

Sound In Films

Diegetic, Non-diegetic, and Internal Diegetic

COD 412 - Week 06 Class →



1. Week 02 -

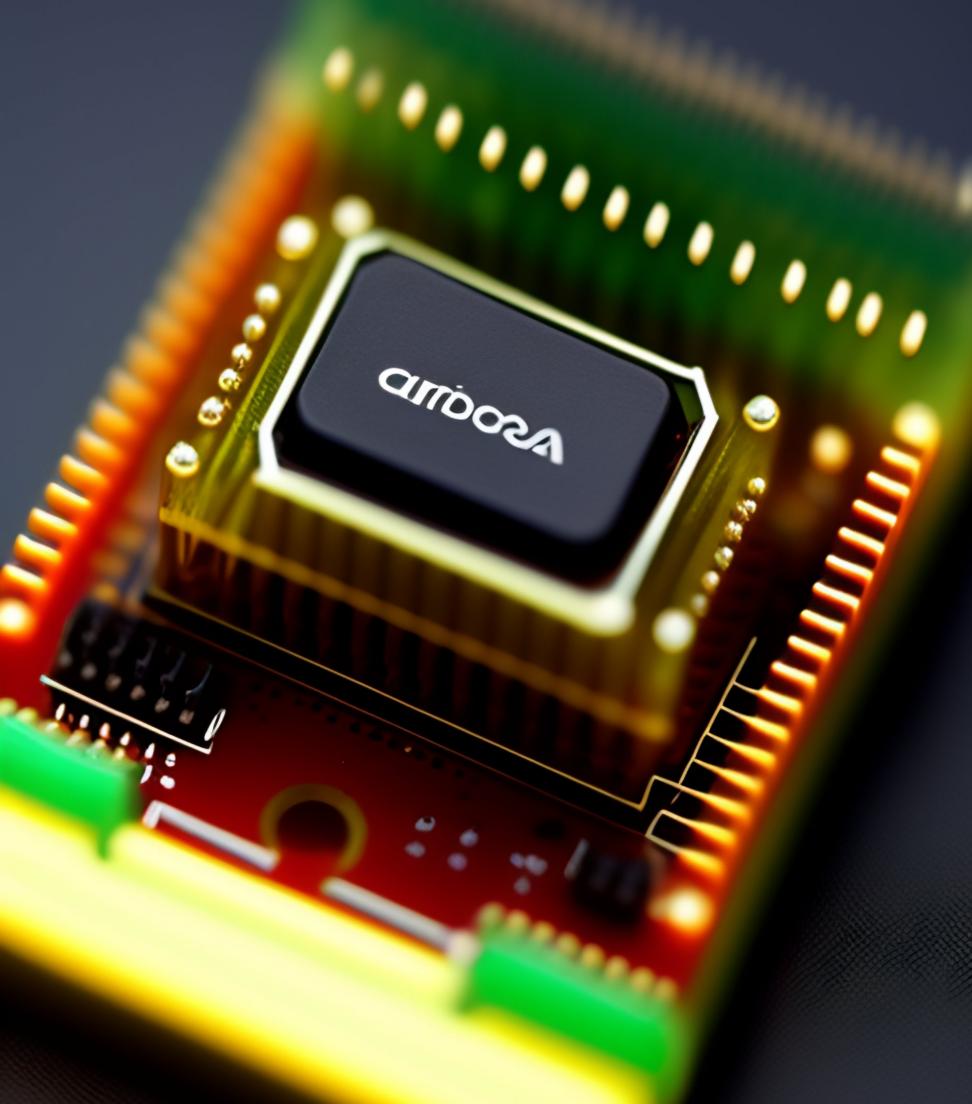
2. Title 2

3. Conclusion

4. BREAK

5. Assignment

6. Assignment Option 2



Title 2

A cyclic process that involves at least two actors;

- Actors build a dialogue between each other.
- Recall Campbell's *interactive systems*?
- A successful interaction depends on the quality of each subtask.
 - 🎧 Listening,
 - 💬 Thinking,
 - 💬 Speaking.

Conclusion

That is, it generates guidelines for good design that make sense



BREAK

10 mins.

Assignment

1. Review the [ml5.org](#) website.
2. Skim the article on Medium webpage → [link](#)
3. Run the following code on p5js editor.
4. Embed your mask code into the program. Whenever the app detects face, make it display your mask on the user.

Assignment Option 2

1. Research about sound art.
2. Choose a sound artist and create a presentation about one of his/her works.
3. Reading → "The Soundscape: Our Sonic Environment and The Tuning of The World" → "Classification"
4. Read/Ask/Reply (RAR)
5. Record a specific soundscape located in ÖZÜ territory. During the recording note down the sounds that you hear one by one.
6. Classify and visualize the sounds you noted according to Schaefer's method in the reading.