

CS 202 - Spring 2022

Homework 3

Heaps, Priority Queues and AVL Trees

Alperen CAN

-

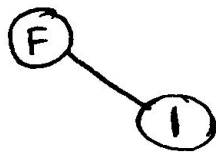
21601740

Question 1

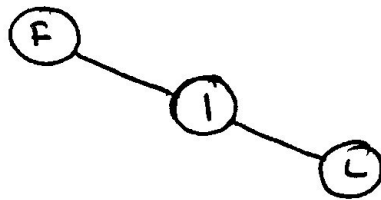
a) → Insert 'F'

(F)

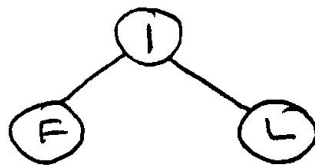
→ Insert 'I'



→ Insert 'L'

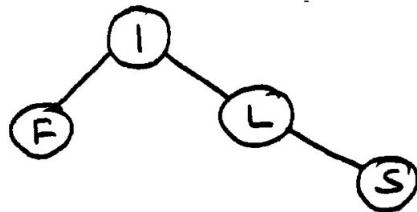


→ Single Left Rotation

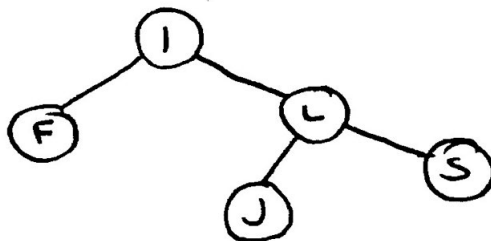


(1)

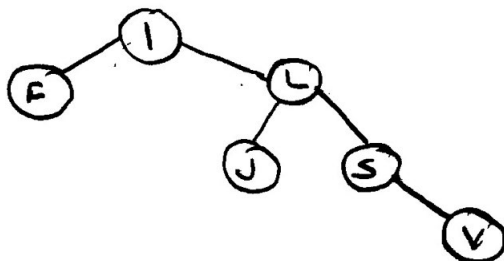
→ Insert 'S'



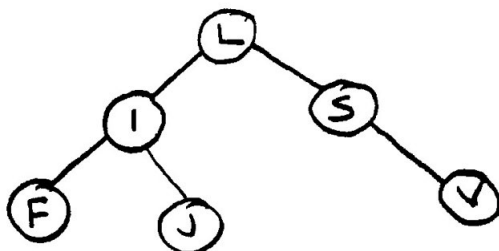
→ Insert 'J'



→ Insert 'V'

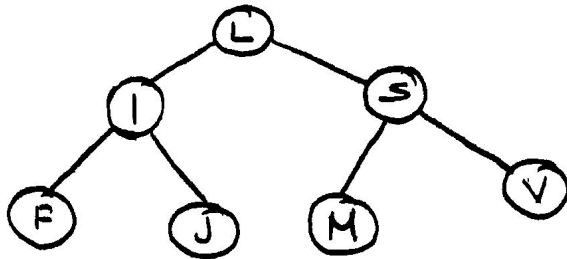


→ Single Left Rotation

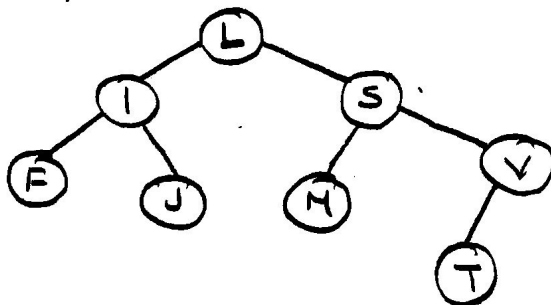


②

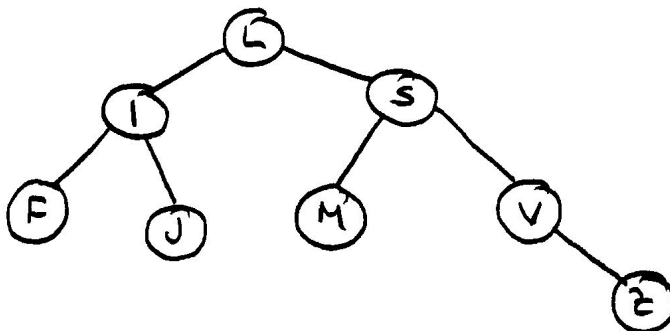
→ Insert 'M'



→ Insert 'T'

