

# **JavaScript Custom Events**

**Summary**: in this tutorial, you will learn about JavaScript custom events such as creating a custom event and dispatching it.

### Introduction to JavaScript custom events

The following function highlights an element by changing its background color to yellow:

```
function highlight(elem) {
   const bgColor = 'yellow';
   elem.style.backgroundColor = bgColor;
}
```

To execute a piece of code after highlighting the element, you may come up with a callback:

```
function highlight(elem, callback) {
   const bgColor = 'yellow';
   elem.style.backgroundColor = bgColor;

   if(callback && typeof callback === 'function') {
      callback(elem);
   }
}
```

The following calls the highlight() function and adds a border to a <div> element:

```
<title>JS Custom Event Demo</title>
</head>
<body>
   <div class="note">JS Custom Event Demo</div>
   <script>
        function highlight(elem, callback) {
            const bgColor = 'yellow';
            elem.style.backgroundColor = bgColor;
            if (callback && typeof callback === 'function') {
                callback(elem);
            }
        }
        let note = document.querySelector('.note');
        function addBorder(elem) {
            elem.style.border = "solid 1px red";
        }
        highlight(note, addBorder);
   </script>
</body>
</html>
```

To make the code more flexible, you can use the custom event.

#### Creating JavaScript custom events

To create a custom event, you use the <code>CustomEvent()</code> constructor:

```
let event = new CustomEvent(eventType, options);
```

The CustomEvent() has two parameters:

- The eventType is a string that represents the name of the event.
- The options is an object has the detail property that contains any custom information about the event.

The following example shows how to create a new custom event called highlight :

```
let event = new CustomEvent('highlight', {
    detail: {backgroundColor: 'yellow'}
});
```

#### Dispatching JavaScript custom events

After creating a custom event, you need to attach the event to a DOM element and trigger it by using the <code>dispatchEvent()</code> method:

```
domElement.dispatchEvent(event);
```

## JavaScript custom event example

Put it all together:

```
<!DOCTYPE html>
<html lang="en">
<head>
   <meta charset="UTF-8">
   <meta name="viewport" content="width=device-width, initial-scale=1.0">
   <title>JavaScript Custom Event</title>
</head>
<body>
   <div class="note">JS Custom Event</div>
   <script>
       function highlight(elem) {
            const bgColor = 'yellow';
            elem.style.backgroundColor = bgColor;
            // create the event
            let event = new CustomEvent('highlight', {
                detail: {
                    backgroundColor: bgColor
                }
            });
```

```
// dispatch the event
            elem.dispatchEvent(event);
        }
       // Select the div element
        let div = document.querySelector('.note');
       // Add border style
       function addBorder(elem) {
            elem.style.border = "solid 1px red";
        }
       // Listen to the highlight event
        div.addEventListener('highlight', function (e) {
            addBorder(this);
            // examine the background
            console.log(e.detail);
        });
       // highlight div element
       highlight(div);
   </script>
</body>
</html>
```

#### How it works:

- First, declare the highlight() function that highlights an element and triggers the highlight event.
- Second, select the <div> element by using the querySelector() method.
- Third, listen to the <a href="highlight">highlight</a> event. Inside the event listener, call the <a href="https://document.com/addBorder">addBorder()</a> function and show the <a href="https://detail.com/detail.com/addBorder">detail</a> property in the Console.
- Finally, call the highlight() function that will trigger the highlight event.

#### Why use custom events

Custom events allow you to decouple code execution, allowing one piece of code to run after another completes.

For example, you can place event listeners in a separate script file and have multiple listeners for the same custom event.

## **Summary**

• Use the CustomEvent() constructor to create a custom event and dispatchEvent() to trigger the event.