

Chapter 2
Data Models

### **Objectives**

- Describe data modelling and its importance
- Identify and describe data modelling components
- Classify data models by level of abstraction
- Describe business rules and their role in database design

#### Database Design

What structures will be used to store and manage end-user data?

#### Data Model

Simple representation of complex, real-world data structures.

An abstraction

Helps to understand the complexities of a real-world object or event



Data modelling is the single most important part of designing a DBMS. It is the very foundation of the system!



# The Importance of Data Models

- The importance of data modeling cannot be overstated
  - Facilitates communication
  - Gives various views of the database
  - Organizes data for various users
  - Provides an abstraction for the creation of good a database





## Data Model Basic Building Blocks

- Entity: person, place, thing, or event about which data will be collected and stored
  - Attribute: characteristic of an entity
  - Relationship: association among entities
    - One-to-many (1:M OR 1..\*)
    - Many-to-many (M:N or \*..\*)
    - One-to-one (1:1 OR 1..1)
  - Constraint: restriction placed on data (Business rules, limitations & Dependencies )
- Data Integrity
- Guarantee that data is entered correctly
- Data protection from accidental or intentional change
- Data Consistency
- Guarantee that individual data is always the same
  - Changes affect all instances of data
- Data Redundancy
- Minimal multiple recurrence of data



## Entity

Any person, place, thing, event about which data are collected.

Each occurrence should be unique

May be physical (customers, products, etc.)
May be abstract (routes, concerts, etc.)

What are other College Entities?

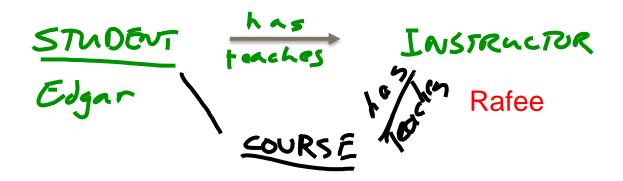
#### **Attribute**

A characteristic of an entity.

e.g. STUDENT has the attributes
Student ID
student first name
student last name
student phone
student address
Student grades

## Relationship

Describes the association among entities.
e.g.
each student has many instructors
each instructor teaches many students
each course has one instructor
each instructor teaches many courses



## Relationship

Describes the association among entities. Three types of relationships one-to-one (1:1 or 1..1) one-to-many (1:M or 1..\*) many-to-many (M:N or \*..\*)





#### Constraint

Restrictions placed on the data Helps to ensure data integrity e.g. GPA range 0.00 - 4.00 Class must have only one teacher

### **Business Rules**

Brief, precise, unambiguous description of policy, procedure, principle e.g. a customer may generate many invoices an invoice is generated by only one customer



#### **Business Rules**

- Standardize the view of the data
- Communications tool between users and designers
- nature, role, and scope of data
- business processes
- relationship participation rules



## Translating Business Rules into Data Model Components

- Business rules set the stage for the proper identification of entities, attributes, relationships, and constraints
  - Nouns translate into entities
  - Verbs translate into relationships among entities
- Relationships are bidirectional
  - Questions to identify the relationship type
    - How many instances of B are related to one instance of A?
    - How many instances of A are related to one instance of B?



### Naming Conventions

Entity\_attribute

STUDENT

Student\_ID

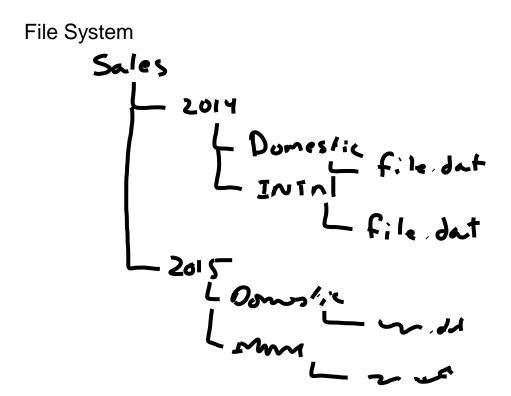
Student\_ID

Student\_ID

Student\_ID

I ATR-ID

File System
Hierarchical & Network
Relational
Object-oriented & Object/Relational
XML
NoSQL: key-value store, column store



