

# **Introduction to Machine Learning**

**Guest Lectures at TTK University of Applied Sciences, Tallinn, Estonia**

**8 – 12 December 2025**

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# Who's Teaching Today?

## Andy Louwyck

- Master and Doctor in Science: Geology
- Associate Degree in Programming
- Micro Degree in AI & Data Science
- Lecturer in IT at Vives University of Applied Sciences
- AI Coordinator at Flanders Environment Agency

## Dominique Stove

- Master in Applied Economics
- Teaching Master's Degree in Economics, Mathematics, and Physics
- Lecturer in IT at Vives University of Applied Sciences
- IT Consultant in Infrastructure
- Founder and Business Owner of IqPro



# Vives Campus in the City of Kortrijk



# Informatics Program for Exchange Students



<https://www.vives.be/en/commercial-sciences-business-management-and-informatics/informatics-kortrijk>

The Informatics-programme is a programme consisting of lectures, group work, visits and projects in the field of Business and Informatics. Evaluation follows the rules of the European Credit Transfer System (ECTS). Incoming students can select a programme of up to 30 ECTS credits per semester.

New full-year program!

Title	ECTS	hours/week S1	hours/week S2	Semester
Introduction to Artificial Intelligence	5	3	0	1
Programming in Python	3	2	0	1
Digital Workplace	3	2	0	1
Android App Development	5	3	0	1
E-business en E-marketing	3	2	0	1
Introduction to linux	3	2	0	1
Cybersecurity	5	3	0	1
Professional and International Communication 3 (English)	3	2	0	1
	30	19	0	
Machine Learning - Fundamentals	6	0	4	2
IT-Project	5	0	3	2
Power Tools	3	0	3	2
Full-Stack Development in .NET	6	0	4	2
Mobile App Development iOS	5	0	4	2
Data Engineering	5	0	3	2
Node.js Development	3	0	2	2
	33	0	23	

# Let's Dive In!

1. What is Machine Learning?
2. ML applications and tasks
3. What is supervised learning?
4. Training and evaluation
5. Demo + exercise



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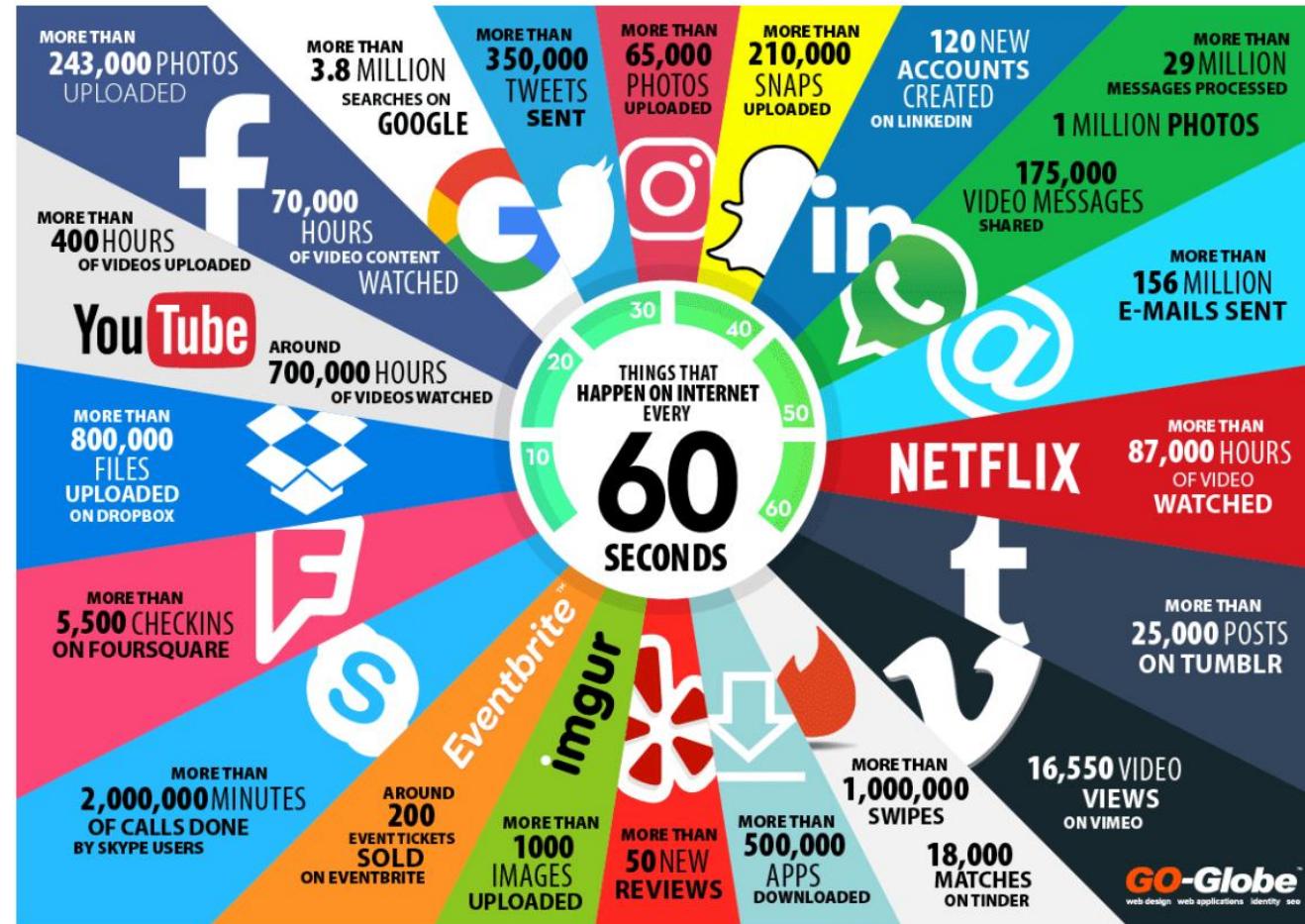
# WHAT IS MACHINE LEARNING?

# Data

*“We are drowning in data but starving for knowledge”*  
[Naisbitt, 1982]

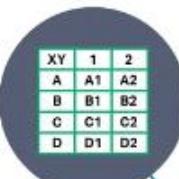
- A lot of data is gathered, but never used
- It is easier to generate data than to analyze data

→ MACHINE LEARNING



# Structured Data vs Unstructured Data

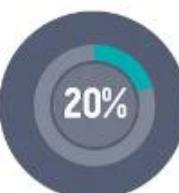
Can be displayed in rows, columns and relational databases



Numbers, dates and strings



Estimated 20% of enterprise data (Gartner)



Requires less storage



Easier to manage and protect with legacy solutions



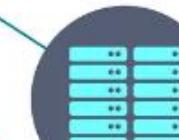
Cannot be displayed in rows, columns and relational databases



Estimated 80% of enterprise data (Gartner)



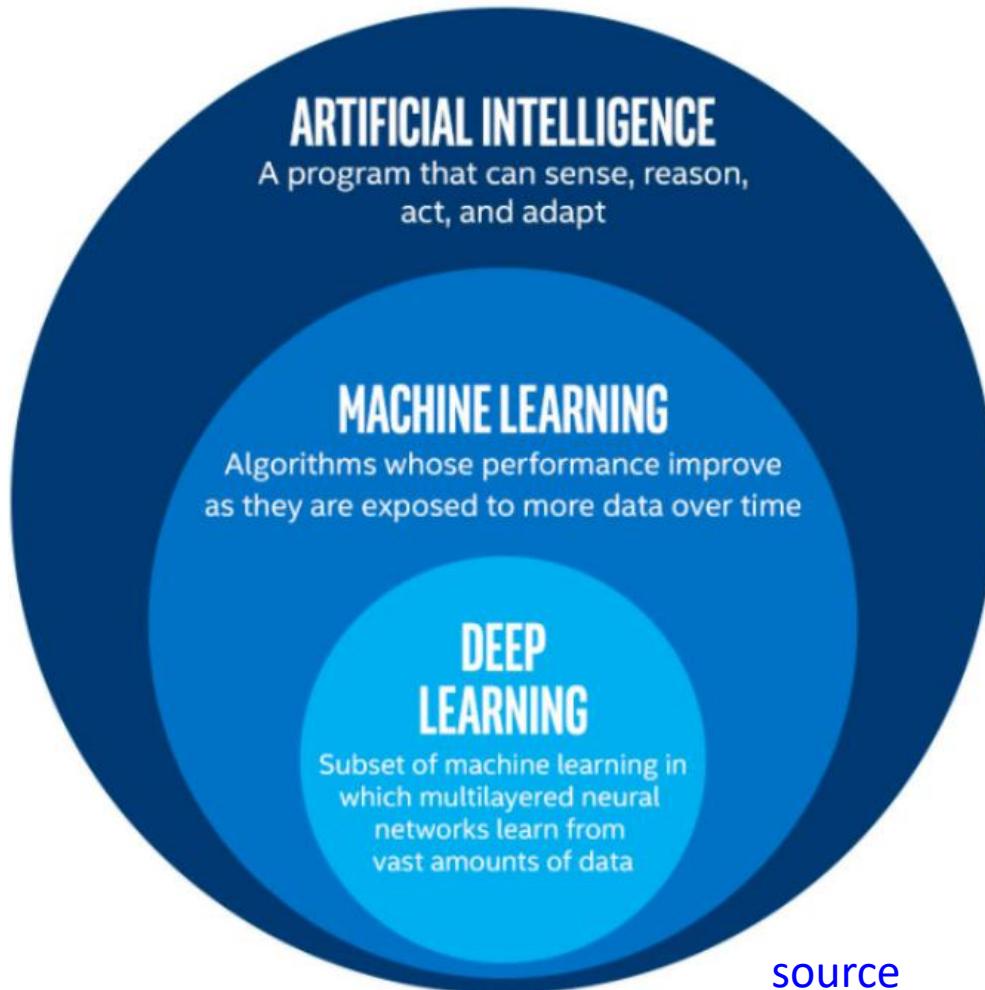
Requires more storage



More difficult to manage and protect with legacy solutions

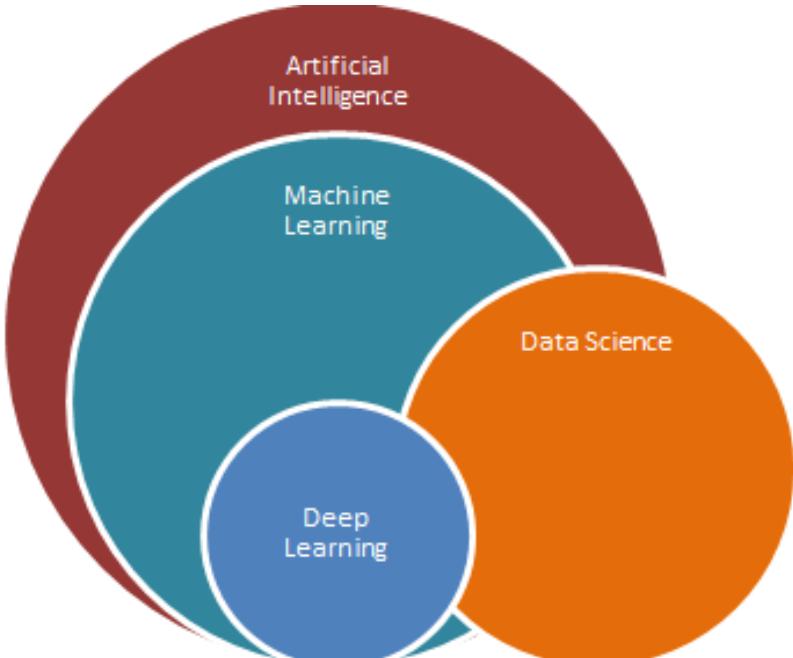


# Machine Learning ⊂ Artificial Intelligence



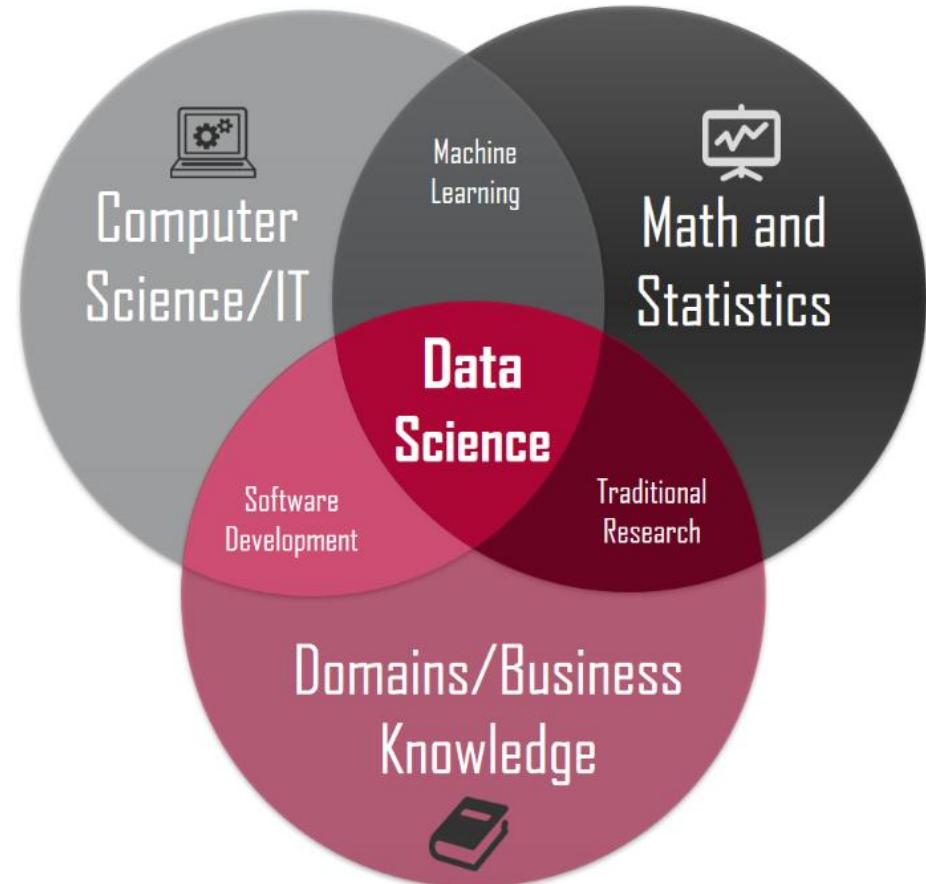
- **Artificial Intelligence (AI):**  
“The set of all tasks in which a computer can make decisions.”
- **Machine Learning (ML):**  
“The set of all tasks in which a computer can make decisions based on data.”
- **Deep Learning (DL):**  
“The field of machine learning that uses certain objects called neural networks.”

# Machine Learning ≠ Data Science



**In practice:**

- ML team: delivers software
- DS team: provides new insights

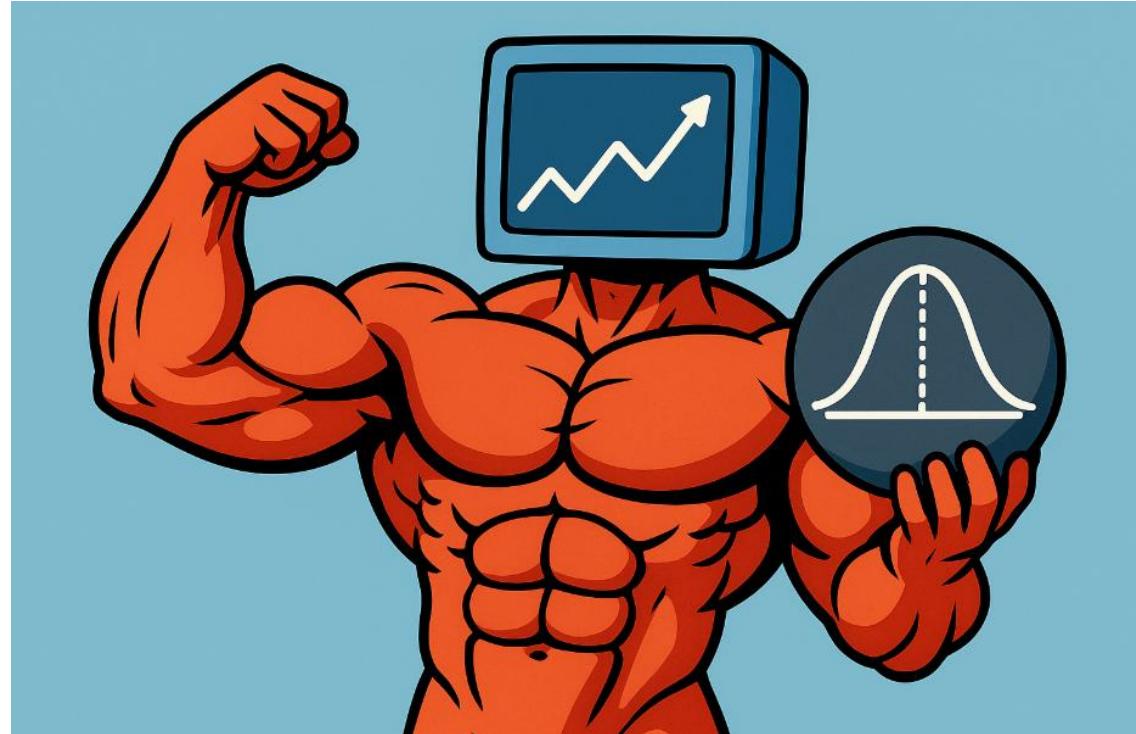


[source](#)

# Machine Learning = Statistics on Steroids?

Machine learning takes **core statistical ideas** and supercharges them with **computational power** and **flexibility**:

- ML builds on the **foundations of statistics** but amplifies its capabilities.
- ML uses **larger datasets**, more complex models, and automated learning.
- ML focuses on **prediction and scalability**, often with less emphasis on interpretability.
- ML applies **fewer explicit assumptions**, letting algorithms discover patterns directly from data.
- ML excels in domains like **computer vision**, **NLP**, and industrial **prediction**.



