

# Fuzzy Preference Learning

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# Outline

- 1 Introduction
- 2 Fuzzy Preference Learning
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## 1 Introduction

- What is preference?
- Notations
- Types of Ranking
- Special Cases of preference learning

## 2 Fuzzy Preference Learning

- Choquet Integral
- Fuzzy Preference Learning Using Choquet Integral
- Results

## 3 References

# What is preference?

## Definition

*Preference Learning* refers to the task of learning to predict an order relation on a collection of objects (alternatives).

- Preference information plays a key role in automated decision making and appears in various guises in AI researches:
  - ▶ Qualitative decision theory
  - ▶ Non-monotonic reasoning
  - ▶ Constraint satisfaction
  - ▶ Planning

## **Definition:** *Weak Preference*

A weak *preference* relation  $\succeq$  on a set  $\mathcal{A}$  is a reflexive and transitive binary relation.

## **Definition:** *Strict Preference*

$$a \succ b \longleftrightarrow (a \succeq b) \wedge (b \not\succeq a)$$

- In agreement with preference semantics

<i>Notation</i>	<i>Interpretation</i>
$a \succeq b$	"alternative $a$ is at least as preferred as alternative $b$ ."
$a \succ b$	"alternative $a$ is preferred over alternative $b$ ."

# Notations

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## **Definition:** *Total Strict Order (Ranking)*

If  $\mathcal{A}$  is a finite set of objects/alternatives  $\{a_1, \dots, a_m\}$  a ranking of  $\mathcal{A}$  can be defined with a permutation  $\tau$  of  $\{1, \dots, m\}$  which  $a_i \succ a_j \leftrightarrow \tau(i) < \tau(j)$ .

- $\mathcal{S}_m$  is a set of all permutations of  $\tau$ .
- The task of *preference learner* is to search in  $\mathcal{S}_m$  space which is *learning to rank*.



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# Types of Ranking

- The tasks are categorized as three main problems:
  - ▶ **Label ranking**
  - ▶ **Object ranking**
  - ▶ **Instance ranking**

# Types of Ranking

## Label Ranking

### Task

The task of this model is to find a preference ranking among the labels for any instance.

### Given

- A set of training instances  $\{x_k \mid k = 1, \dots, n\} \subseteq \mathcal{X}$ .
- A set of labels  $\mathcal{L} = \{\lambda_i \mid i = 1, \dots, m\}$ .
- For each training instance  $x_k$ : a set of associated pairwise preferences of the form  $\lambda_i \succ_{x_k} \lambda_j$ .

### Find

- A ranking function in the form of an  $\mathcal{X} \rightarrow \mathcal{S}_m$  mapping that assigns a ranking (permutation)  $\succ_x$  of  $\mathcal{L}$  to every  $x \in \mathcal{X}$ .

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The task of this model is to find a preference ranking order among instances.

### Given

- A (potentially infinite) set  $X$  of objects (each object typically represented by a feature vector).
- A finite set of pairwise preferences  $x_i \succ x_j$ ,  $(x_i, x_j) \in \mathcal{X} \times \mathcal{X}$ .

### Find

- A ranking function that, given a set of objects  $O \subset X$  as input, returns a permutation(ranking) of these objects.
- In the training phase, preference learning algorithms have access to examples for which the order relation is (**partially**) known.

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# Types of Ranking

## Instance Ranking

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- A finite set of pairwise preferences  $x_i \succ x_j$ ,  $(x_i, x_j) \in \mathcal{X} \times \mathcal{X}$ .
- An order set of labels  $\mathcal{L} = \{\lambda_i \mid i = 1, \dots, m\}$  which  $y_1 \succ y_2 \succ \dots \succ y_m$ .
- A set of  $\mathcal{R} \subseteq \mathcal{X} \times \mathcal{L}$  which each instance  $x_k$  is associated with a label  $\lambda_{\hat{k}}$ .