Hierarchical Model Upside down tree

Each level (segment) is a 1:M relationship to the level below it

**Network Model** 

Schema - conceptual organization as viewed by the DBA, logical grouping of objects (tables, indexes, views, queries)

Subschema - database as seen by/interaction with applications ("view")

Data Manipulation Language (DML) - defines the environment, manipulates the data

Data Definition Language (DDL) - enables DBA to define components (structure, types, etc.)

Basically, data is represented as a collection of many-to-one relationships

Relational Model - Thanks E. F. Codd, 1970

Relation (table) is a matrix of rows and columns

ENTERY

Tuple is a row in a relation

#### Relation

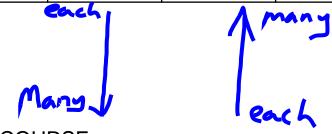
#### STUDENT

student_first	student_last	student_gpa	
Joe	Strummer	3.76	
Annie	Falcon	3.76	

## Relationships



student_first	student_last	student_gpa
Joe	Strummer	3.76
Annie	Falcon	3.76



# COURSE

course_id	course_name	course_instructor
CIT1163	Database	Rafee
CIT1156	C++	Robinson



## The Entity Relationship Model (1 of 2)

- Graphical representation of entities and their relationships in a database structure
  - Entity relationship diagram (ERD): uses graphic representations to model database components
  - Entity instance or entity occurrence: rows in the relational table
  - Attributes: describe particular characteristics
  - Connectivity: term used to label the relationship types





## The Entity Relationship Model (2 of 2)

#### FIGURE 2.3 THE ER MODEL NOTATIONS Chen Notation Crow's Foot Notation UML Class Diagram Notation A One-to-Many (1:M) Relationship: a PAINTER can paint many PAINTINGs; each PAINTING is painted by one PAINTER. PAINTER PAINTING PAINTER PAINTING PAINTER PAINTING paints painted by A Many-to-Many (M:N) Relationship: an EMPLOYEE can learn many SKILLs; each SKILL can be learned by many EMPLOYEEs. **EMPLOYEE** SKILL **EMPLOYEE** SKILL **EMPLOYEE** SKILL learns learns leams leamed by A One-to-One (1:1) Relationship: an EMPLOYEE manages one STORE; each STORE is managed by one EMPLOYEE **EMPLOYEE** STORE **EMPLOYEE** STORE **EMPLOYEE** STORE manages managed by



## Relationship

Describes the association among entities. Three types of relationships one-to-one (1:1 or 1..1) one-to-many (1:M or 1..\*) many-to-many (M:N or \*..\*)