# Machine Learning vs Statistics: Goals & Questions

Dimension	Traditional statistics	Machine learning
Primary goal	Explain relationships, test hypotheses, estimate effects	Maximize predictive performance on new data
Typical question	How does X affect Y, and is the effect significant?	Given X, how accurately can we predict Y?
Focus	Inference, uncertainty, interpretability	Prediction, automation, scalability
Typical use	Clinical trials, econometrics, social science studies	Vision, NLP, recommender systems, industrial prediction

[source](#)

# Machine Learning vs Statistics: Modeling & Data

Dimension	Traditional statistics	Machine learning
Modeling	Specify parametric model + assumptions, then estimate	Learn flexible functions from data via optimization
Assumptions	Strong, explicit distributional assumptions	Fewer explicit assumptions, more data-driven structure
Data regime	Small–moderate, carefully designed datasets	Large, high-dimensional, less structured data
Evaluation	p-values, confidence intervals, goodness-of-fit checks	Hold-out / CV metrics (accuracy, AUC, RMSE, F1, etc.)

# Intuitive Explanation of Machine Learning

Example: buying a new car

- How do we make decisions?
  - by logical **reasoning**
  - by relying on previous **experiences** (either our own or those of others)
- For a computer: **experiences = data**



**“Machine learning is common sense, except done by a computer”**

# Formal Explanation of Machine Learning

- Core domain of AI, concerned with automatic learning intelligence

*intelligence*

*noun*

UK /ɪn'tel.i.dʒəns/ US /ɪn'tel.o.dʒəns/

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**intelligence noun (ABILITY)**



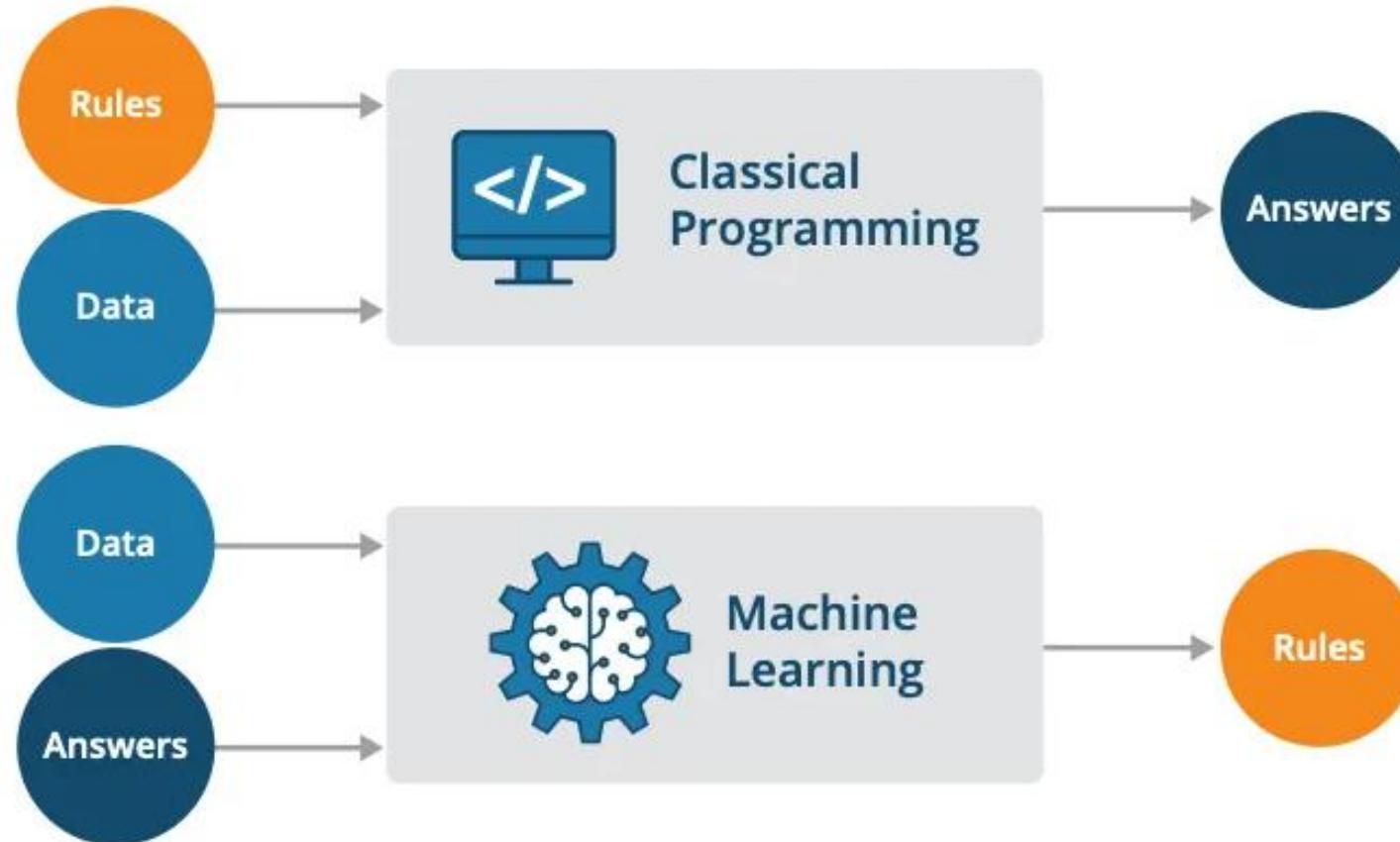
B2 [U]

the ability to learn, understand, and make judgments or have opinions that are based on reason:

- *an intelligence test*
- *a child of high/average/low intelligence*
- *It's the intelligence of her writing that impresses me.*

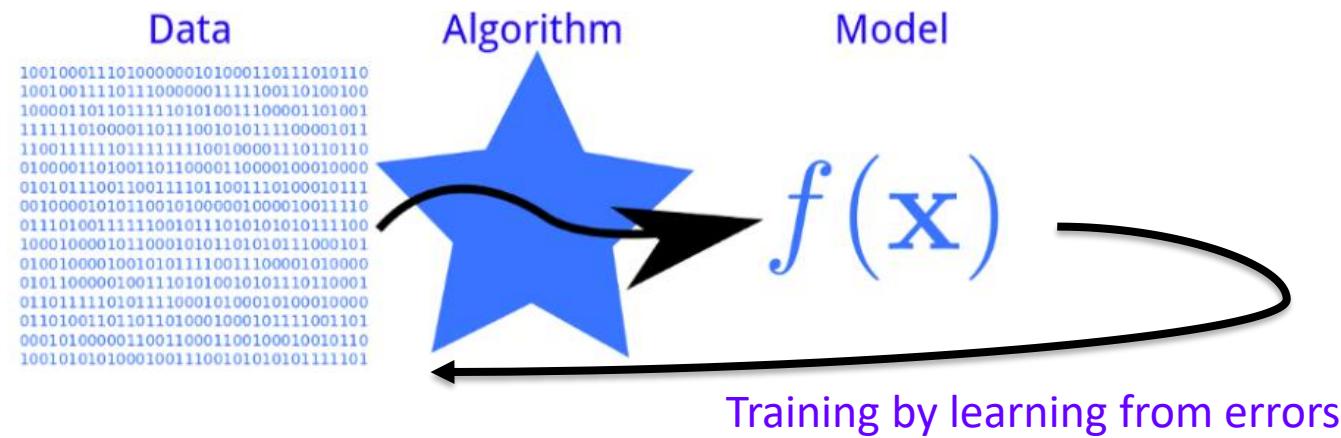
- A computer is said to be able to learn if its performance in solving some task improves with its experience

# Machine Learning versus Classical Programming



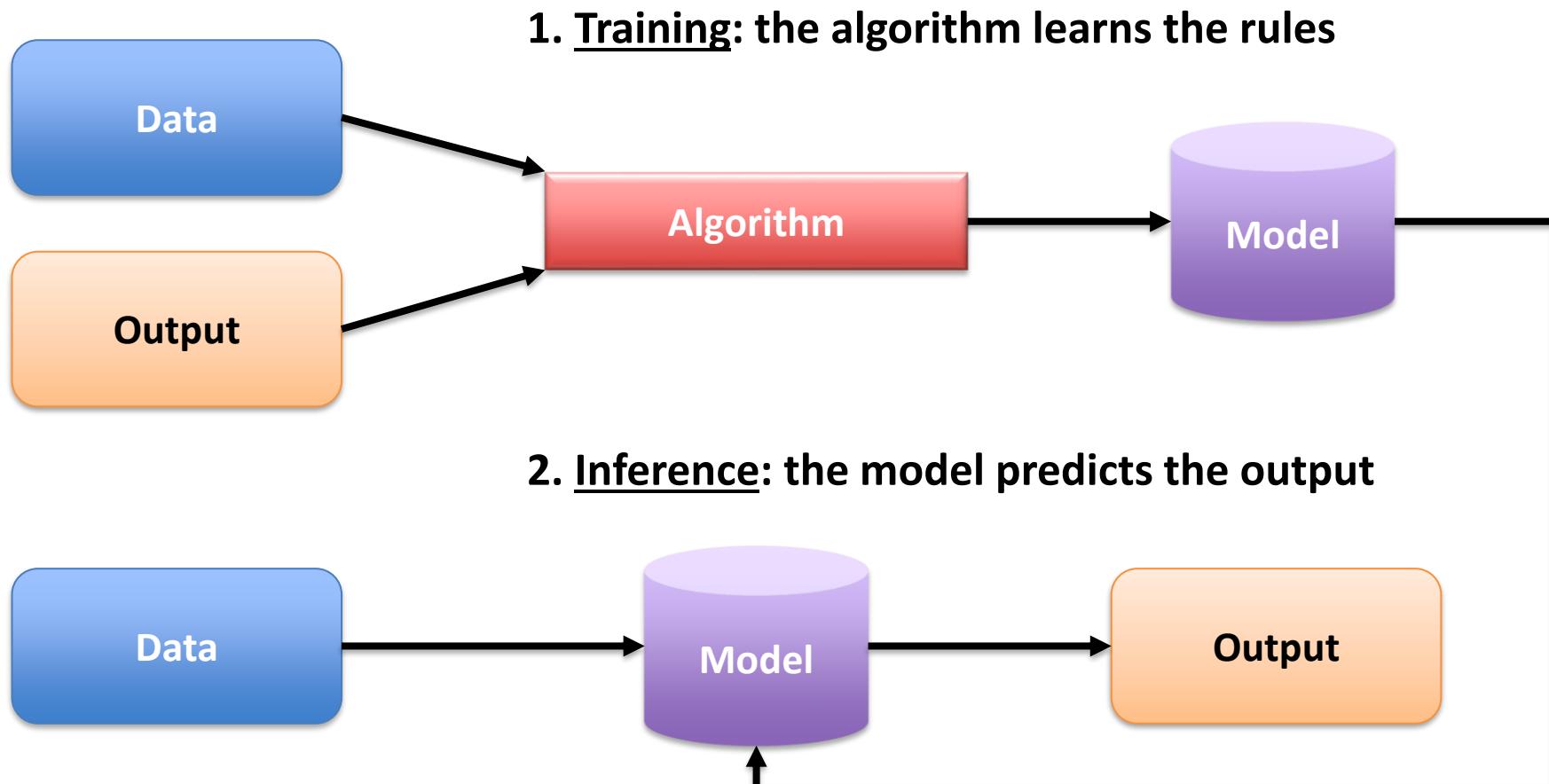
# Machine Learning: Algorithm versus Model

- **Algorithm:** A procedure, or a set of steps, used to build a model.
- **Model:** A set of rules that represent the data and can be used to make predictions.
- **Learning:** The process in which the algorithm improves the model by analyzing errors.



*“An algorithm is run on the data to create a model.  
By learning from errors, the model improves itself.”*

# Machine Learning: Training versus Inference



# Thermostat example



# Traditional Programming Approach

- The rule is given:  
*“If temperature is smaller than 17°C, then heating is on, otherwise it’s off”*
- The algorithm implements the rule
- No data required to derive the rule!

```
threshold = 17
temperature = float(input("What is the temperature?\n")) # data
heating = 'on' if temperature < threshold else 'off'      # rule
print(f'The heating is {heating}!')                         # answer
```

What is the temperature?

18

The heating is off!

# Machine Learning Approach

The rule is not known and must be derived from data!

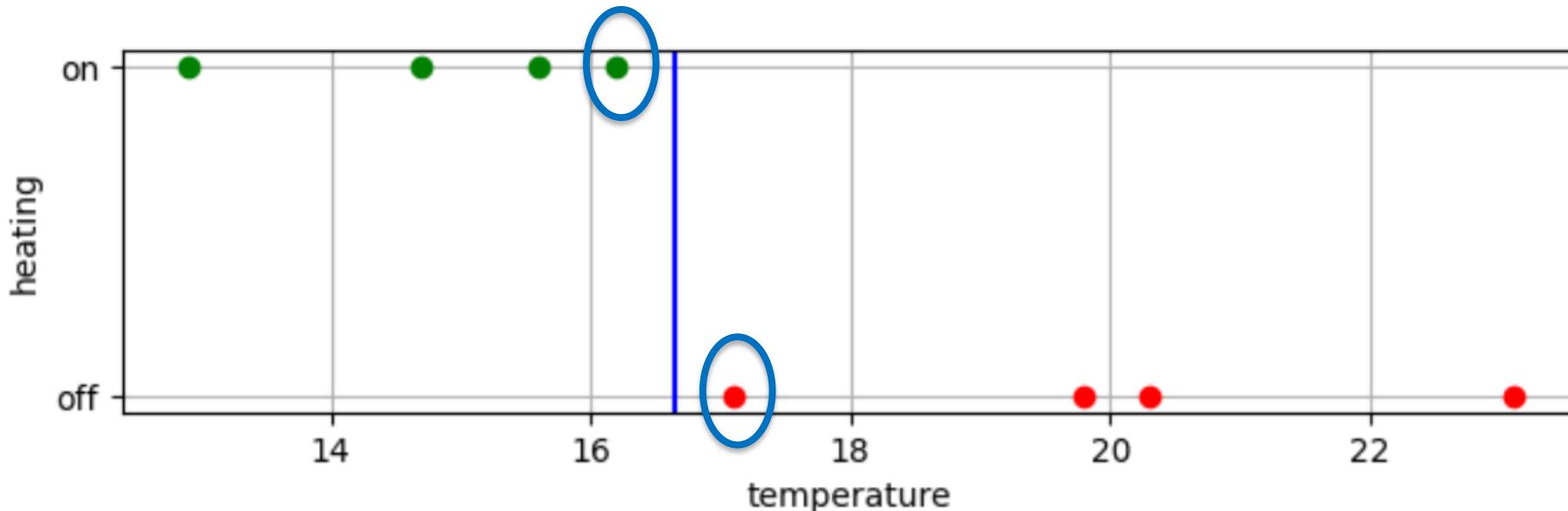
```
import pandas as pd  
temperature = [17.1, 15.6, 23.1, 19.8, 12.9, 20.3, 14.7, 16.2] # data  
heating = ['off', 'on', 'off', 'off', 'on', 'off', 'on', 'on'] # answers  
table = pd.DataFrame(dict(temperature=temperature, heating=heating))
```

	temperature	heating
0	17.1	off
1	15.6	on
2	23.1	off
3	19.8	off
4	12.9	on
5	20.3	off
6	14.7	on
7	16.2	on

# Intuitive Algorithm

```
max_temperature_on = table[table.heating=='on']['temperature'].max()  
min_temperature_off = table[table.heating=='off']['temperature'].min()  
threshold = (max_temperature_on + min_temperature_off) / 2  
print(f'maximum temperature if heating is on: {max_temperature_on}°C')  
print(f'minimum temperature if heating is off: {min_temperature_off}°C')  
print(f'threshold is {threshold}°C')
```

maximum temperature if heating is on: 16.2°C  
minimum temperature if heating is off: 17.1°C  
threshold is 16.65°C



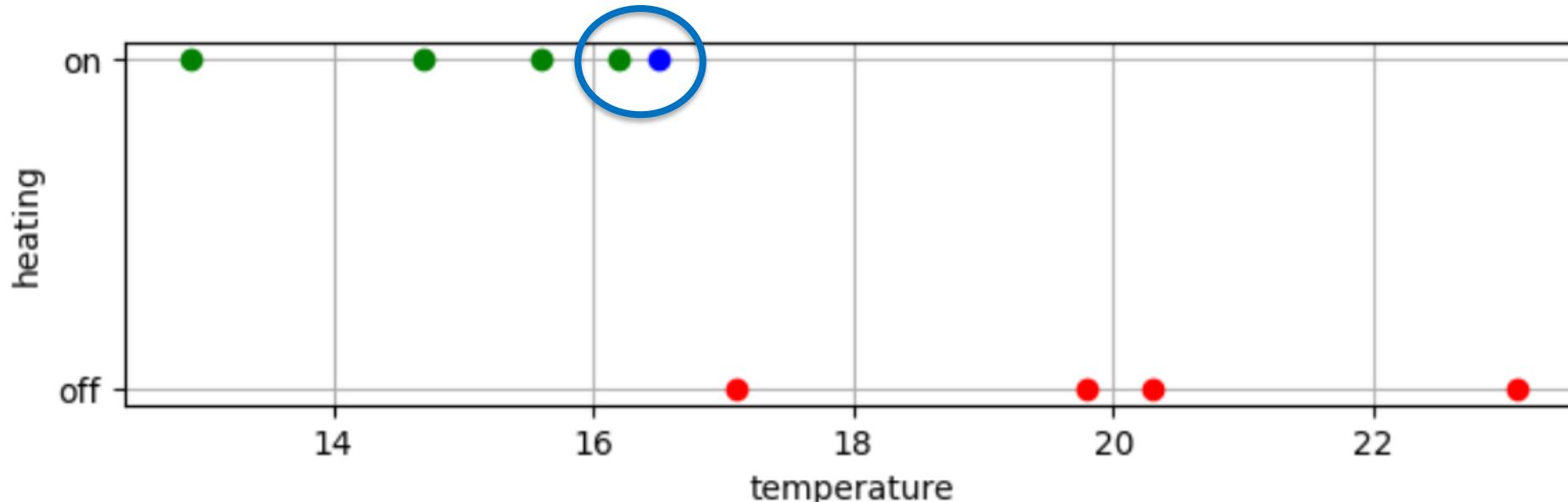
# Nearest Neighbor

```
temperature = float(input("What is the temperature?\n")) # input temperature
abs_difference = (temperature - table.temperature).abs() # absolute difference
heating = table.heating.iloc[abs_difference.argmin()] # label of nearest neighbor
print(f'The heating is {heating}!') # answer
```

What is the temperature?

