The Bee Game

Objective:

The objective of this exercise is to create a PHP   application that performs the following tasks:

A web page must be produced as the interface to play the game. Styling is not expected nor necessary.
A button must be present to kick off the process of hitting a random bee.
All code must be submitted to work in a local environment. Hosted solutions will be rejected.
The game must adhere to the following rules and constraints.

Specification:

Bees:

There are three types of b ees in this game:

Queen Bee
    The Queen Bee has a lifespan of **100 Hit Points.**
    When the Queen Bee is hit, **8 Hit Points** are deducted from her lifespan.
    If/When the Queen Bee has run out of Hit Points, **All remaining alive Bees automatically run out of hit points.**
    There is only **1** Queen Bee.

Worker Bee
    Worker Bees have a lifespan of **75 Hit Points.**
    When a Worker Bee is hit, **10 Hit Points** are deducted from his lifespan.
    There are **5** Worker Bees.

Drone Bee
    Drone Bees have a lifespan of **50 Hit Points.**
    When a Drone B ee is hit, **12 Hit Points** are deducted from his lifespan.
    There are **8** Drone Bees.

Gameplay:

To play, there must be a button that enables a user to "hit" a random bee. The selection of a bee must be random.
When the bees are all dead, the game must be able to reset itself with full life bees for another round.

Constraints:

The application must run through a browser