### Find

- A ranking function that, given a set of objects  $O \subset X$  as input, returns a permutation(ranking) of these objects.
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# Special Cases of preference learning

## ▷ Classification

A single class label  $\lambda_i$  is assigned to each example  $x_k$ . This is equivalent to the set of preferences  $\{\lambda_i \succ_{x_k} \lambda_j \mid 1 \leq j \neq i \leq m\}$ .

## ▷ Multi-label classification

Each training example  $x_k$  is associated with a subset  $\mathcal{L}_k \subseteq \mathcal{L}$  of possible labels. This is equivalent to the set of preferences  $\{\lambda_i \succ_{x_k} \lambda_j \mid \lambda_i \in \mathcal{L}_k, \lambda_j \in \mathcal{L} \setminus \mathcal{L}_k\}$ .

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# Choquet Integral

## An Example:

- Suppose a school is more scientifically than literary oriented.
- How can we compare these 3 students?

<i>Student</i>	<i>Math</i>	<i>Physics</i>	<i>Literature</i>
a	18	16	10
b	10	12	18
c	14	15	15

- A candidate set of weights can be  $\{\frac{3}{8}, \frac{3}{8}, \frac{2}{8}\}$ .
- But what if the school wants to favor well equilibrated students without weak points?
  - ▶ Then the student *c* should be considered better than student *a* and *b*.
  - ▶ This cannot be simply done by simple weighting sum procedure!!
- So how are we going rank them?!
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## ► Choquet Integral

$$\mathcal{C}_\mu(x) = \sum_{i=1}^n (x_{\tau(i)} - x_{\tau(i-1)}) \mu(\{\tau(i), \dots, \tau(n)\})$$

$$x_{\tau(1)} \leq x_{\tau(2)} \leq \dots \leq x_{\tau(n)}, \quad x_{\tau(0)} = 0$$

# Choquet Integral

Continued...

<i>Student</i>	<i>Math(1)</i>	<i>Physics(2)</i>	<i>Literature(3)</i>	$\{\tau\}$	$\{x_\tau\}$
a	18	16	10	{0, 3, 2, 1}	{0, 10, 16, 18}
b	10	12	18	{0, 1, 2, 3}	{0, 10, 12, 18}
c	14	15	15	{0, 1, 2, 3}	{0, 14, 15, 15}

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$$\mu(\{1, 2, 3\}) = 1, \quad \mu(\{\emptyset\}) = 0$$

$$\mu(\{1\}) = \mu(\{2\}) = 0.45, \quad \mu(\{3\}) = 0.3$$

$$\mu(\{1, 3\}) = \mu(\{2, 3\}) = 0.9, \quad \mu(\{1, 2\}) = 0.5$$

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$$\mathcal{C}_\mu(a) = (10 - 0) \times \mu(\{3, 2, 1\}) + (16 - 10) \times \mu(\{2, 1\}) + (18 - 16) \times \mu(\{1\}) = 13.9$$

$$\mathcal{C}_\mu(b) = (10 - 0) \times \mu(\{1, 2, 3\}) + (12 - 10) \times \mu(\{2, 3\}) + (18 - 12) \times \mu(\{3\}) = 13.6$$

$$\mathcal{C}_\mu(c) = (14 - 0) \times \mu(\{3, 2, 1\}) + (15 - 14) \times \mu(\{2, 3\}) + (15 - 15) \times \mu(\{3\}) = 14.9$$

# Choquet Integral

Continued...

<i>Student</i>	<i>Math</i>	<i>Physics</i>	<i>Literature</i>	Weighted sum	Choquet integral
a	18	16	10	15.25	13.9
b	10	12	18	12.75	13.6
c	14	15	15	14.62	14.9

# Non-additive Measures

- As in previous example, we had  $\mu(\{1\}) = \mu(\{2\}) = 0.45$ ,  $\mu(\{1, 2\}) = 0.5$ .
  - We can see  $\mu(\{1, 2\}) \neq \mu(\{1\}) + \mu(\{2\})$ .

