernel analysis stages select a host-launched kernel instance in the timeline.

Application

Data Movement And Concurrency

Compute Utilization

Kernel Performance

Dependency Analysis

NVLink

Unified Memory

Results

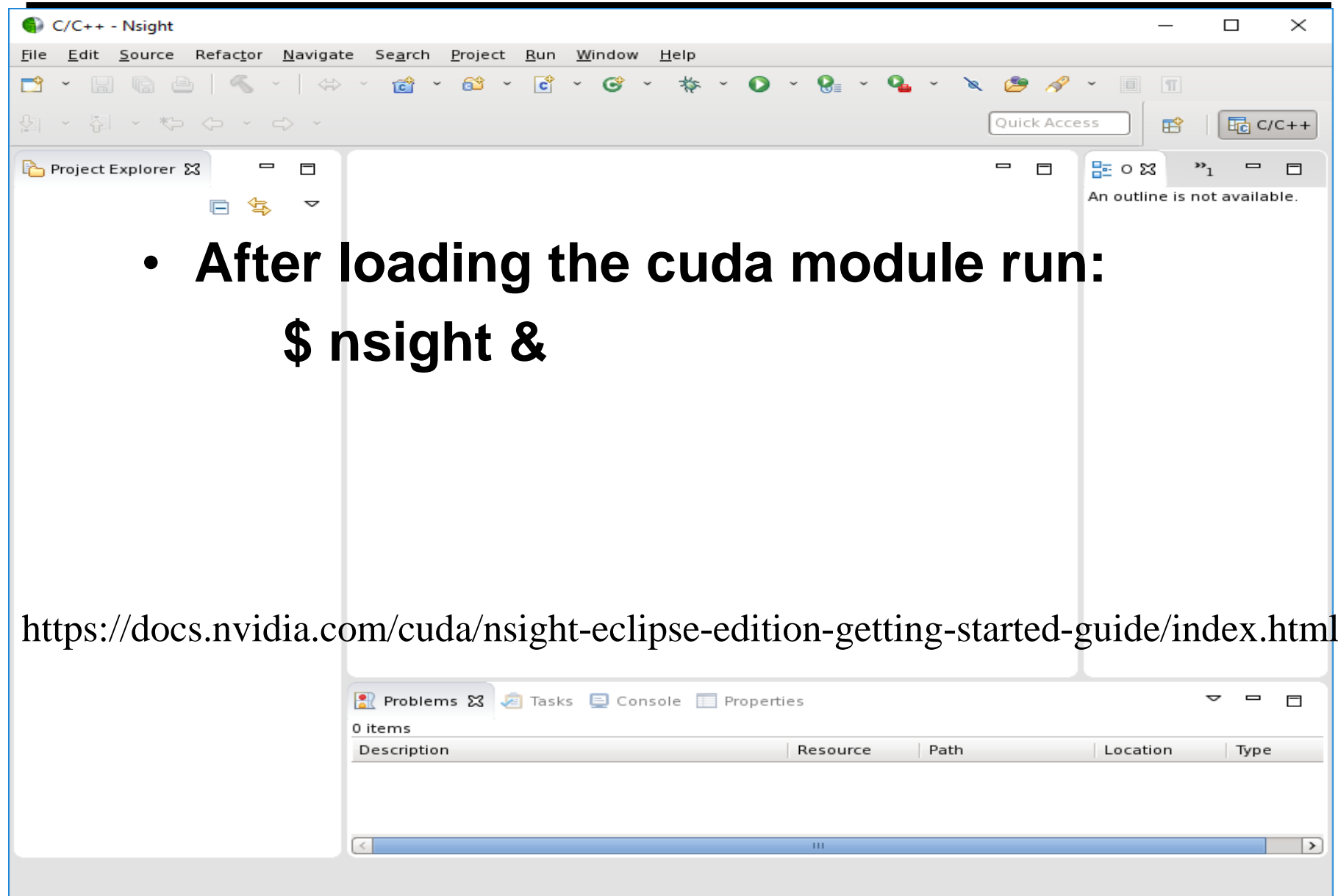
The following table shows metrics collected from a dependency analysis of the program execution. At total application runtime. Activities with high "Waiting time" are stalled waiting on some concurrent ac type. Use the "Dependency Analysis" menu on the main toolbar to visualize analysis results on the tir

