

# CS411 Project 1

## Presentation - Keycloak



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## Why we chose **Keycloak**

- Authentication is interesting
- Sensitive and critical processes
- Large variety of quality requirements
- Written in Java
- Well documented, plenty of resources



## About Keycloak

- Authentication, authorization and user storage
- SSO (single sign on)
- Promises high security and reliable authentication
- Keycloak account or social identity providers
- OTP (one time password)
- Most accounts managed through LDAP (Lightweight Directory Access Protocol)
- Alternatives to LDAP also used



# Technical Problems and Solutions



## Groups' Memberships Mismatch with LDAP

### Problem

- LDAP can be used for book-keeping.
- Groups' not automatically updated.
- Need to be manually updated or until user logs in.

### Solution

- Easy sol.: Update immediately.
- Efficient sol.: Update periodically, or (for some sensitive groups) automatically.



## Sessions Mis-management

### Problem

- Multiple tabs = Multiple sessions.
- When one tabs is terminated all sessions are.
- Logical but confusing to some users.

### Solution

- User can choose to terminate all.
- Or each tab is *actually* independent.
- So don't remove access/refresh token pair for all tabs.



## Sessions Mis-management

### Problem

- Go throughout the login flow from another tab.
- Get “You already logged in”.
- Token is deleted so browser forgets till a request is sent.

### Solution

- Don't delete token.
- Or simply check if browser is already logged in another session when login tab is opened.



## Sessions Management

DEMO

You are already logged in.

You are already logged in.





## Single-tenancy Performance Issues with Large Numbers of Realms

### Problem

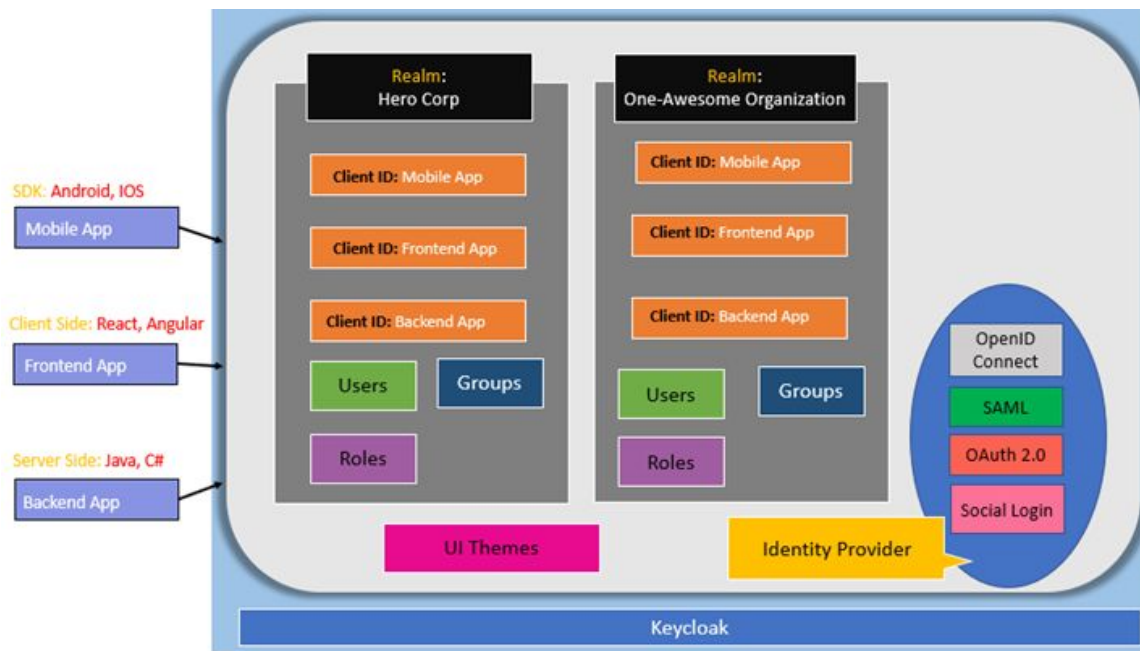
- No multi-tenancy.
- Realms are used to replicate the behaviour.
- Causes problems for big numbers of realms.

### Solution

- Allow multi-tenancy by enabling application sharing between realms.



# Single-tenancy Performance Issues with Large Numbers of Realms





## Bulk Updates to the REST APIs in Keycloak

### Problem

- Updates cannot be done in bulk.
- Single updates are very slow.

### Solution

- Allow patching multiple users/realms at the same time.
- Do batch operations.