16.5

The heating is on!



# Why simple models are not enough

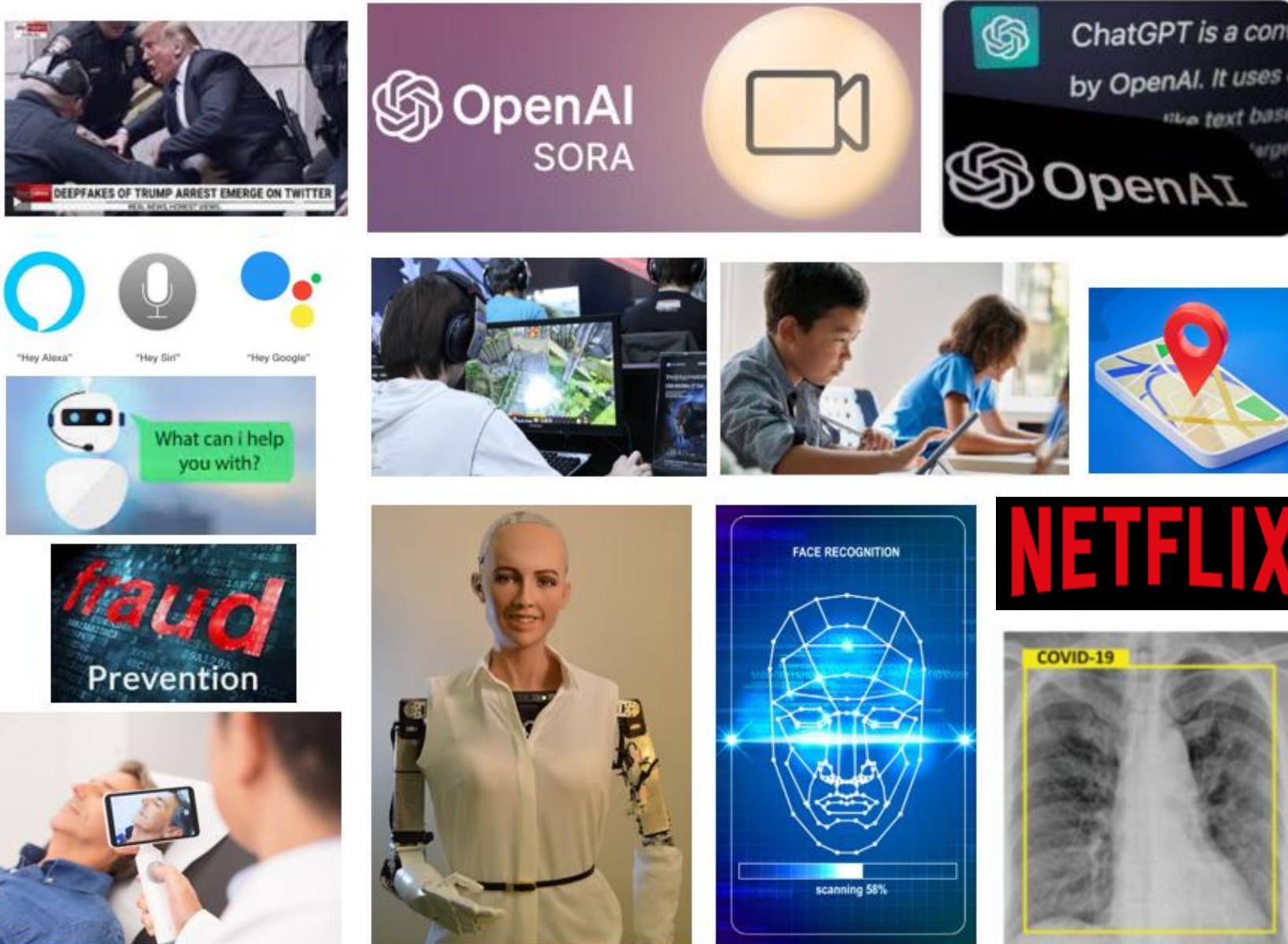
- Real-life datasets are typically much larger:
  - more data points
  - more variables
- Real-life datasets often contain outliers or errors
- **Therefore we need more robust algorithms**
  - that take all samples into account
  - that measure and minimize the errors
- Examples:
  - **Decision Tree**: splits the data repeatedly into smaller, more homogeneous groups
  - **Logistic Regression**: finds the best boundary that separates the data
  - **K Nearest Neighbors**: considers K nearest data points instead of 1

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# MACHINE LEARNING APPLICATIONS & TASKS

# ML Applications

- Spam filters
- Recommender systems
- Personalized shopping
- Voice assistants
- Self-driving cars
- Search engines
- Chatbots
- Fraud prevention
- Face recognition
- Medical imaging
- Robotics
- Route planning
- Sales forecasting
- Deepfakes
- ...



# Machine Learning Tasks

- Classification
- Regression
- Forecasting
- Prediction
- Anomaly detection
- Association rule mining
- Clustering
- ...

## supervised learning

- = A to B mapping
- = Input to output mapping
- = learning from (input, output) pairs

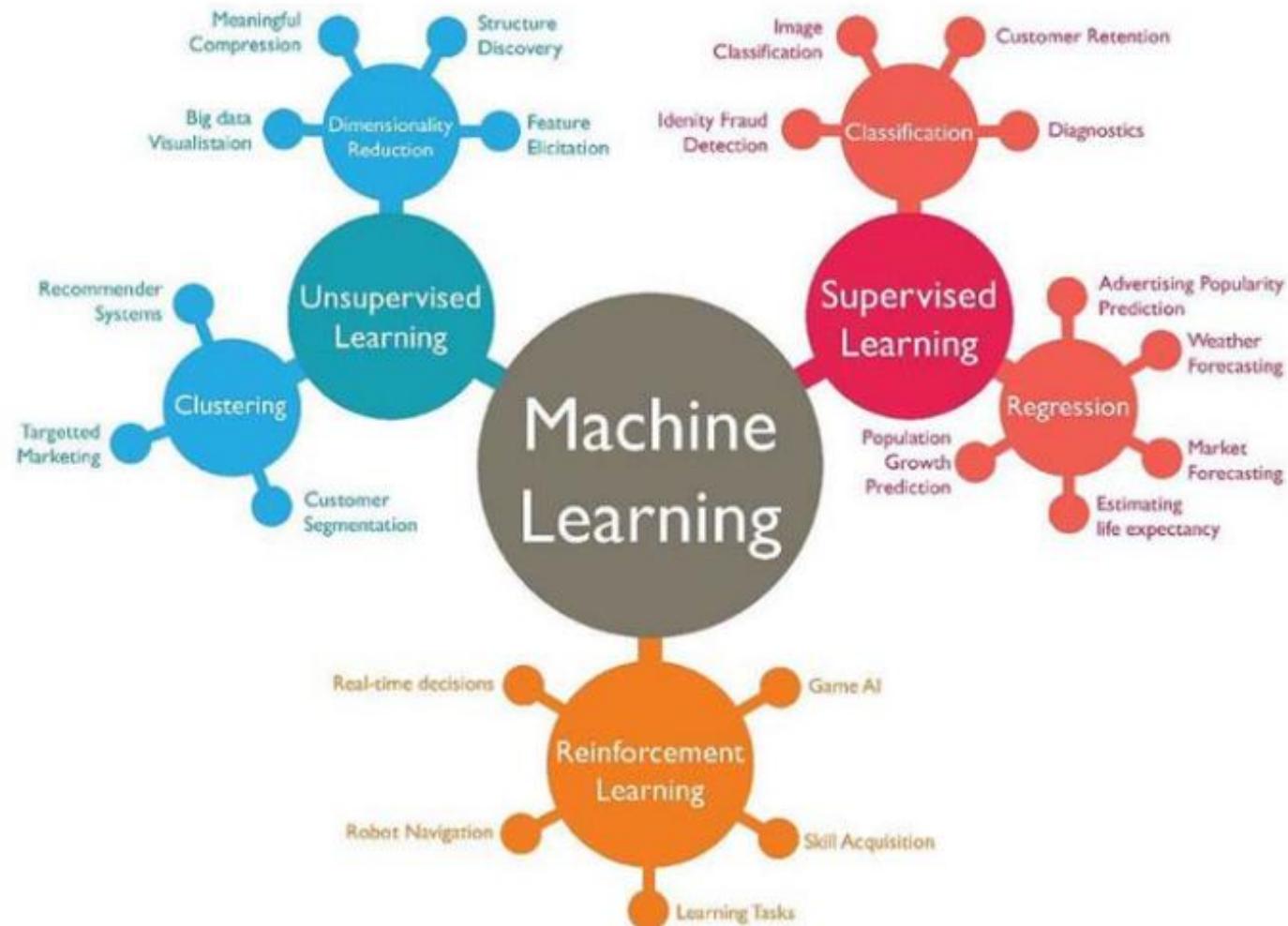
## unsupervised learning

- = learning from data without output
- = based on identifying similarities and hidden structures in the data.

# Supervised Learning

Input (A)	Output (B)	Application
email	spam? (0/1)	spam filtering
audio	text transcript	speech recognition
English	Chinese	machine translation
ad, user info	click? (0/1)	online advertising
image, radar info	position of other cars	self-driving car
image of phone	defect? (0/1)	visual inspection

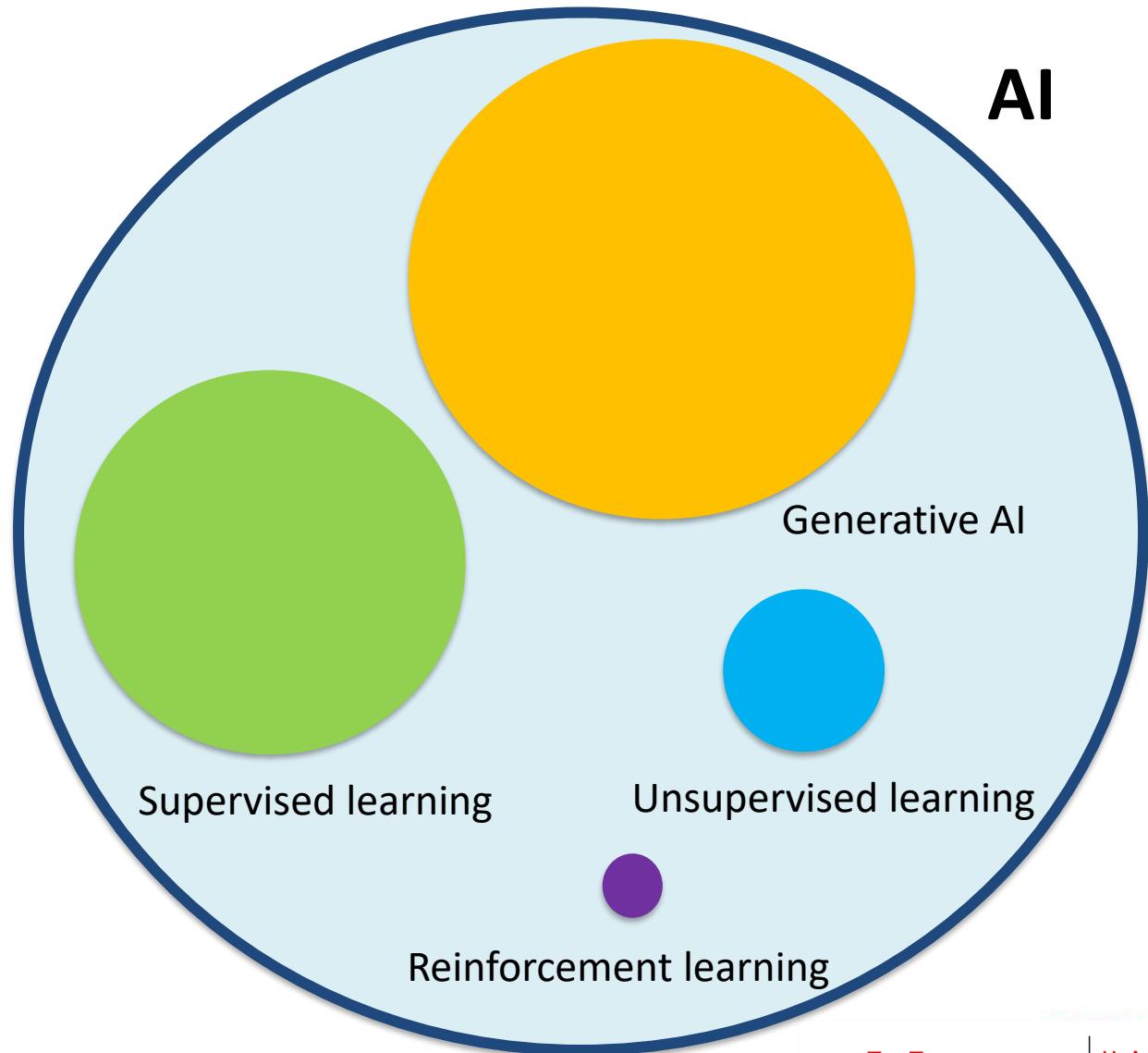
# The Big Three



Category of machine learning. Image by <https://www.techleer.com/articles/203-machine-learning-algorithm-backbone-of-emerging-technologies/>

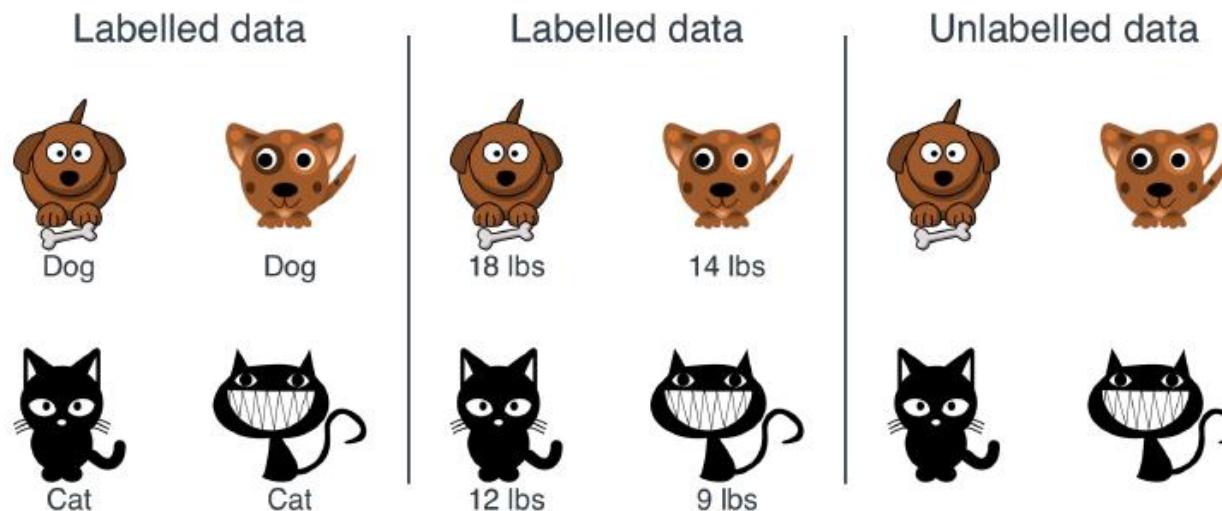
# What about GenAI?