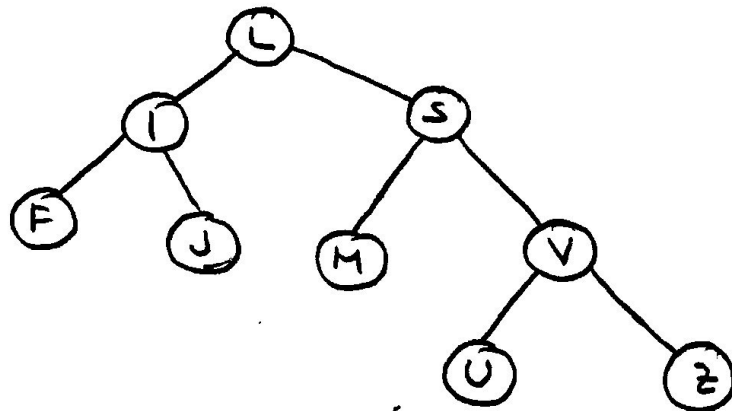


→ Insert 'Z'

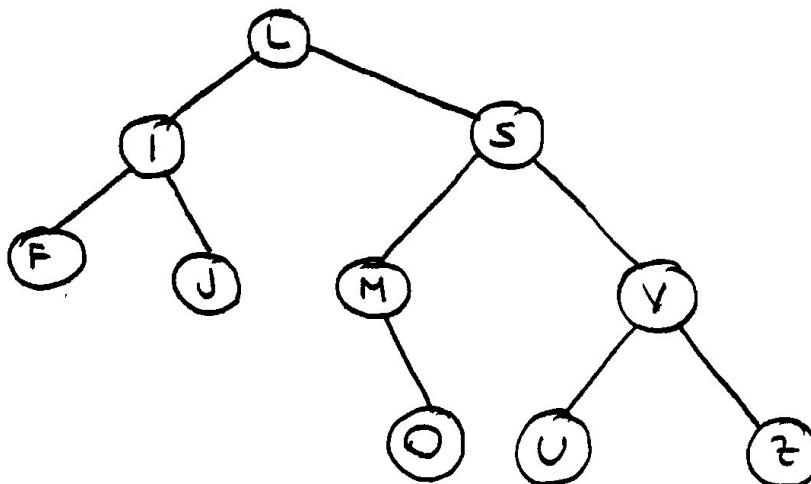


3

→ Insert 'U'



→ Insert 'O'



(Resulting Tree)

(4)

b) The node structure of the tree holds an extra 'size' property which holds the size of the subtree where the given node is root.

Algorithm:

```
computeMedian (root) {  
    treeSize = root → size  
    medianIndex = treeSize / 2  
    if (treeSize % 2 == 1) {  
        medianIndex++  
    }  
    node = root  
    while (node != NULL) {  
        if (medianIndex == 1) {  
            return node → item  
        }  
        if (node → left != NULL) {  
            medianIndex--  
            node = node → left  
        }  
        ...  
    }
```

⑤

```

else if (node->left->size > medianIndex) {
    node = node->left
    medianIndex --
}
else if (node->left->size < medianIndex) {
    medianIndex += node->left->size
    if (medianIndex == 1) {
        return node->root
    }
    else {
        medianIndex --
        node = node->right
    }
}
else {
    return node->left->root
}
}

```

Time Complexity: $O(\log N)$

Logic: The algorithm first calculates the index of the median. Then, it looks for left subtree size. If left subtree size is smaller than median index, we decrease median index by left subtree

(b)

size and continue with right subtree.
 Otherwise, if it is larger than median
 index, we decrease median index
 by 1, because we eliminated root,
 we continue the search from left
 subtree.

c) Algorithm:

```
checkAVL(root) {
```

```
    isAVL = true;
```

```
    checkAVLHeight(root, isAVL)
```

```
    return isAVL;
```

```
}
```

```
checkHeight(node, &isAVL) {
```

```
    if (node == NULL)
```

```
        return 0;
```

```
    leftHeight = checkHeight(node->left, &isAVL);
```

```
    rightHeight = checkHeight(node->right, &isAVL);
```

```
    if (Math.abs(leftHeight - rightHeight) > 1) {
```

```
        isAVL = false;
```

```
    }
    return;
```

```
}
```

⑦

```
return max(leftHeight, rightHeight);
```

```
}
```

Time Complexity: In worst case, all nodes will be visited. Therefore, $O(n)$.

Logic: While calculating height of a node, algorithm also checks for if the node creates any imbalance on the tree or not.

Question 3

For the emulator, minimum computer count can be 1, at minimum and as many as request count, at maximum. Using these numbers, we can start a binary search to find optimum count.

⑨