

Array.prototype.push()

Summary: in this tutorial, you'll learn how to use the JavaScript Array push() method to append one or more elements to an array.

Introduction to the JavaScript Array push() method

The Array.prototype.push() method adds one or more elements at the end of an array and returns the new array's length.

Here's the syntax of the push() method:

```
push(newElement);
push(newElement1,newElement2);
push(newElement1,newElement2,...,newElementN);
```

The push() method modifies the original array and returns the new length property.

If you don't want to append one or more elements to an array but do not want to modify it, you can use the concat() method instead:

```
concat([newElement1, newElement2, ...]);
```

JavaScript Array push() method examples

Let's take some examples of using the push() method.

1) Append one element to an array

The following example adds the number 40 to the end of the numbers array:

```
let numbers = [10, 20, 30];

const length = numbers.push(40);

console.log({ numbers });

console.log({ length });
```

Output:

```
{ numbers: [ 10, 20, 30, 40 ] }
{ length: 4 }
```

How it works.

First, define the **numbers** array that has three numbers:

```
let numbers = [10, 20, 30];
```

Second, add the number 40 to the end of the numbers array using the push() method and assign the return value to the length variable:

```
const length = numbers.push(40);
```

Third, output the length variable and the numbers array:

```
console.log(length);
console.log(numbers);
```

The following picture illustrates how the example works:



2) Add multiple elements to the end of an array

The following example uses the push() method to add multiple elements to the end of an array:

```
let numbers = [10, 20, 30];

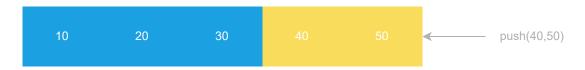
const length = numbers.push(40, 50);

console.log({ numbers });
console.log({ length });
```

Output:

```
{ numbers: [ 10, 20, 30, 40, 50 ] }
{ length: 5 }
```

The following picture illustrates how it works:



3) Append elements of an array to another array

Suppose you have two arrays colors and cmyk:

```
let colors = ['red', 'green', 'blue'];
let cmyk = ['cyan', 'magenta', 'yellow', 'back'];
```

And you want to append the elements of the cmyk to the colors array.

To do that, you may use a for...of loop that iterates over the elements of the cmyk array and use the push() method to append each element to the colors array like this:

```
let colors = ['red', 'green', 'blue'];
let cmyk = ['cyan', 'magenta', 'yellow', 'back'];

for (const color of cmyk) {
  colors.push(color);
```

```
console.log(colors);
```

Output:

```
['red', 'green', 'blue', 'cyan', 'magenta', 'yellow', 'back']
```

Starting from ES6, you can use the spread operator (...) to spread the elements of the cmyk
array and push them to the colors array at the same time like this:

```
let colors = ['red', 'green', 'blue'];
let cmyk = ['cyan', 'magenta', 'yellow', 'back'];
colors.push(...cmyk);
console.log({ colors });
```

Using the push() method with array-like objects

The Array.prototype.push() method is generic, meaning that you can call the push() method with the call() or apply() on array-like objects.

Under the hood, the <code>push()</code> method uses the <code>length</code> property to determine the position for inserting the elements.

If the push() method cannot convert the length property into a number, it'll use 0 as the value for the index.

See the following example:

```
let greetings = {
    0: 'Hi',
    1: 'Hello',
    length: 2,
    append(message) {
```

```
[].push.call(this, message);
},
};
greetings.append('Howdy');
greetings.append('Bonjour');

console.log(greetings);
```

Output:

```
{
    greetings: {
        '0': 'Hi',
        '1': 'Hello',
        '2': 'Howdy',
        '3': 'Bonjour',
        length: 4,
        append: [Function: append]
    }
}
```

How it works.

First, define the greetings object that has three properties 1 , 2 , and length and one method append():

```
let greetings = {
    0: 'Hi',
    1: 'Hello',
    length: 2,
    append(message) {
       [].push.call(this, message);
    },
};
```

The append() method calls the push() method of an array object to append the message to the greetings object.

Second, call append() method of the greetings object:

```
greetings.append('Howdy');
greetings.append('Bonjour');
```

In each call, the <code>push()</code> uses the <code>length</code> property of the <code>greetings</code> object to determine the position where it appends the new element and increases the <code>length</code> property by one.

As a result, the greetings object has two more elements at the index 2 and 3. And the length property is 4 after the calls.

Third, output the greetings object to the console:

```
console.log(greetings);
```

To allow the append() method to accept a number of messages, you can modify append() method like this:

```
let greetings = {
    0: 'Hi',
    1: 'Hello',
    length: 2,
    append() {
       [].push.call(this, ...arguments);
    },
};
greetings.append('Howdy', 'Bonjour');

console.log(greetings);
```

Output:

```
{
   '0': 'Hi',
   '1': 'Hello',
   '2': 'Howdy',
```

```
'3': 'Bonjour',
length: 4,
append: [Function: append]
}
```

How it works.

First, remove the message parameter from the append method.

Second, spread out the elements of the arguments object and push them to the greetings object.

Summary

- Use the JavaScript array push() method to append one or more elements to an array.
- The push() method also works with an array-like object.