- **Supervised learning**  
= learning from labeled data
- **Unsupervised learning**  
= learning from unlabeled data
- **Reinforcement learning**  
= learning from rewards
- **Generative AI**  
= generating new data



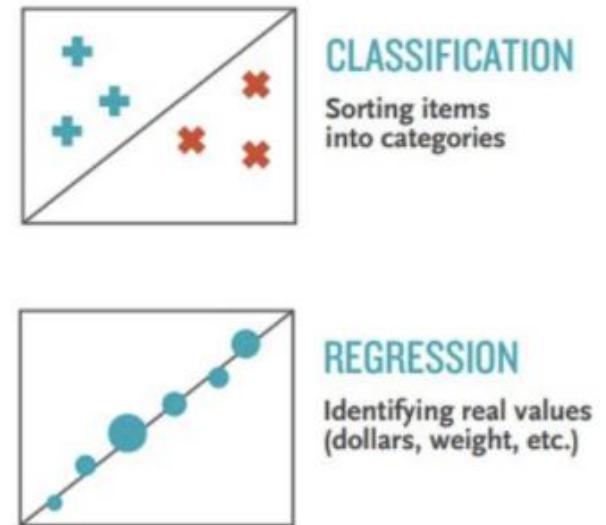
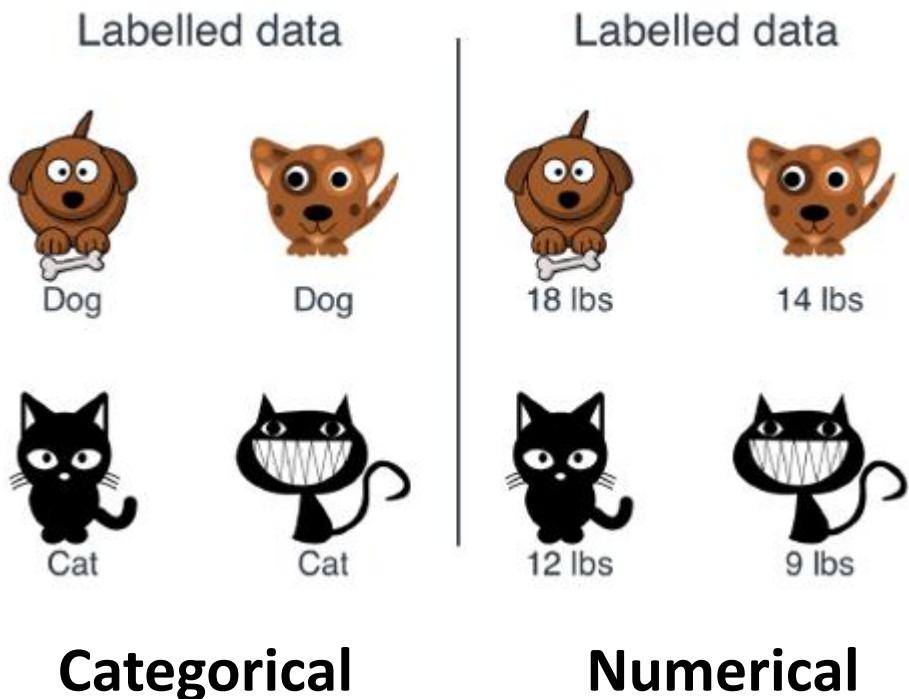
# Supervised Learning versus Unsupervised Learning

- **Labeled data:** data with label  
→ **SUPERVISED LEARNING**
- **Unlabeled data:** data without label  
→ **UNSUPERVISED LEARNING**



# Classification vs Regression

- Qualitative or Categorical target → Classification
- Quantitative or Numerical target → Regression



# Structured Data

- **Data** = dataset = information (= table)
- **Example** = sample = instance = data point = observation (= table row/record)
- **Feature** = predictor = independent variable = input variable (= table column/attribute)
- **Target** = labels = dependent variable = response variable = output variable

data(set)

	A	B	C	D	E	F
1	Id	date	size	typos	recipients	spam
2	0	12/01/2021	2.5	0	1	False
3	1	13/01/2021	1.3	0	2	False
4	2	14/01/2021	12.1	3	15	True
5	3	15/01/2021	7.8	2	19	True
6	4	16/01/2021	4.6	1	5	False
7	5	17/01/2021	9.8	5	1	True
8	6	18/01/2021	11.6	3	63	True

feature      target

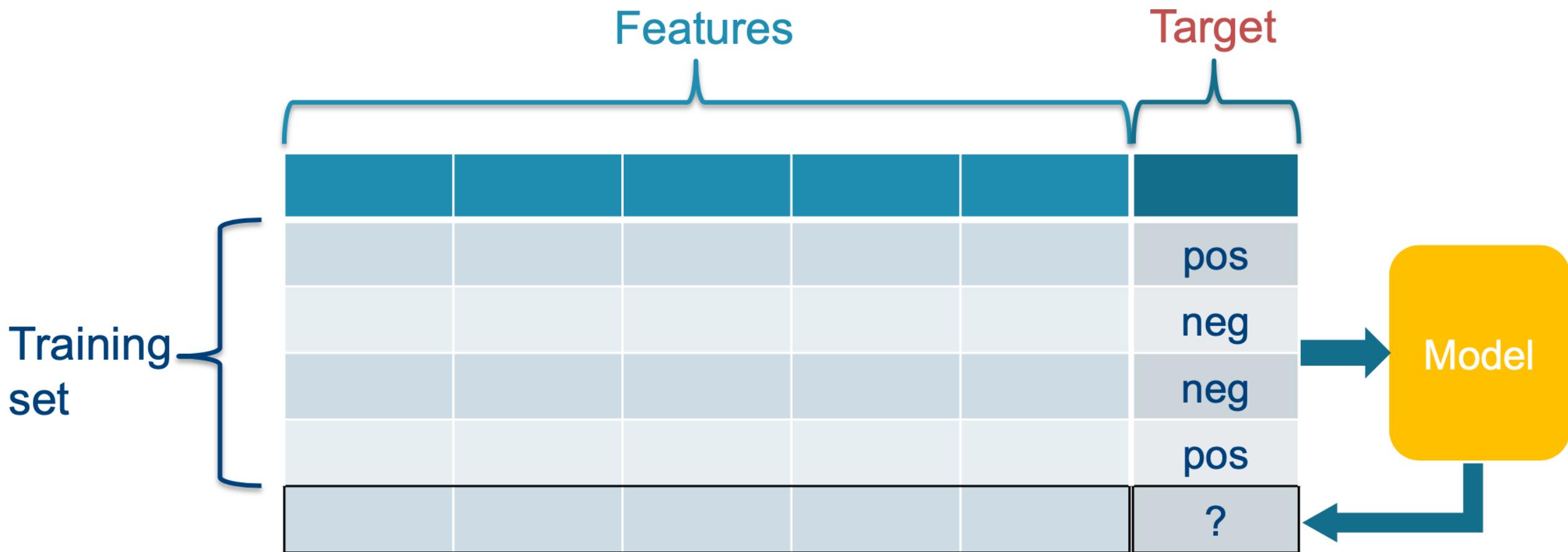
example

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# **WHAT IS SUPERVISED LEARNING?**

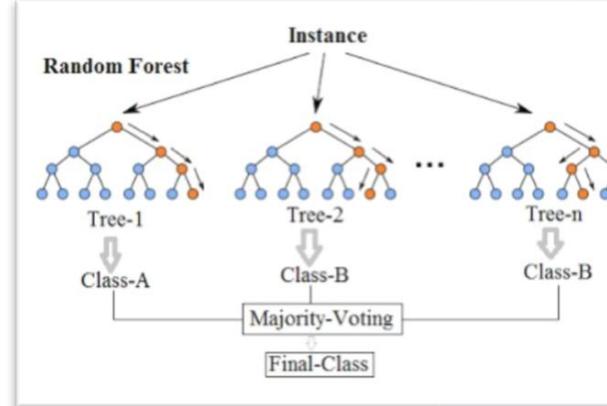
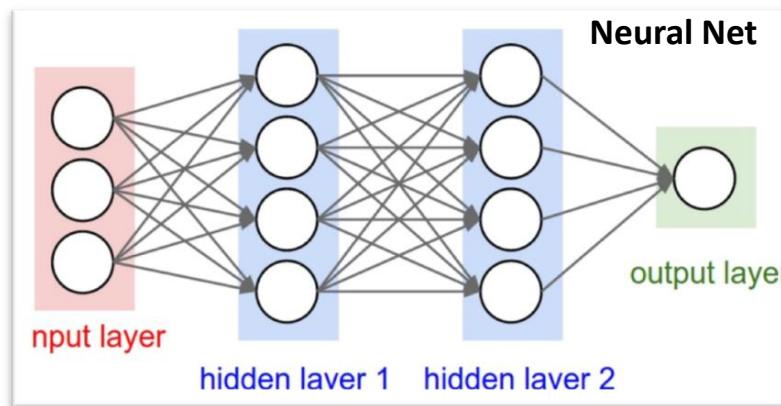
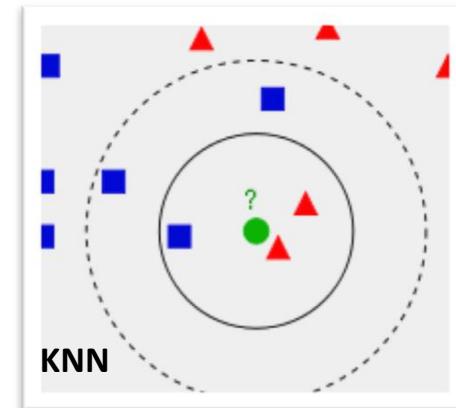
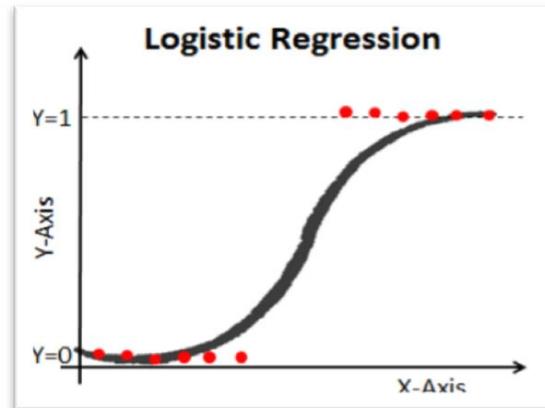
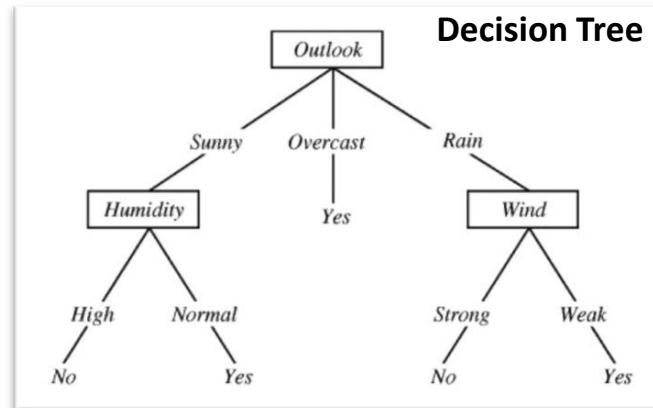
# Supervised Learning Task

- Task: learn a model to predict a target for new data instances, based on a training set of data instances for which the target is known



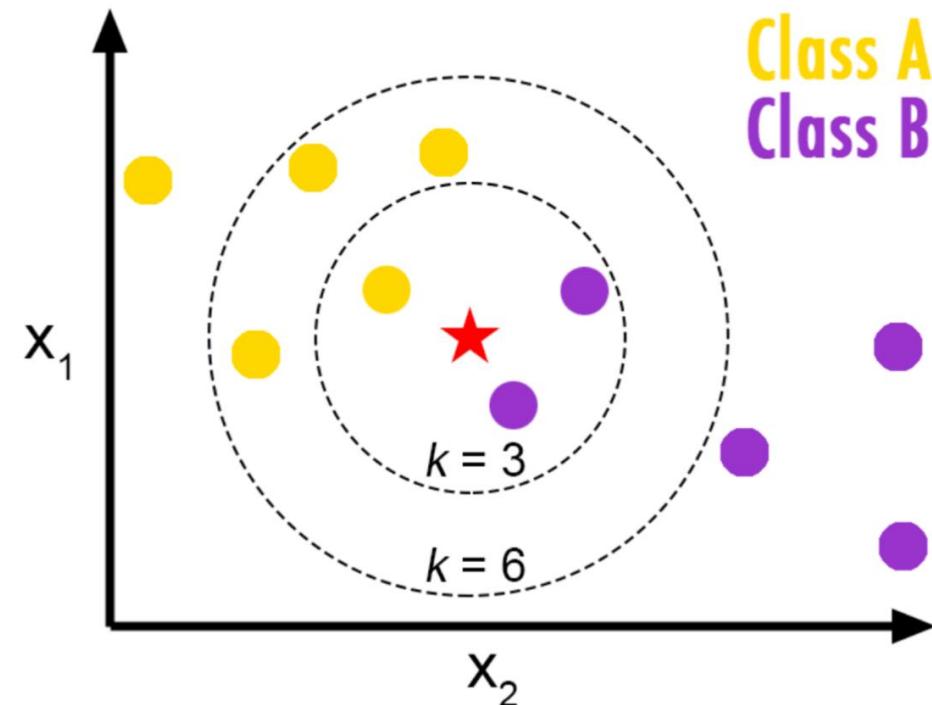
# Supervised Learning Algorithms

- There exist plenty of supervised learning algorithms
- **No free lunch:** there is no algorithm that works best for every problem



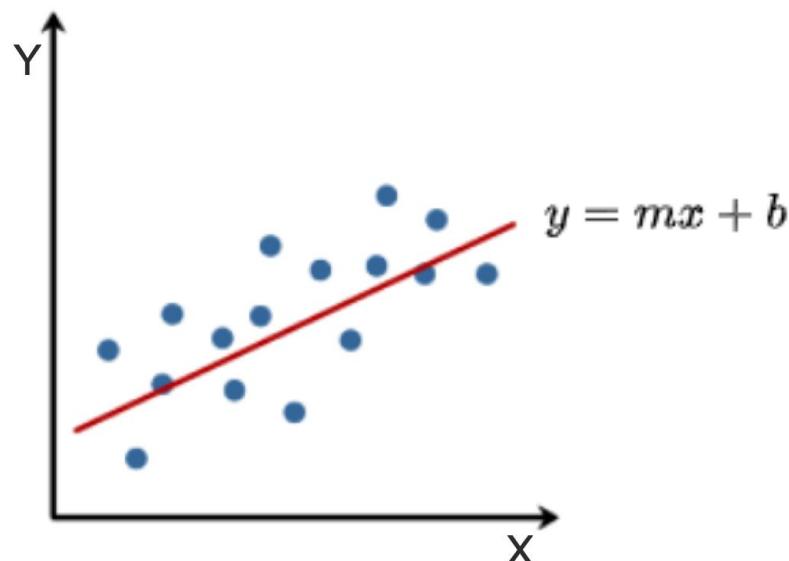
# K Nearest Neighbors (KNN)

- Classification (regression is also possible)
- Requires no training (= lazy learning, as opposed to eager learning)
- Main task: find suitable distance function (Euclidean, Manhattan, ...)



# Simple Linear Regression

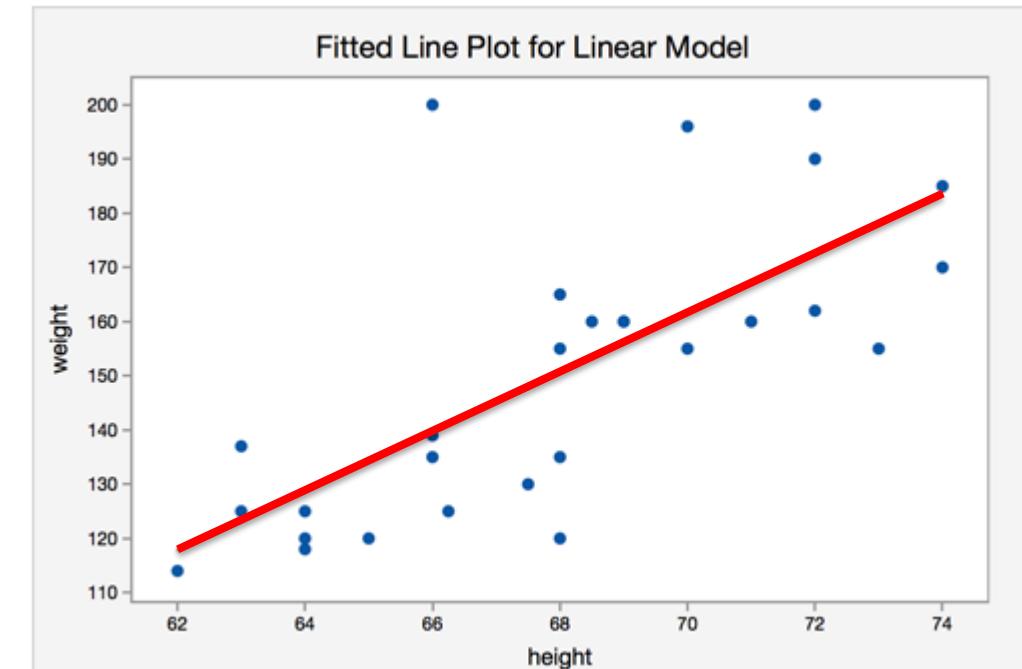
- Regression for numeric targets
- 1 independent variable (feature  $x$ ) and 1 dependent variable (target  $y$ )
- Main task: estimate parameters  $m$  and  $b$ , such that predictions (red line) and targets (blue dots) are as close as possible (= best-fitting straight line)



# Simple Linear Regression: Algorithm versus Model

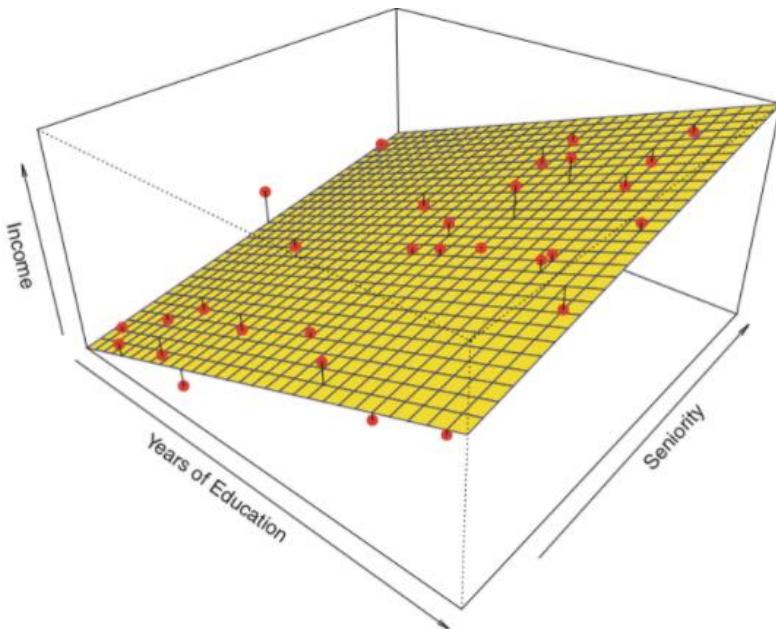
Example: predicting weight from height

- **Input:**  $(x, y)$  data with  $x = \text{height}$  (inches) and  $y = \text{weight}$  (pounds)
- **Output:** predicted weight
- **Algorithm:** *calculates* the best fitting line
  - find parameters  $m$  and  $b$  in
$$y = mx + b$$
- **Model:** the best fitting line
  - $\text{weight} = -222.5 + 5.49 \text{ height}$