# Readability Complications of Deployment and Property Configurations

## Problem

- Property configuration is not separate from deployment.
- Reusability and maintainability.

## Solution

- Config methods should be in a separate file from deployment methods.



# Stakeholders

## Developers

Fixing bugs, adding features, re-structuring the project, important especially in open source projects

## Contributors

Readability is important, they want well organized, maintainable architecture.

Admins of apps using Keycloak. They want to easy integration into their apps and to satisfy their end users

## Users

They want safety and security of their data. Speed, privacy, user-friendliness are important

## End Users



# Quality requirements

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## Performance

End users expect quick sign on. Requests should be handled quickly.

## Security

Sensitive data such as passwords are handled. They should be transmitted with caution.

## Reliability

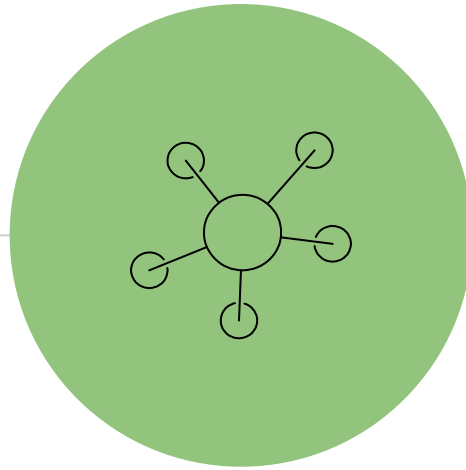
Authentication is a sensitive process, needs to be fail-proof

## Usability

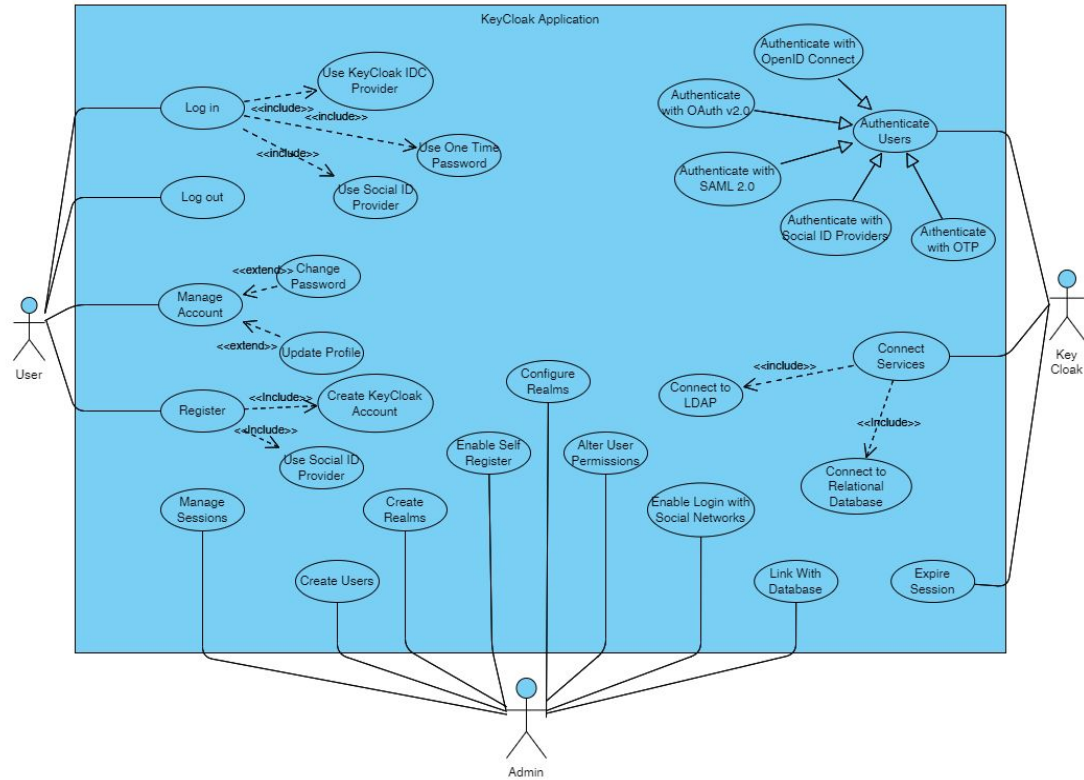
Application should be simple and smooth for the end user

## Customization

Users use Keycloak to fit different apps' needs, so it should be customizable.

