

Kadane's Algorithm (Maximum Product Subarray):

```
class Solution {
  maxProduct(arr,n){ //O(n)
    let start = 0
    let product = 1
    let maxProd = Math.abs(arr[0])
    for(let i = start; i < arr.length; i++){
      product*=arr[i]
      console.log("product ==>",product)
      console.log("maxProd ==>",maxProd)
      if( Math.abs(product) > maxProd){
        maxProd = Math.abs(product)
      }
      if( Math.abs(product) === 0){
        product = 1
      }
    }
    return maxProd
  }
}

const prod = new Solution()
console.log("<=====>",prod.maxProduct([6, 0, -10, 1, 2,4,0,15,-6]))
```

HashMaps:

```
//JS ES6 Map
//enhancement over using an object
/*
-Map has a delete method
-Map has a clear method to clear all data at once in a Map
-Map keeps insertion order in case you would like to iterate in order
-Map had forEach method
-Look up an item in O(1) time by key
*/
let m = new Map();
m.set(10,100)
m.set(9, true)
m.set(10, false)
m.set("Apple","Fruit")
console.log("m=====>",m)
console.log(m.get(10));
console.log(m.get(100));
console.log(m.size);
console.log(`*****mmmmmmmmmmmmmmmmmmmmmmmmmm*****`);
for(t of m) {
  console.log(t)
}
for(t of m.keys()) {
  console.log(t)
}
for(t of m) {
  console.log("t[0]=====>",t[0])
}
```

```

}
for(t of m.values()) {
  console.log(t)
}
for(t of m) {
  console.log("t[1]=====>",t[1])
}
m.delete(10)
console.log("m after delete=====>",m)
m.clear()
console.log("m after clear=====>",m)
console.log(`*****Above For Loop For m*****`);

class Contact {
  constructor(name, age, phoneNumber) {
    this.name = name;
    this.age = age;
    this.phoneNumber = phoneNumber;
  }
}

const contracts = new Map();
contracts.set("Shane", new Contact("Shane Crouch", 12, "111-111-1111"));
contracts.set("Rosy", new Contact("Rosy Stark", 13, "222-222-2221"));
contracts.set("Gabriel", new Contact("Gabriel Taco", 13, "333-333-3331"));
console.log(`Each Contract in The Map`);
contracts.forEach((contact) => console.log(contact));
console.log(`*****`);
contracts.forEach((contact) => console.log(contact.name));
console.log(`*****`);
console.log(contracts);
contracts.clear();
console.log("After Clearing");
console.log(contracts);
console.log(`*****`);

class Contact1 {
  constructor(name, age, phoneNumber, parent) {
    this.name = name;
    this.age = age;
    this.phoneNumber = phoneNumber;
    this.parent = parent;
  }
}

const contracts1 = new Map();
contracts1.set(
  "Shane",
  new Contact1("Shane Crouch", 12, "111-111-1111", { fn: "ABC", mn: "DEF" })
);
contracts1.set(
  "Rosy",
  new Contact1("Rosy Stark", 13, "222-222-2221", { fn: [1, 2, 3], mn: "JKL" })
);

```

```

);

console.log(`Each Contract in The Map contracts1`);
contracts1.forEach((contact) => console.log(contact.parent));
contracts1.forEach((contact) => console.log(contact.parent.fn));
console.log(`*****`);
console.log("Getting a specific contact's phone number in O(1) constant");
console.log(contracts1.get("Rosy").phoneNumber);

//Check whether the Map has specific property
if (!contracts1.has("Sinha")) {
  console.log("Adding contact Sinha");
  contracts1.set(
    "Sinha",
    new Contact1("Ashish Sinha", 14, "444-444-4441", { fn: "ABCF", mn: "DEFG" })
  );
}
console.log(contracts1.get("Sinha"));

//Delete item from Map
console.log(contracts1);
console.log(contracts1.delete("Sinha"));
console.log("After Delete");
console.log(contracts1);
console.log(`*****`);

//The constructor takes in array of arrays. Each child array is a key value pair
const PLanguage = new Map([
  [1, "JavaScript"],
  [2, "Python"],
  [3, "Java"],
]);
console.log(PLanguage.size);
console.log(PLanguage.keys());
const Keys = PLanguage.keys();
for (let key of Keys) {
  key += 1;
  console.log(key);
}
console.log("PLanguage.values()=====>", PLanguage.values());
console.log("PLanguage.entries()=====>", PLanguage.entries());
for (let entry of PLanguage.entries()) {
  console.log(`Key: ${entry[0]} Value: ${entry[1]}`);
}

```