

JavaScript Exponentiation Operator

Summary: in this tutorial, you will learn how to use the JavaScript exponentiation operator (**) to raise a number to the power of an exponent.

Introduction to the JavaScript exponentiation operator

To raise a number to the power of an exponent, you often use the static method Math.pow() with the following syntax:

```
Math.pow(base, exponent)
```

For example:

```
let result = Math.pow(2,2);
console.log(result); // 4

result = Math.pow(2,3);
console.log(result); // 8
```

ECMAScript 2016 provided an alternative way to get a base to the exponent power by using the exponentiation operator (**) with the following syntax:

```
x**n
```

The operator ** raises the x to the power of an exponent n.



Note that some languages use the caret symbol for exponentiation. However, JavaScript already uses that symbol for the bitwise logical XOR operator.

The following example illustrates how to use the exponentiation operator (**):

```
let result = 2 ** 2;
console.log(result); // 4

result = 2 ** 3;
console.log(result); // 8
```

The Math.pow() accepts a value and converts it to a value of the number type for calculation. Similarly, the operator ** accepts values of the number type. In addition, the operator ** accepts a value of the bigint type. For example:

```
let result = 2n ** 3n;
console.log(result); // 8n
```

You can also use the exponentiation operator (**) in the infix notation. For example:

```
let x = 2;
x **= 4;
console.log(x); // 16
```

JavaScript does not allow you to put a unary operator immediately before the base number. If you attempt to do so, you'll get a SyntaxError.

The following example causes a syntax error:

```
let result = -2**3;
```

Error:

```
Uncaught SyntaxError: Unary operator used immediately before exponentiation expression. Parer
```

To fix this, you use parentheses like this:

```
let result = (-2)**3;
console.log(result); // -8
```

Summary

- The exponentiation operator ** raises a number to the power of an exponent.
- The exponentiation operator ** accepts values of the type number or bigint .