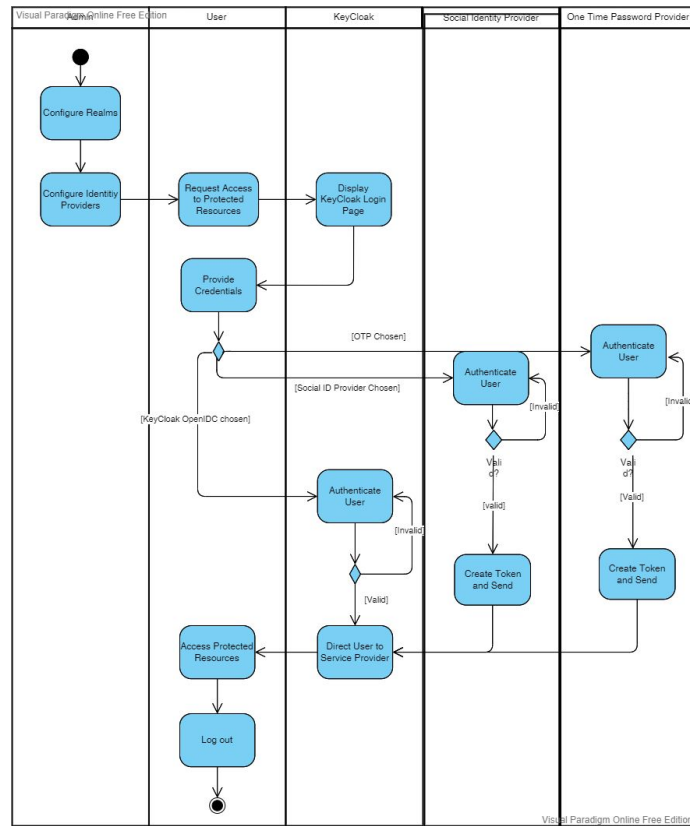


## UML Diagrams

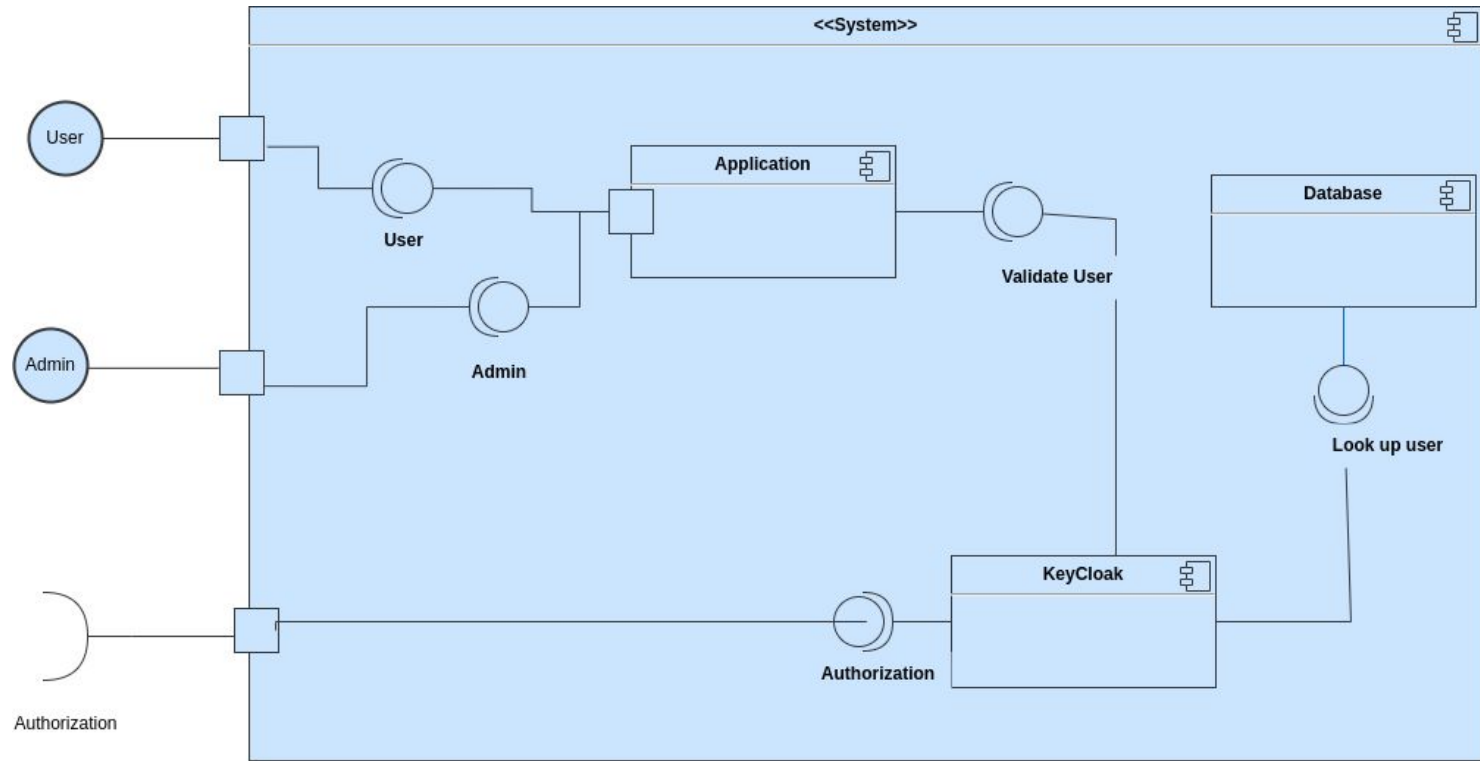


## Use case diagram





## Activity diagram

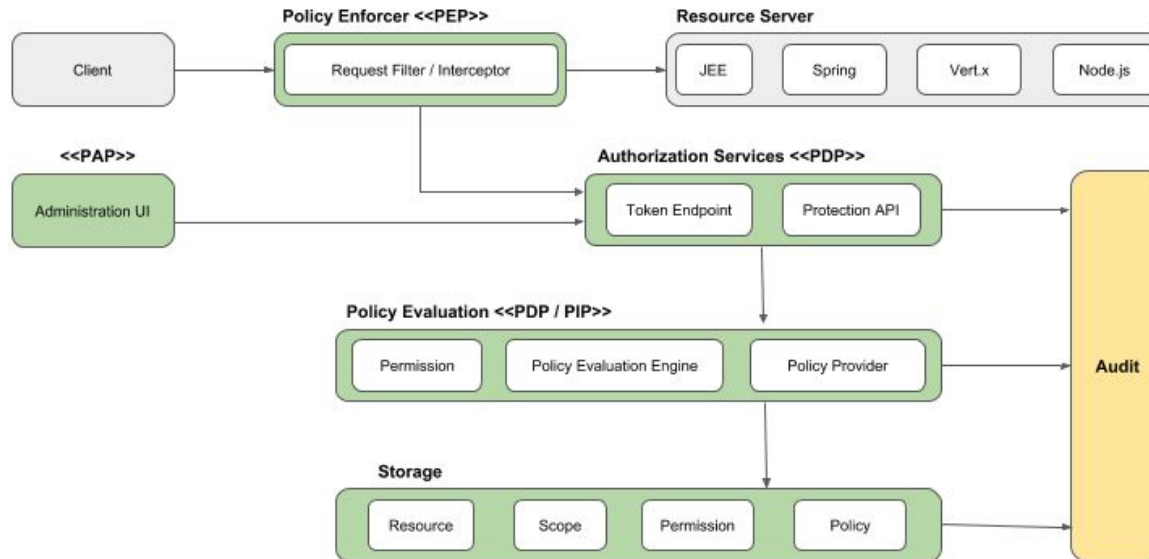


**Component diagram**



## Rationale Behind the Architecture

- Authorization Services Architecture:
  - Security

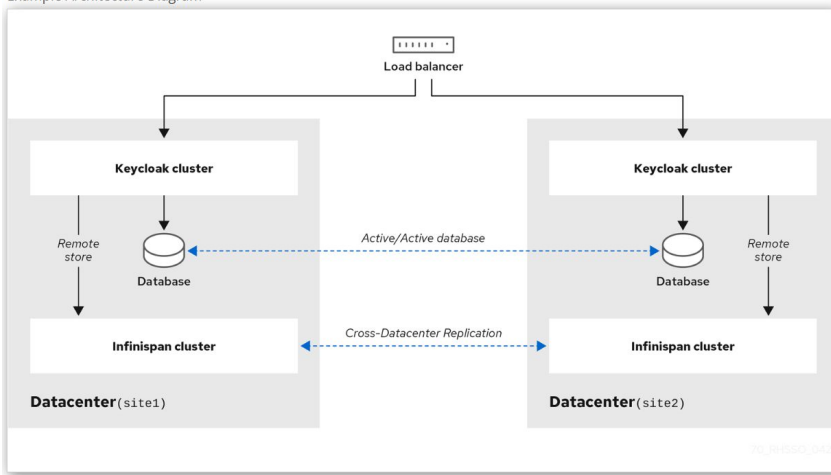




# Rationale Behind the Architecture

- Cross-site Replication Architecture
  - Reliability & Performance

Example Architecture Diagram



Based on the environment, you have the option to decide if you prefer:

