

# Webpack and React

Ustun Ozgur

2015-05-26 Tue

- ▶ Bundlers
- ▶ Packs web related things (js, css, html) to one bundle file
- ▶ Similar to browserify
- ▶ More popular in React ecosystem
- ▶ Webpack supports ES6 modules, commonjs modules and amd modules.

# CommonJS modules

- ▶ We will focus on this as it is the same as in node.
- ▶ Each module exports either a single item or an object

## Single item exported

- ▶ `module.exports = foo` in `foo.js`
- ▶ Usage: `foo = require('./foo')` in `bar.js` in same dir.

# Multiple items exported and required

- ▶ `module.exports.bar = bar; module.exports.baz = baz`  
in `foo.js`
- ▶ Usage: `foo = require('./foo');` `foo.bar()` in `second.js`

# Alternative syntax

- ▶ `module.exports = {bar: bar, baz: baz};`
- ▶ ES6 shortcut: `module.exports = {bar, baz};`
- ▶ For requiring ES6 shortcut:  
`{bar, baz} = require('./foo')` (destructuring)

# React components

- ▶ Need a way to transform JSX to JS
- ▶ webpack has loaders
- ▶ either jsx-loader or babel-loader
- ▶ babel-loader is more comprehensive
- ▶ `npm install babel-loader --save`

## webpack.config.js

- ▶ Need a config file to run webpack
- ▶ This specifies the entry and output files, and the loaders to use.

```
module.exports = {  
  entry: './component.js',  
  output: {path: 'build', filename: 'bundle.js'},  
  module: {  
    loaders: [  
      { test: /\.js$/, exclude: /node_modules/,  
        loader: "babel-loader"}  
    ]  
  }  
}
```

- ▶ We can also require react, underscore etc and they will be bundled as well if they are installed as node\modules.



# Production Settings

- ▶ Run with webpack -p
- ▶ File name is fixed by default. Append [chunkname]

```
module.exports = {  
  entry: './component.js',  
  output: {path: 'build',  
           filename: 'bundle.[chunkhash].js'},  
  module: {  
    loaders: [  
      { test: /\.js$/, exclude: /node_modules/,  
        loader: "babel-loader"}  
    ]  
  }  
}
```

# Retrieving the output hash

- ▶ Run with `-j` flag to get a json summary.
- ▶ Pipe that through `jq` to get a specific data in the json output

```
webpack -j | jq ".assetsByChunkName.main"
```

- ▶ `jq` is at <http://stedolan.github.io/jq/>

# Production and Dev in a Single File

```
module.exports = {  
  entry: './component.js',  
  output: {path: 'build',  
    filename: (  
      process.env.PROD ?  
        'bundle.[chunkhash].js'  
      : 'bundle')},  
  module: {  
    loaders: [  
      { test: /\.js$/, exclude: /node_modules/,  
        loader: "babel-loader"}  
    ]  
  }  
}
```

# Using this webpack config for dev and prod

- ▶ For dev: run webpack
- ▶ For prod: run  
`PROD=true webpack -p | jq ".assetsByChunkName.main" >`
- ▶ In your HTML, somehow embed the contents of `bundle_hash`

# Further Tips for Development

- ▶ Watch mode: -w flag
- ▶ Development static server
- ▶ Install and run webpack-dev-server.
- ▶ Point to the following for websocket connection:



```
<script src="http://localhost:8080/webpack-dev-server.js">
```

- ▶ The bundle will be generated at  
`http://localhost:8080/bundle.js`
- ▶ Point to this url in your HTML.
- ▶ Make changes to your JS files and ensure that the page is refreshed automatically.

## Exercise:

- ▶ Study the solution at `/solutions/01_hello_world_webpack`
- ▶ Go through the sample webpack example to make sure you understand how webpack works, and how its auto reloading dev server works.
- ▶ Make some changes to the hello world application and make sure that auto reload works as advertised.
- ▶ Componentize the todo application so that each component lives in a separate file and compile it to a single bundle file using webpack.