## Definition: Non-additive(Capacities) Measures

Let  $\mathcal{X} = \{x_1, \dots, x_n\}$  be a finite set and  $\mu$  a measure  $2^{\mathcal{X}} \rightarrow [0, 1]$  if there are  $A, B \subseteq \mathcal{X} \mid A \cap B = \emptyset$  such that  $\mu(\{A, B\}) \neq \mu(\{A\}) + \mu(\{B\})$  then the measure  $\mu$  is a non-additive or capacity fuzzy measure.

- Non-additive measures are normalized and monotone.

$$\mu(\emptyset) = 0, \mu(\mathcal{X}) = 1 \text{ and}$$

$$\mu(A) \leq \mu(B) \quad \forall A \subseteq B \subseteq \mathcal{X}$$

- Choquet Integral** combines non-additive measures in a desirable way.

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# Non-additive Measures

## Möbius transform

### Definition: Möbius transform

$$\mu(B) = \sum_{A \subseteq B} m(A)$$

$$m_{\hat{\mu}}(A) = \sum_{v \subseteq A} (-1)^{|A|-|v|} \hat{\mu}(v)$$

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### Example

$$m_{\hat{\mu}}(\{\emptyset\}) = \hat{\mu}(\emptyset)$$

$$m_{\hat{\mu}}(\{1\}) = \hat{\mu}(\{1\}) - \hat{\mu}(\emptyset)$$

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- The value  $m_{\hat{\mu}}(A)$  can be interpreted as the weight that is exclusively allocated to  $A$ , instead of being indirectly connected with  $A$  through the interaction with other subsets.

# Fuzzy Preference Learning Using Choquet Integral

- ▶ Suppose that  $f : \mathcal{X} \rightarrow \mathbb{R}_+$  is any nonnegative function that assigns a *value* to each criterion  $x_i$  for any object.
- ▶ **Question:** How to aggregate the evaluations of individual criteria?
- ▶ **Answer:** This overall evaluation can be considered as an integral  $\mathcal{C}_\mu(f)$  of the function  $f$  with respect to the measure  $\mu$ .
- ▶ This article has focused on **object ranking** problem.

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# Fuzzy Preference Learning Using Choquet Integral

Continued...

$$\begin{aligned} \mathcal{C}_{\hat{\mu}}(f) &= \sum_{i=1}^n (f(x_{(i)}) - f(x_{(i-1)})) \cdot \mu(\overbrace{\{x_{(i)}, \dots, x_{(n)}\}}^{A_{(i)}}) \\ &= \sum_{i=1}^n f(x_{(i)}) \cdot (\mu(A_{(i)}) - \mu(A_{(i+1)})) \\ &\stackrel{\text{MT}}{=} \sum_{i=1}^n f(x_{(i)}) \cdot \sum_{R \subseteq \mathcal{T}} m(R) \mid \mathcal{T} = \{\mathcal{G} \cup \{x_{(i)}\} \mid \mathcal{G} \subset \{x_{(i+1)}, \dots, x_{(n)}\}\} \\ &= \sum_{T \subseteq \mathcal{X}} m(T) \times \min_{x_i \in T} f(x_i) \\ &= \sum_{T \subseteq \mathcal{X}} \sum_{v \subseteq T} (-1)^{|A| - |v|} \hat{\mu}(v) \times \min_{x_i \in T} f(x_i) \end{aligned}$$

# Fuzzy Preference Learning Using Choquet Integral

Continued...

## Description of approach

- ▶ Training data to be available in the form of a set of objects  $o_i$ .
- ▶ Every object  $o_i$  is linked to a corresponding label information  $l_i$ .
- ▶ A set  $\mathcal{D}$  is constructed:  $(o_i, o_j) \in \mathcal{D}$  suggesting that  $o_i \succ o_j \mid l_i > l_j$ .
- ▶ The **Choquet integral** is uniquely identified by the underlying measure  $\mu$  on the set of criteria  $\mathcal{X}$ , the problem comes down to defining  $\mu$ .
- ▶ Finding  $\mu$  measure is actually a optimization problem!

