### **Executive Summary: Market-Basket Analysis Using Synthetic Transaction Data**

## 1. How the Synthetic Data Were Generated

To simulate real-world shopping behavior and enable market-basket analysis, we generated synthetic transaction data based on real product listings from two supermarkets. The data generation followed a structured, probability-weighted methodology:

- Product Source: Actual supermarket product and pricing data were used.
- Item Popularity Model: Product selection probabilities were inversely proportional to their prices a realistic assumption that lower-cost staple items are more commonly bought than premium or niche products.

#### Customer Simulation:

- o **10,000 synthetic customers** were generated.
- o Each customer's basket contained 1 to 25 products, with an average of 5.
- o Items in each basket were randomly drawn, but weighted by popularity.
- Only the top 50 most frequent items were retained to improve analytical focus and reduce memory overload.

#### Data Format:

- o The final dataset was exported in **wide** format:
  - Wide Format: Each row = Customer, each column = Product (1 if purchased)

# 2. Most Actionable Association Rules

Using the Apriori algorithm, we identified many **statistically significant buying patterns**. The following are the most **actionable and interpretable rules** for business stakeholders:

Antecedent Products	⇒ Consequent Produc	⇒ Consequent Product Confidence Lift		
Eti Gofret + İçim Kakaolu S	üt     ⇒ Ülker Badem Kraker	34%	4.50	
Ülker Badem Kraker + İçim	Süt ⇒ Eti Gofret	29%	4.55	
Halley Bisküvi + Kekstra Mı	uffin ⇒ Indomie Noodle	22%	3.16	
Eti Gofret + Indomie Gurm	e ⇒ Ülker Badem Kraker	22%	2.85	
Dankek 8 Kek + Yupo Çoko	jelo ⇒ Dankek Pöti Kek	22%	3.05	

These rules reveal **consistent co-purchase behavior**, especially among:

- On-the-go snacks
- Sweet-salty combos
- Quick meal pairings

### 3. Business Interpretation and Strategic Recommendations

This analysis offers valuable **insights into customer shopping behavior** and suggests several actionable strategies for supermarkets:

## **Cross-Promotion Opportunities**

- Bundle snack bars, flavored milk, and crackers into "office snack packs" or "school lunch kits".
- Promote combinations like **noodles + sweet bars** for after-school or late-night meals.

#### **Shelf Placement**

- Co-locate high-lift itemsets (e.g., "Eti Gofret", "Ülker Badem Kraker", and "İçim Süt") near checkout lines or convenience aisles to trigger impulse buys.
- Use "Often Bought Together" signage in aisles or online stores.

# **Dynamic Pricing & Combo Offers**

- Apply targeted discounts to **frequently paired items**, increasing basket size.
- Implement **loyalty rewards** when customers buy multi-item bundles derived from high-confidence rules.

## Flavor/Variety Optimization

- Multiple rules show flavor variation is common (e.g., multiple types of Dankek).
  - → Use this insight to promote **multi-flavor bundles** or sampler packs.

## Conclusion

Through realistic simulation and rigorous association analysis, this project reveals **tangible opportunities** for product placement, pricing, bundling, and targeted marketing. These insights are not only statistically significant but also directly translatable into **sales-boosting retail strategies**.