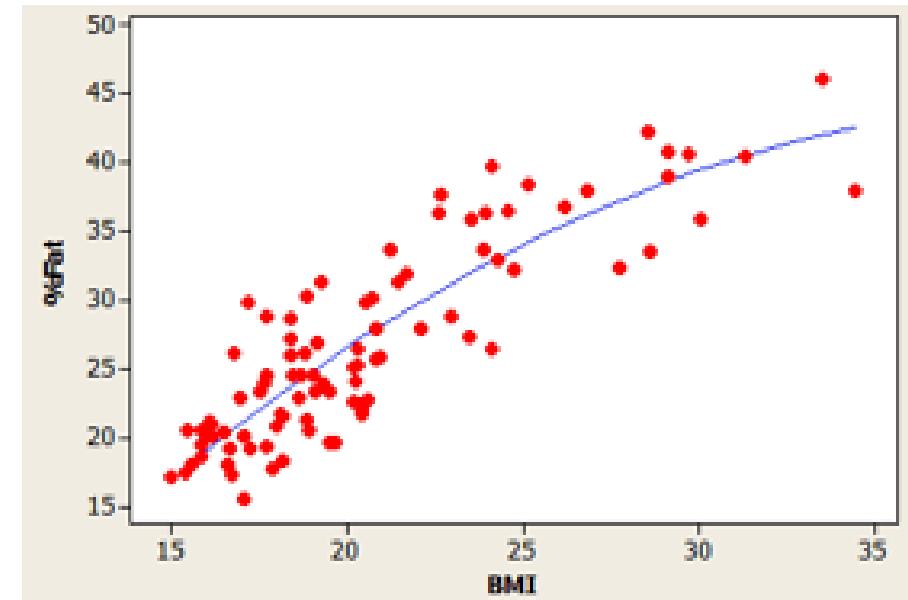


# Linear & Nonlinear Regression

- Linear Regression: 2 features and 1 target (left)
- Nonlinear regression: 1 feature and 1 target (right)



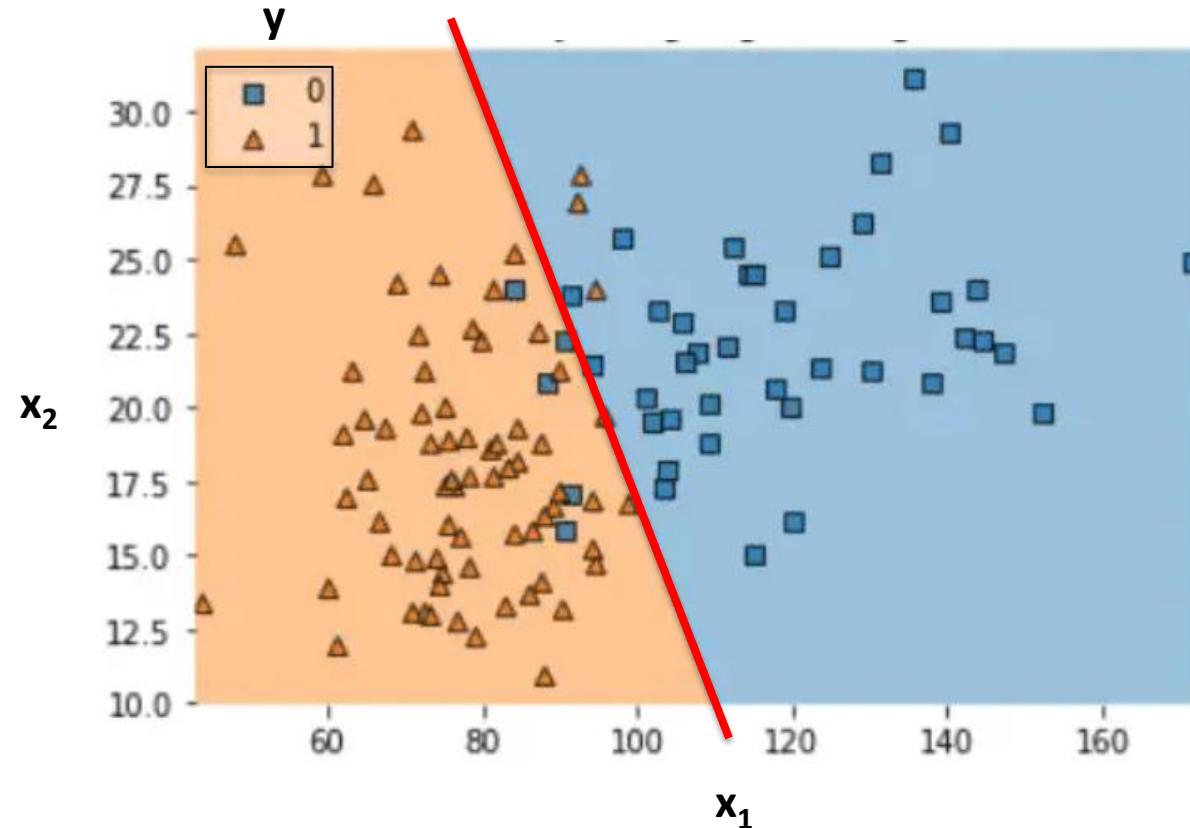
Source: James et al. *Introduction to Statistical Learning* (Springer 2013)



Source: the minitab blog

# Logistic Regression

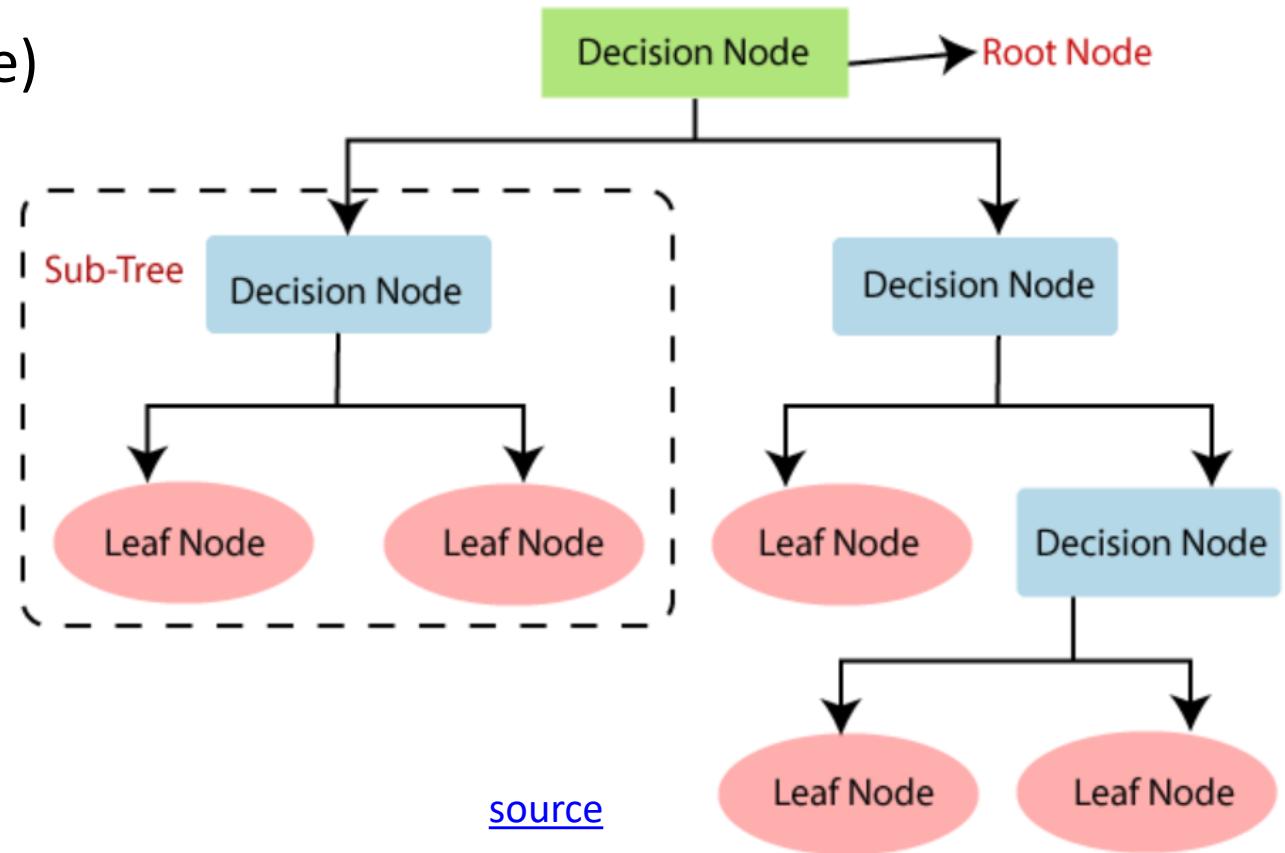
- Regression for binary targets
- Features  $x_i$  and target  $y$
- Main task: find a **separating straight line**  
= **binary classification**
- N dimensions: separating hyperplane



source: <https://www.jcchouinard.com/logistic-regression/>

# Decision Trees

- Very popular data mining methods
- High interpretability/explainability (e.g. medicine)
- Efficient learning and prediction procedures
- Classification (regression is also possible)

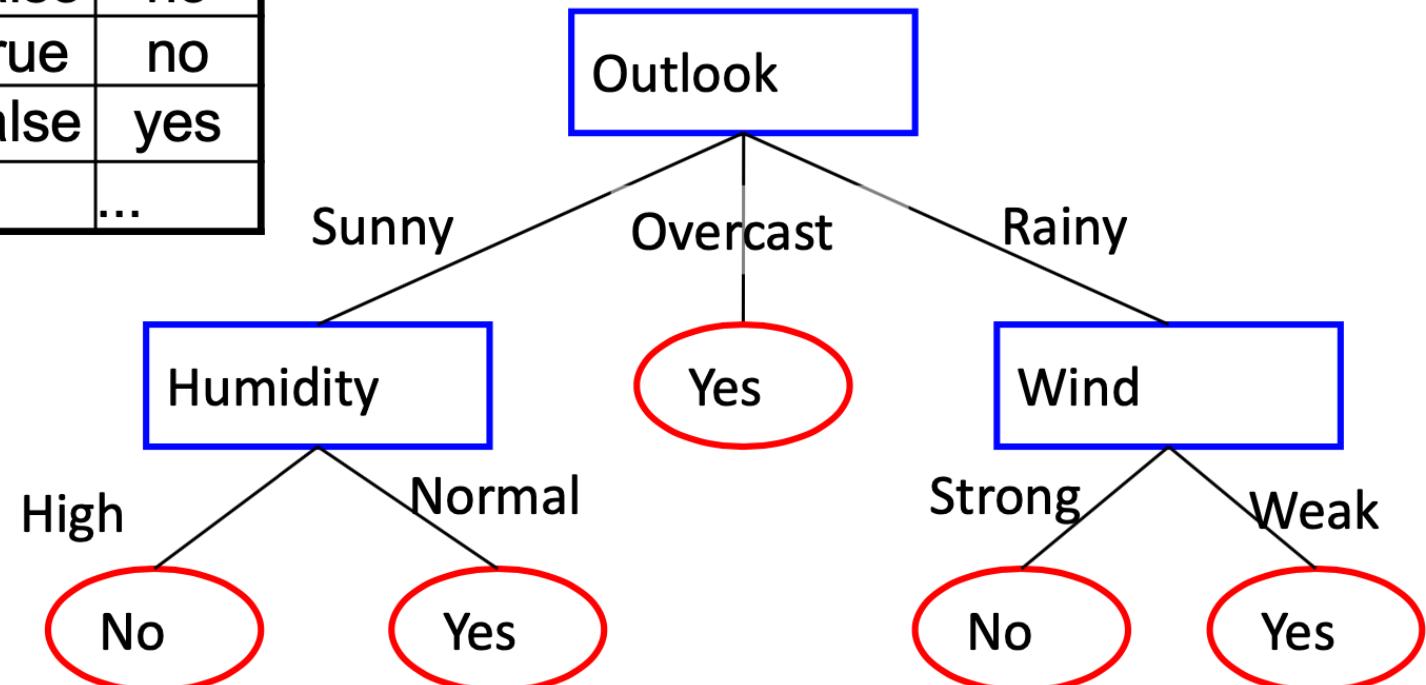


# Decision Tree: Example

- Play tennis or not? (depending on weather conditions)

Outlook	Temp.	Hum.	Wind	Play?
Sunny	85	85	False	no
Sunny	80	90	True	no
Overcast	83	86	False	yes
...	...	...	...	...

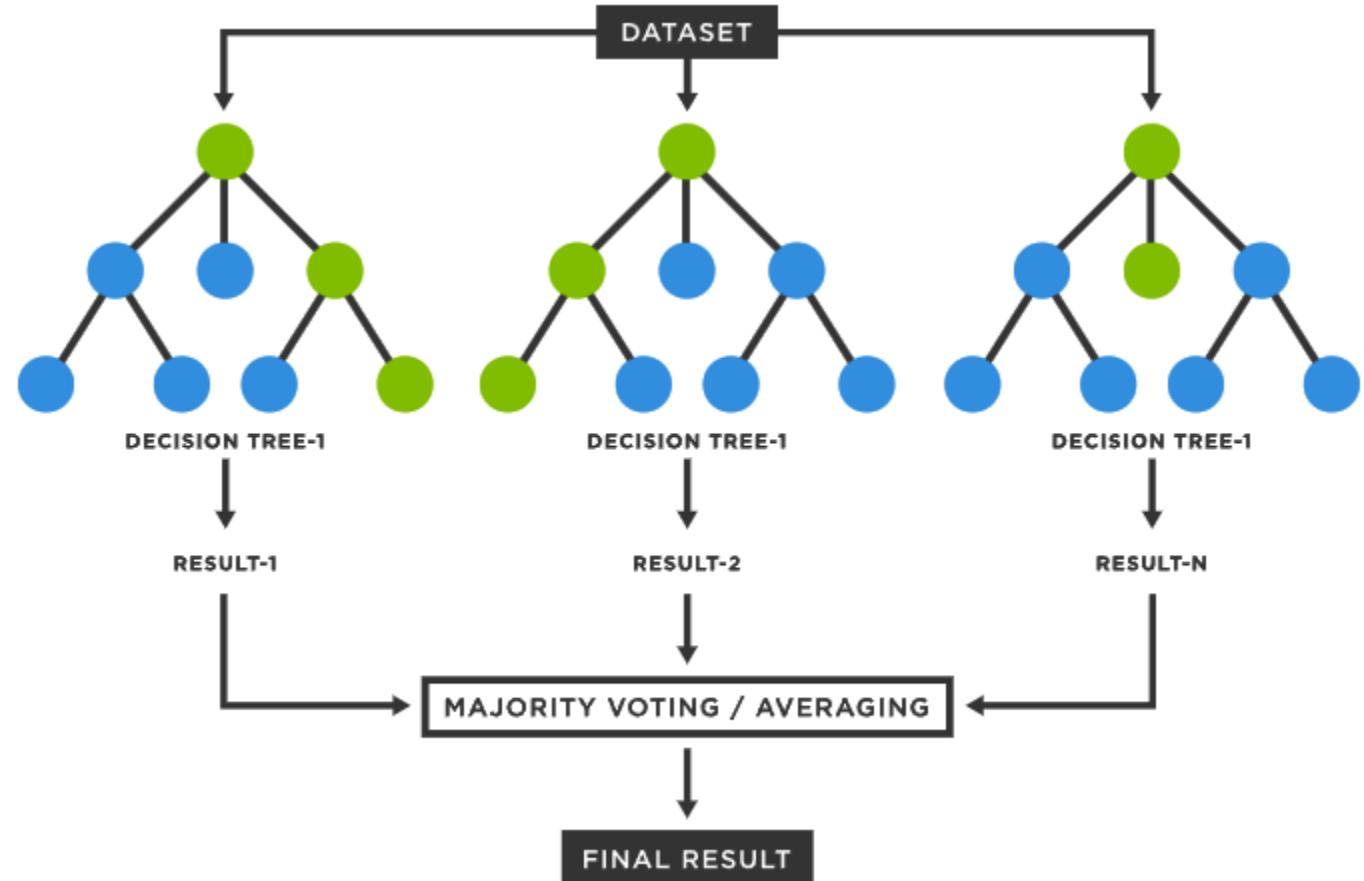
- Leaf nodes versus internal nodes  
= labels  
= features