# Experiments

## Databases

DATASETS AND THEIR PROPERTIES

data set	#instances	#attributes	#classes
Color (CLR) 1–7	120	3	3
Scientific Journals (SCJ)	172	5	4
CPU	209	6	2
Auto MPG	398	8	6
Employee Selection (ESL)	488	4	9
Mamographic (MMG)	830	5	2
Lecturers Evaluation (LEV)	1000	4	5
Concrete Compressive Strength (CCS)	1030	8	6
Car Evaluation (CEV)	1728	6	4

# Experiments

## Results

PERFORMANCE IN TERMS OF THE AVERAGE C-INDEX  $\pm$  STANDARD DEVIATION

data set	WM	PL d=1	PL d=2	PL d=3	CI
CLR 1	.9663 $\pm$ .0148(4)	.9506 $\pm$ .0155(5)	.9674 $\pm$ .0129(3)	.9700 $\pm$ .0141(2)	.9828 $\pm$ .0090(1)
CLR 2	.8740 $\pm$ .0293(4)	.8601 $\pm$ .0294(5)	.8876 $\pm$ .0200(3)	.9341 $\pm$ .0244(2)	.9804 $\pm$ .0128(1)
CLR 3	.9343 $\pm$ .0204(4)	.9268 $\pm$ .0219(5)	.9375 $\pm$ .0156(3)	.9633 $\pm$ .0143(2)	.9878 $\pm$ .0150(1)
CLR 4	.9357 $\pm$ .0171(4)	.9228 $\pm$ .0247(5)	.9431 $\pm$ .0189(3)	.9659 $\pm$ .0166(2)	.9915 $\pm$ .0056(1)
CLR 5	.9518 $\pm$ .0194(3)	.9485 $\pm$ .0179(5)	.9565 $\pm$ .0142(2)	.9516 $\pm$ .0171(4)	.9682 $\pm$ .0140(1)
CLR 6	.9046 $\pm$ .0202(4)	.8923 $\pm$ .0205(5)	.9127 $\pm$ .0201(3)	.9460 $\pm$ .0191(2)	.9825 $\pm$ .0121(1)
CLR 7	.8880 $\pm$ .0312(4)	.8797 $\pm$ .0256(5)	.8892 $\pm$ .0219(3)	.9258 $\pm$ .0237(2)	.9688 $\pm$ .0167(1)
SCJ	.8168 $\pm$ .0105(4)	.8098 $\pm$ .0112(5)	.8270 $\pm$ .0241(3)	.8313 $\pm$ .0109(2)	.8450 $\pm$ .0201(1)
CPU	.9965 $\pm$ .0027(3)	.9950 $\pm$ .0093(5)	.9978 $\pm$ .0012(2)	.9955 $\pm$ .0005(4)	.9986 $\pm$ .0014(1)
MPG	.8887 $\pm$ .0176(4)	.8850 $\pm$ .0143(5)	.8912 $\pm$ .0078(3)	.8967 $\pm$ .0093(2)	.9060 $\pm$ .0111(1)
ESL	.9497 $\pm$ .0162(2)	.9559 $\pm$ .0071(1)	.9465 $\pm$ .0104(4)	.9491 $\pm$ .0126(3)	.9424 $\pm$ .0098(5)
MMG	.8961 $\pm$ .0230(2)	.8536 $\pm$ .0168(4)	.8714 $\pm$ .0181(3)	.7813 $\pm$ .0350(5)	.9015 $\pm$ .0210(1)
LEV	.8710 $\pm$ .0289(2)	.8620 $\pm$ .0320(3)	.8713 $\pm$ .0250(1)	.8527 $\pm$ .0300(5)	.8610 $\pm$ .0320(4)
CCS	.8650 $\pm$ .0068(4)	.8586 $\pm$ .0102(5)	.8862 $\pm$ .0184(3)	.8962 $\pm$ .0203(2)	.9050 $\pm$ .0038(1)
CEV	.8981 $\pm$ .0066(4)	.8804 $\pm$ .0076(5)	.9118 $\pm$ .0059(3)	.9585 $\pm$ .0090(2)	.9771 $\pm$ .0039(1)
average rank	3.47	4.53	2.8	2.73	1.47

Additionally, the rank of each method is shown in brackets.

