



room
file

1 name of room: room2
2 look:
south: door
north: door
east: wall
west: wall + 2 goblins
3 enemy list: goblin goblin
4 description:
5 move N: room3
6 move S: room1

enemy
file

1 goblin
2 3hp
3 1dmg
4 stab, shield, shield
5 "aaaaaaaaaaaaah"
6 "i wants your gold"

LOOK
INTERACT (THING)
INSPECT (THING)
MOVE (DIRECTION)
STAB
SLASH
SHIELD
PARRY
DODGE