# Random Forests

= Ensemble of decision trees

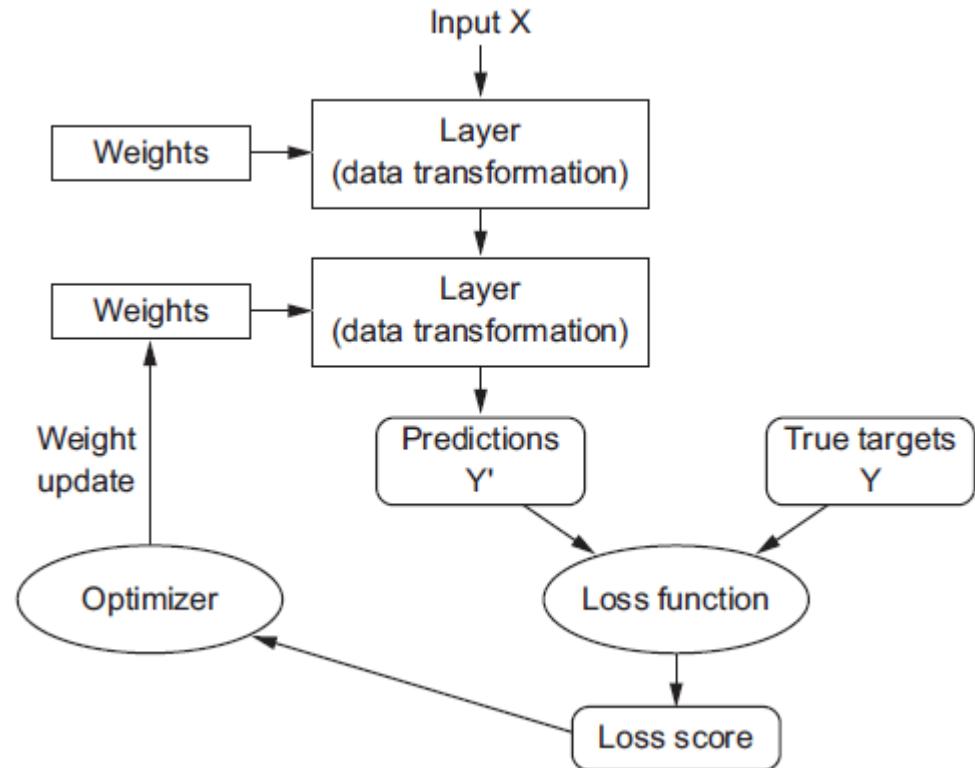
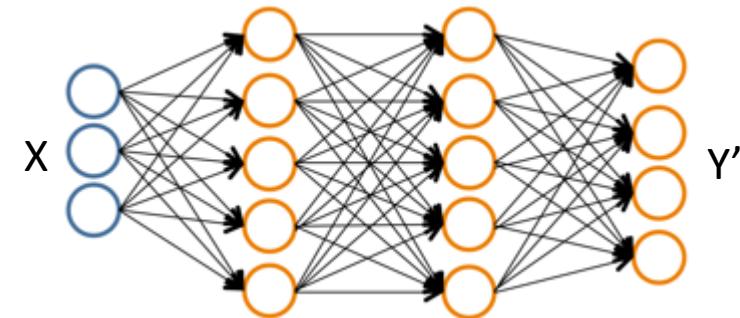
- Each tree is trained on a random subset (= **bagging**)
- Voting mechanism:
  - Classification: majority voting
  - Regression: averaging



<https://www.spotfire.com/glossary/what-is-a-random-forest>

# Artificial Neural Network

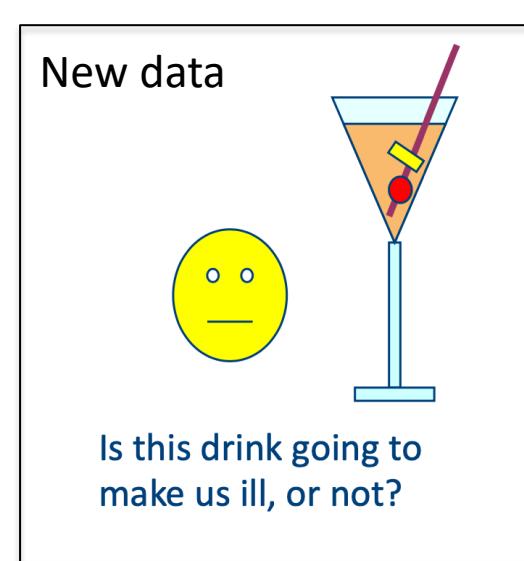
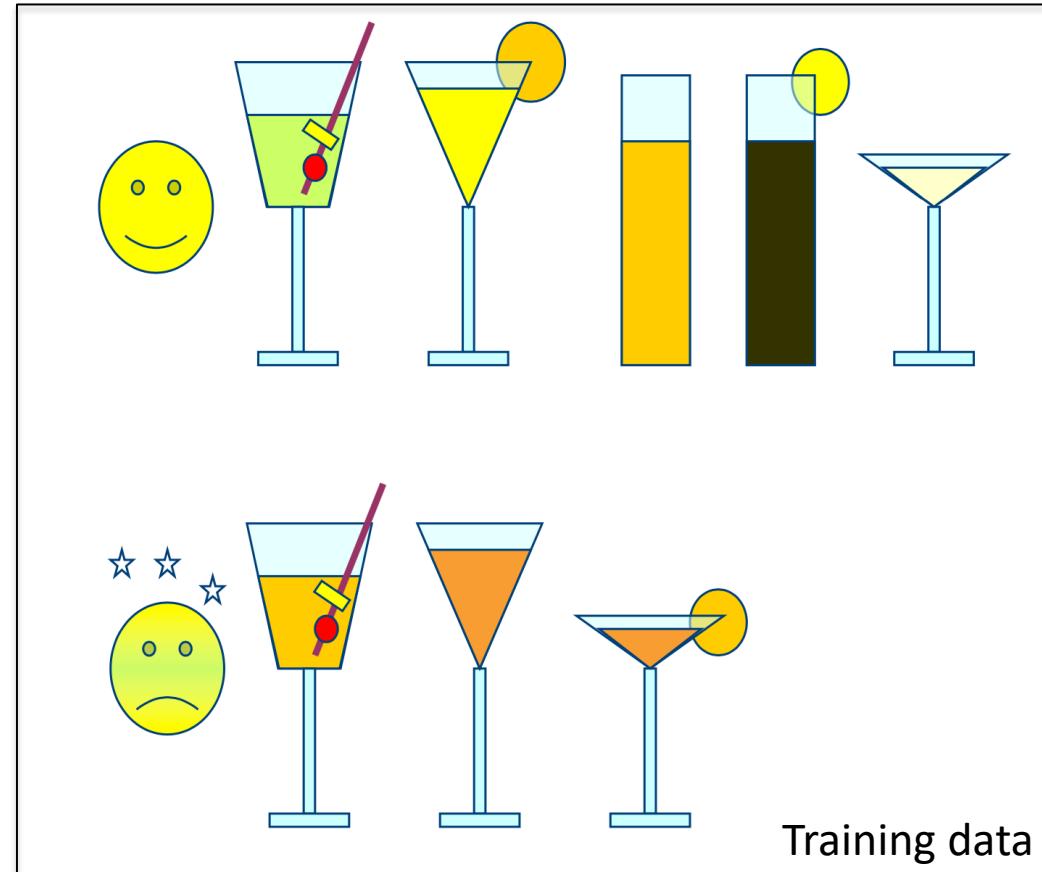
- Regression or classification
- Features X and targets Y
- Loss: function quantifying differences between targets Y and predictions Y'
- Optimization: find optimal weights that minimize the loss



# Cocktail example

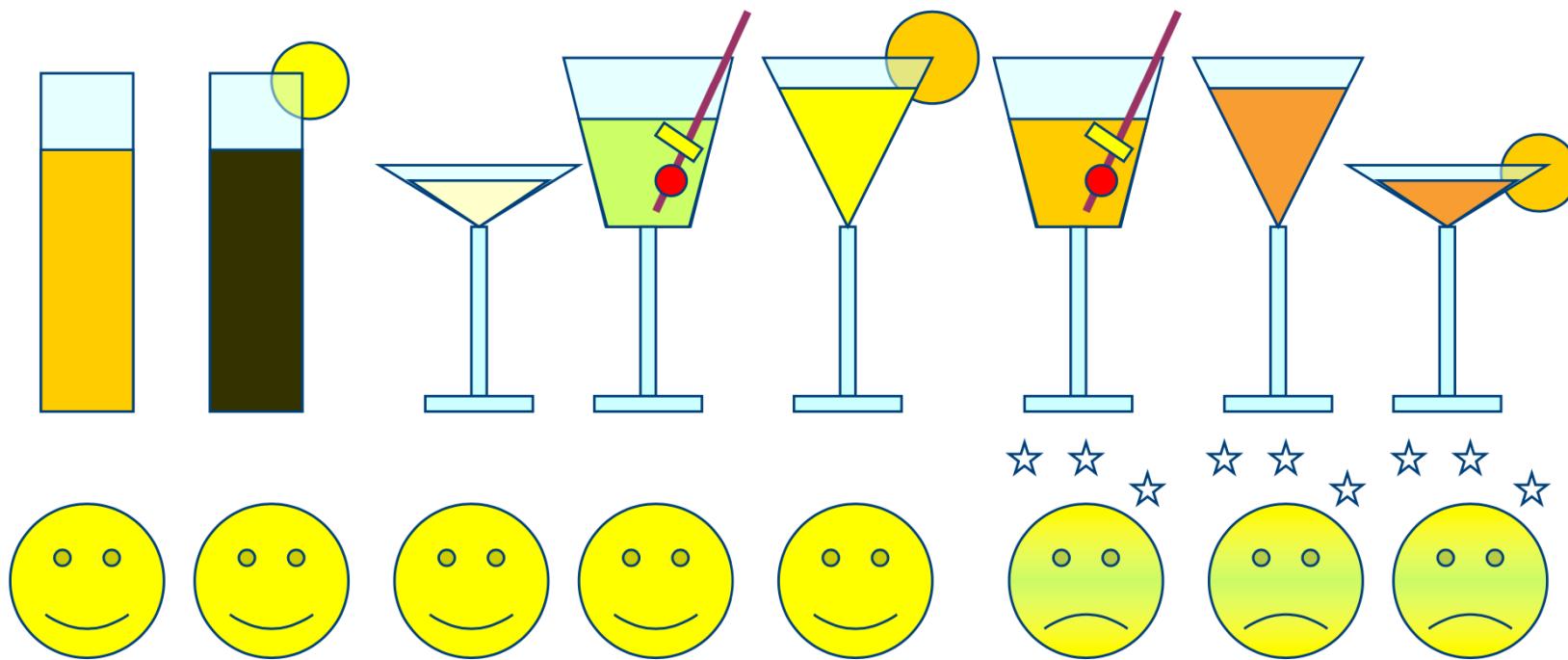


# How to create a decision tree?



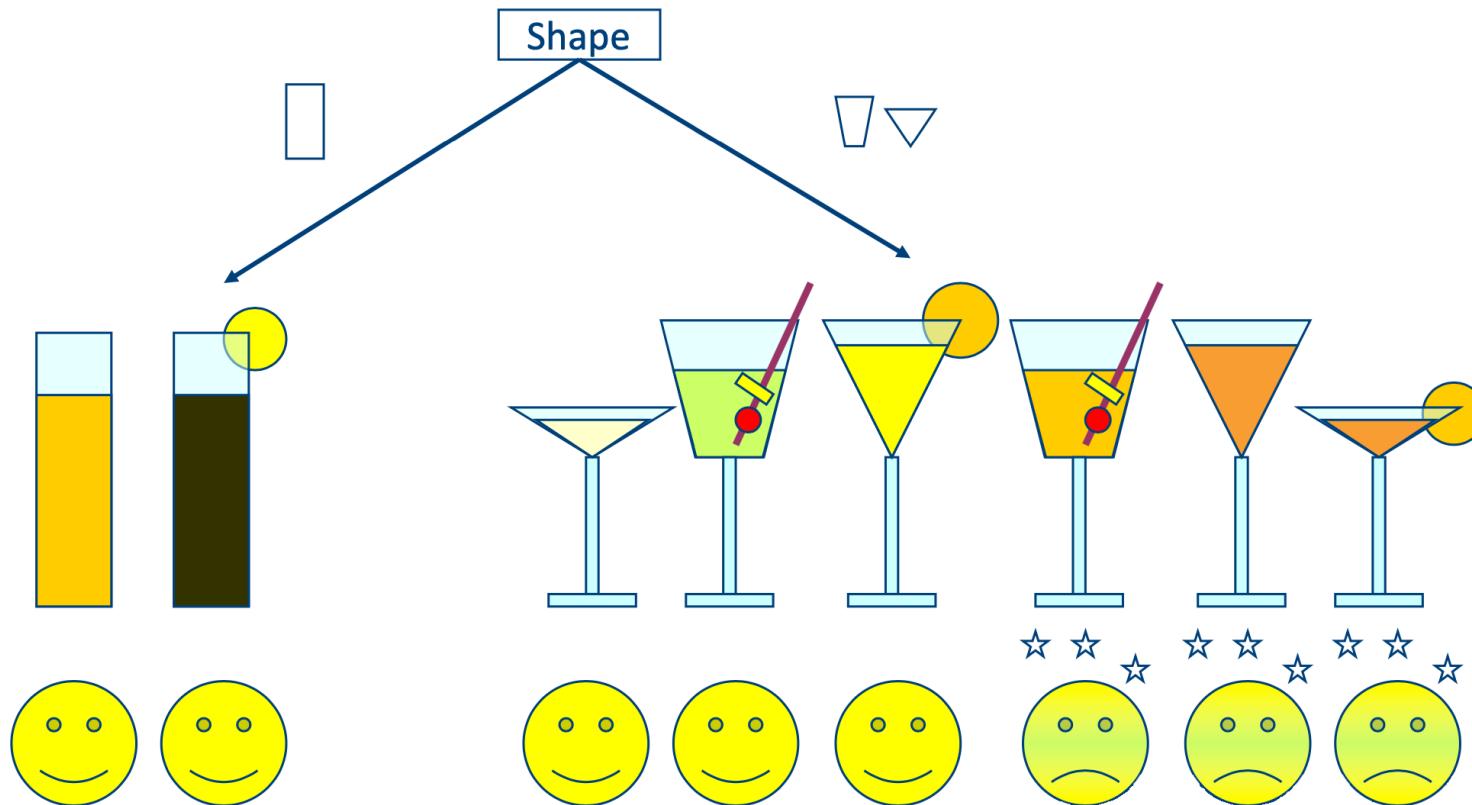
# How to create a decision tree?

Step 0: exploring the full dataset



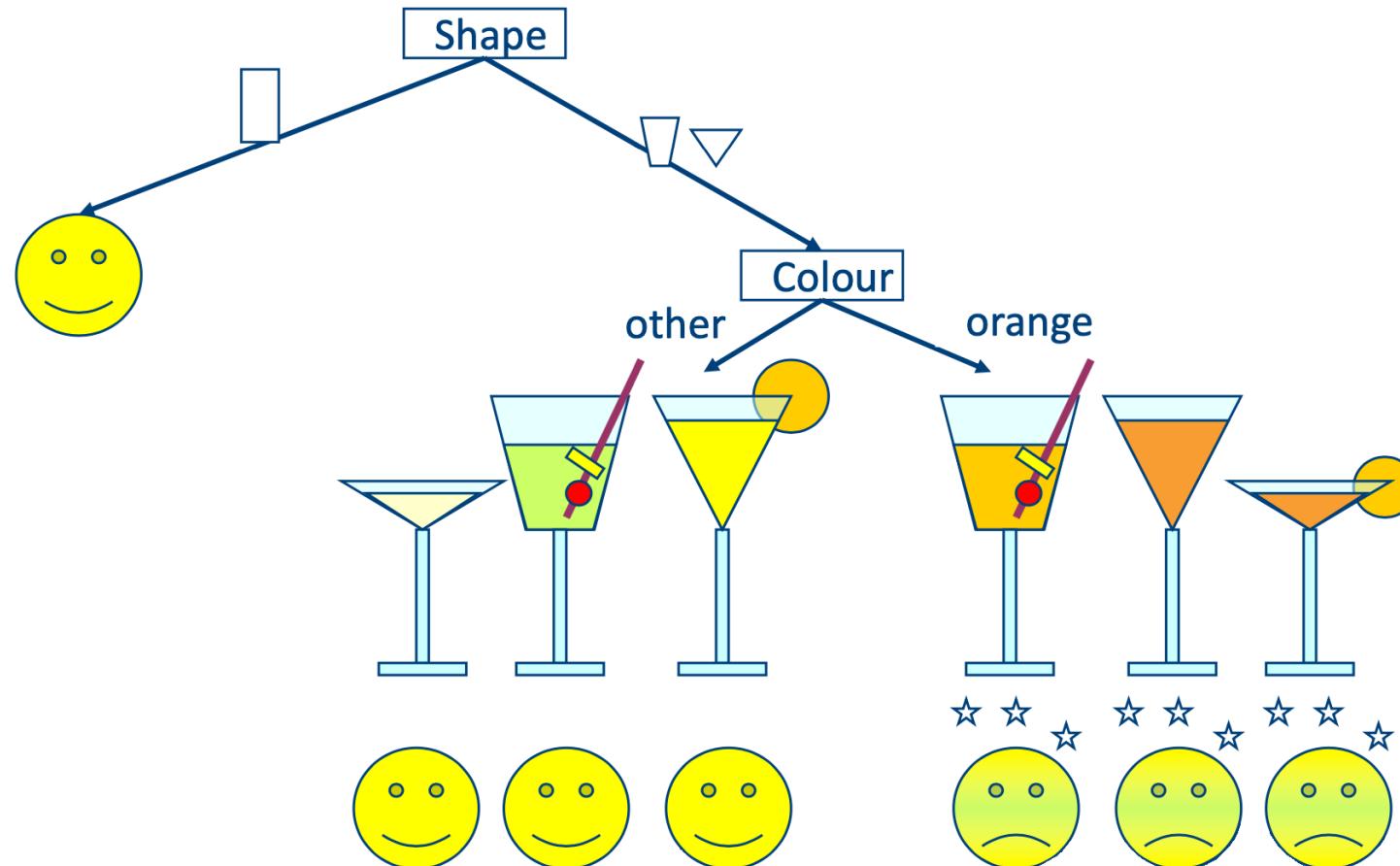
# How to create a decision tree?

