Ronak Chhatbar

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EDUCATION

University at Buffalo, The State University of New York

Buffalo, NY

Masters in Computer Science

Aug 2022 - Jan 2024

Courses: Operating Systems, Analysis Of Algorithms, Bio-metrics Image Analysis, Machine Learning, Reinforcement learning.

Jawaharlal Nehru Technological University Hyderabad

Hyderabad, India

Bachelor of Computer Science; GPA: 3.6

Aug 2015 - May 2019

Courses: C, C++, Machine Learning, Cloud Computing, DSA, Computer Networks, Probability and Statistics, Mathematics (I, II, and III), Compiler Design.

EXPERIENCE

Tensorgo Technologies

Hyderabad, India

Computer Vision Engineer

Machine Learning Engineer

Sep 2020 - Aug 2022

- Directed the development of a system to process live video streams, using a zoo of computer vision models for real-time inferences and metadata generation.
- o Implemented an immediate metadata analysis mechanism, enhancing model accuracy and responsiveness.
- Integrated tensorrt with Docker, optimizing model deployment and achieving a 15% reduction in operational costs.

Wavelabs.ai

Hyderabad, India

May 2019 - Aug 2020

- o Developed object detection models for threat identification, ensuring real-time alerts on mobile apps.
- Led teams to create swift mobile alert systems and established streaming pipelines in a microservices architecture.
- o Constructed a forecasting engine for the BFS remittance domain, aiding in data-driven strategic decision-making.

Wavelabs.ai

Hyderabad, India

Computer Vision Research Intern

Nov 2018 - April 2019

- o Advanced a real-time facial detection and recognition system using Resnet50, OpenCV, and Keras.
- Assisted in data gathering, leading to enhanced object detection, classification, and segmentation outcomes.

Academic Experience

Spatial AI & Robotics Lab

Buffalo, NY

 $Graduate\ Research\ Assistant$

Dr.Chen Wang — May 2023 - Present

- Engineered C++ plugins to optimize visual odometry models for TensorRT backend integration.
- $\circ~$ Enhanced optical flow estimation through specialized plugins, resulting in a notable 33% boost in inference efficiency.
- Led backend development of robotranking.com, a platform similar to csranking.org.

University at Buffalo, The State University of New York

Buffalo, NY

' Projects

Aug 2022 - Present

- o Constructed a stereo CSI Camera library for Nvidia Jetson Xavier, emphasizing disparity map tuning and adaptive image resizing
- Experimented with reinforcement learning methods, leveraging PyTorch across various environments.
- Enhanced the Pintos OS kernel with priority donation, queue scheduling, and virtual memory management.
- Devised an algorithm for 3D-face point cloud data processing, leveraging pointnet++ in PyTorch.

SKILLS SUMMARY

- Languages: Python, C++, Java, Scala, Go, Rust, C, SQL.
- Tools: Databricks, Jupyter Notebook, Apache Spark, S3, Athena/Trino, GenAI tools (e.g., Langchain, LlamaIndex), Vector DBs, MLOps platforms (Kubeflow, MLFlow), Kubernetes, Docker, GIT, JIRA, Apache Kafka, Postman, Agile, Tableau, PySpark, Postgres, Django.
- Deep Learning: PyTorch, TensorFlow, Caffe, OpenCV, QT, OpenGL, Generative AI techniques, Federated Learning, Computer Vision, LLM, Reinforcement Learning, ONNX, Flask, Django, Tensorrt, Triton Inference Server, Deepstream, CUDA.
- Cloud Platforms: AWS, GCP, and Azure.