# C (source: xfaces.c in Emacs)

```
#if defined HAVE_X_WINDOWS && defined USE_X_TOOLKIT

/* Make menus on frame F appear as specified by the `menu' face. */
static void
x_update_menu_appearance (struct frame *f)
{
    struct x_display_info *dpyinfo = FRAME_DISPLAY_INFO (f);
    XrmDatabase rdb;

    if (dpyinfo && (rdb = XrmGetDatabase (FRAME_X_DISPLAY (f)), rdb != NULL))
    {
        char line[512];
        char *buf = line;
        ptrdiff_t bufsize = sizeof line;
        Lisp_Object lface = lface_from_face_name (f, Qmenu, true);
        struct face *face = FACE_FROM_ID (f, MENU_FACE_ID);
```

## Emacs lisp (source: esh.el in this library)

# Python (source: monospacifier.py)

```
class AllowWideCharsGlyphScaler(GlyphScaler):
    def __init__(self, cell_width, avg_width):
        """Construct instance based on target CELL_WIDTH and source AVG_WIDTH."""
        GlyphScaler.__init__(self, cell_width)
        self.avg_width = avg_width

def scale(self, glyph):
    if glyph.width > 0:
        new_width_in_cells = int(math.ceil(0.75 * glyph.width / self.avg_width))
        # if new_width_in_cells > 1:
        # print("{} is {} cells wide ({} -> {})".format(...))
        GlyphScaler.set_width(glyph, new_width_in_cells * self.cell_width)
```

## Perl (source: YAGOpt)

```
#&getopt("f:bar") ||
#die &usage("script", "f:bar", "oo", "[files ...]");
sub getopt {
    local($_,$flag,$opt,$f,$r,@temp) = @_;
    @temp = split(/(.):/);
    while ($#temp >= $[) {
        $flag .= shift(@temp);
        $opt .= shift(@temp);
    }
    while ($_ = $ARGV[0], /^-(.)(.*)/ && shift(@ARGV)) {
        ($f,$r) = ($1,$2);
        last if $f eq '-';
        if (index($flag,$f) >= $[) {
            eval "\$opt_$f++;";
            $r =~ /^(.)(.*)/,redo if $r ne '';
```

# Ruby (source: parser.rb in Ruby's standard library)

```
class NotWellFormedError < Error
  attr_reader :line, :element

# Create a new NotWellFormedError for an error at +line+ in +element+.

def initialize(line=nil, element=nil)
  message = "This is not well formed XML"
  if element or line
    message << "\nerror occurred"
    message << "\nerror occurred"
    message << " in #{element}" if element
  end
  message << "\n#{yield}" if block_given?
  super(message)</pre>
```

#### Misc

### Inline snippets and inline blocks

ESH works inline as well:

- Here's some C and some Python code: (int main() { return 0; }), (def method(self, x): yield x)
- Some Elisp with prettification:  $\langle (\lambda (x y) (\lor (\le x y) (\approx (\oplus x y) 0))) \rangle$  without prettification:  $\langle (lambda (x y) (or (<= x y) (approx= (/+/ x y) 0))) \rangle$
- And finally a few inline blocks: 

  def main():
   return 0

  def main():
   return 0

#### Line breaking

ESH allows line breaks to happen within inline code snippets (here is an example:  $\langle private static volatile int counter = 0 \rangle$ ), but not in code blocks:

```
(defun esh--normalize-color (color) (upcase (if (= (aref color 0) ?#) color (apply #'color-rgb-to-hex (color-na
```

## Highlighting with non-core Emacs packages

The following examples all depend on externally developed packages, and thus require that you run cask install to install these dependencies (Cask is the Emacs Lisp equivalent of Python's virtualenvs).

### Haskell (source: Monoid.hs in Haskell's standard library)

### Racket (source: misc.rkt in Racket's standard library)

#### OCaml (source: genlex.ml in OCaml's standard library)

```
(** The lexer **)
let make_lexer keywords =
  let kwd_table = Hashtbl.create 17 in
  List.iter (λ s → Hashtbl.add kwd_table s (Kwd s)) keywords;
let ident_or_keyword id =
    try Hashtbl.find kwd_table id with
      Not_found → Ident id
  and keyword_or_error c =
    let s = String.make 1 c in
    try Hashtbl.find kwd_table s with
      Not_found → raise (Stream.Error ("Illegal character " ^ s))
```

### Dafny (source: DutchFlag.dfy in Dafny's repo)

```
method DutchFlag(a: array<Color>)
  requires a ≠ null modifies a
  ensures ∀ i,j · 0 ≤ i < j < a.Length ⇒ Ordered(a[i], a[j])
  ensures multiset(a[..]) == old(multiset(a[..]))
{
  var r, w, b := 0, 0, a.Length;
  while w ≠ b
    invariant 0 ≤ r ≤ w ≤ b ≤ a.Length;
    invariant ∀ i · 0 ≤ i < r ⇒ a[i] == Red
    invariant multiset(a[..]) == old(multiset(a[..]))
{
     match a[w]
        case Red ⇒
        a[r], a[w] := a[w], a[r];
        r, w := r + 1, w + 1;</pre>
```

### F\* (source: Handshake.fst in miTLS)

```
val processServerFinished: KeySchedule.ks → HandshakeLog.log → (hs_msg × bytes) → ST (result bytes)
  (requires (λ h → T))
  (ensures (λ h₀ i h₁ → T))

let processServerFinished ks log (m, l) =
  match m with
  | Finished (f) →
    let svd = KeySchedule.ks_client_12_server_finished ks in
    if (equalBytes svd f.fin_vd) then
        let _ = log @@ (Finished (f)) in
        Correct svd
        else Error (AD_decode_error, "Finished MAC did not verify")
        | _ → Error (AD_decode_error, "Unexpected state")
```

### Coq (source: ExtendedLemmas.v in Fiat; requires a local Proof General setup)