Step 1: splitting the dataset based on the shape of the glasses



# How to create a decision tree?

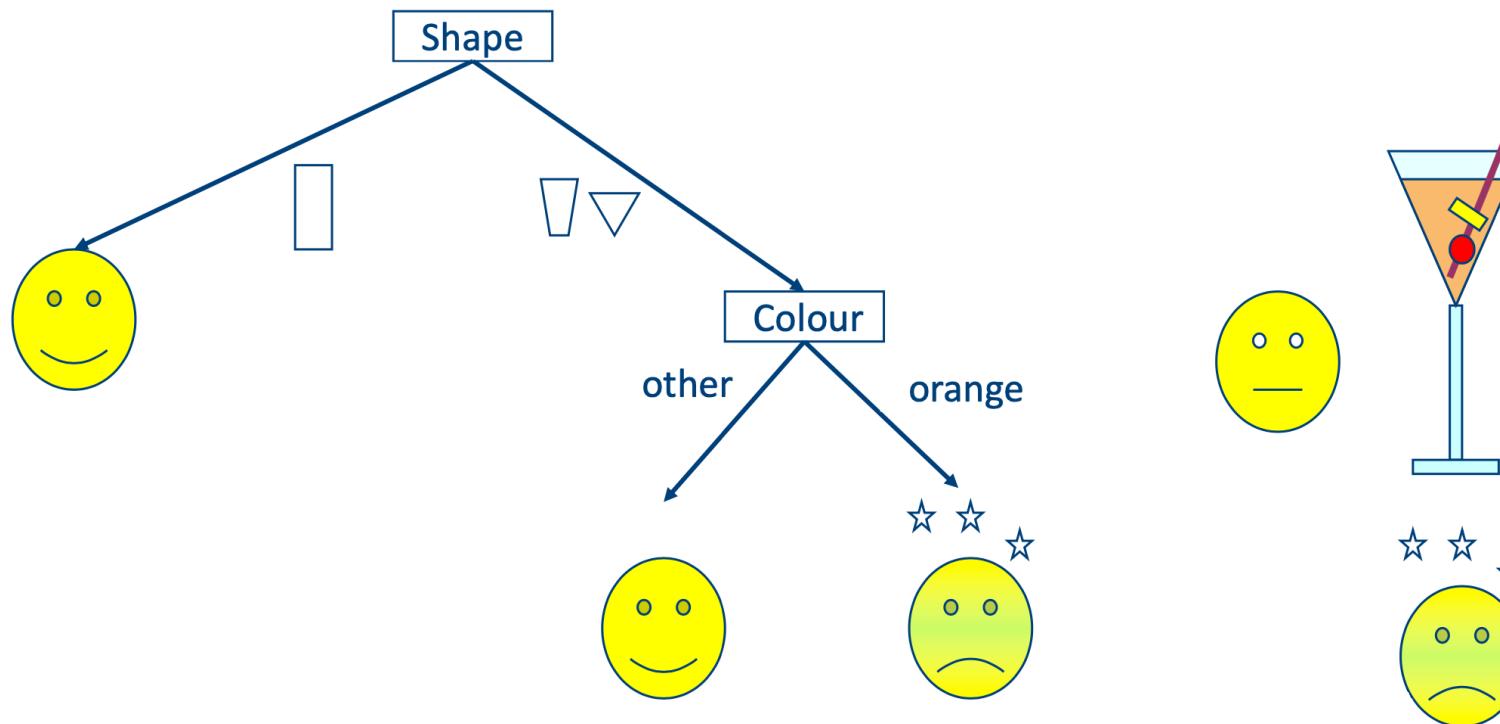
Step 2: splitting the subset of non-rectangular glasses based on the cocktail color



# How to use the decision tree to make predictions?

**Predict:** applying the trained decision tree to the new cocktail:

(1) The glass is not rectangular and (2) the color is orange. so we'll get sick!



# Thermostat example

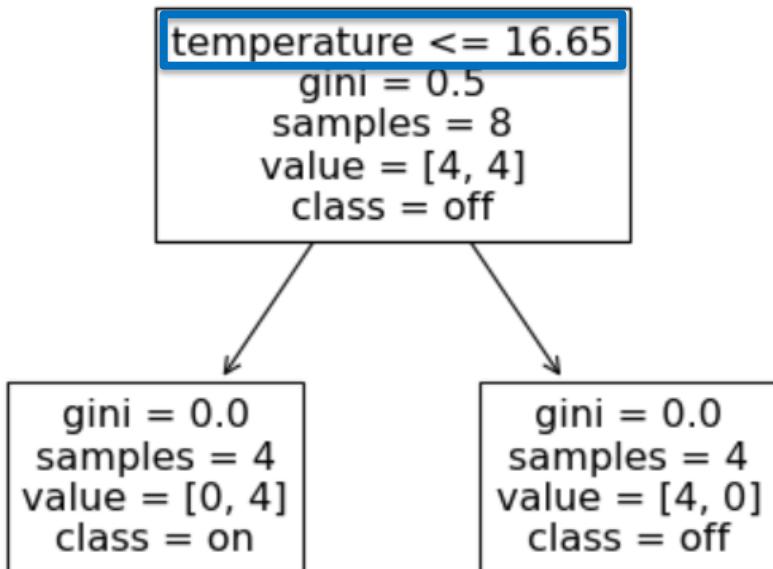


# Decision Tree

```
from sklearn.tree import DecisionTreeClassifier, plot_tree
model = DecisionTreeClassifier() # instantiate
model.fit(table[['temperature']].values, table.heating=='on') # fit data
model.predict([[17.0]]).item() # predict label for new temperature value
```

False

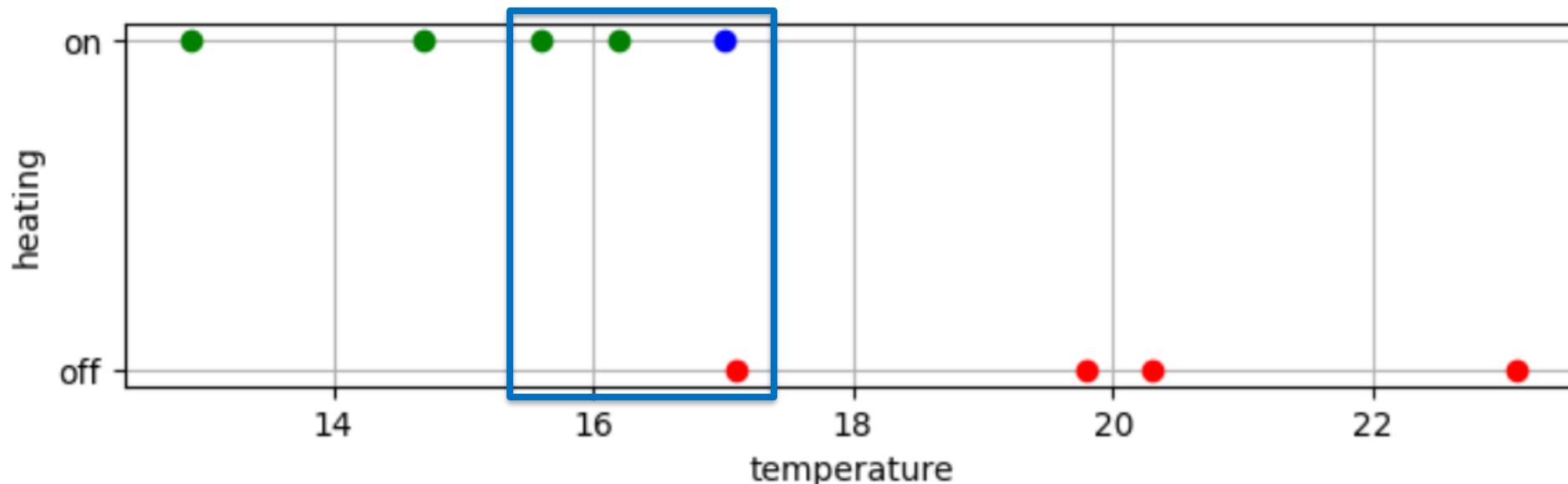
```
# plot the resulting decision tree
plot_tree(model, feature_names=['temperature'], class_names=['off', 'on']);
```



# K Nearest Neighbors

```
from sklearn.neighbors import KNeighborsClassifier  
model = KNeighborsClassifier(n_neighbors=3) # instantiate with K = 3  
model.fit(table[['temperature']].values, table.heating=='on') # fit data  
model.predict([[17.0]]).item() # predict label for new temperature value
```

True

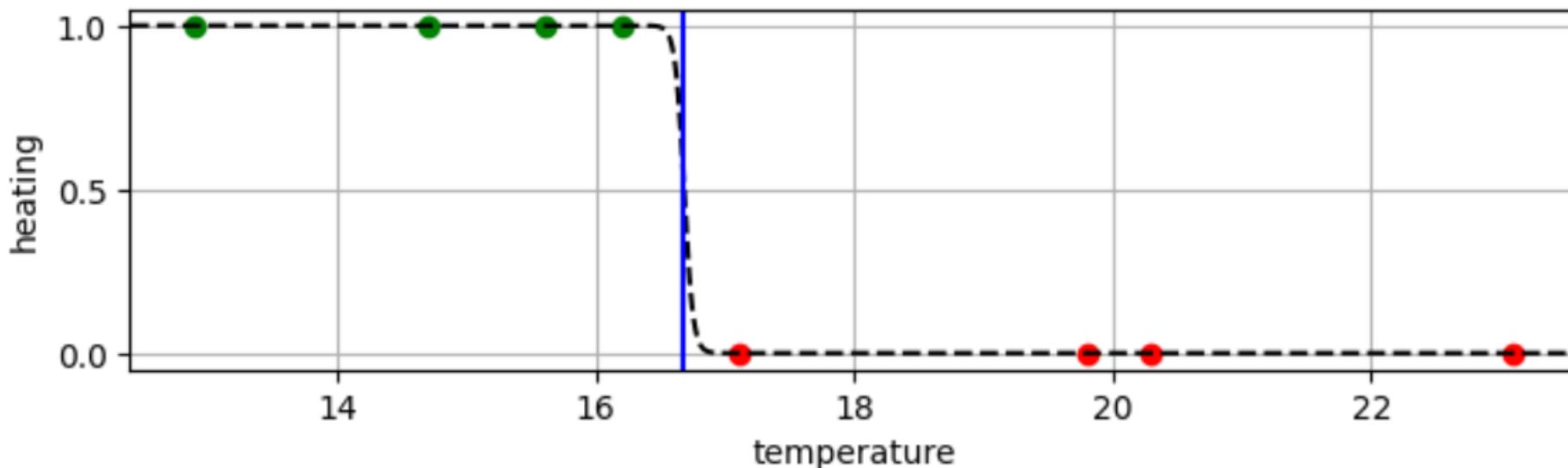


# Logistic Regression

```
from sklearn.linear_model import LogisticRegression
model = LogisticRegression(penalty=None) # instantiate
model.fit(table[['temperature']].values, table.heating=='on') # fit data
threshold = -model.intercept_.item() / model.coef_.item() # determine threshold
print(f'threshold is {threshold}°C')
model.predict([[17]]).item() # predict label for new temperature value
```

threshold is 16.681991552397978°C

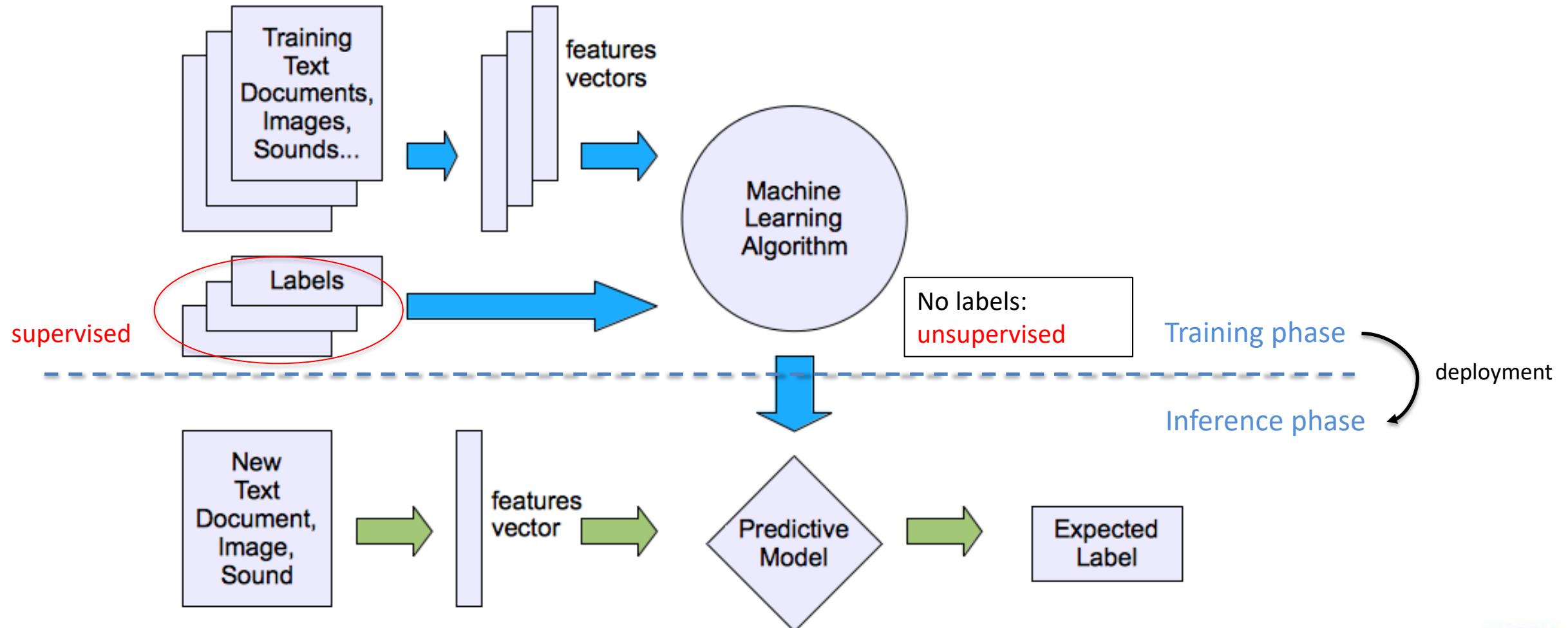
False



Guest Lectures at TTK University of Applied Sciences, Tallinn, Estonia  
Introduction to Machine Learning

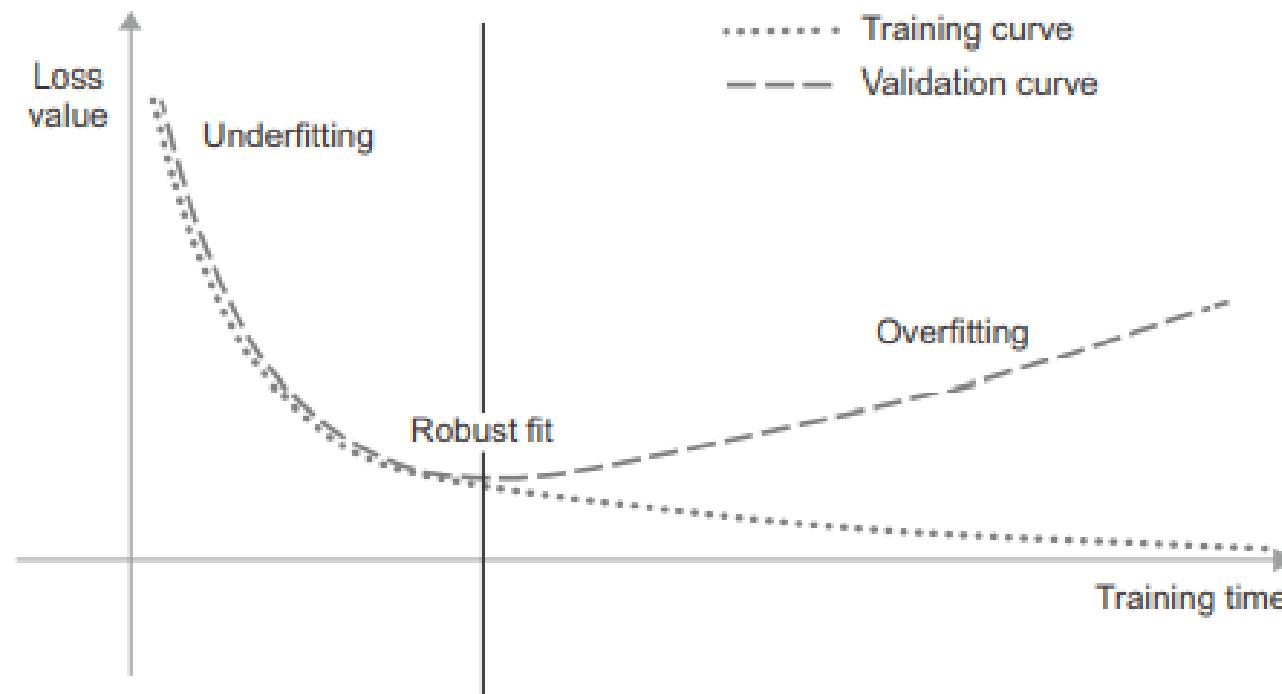
# TRAINING AND EVALUATION

# Training vs Inference



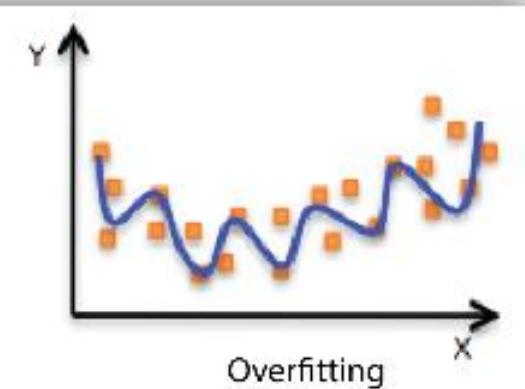
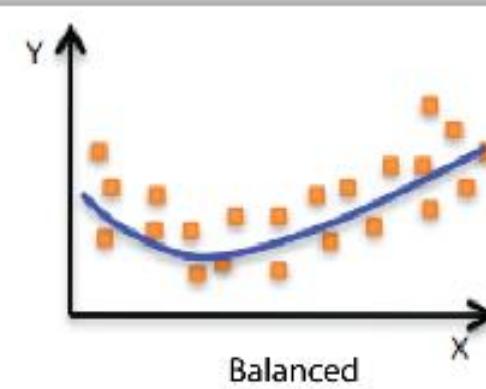
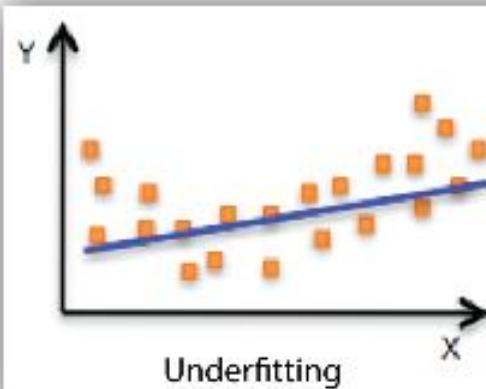
# Optimization vs Generalization

