```
class Node {
  constructor(val) {
    this.val = val;
    this.left = null;
    this.right = null;
const a = new Node("a");
const b = new Node("b");
const c = new Node("c");
const d = new Node("d");
const e = new Node("e");
const f = new Node("f");
a.left = b;
a.right = c;
b.left = d;
b.right = e;
c.right = f;
//Depth First Traversal
const depthFirstTraversalStack = (root) => {
  //Based on Stack Implementation - Push Right Push Left
  if (!root) return [];
  let stack = [root];
  let result = [];
  while (stack.length > 0) {
    let current = stack.pop();
    result.push(current.val);
    if (current.right) {
      stack.push(current.right);
    if (current.left) {
      stack.push(current.left);
  return result;
};
console.log(depthFirstTraversalStack(a));
const depthFirstTraversalRecurssive = (root) => {
    //Based on Recurssive Implementation - Push Right Push Left
    if (!root) return [];
    let stack = [root];
```

```
return [root.val, ...depthFirstTraversalRecurssive(root.left),
...depthFirstTraversalRecurssive(root.right)]
 };
 console.log(depthFirstTraversalRecurssive(a));
 const breadthFirstTraversal = (root) => {
   //Based on Stack Implementation - Push Right Push Left
   if (!root) return [];
   let stack = [root];
   let result = [];
   while (stack.length > 0) {
     let current = stack.shift();
     result.push(current.val);
     if (current.left) {
       stack.push(current.left);
     if (current.right) {
       stack.push(current.right);
   return result;
 };
 console.log(breadthFirstTraversal(a));
```

Counting Pairs with given sum in Array:

```
let m = new Map();
let count = 0;
for (let i = 0; i < arr.length; i++) {
    if (m.has(k - arr[i])) {
        count += m.get(k - arr[i]);
    }
    m.set(arr[i], (m.get(arr[i]) || 0) + 1);
}
return count;
}

console.log(
    "getCountPairs<=====>",
    getCountPairs([5, 0, -10, 1, 2, 4, 0, 15, -6], 6)
);
console.log("getCountPairs<=====>", getCountPairs([1, 1, 1, 1], 2));
```