# James Herman

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#### EDUCATION

Purdue University

## Carnegie Mellon School of Computer Science

Pittsburgh, PA

May 2021

M.S. Computational Data Science | GPA 3.87/4.00

West Lafayette, IN

B.S. Statistics, B.S. Actuarial Science, B.S. Industrial Engineering | GPA 3.96/4.00

May 2017

### SKILLS

Languages: Python, Java, Unix Shell, C, R

ML Frameworks: PyTorch, Keras, Tensorflow, Tianshou, MLlib, scikit-learn

**Deep Learning:** Computer Vision, Reinforcement Learning, Multimodal ML, Neural Compression, NLP Cloud Computing: AWS, Docker, Kubernetes, Airflow, Bitbucket, Azure, Django, Terraform, Hadoop, Spark

#### EXPERIENCE

## Software Engineer, Backend/Machine Learning

New York, NY

Intellimize, Inc.

Aug. 2021 - Present

- Created and shipped an NLP text recommendation service and that implicitly generates website variations
- Led CI pipeline development (AWS, Bitbucket) and Dockerization to automate multi-system integrated test suites

Staff Researcher Pittsburgh, PA

Carnegie Mellon Roborace Team

May 2020 - Aug. 2021

- Founded <u>Roborace</u>'s first American team racing Formula E inspired autonomous race cars and actively leading research efforts spanning multiple capstone projects and 20 teammates and advisors
- Designed and implemented a distributed reinforcement learning system, inspired by Google Research's <u>SEED RL</u> and in partnership with CMU's Parallel Data Lab, orchestrated with Kubernetes

Teaching Assistant Pittsburgh, PA

CMU SCS 15-213 Introduction to Computer Systems

Spring 2021

• Taught multiple sections covering topics that include x86\_64 assembly, writing cache efficient code, memory organization & management, virtual memory, exceptional control flow, networking, and concurrency

## Publications & Public Repositories

**J. Herman**, J. Francis, S. Ganju, B. Chen, A. Koul, A. Gupta, A. Skabelkin, I. Zhukov, A. Gostev, M. Kumskoy, E. Nyberg. Learn-to-Race: A multimodal control environment for autonomous racing. *IEEE/CVF International Conference on Computer Vision (ICCV)*, 2021.

learn-to-race — an OpenAI gym compliant RL environment for autonomous racing [PyPI, github.com/learn-to-race/l2r]

qdbg — a CLI tool to speed up debugging [  $\underline{\text{PyPI}}$ , github.com/hermgerm29/qdbg ]

qdbg-go — a GoLang implementation of qdbg [ github.com/hermgerm29/qdbg-go ]

#### PRIOR EXPERIENCE

## Actuary, Product Development

Indianapolis, IN

OneAmerica Financial Partners

Jun. 2017 - Jun. 2019

- Developed stochastic statistical models to price the company's flagship hybrid life insurance product suite
- Designed novel joint LTC premium methodology to replace patented "joint equal age" method resulting in an estimated \$10.5 million annual impact on premiums

#### Professional Athlete, Outside Linebacker

East Rutherford, NJ

New York Giants

Jul. 2017 - Aug. 2017

• Invited to Rookie Mini-camp & played in Preseason Week 1 game vs. the Pittsburgh Steelers