- **Optimization:** fitting the data as best as possible during training  
↔
- **Generalization:** good model performance on new data during inference



# Underfitting vs Overfitting

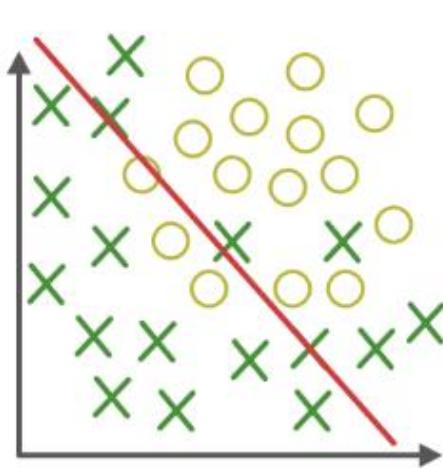
- **Underfitting:**  
model is too simple



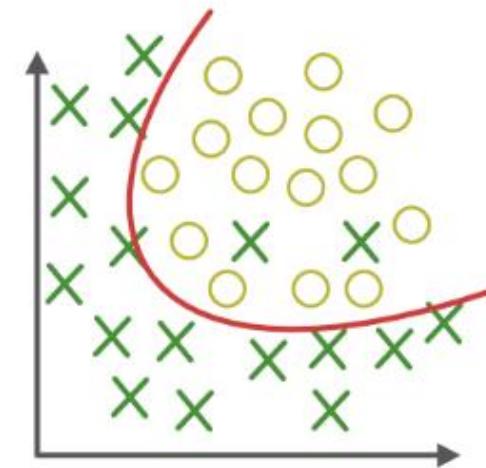
- **Overfitting:**  
model is too specific

Causes:

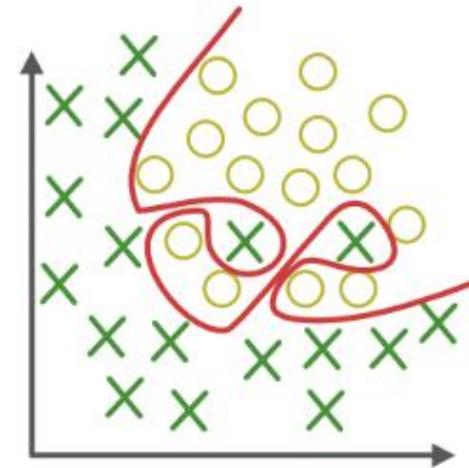
- Noise
- Uncertainty
- Rare features
- ...



**Under-fitting**  
(too simple to explain the variance)



**Appropriate-fitting**

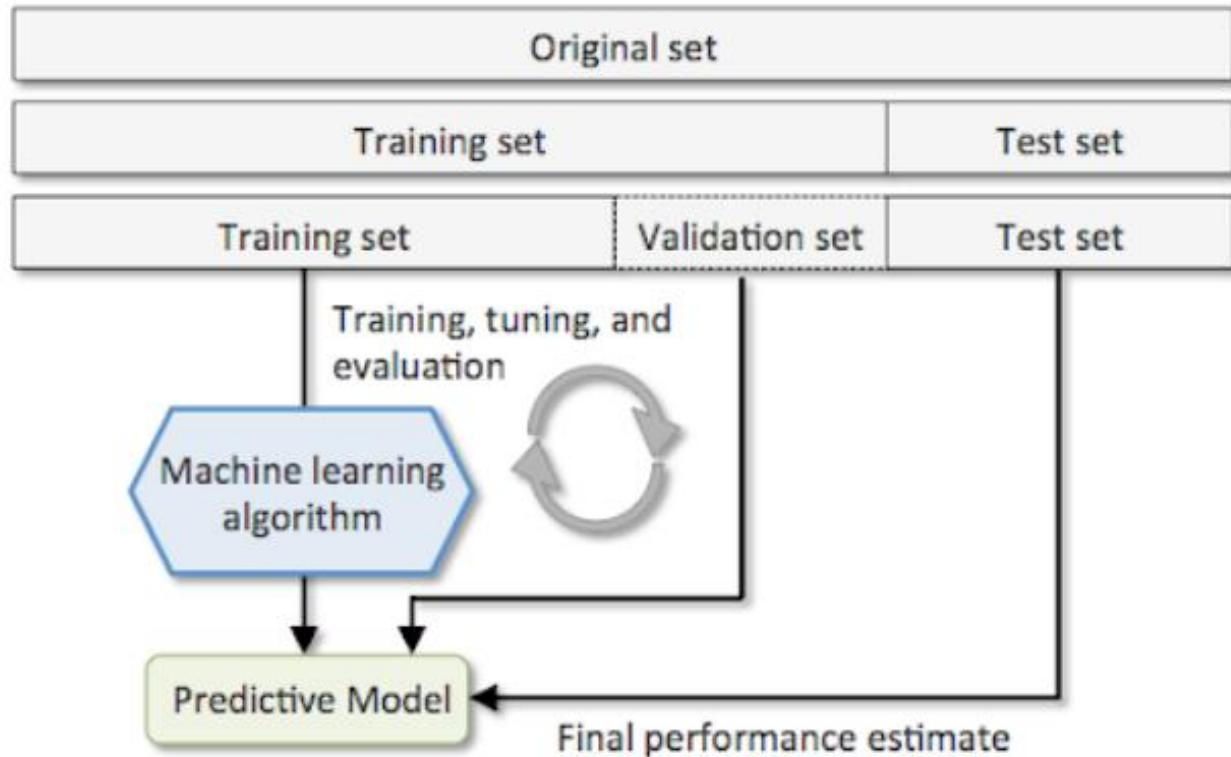


**Over-fitting**  
(forcefitting--too good to be true)

# Training, Validating, and Testing

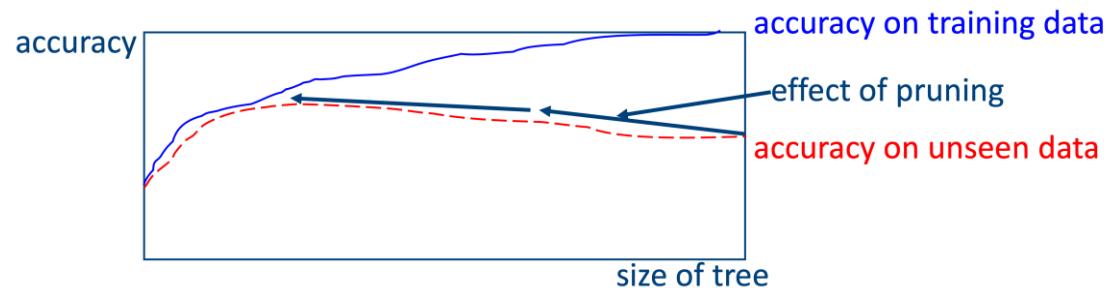
Splitting the dataset:

- **training:**
  - deriving the optimal model parameters
  - by the machine learning algorithm
- **validating:**
  - finding the optimal model configuration
  - tuning the hyperparameters
  - to overcome overfitting
  - by the data scientist
- **testing:**
  - final evaluation
  - by the data scientist



# Training vs Validation Performance

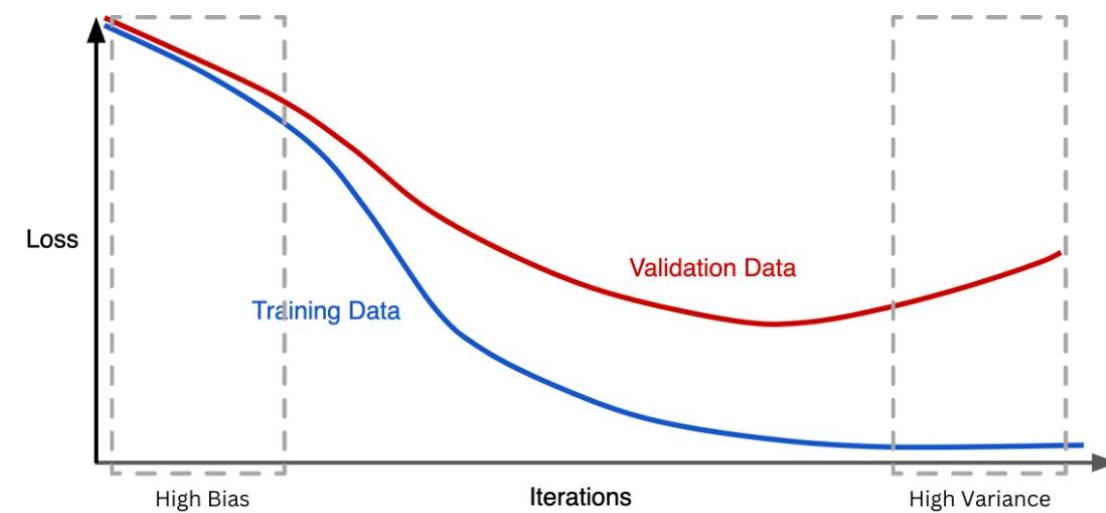
- Decision Trees



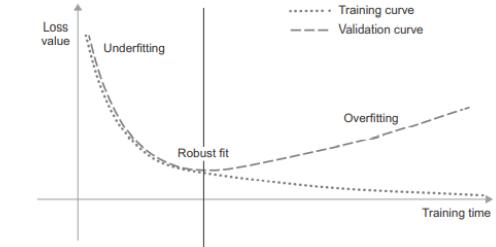
- Polynomial Regression



- Artificial Neural Networks



(source: <https://www.dataquest.io/blog/regularization-in-machine-learning>)



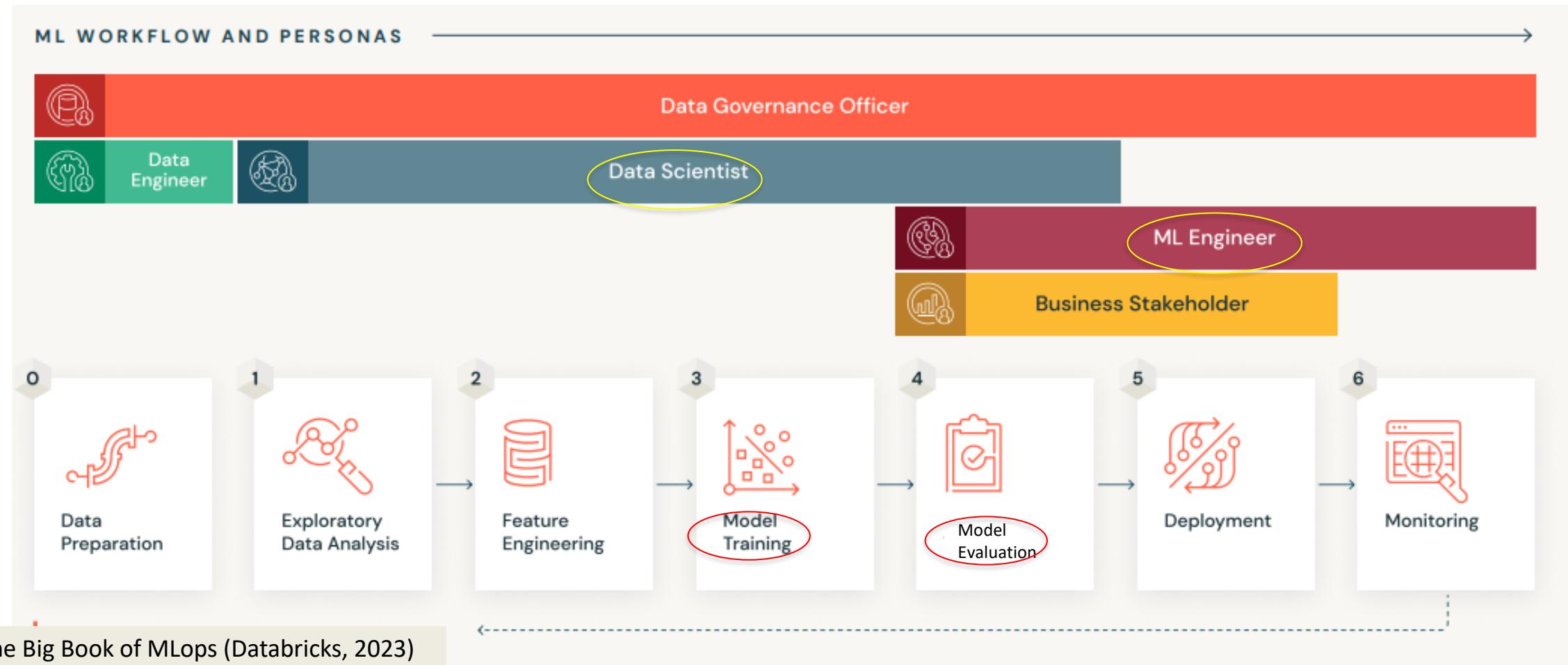
# Model Evaluation

- **Loss functions:**
  - Compare predictions and true target values
  - Minimized by machine learning algorithms to obtain the best fit of the data
  - Should be mathematically convenient
- **Evaluation metrics:**
  - Also compare predictions and true target values
  - Used by machine learning engineers to evaluate the model performance
  - Easier to interpret by humans

# Common Loss Functions and Metrics

Task	Loss	Metric
Regression	<b>Mean Squared Error (MSE)</b> = mean of the squared differences between predictions and targets	<b>Root Mean Squared Error (RMSE)</b> = square root of MSE
	<b>Mean Absolute Error (MAE)</b> = mean of the absolute differences between predictions and targets	<b>Coefficient of Determination (<math>R^2</math>)</b> = number between 0 and 1 expressing the goodness of fit where 1 indicates a perfect fit
Classification	<b>Cross-Entropy or Log Loss</b> quantifies the difference between the predicted probabilities and the true labels	<b>Accuracy</b> = the number of correct predictions divided by the total number of samples

# Machine Learning Workflow



# GitHub Repo

[https://github.com/alouwyck/vives\\_ttk\\_tallinn](https://github.com/alouwyck/vives_ttk_tallinn)

The screenshot shows a GitHub repository page. At the top, there's a header with a menu icon, the GitHub logo, the repository name 'alouwyck / vives\_ttk\_tallinn', and navigation links for 'Code', 'Issues', 'Pull requests', and 'Actions'. Below the header, the repository name 'vives\_ttk\_tallinn' is displayed next to a green circular icon, with the word 'Public' in a small circle to its right. Underneath, there's a summary bar showing 'main' (with a dropdown arrow), '1 Branch', and '0 Tags'. The main content area lists a commit by 'alouwyck' with the message 'pdf of presentation uploaded'. Below the commit, there are three folder icons: 'hydro', 'intro\_dl', and 'intro\_ml'. The 'intro\_ml' folder is highlighted with a red rectangular border.

# Sources

- Many slides are based on the book “Grokking Machine Learning” by Luis G Serrano (2021)
- Other slides are inspired by the book “Deep Learning with Python (2nd edition)” by François Chollet (2021)
- Some slides are adopted from the presentation on machine learning that was part of the course “Introduction to Artificial Intelligence” taught by Dr. Stefaan Haspeslagh at the Vives University of Applied Sciences during the academic year 2019-2020
- A few slides are taken from lectures given by Prof. Dr. Celine Vens and Prof. Dr. Hendrik Blockeel (Computer Sciences, KUL)
- Information was also obtained from Andrew Ng’s online course “AI for Everyone”:  
<https://wwwdeeplearning.ai/courses/ai-for-everyone/>
- Scikit-Learn’s User Guide was also consulted: [https://scikit-learn.org/stable/user\\_guide.html](https://scikit-learn.org/stable/user_guide.html)
- Other sources are mentioned on the slides
- Perplexity.ai was used to generate some of the content