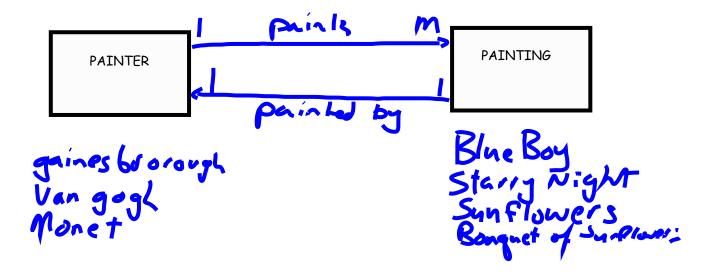
### One-to-One

One employee manages one store, each store is managed by one employee



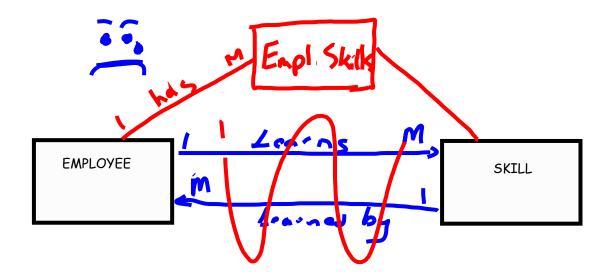
#### One-to-Many

One painter has (paints) many paintings, each painting is painted by one painter



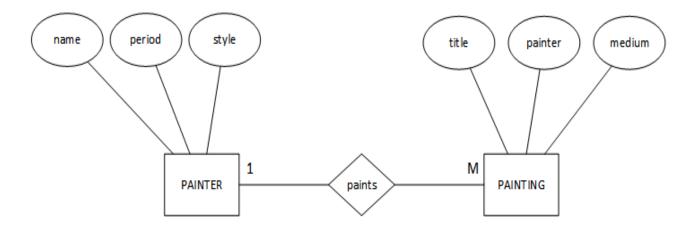
## Many-to-Many

An employee can learn many skills, each skill can be learned by many employees



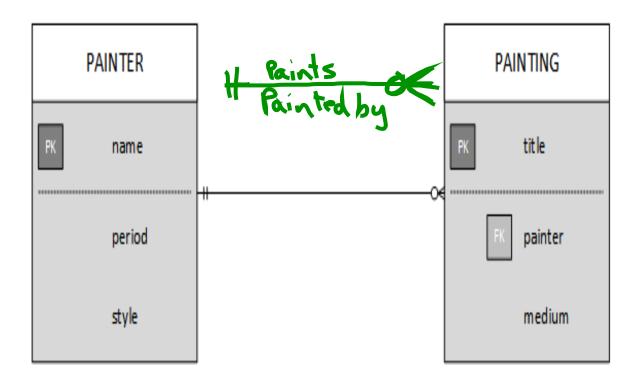
## Entity Relationship Diagram

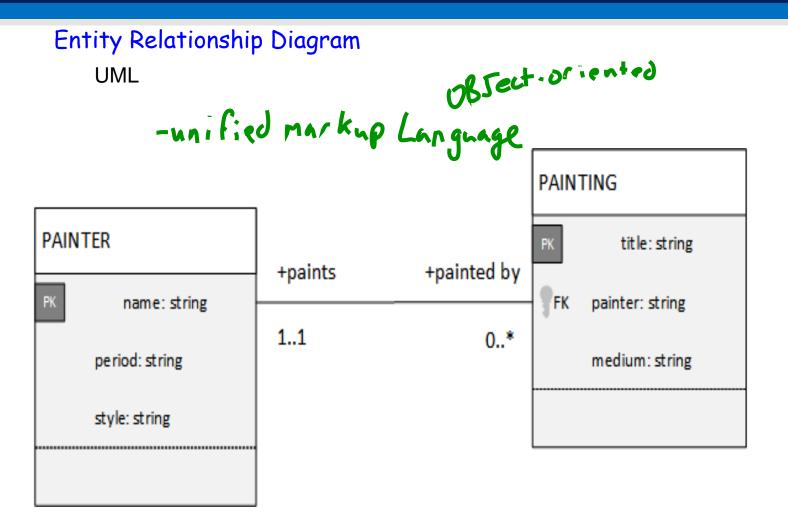
#### Chen



## Entity Relationship Diagram

#### Crow's Foot







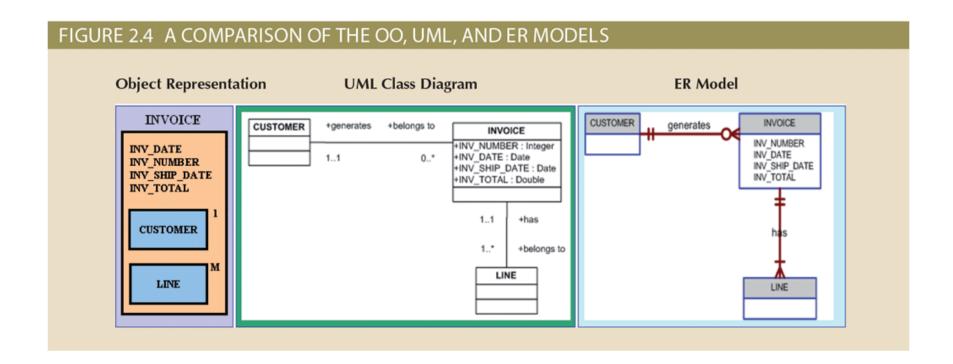
# The Object-Oriented Data Model

- Both data and its relationships are contained in a single structure known as an object
- Object: contains data and their relationships with operations that are performed on it
  - Basic building block for autonomous structures
  - Abstraction of real-world entity
- Attribute: describes the properties of an object





