3/14/18

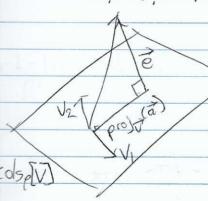
Lecture 12

Za Ellen 117112 a = Ha

Notes: () $\vec{a} = proj_{\vec{a}}(\vec{a}) + \vec{e}$ $\vec{e} = \vec{a} - proj_{\vec{a}}(\vec{a})$

② proj (à) ∈ colsp(V) => proj (à) = WV = IV, → norm vector Glength ③ で。projってから コで、アローフでで=0

V= V, Vi -- V = ERNXK



H GIRNXN

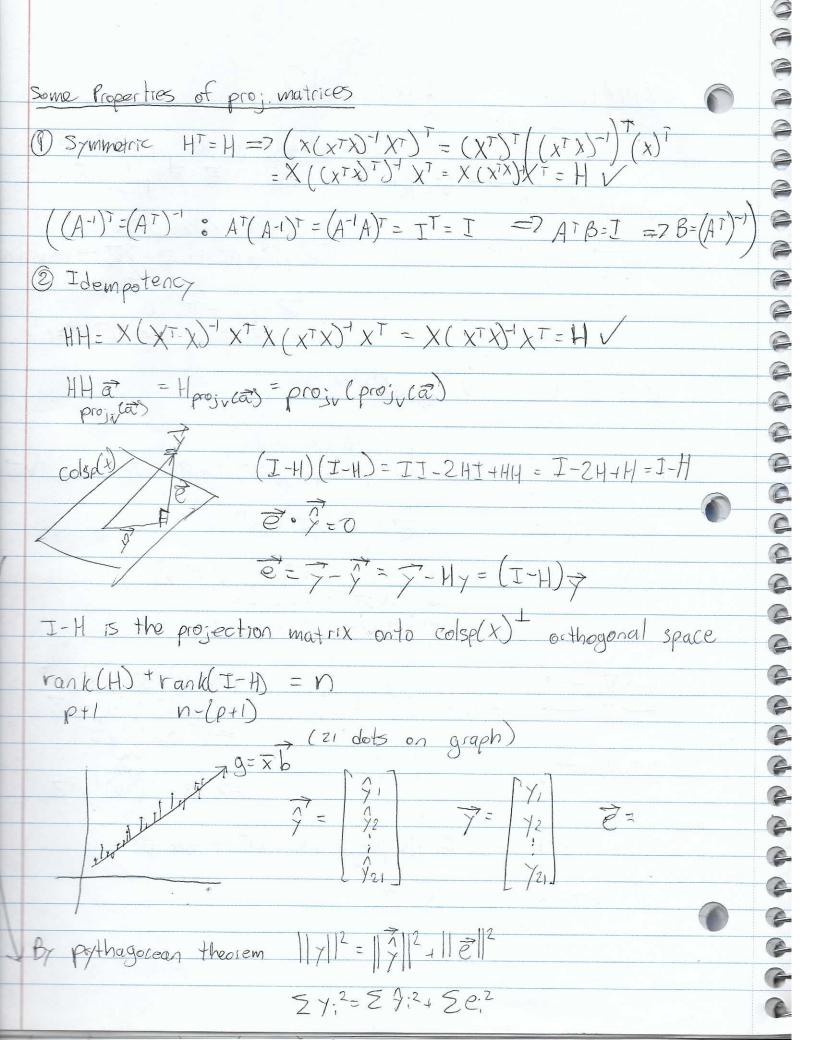
Proj (a) = Colsp(V) =7 J w.d. proj (a) = W, V + W, V2 + ... + W, Vk = Vw

= a-Vi GRn

$$\begin{array}{c} \begin{array}{c} & & \\ & & \\ & & \\ \end{array} \end{array} \begin{array}{c} \\ & & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} & \\ & \\ \end{array} \begin{array}{c} & \\ & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} & \\ & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} & \\ & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} & \\ & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} & \\ \end{array} \begin{array}{c} \\ & \\ \end{array} \begin{array}{c} \\ \\ \end{array} \begin{array}{c} \\ \\ \end{array} \begin{array}{c} \\ \\ \end{array} \begin{array}{c} \\ \\ \end{array} \begin{array}{c$$

Our goal is to solve for the projection of aronto ?