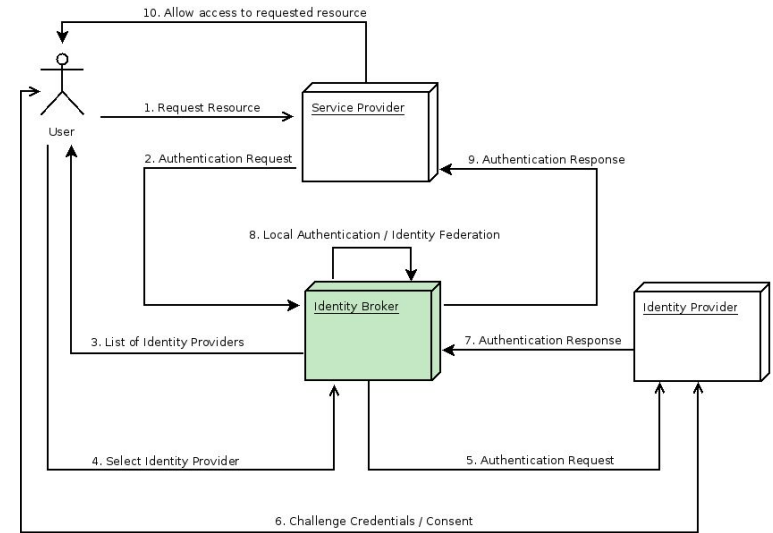
- Reliability - which is typically used in Active/Active mode.
- Performance - which is typically used in Active/Passive mode.



# Architectural Patterns

## Broker

Broker component distributes requests across service providers and manages the responses. For example, identity brokers offer clients various authentication methods and distribute authentication requests among identity service providers. Keycloak can be used as an identity broker.

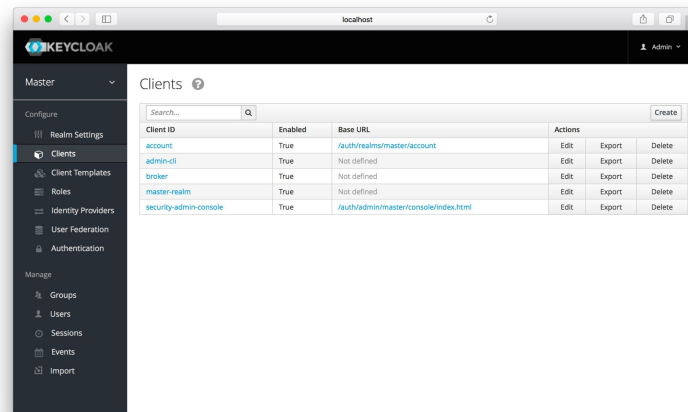




# Architectural Patterns

## Client-server

Application is separated into client and server. Server contains application logic and clients request server to perform the logic (service). Keycloak users can initialize a server first and then configure clients. For example, a client application can request the server to handle SSO.

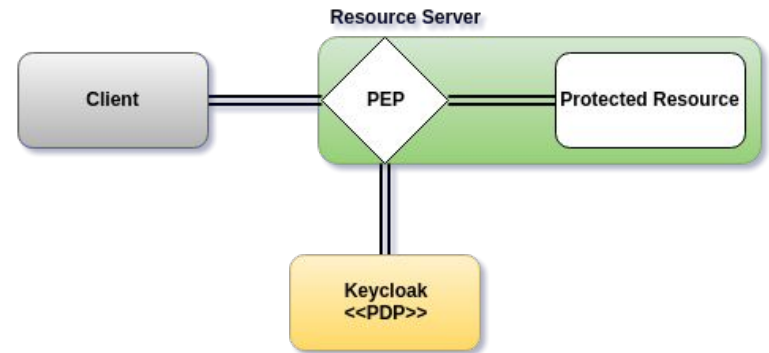




## Architectural Patterns

### Policy Enforcement Point (PEP)

PEP is used for access control. PEPs are placed where authorization logic and security should be enforced. Requests are sent to the policy decision point (PDP). This way, the API is not exposed. Keycloak provides tooling for users to implement PEPs in their apps.





