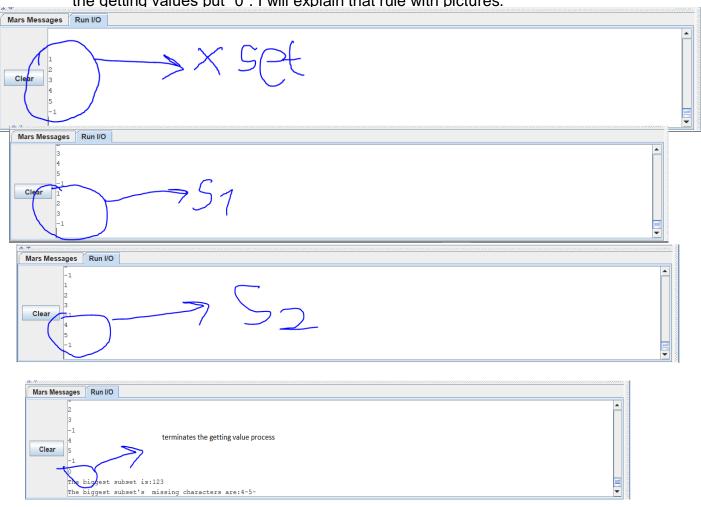
CSE 331 COMPUTER ORGANIZATION #HW1

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First of all my program getting the all sets from user via console. There is a rule for the getting the sets that you should put "-1" after the every single set and terminating the getting values put "0". I will explain that rule with pictures.



After the explaining my rules let's start to algrotihm.

I have 3 arrays fort he sets. First array's name is arr. Arr for the X set.

I store the whole subset in arr2.

```
100p:
         li $v0,5
         syscall
                                                  $t0 is a iterator fort he arr.
         move $s0,$v0
         beg $s0,-1,end
                                                  $s0 is used fort he assigning to arr.
         sw $s0, arr($t0)
         addi $t0,$t0,4
                                                  If you enter -1 arr will be done.
         j loop
end:
         move $s4,$t0
         addi $s1,$zero,0
         addi $t0,$zero,0
                                                  $t0 is a iterator again
         100p3:
                                                  $s1 is used fort he assigning to arr2
    100p3:
           li $v0,5
                                                  If you enter 0 arr2 will be done
           syscall
           move $s1,$v0
                                                  If you enter -1 arr2 will store the next subset.
           beq $s1,0,end1
           beq $s1,-1, end2
                                                  And finding the biggest subset process will start.
           sw $s1, arr2($t0)
           addi $t0,$t0,4
           addi $t2,$t2,4
           addi $t3,$t3,4
           j loop3
    end1:
           lw $t5, arr2($zero)
           addi $t0,$zero,0
           addi $t7,$zero,0
           add $t7,$t4,$t1
                                                  $t1's first value is 0 and we comparing the $t1 and $t2.
     end2:
                                                  $t2 is a temp value.$t2 counts the indexes between two -1
            blt $t1,$t2,s1
            bgt $t1,$t2,s2
                                                  If $t2 is bigger than $t1 we swap two registers.
     s1:
            jal swap
                                                  Swap is a procedure that $t2 moves to $t1 and $t2 will 0.
            j loop3
     s2:
                                                 ▼We hold the location of the biggest array's head.
            jal zer
            j loop3
                                                  If $t2 is smaller than $t1 we make $t2 0 via zer procedure.
            move $t1,$t2
            sub $t7,$t3,$t1
            move $t4,$t7
            addi $t2,$zero,0
            jr $ra
            addi $t2,$zero,0
            jr $ra
```

```
end1:
         lw $t5,arr2($zero)
         addi $t0,$zero,0
         addi $t7,$zero,0
                                          After finding the biggest array. We push it to arr3.
         add $t7,$t4,$t1
loop4:
         beq $t4,$t7,end3
         lw $t6, arr2($t4)
         addi $t4,$t4,4
         sw $t6, arr3($t0)
         addi $t0,$t0,4
         j loop4
end3:
         li $v0,4
         la $aO,bigarr
         syscall
         addi $t7,$zero,0
         100p78:
                   beq $t7,$t1,exit12
                   lw $s6, arr3($t7)
                   li $v0,1
                   move $a0,$s6
                   syscall
                   addi $t7,$t7,4
                   j 100p78
          exit12:
  Search:
        li $v0,4
        la $a0, newline
        syscall
        li $v0,4
        la $aO,missing
        syscall
                                          After pushing process we start the search process.
        addi $t0,$zero,0
                                          Search process searches the different values between
        addi $t1,$zero,0
        move $t0,$s4
                                          2 arrays.
        move $t1,$s7
        addi $t0,$t0,4
                                          We have 2 loops for the search. First one is for X set.
        addi $t2,$zero,0
        addi $t3,$zero,0
                                          Second one is for the biggest subset. Those loops are
        addi $t4,$zero,4
                                          Too similar to for loops in C programming.
        MainLoop:
              beq $t2,$t0,endMain
              beq $t4,4,go_somewhere
              beq $t4,0,push
              InnerLoop:
                    beq $t3,$t1,endInner
                                          The algorithm is if two arrays values equal, it will jump to inc.
                    lw $t6, arr($t2)
                    lw $t5, arr3($t3)
                                          In the inc part we call increase procedure.
                    beq $t5,$t6,inc
                                          In that procedure we increase $t2(iterator for the x set)
                    addi $t3,$t3,4
                                          We make 0 $t3(iterator for the biggest subset)
```

```
inc:
        jal Increase
        j MainLoop
Increase:
        addi $t4,$t4,4
        addi $t2,$t2,4
        addi $t3,$zero,0
        jr $ra
endInner:
       jal ender
        j MainLoop
ender:
        addi $t3,$zero,0
        addi $t2,$t2,4
        jr $ra
go_somewhere:
        jal do_something
        j InnerLoop
do_something:
        addi $t4,$zero,0
        jr $ra
push:
        jal push_f
        j InnerLoop
push f:
        addi $t4,$zero,0
        addi $t7,$zero,0
        subi $t7,$t2,4
        lw $s5, arr($t7)
        li $v0,1
        move $a0,$s5
        syscall
```

We increase the \$t4 because checking fort he if biggest subset has that value or not.

If \$t4 is 4, biggest subset has that value

Otherwise has not.

If \$t4 is 0 that means we will search in the whole subset.