7 = 47 = X(XTX)-1XT7



Consider $\sum (y_1 - y_2)^2 = \sum (y_1^2 - 2y_1 y_2 + y_2^2) = \sum y_1^2 - 2y_2 + y_2 \sum (1)$ $= \sum y_1^2 - 2n y_2^2 + n y_2^2 = \sum y_1^2 - n y_2^2$ E(1: -7) = Z 1227 E1: + N72 = Z12 - N72 $\sum \frac{1}{3} - ny^2 = \sum \frac{1}{3} \cdot \frac{1}{3} - ny^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} - \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 = \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum \frac{1}{3} \cdot \frac{1}{3}$ $= \sum (\frac{1}{3} \cdot \frac{1}{3})^2 + \sum ($ $R^2 = 1 - SSE = 1 - \frac{1}{n-1}SSE = 1 - \frac{S^2e}{S^2y} = \frac{5^2+S^2e}{S^2y}$ = SST SSE SSR SST SST SST R2=0 ||a||2=||e||2+2||proj-(a)||2:5/is octhogona projv(a)= proj + (a) + proj + (a) || a||² = || proj (a)||² + || proj (a)||² + || e||²
|| 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = || 70 = ||

	6
$V(V^{T}V)^{-1}V^{T}$	6
if V orthog proj (a) = proj v (a) + proj v (a) = V, V, V2 V2	
$= \begin{pmatrix} V_1 V_1 & V_2 V_2 \\ \hline V_1 V_2 & V_2 \end{pmatrix} \overrightarrow{a}$	6
If v is orthonorma (orthogonal and each column is normalized to legath)	
$= \left(\overrightarrow{V_1} \overrightarrow{V_1}^{T} + \overrightarrow{V_2} \overrightarrow{V_2}^{T}\right) \overrightarrow{\alpha}$	6
Consider: X = Kn x(p+1) full rank	-
Q & Mn x (p+1) Orthonormal =7 full rank	e
$\hat{y} = X(X^TX)^{-1}X^T\hat{y} = \hat{\gamma} = QQ^T\hat{\gamma}$	e
Given X, I want to compute a Q with some colop and orthonormal col. vectors.	6
X=QR QR decomposition. (This is Gram-Schmidt)	-6-
Gram-Schmidt Algorithm (QR decomp)	6
Step 1: let 7 = x, Step 2: let 7 = Vol	6-
Step 3: let $V_{-2} = X'_{-2} - proj_{\vec{q}_{-1}}(\vec{X}_{-2})$	6
V V	-
Step 4: let $\vec{q}_{\cdot 2} = \vec{V}_{\cdot 2}$	- 0-
Step 5: let V.3 = X.3 - projq. (X.3) - projq. (X.3)	6
Step 6: let q7 = V.3	6
11 V .311	

 $\overline{X}_{\cdot, \cdot} = |\overline{V}_{\cdot, \cdot}| |\overline{q}_{\cdot, \cdot}| = |\overline{Q}_{\cdot, \cdot}| |\overline{q}_{\cdot, \cdot}|$ $X_{2} = \|\vec{V}_{0}\|\vec{q}_{0} + \|\vec{V}_{02}\|\vec{q}_{02} = (\vec{X}_{01}\cdot\vec{q}_{01})\vec{q}_{01} + (\vec{X}_{02}\cdot\vec{p}_{02})\vec{q}_{02}$ 9.1° X., 9.1 X.2 ... 9.1 X. p+1 q.2.x.2-...q.2.x.p+1 O PHOX.PH X= OR