Function Name	Time on Critical Path (%)	Time on Critical Path	Waiting time
cudaMalloc	98.92 %	249.3798 ms	0 ns
<Other>	0.43 %	1.08498 ms	0 ns
cuDeviceGetAttribute	0.30 %	763.792 μs	0 ns
cuDeviceTotalMem_v2	0.24 %	595.339 μs	0 ns
cudaFree	0.07 %	175.509 μs	0 ns
cuDeviceGetName	0.02 %	56.68 μs	0 ns
cudaMemcpy	0.01 %	29.312 μs	1.12 μs
cuDeviceGetCount	0.00 %	5.884 μs	0 ns
cudaSetupArgument	0.00 %	2.728 μs	0 ns
vecAdd(float*, float*, float*, int)	0.00 %	2.528 μs	0 ns
cuDeviceGet	0.00 %	1.926 μs	0 ns
[CUDA memcpy DtoH]	0.00 %	1.12 μs	0 ns
cudaConfigureCall	0.00 %	1.081 μs	0 ns
[CUDA memcpy HtoD]	0.00 %	0 ns	0 ns
cudaLaunch	0.00 %	0 ns	0 ns
cudaDeviceSynchronize	0.00 %	0 ns	868 ns

NSIGHT

- **CUDA enabled IDE**
 - Source code editor: syntax highlighting
 - Build Manger
 - Visual Debugger
 - Visual Profiler
- **Linux/Macintosh**
 - Editor = Eclipse
 - Debugger = cuda-gdb with a visual wrapper
 - Profiler = NVVP
- **Windows**
 - Integrates directly into Visual Studio
 - Profiler is NSIGHT VSE

Nsight Eclipse Edition



NSIGHT: Importing project

Instructions:

1. Run nsight
Select default workspace
2. Click File / New / Makefile Project With Existing CodeTest
3. Enter Project Name and select the project directory
4. Click Finish
5. Right Click On Project / Properties / Run Settings / New / C++ Application
6. Browse for executable
7. In Project Explorer double click on .cu and explore source
8. Click on the build icon
9. Click on the run icon
10. Click on the profile icon

Before profiling

- Certain kinds of errors cause CUDA programs to complete, but crash under profiling
- Check your program with `cuda-memcheck` if code behaves incorrectly under profiling

```
cuda-memcheck ./my-program ...
```

Before profiling

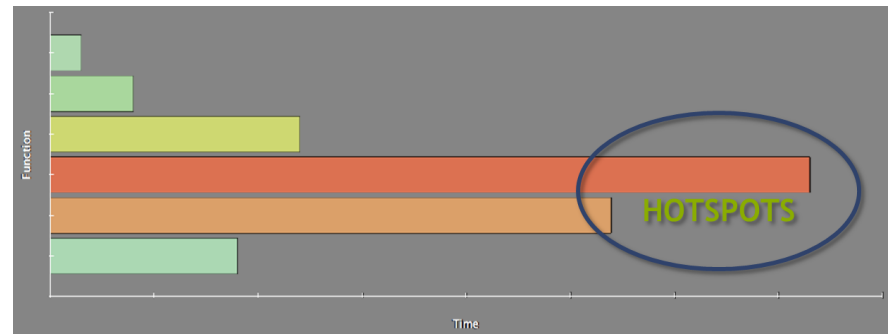
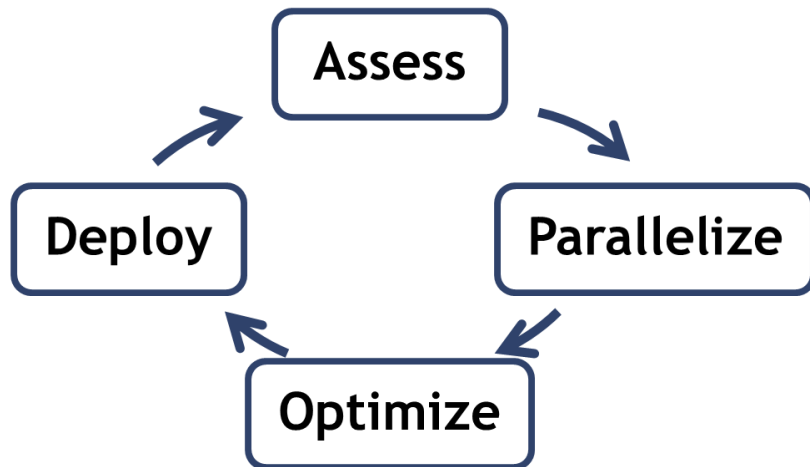
- **Compile device code with optimizations**
 - Optimizations dramatically change performance
 - Remove “-G” device-debug flag from nvcc
- **Compile device code with line information**
 - Add “-lineinfo” flag to nvcc

```
nvcc -G main.cu
```

```
nvcc -lineinfo main.cu
```

Profiling, Debugging Tools Summary

- Performance programmers rely on debugging and profiling tools
 - You should setup your environment and choose the tools most convenient for you.
 - For assignments you may not need them much but for your project you will need these tools
 - quantify how well you are utilizing compute resources, memory bandwidth



Next

- **Threads, Thread blocks, workload management**