## The Object-Oriented Data Model







## Emerging Data Models: Big Data and NoSQL (1 of 3)

- Goals of Big Data
  - Find new and better ways to manage large amounts of web and sensor-generated data
  - Provide high performance at a reasonable cost
- Characteristics of Big Data
  - Volume
  - Velocity
  - Variety





## Emerging Data Models: Big Data and NoSQL (2 of 3)

- Challenges of Big Data
  - Volume doesn't allow usage of conventional structures
  - Expensive
- New technologies of Big Data
  - Hadoop
  - Hadoop Distributed File System (HDFS)
  - MapReduce
  - NoSQL





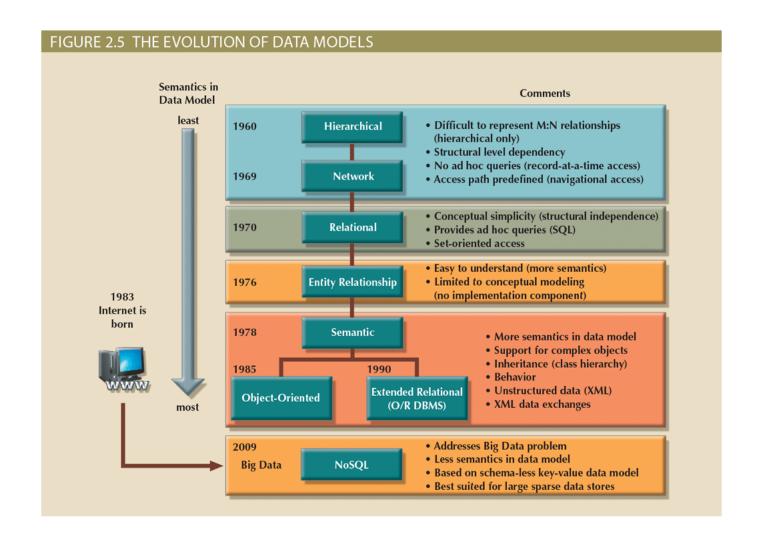
## Emerging Data Models: Big Data and NoSQL (3 of 3)

- NoSQL databases
  - Not based on the relational model
  - Support distributed database architectures
  - Provide high scalability, high availability, and fault tolerance
  - Support large amounts of sparse data
  - Geared toward performance rather than transaction consistency
  - Provides a broad umbrella for data storage and manipulation





## Data Models: A Summary

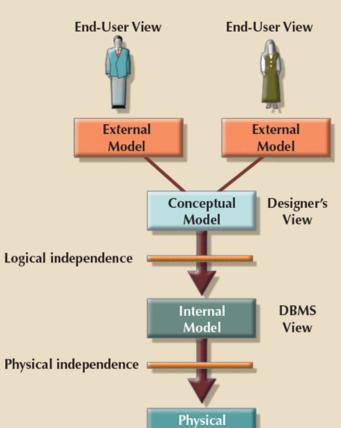






## Degrees of Data Abstraction

#### FIGURE 2.6 DATA ABSTRACTION LEVELS



Model

Degree of Abstraction	Characteristics
High ER Object-Oriented	Hardware-independent Software-independent
Medium Relational	Hardware-independent Software-dependent
Network Low Hierarchical	Hardware-dependent Software-dependent