## Proposed Extension

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### Evolution area

- Sessions managements (Usability).
- Groups' membership update (Usability).
- Multi-Tenancy and different databases providers based on info sensitivity (scalability/performance).
- Batch REST operation (performance).
- Separate configurations management class (reusability).





## Proposed Extension

### Architectural change

- Classify groups as “update frequently”, or “don’t update frequently”.
- Efficient periodic, and (in some cases) automatic updates to “update frequently” groups.
- RootAuthentication token not removed when a single Authentication token is.
- Keep a token just to signal already-logged-in, and fetch access/refresh pair for the tab.



## Proposed Extension

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### Architectural change

- Use multi-tenancy for better performance.
- Allowing batch operations for REST; avoiding overhead of repeating many times.
- Separate configurations manager class.



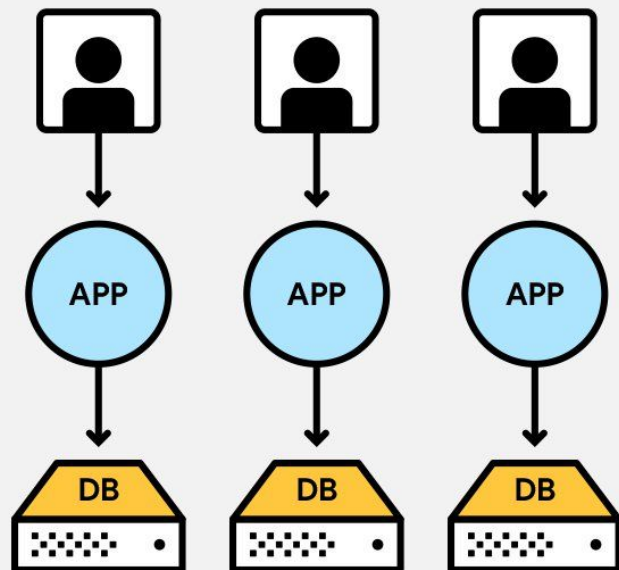
## Proposed Extension

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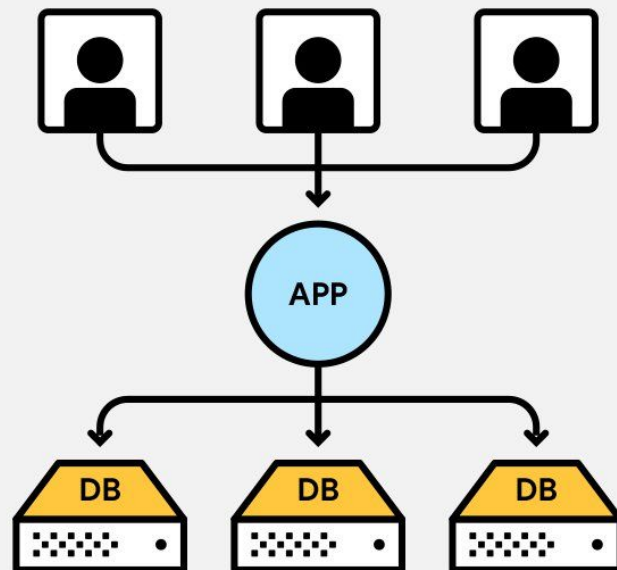
### Rationale

- From single Tenancy to Multi-tenancy.
- Beneficial in terms of performance.
- Multiple applications are using multiple services, makes sense to group clients.
- Cost of starting and maintaining servers would be cut.

## Single Tenant



## Multi-Tenant





## Architectural patterns

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### Architectural change

- Hybrid Cloud Model:
- Complimentary to Multi-Tenancy.
- Critical data on-premise.
- Non-confidential data on service providers, AWS, etc.
- Change to REST API used in KeyCloak to allow batch operations.
- Stronger compliance with Single-purpose architecture.

# Hybrid Cloud – Leveraging Both Public & Private Cloud



## PRIVATE CLOUD

### Benefits:

- ✓ Fully Customizable
- ✓ Robust Management
- ✓ Secure by Design



## PUBLIC CLOUD

### Benefits:

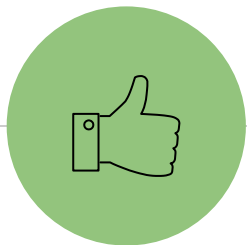
- ✓ Low Entry Cost
- ✓ Pay As You Go
- ✓ Highly Elastic



## HYBRID CLOUD = BETTER OUTCOMES

### Benefits:

- ✓ Scalability
- ✓ Flexibility
- ✓ Security
- ✓ Cost efficiency



# Thanks!

Your **questions** are  
welcome!