Compared the approach with kernel-based methods.

- Spider implementation of the RankSVM approach with a linear and a polynomial kernel(PL) with kernel degree of  $d$ .
- Weighted Mean(WM).

# Experiments

## Results

WIN STATISTICS (NUMBER OF DATASETS ON WHICH THE FIRST METHOD WAS BETTER THAN THE SECOND ONE)

	WM	PL $d=1$	PL $d=2$	PL $d=3$	CI
WM	–	14	2	5	2
PL $d=1$	1	–	1	3	2
PL $d=2$	13	14	–	4	2
PL $d=3$	10	12	11	–	1
CI	13	13	13	14	–

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# References



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#### 4 Techniques

- Learning Utility Function
- Learning Preference Relations

#### 5 Fuzzy Preference Learning

# Techniques

## Learning Utility Function

- A natural way to represent preferences is to evaluate the alternatives by means of a utility function.

### Object Preferences Senario

- ▷ Such a function is a mapping  $\mathcal{F} : \mathcal{X} \rightarrow \mathcal{U}$  that assigns a utility degree  $\mathcal{F}(x)$  to each object  $x$  and, thereby, induces a linear order on  $\mathcal{X}$ .

### Label Preferences Senario

- ▷ A utility function  $\mathcal{F}_i : \mathcal{X} \rightarrow \mathcal{U}$  is needed for every label  $\lambda_i, i = 1, \dots, m$ .
- ▷  $\mathcal{F}(x)$  is the utility assigned to alternative  $\lambda_i$  by instance  $x$ .
- ▷ A ranking  $\succ_x$  is derived that satisfies  $\lambda_i \succ_x \lambda_j \rightarrow \mathcal{F}_i(x) \geq \mathcal{F}_j(x)$ .



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# Techniques

## Learning Preference Relations

- An alternative approach to preference learning consists of comparing pairs of objects(labels) in terms of a binary preference relation.

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- ▷ Learning a binary preference predicate  $Q(x, x')$ , which predicts whether  $x$  is preferred to  $x'$  or vice versa.
- ▷ A final ordering is found in a second phase by deriving a ranking that is maximally consistent with these predictions.

### Label Preferences Senario

- ▷ One can train a separate model(base learner)  $\mathcal{M}_{i,j}$  for each pair of labels  $(\lambda_i, \lambda_j) \in \mathcal{L}$ ,  $1 \leq i < j \leq m$ ; thus, a total number of  $\frac{m(m-1)}{2}$  models is needed.
- ▷ For training, a preference information of the form  $\lambda_i \succ_x \lambda_j$  is turned into a (classification) example  $(x, y)$  for the learner  $\mathcal{M}_{a,b}$ , where  $a = \min(i, j)$  and  $b = \max(i, j)$ .
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## 5 Fuzzy Preference Learning

# Fuzzy Preference Learning Using Choquet Integral

Continued...

- ▶ The idea is to represent the latent utility function  $\mathcal{U}(\cdot)$  in terms of a Choquet integral.

- ▶ Assuming that objects  $o \in \mathcal{O}$  are represented as feature vectors:

$$f_o = (f_o(x_1), \dots, f_o(x_n))$$

- ▶  $f_o(x_i)$  can be thought of as the evaluation of object  $o$  on the criterion  $x_i$ . So:

$$\mathcal{U}(o) = \mathcal{C}_\mu(f_o)$$

- ▶ The goal is to minimize the number of ranking errors ( $\mathcal{C}$ -index) on the training data  $\mathcal{D}$ .

$$C(U, O) = \frac{\sum_{1 \leq i < j \leq k} \sum_{(o, o') \in O_i \times O_j} \mathcal{S}(\mathcal{U}(o), \mathcal{U}(o'))}{\sum_{i < j} |O_i| \cdot |O_j|}, \quad \mathcal{S}(u, v) = \begin{cases} 1 & u < v \\ 0 & \text{otherwise} \end{cases}$$

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