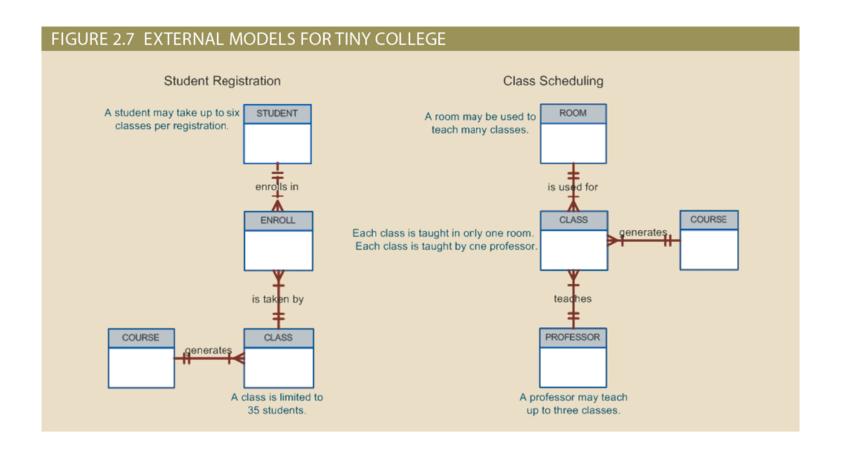
# The External Model (1 of 2)

- End users' view of the data environment
  - People who use the application programs to manipulate the data and generate information
- ER diagrams are used to represent the external views
  - External schema: specific representation of an external view





## The External Model (2 of 2)







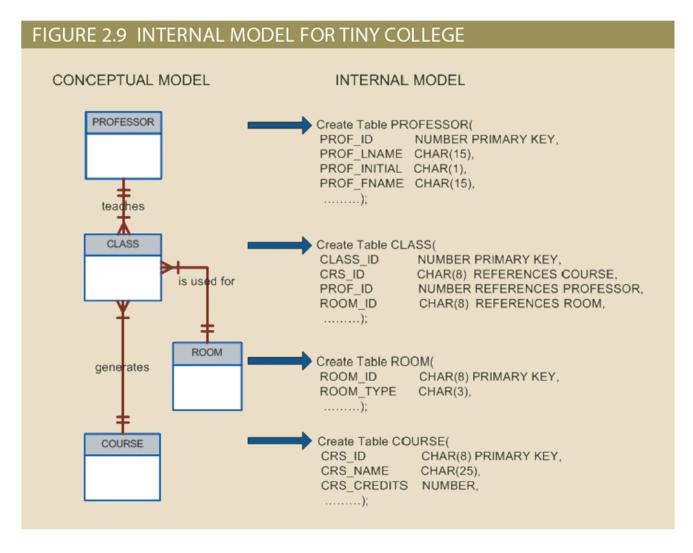
# The Conceptual Model (1 of 2)

- Represents a global view of the entire database by the entire organization
- Conceptual model advantages
  - Macro-level view of data environment
  - Software and hardware independent





## The Conceptual Model (2 of 2)







## The Internal Model

- Representing database as seen by the DBMS mapping conceptual model to the DBMS
  - Logical independence: changing internal model without affecting the conceptual model
  - Hardware independent: unaffected by the type of computer on which the software is installed





## The Physical Model (1 of 2)

- Operates at lowest level of abstraction
  - Describes the way data are saved on storage media such as magnetic, solid state, or optical media
- Requires the definition of physical storage and data access methods
  - Software and hardware dependent
- Physical independence: changes in physical model do not affect internal model





# The Physical Model (2 of 2)

Table 2.4 Levels of Data Abstraction			
Model	Degree of Abstraction	Focus	Independent of
External	High	End-user views	Hardware and software
Conceptual	Medium-High	Global view of data (database model independent)	Hardware and software
Internal	Medium-Low	Specific database model	Hardware
Physical	Low	Storage and access methods	Neither hardware nor software



# Summary

- A data model is an abstraction of a complex real-world data environment
- There are many types of data models (e.g., hierarchical, network, relational, object-oriented, extended relational data model, etc.)
- Data-modeling requirements are a function of different data views (global versus local) and the level of data abstraction

