

DP

- Longest increasing subsequence (LIS):

```
vi data, dp, ans;
dp.resize(data.size(), 1); ans.resize(data.size(), -1);
ii best = {0,0};
for(int i = 0; i < data.size(); ++i){
    for(int j = 0; j < i; ++j){
        if(data[j] < data[i]){
            //dp[i] = max(dp[i], dp[j] + 1);
            if (dp[j]+1 > dp[i]){
                dp[i] = dp[j]+1;
                ans[i] = j;
            }
        }
    }
    if (best.x < dp[i]) best = {dp[i], i};
}
int index = best.y; si print;
while(index > -1){
    print.insert(data[index]);
    index = ans[index];
}
printf("Size of LIS: %d\n",best.x);
for (auto x : print) printf("%d\n", x);
```

- Knapsack Problem w/ retrieve of items:

```
vector<vi> dp;
vector<int> weigth, value;
si uses;
int bt(int i, int j){//Get items
    if (i-1 < 0) return 0;
    if (dp[i][j] == dp[i-1][j]){
        return bt(i-1,j);
    }
    uses.insert(i);
    return bt(i-1, j-weigth[i]) + 1;
}
//Knapsack
weigth.push_back(0); value.push_back(0);
dp.resize(n_items+1, vi(bag+1));
while(n_items--){
    int w, v; cin >> w >> v;
    weigth.push_back(w);
    value.push_back(v);
}

for (int i = 0; i < dp.size(); i++){
    for (int j = 0; j < dp[0].size(); j++){
        int a,b;
        (i > 0) ? a = dp[i-1][j] : a = 0;
        (i > 0 && j-weigth[i] >= 0) ? b = dp[i-1][j-weigth[i]] + value[i] : b = 0;
        dp[i][j] = max(a,b);
    }
}

printf("Max value: %d\n", dp[dp.size()-1][dp[0].size()-1]);
printf("Number of itens in the bag: %d\n", bt(dp.size()-1, dp[0].size()-1));
for (int i : uses)
    printf("Weigth: %d Value: %d\n", weigth[i], value[i]);
```

-Knapsack Problem Recursively:

int S, N; // Size of bag & Number of items

int dp[2000][2000];

vector<ii> items; // (weight, price)

```
int knapsack(int pos, int available){
    if (pos == items.size()) return 0;

    if (dp[pos][available] != -1) return dp[pos][available];

    int solution_include = -1;
    if (available >= items[pos].x){
        solution_include = knapsack(pos+1, available - items[pos].x) + items[pos].y;
    }
    int solution_exclude = knapsack(pos+1, available);

    return dp[pos][available] = max(solution_include, solution_exclude);
}

knapsack(0, S);
```

- Longest Common Subsequence (LCS):

- Recursive:

string str1, str2;

int dp[1005][1005];

```
int LCS(int i, int j){
    if (dp[i][j] != -1) return dp[i][j];

    if (str1[i] == '#' || str2[j] == '#')
        return dp[i][j] = 0;
    else if (str1[i] == str2[j])
        return dp[i][j] = 1 + LCS(i+1, j+1);
    else
        return dp[i][j] = max(LCS(i+1, j), LCS(i, j+1));
}

cin >> str1 >> str2;
str1 += "#"; str2 += "#";
memset(dp, -1, sizeof(dp));
printf("Size of LCS: %d\n", LCS(0,0));
```

- Iterative:

string X, Y;

int lcs(int m, int n){

int L[m + 1][n + 1];

int i, j;

```
    for (i = 0; i <= m; i++){
        for (j = 0; j <= n; j++){
            if (i == 0 || j == 0)
                L[i][j] = 0;
            else if (X[i - 1] == Y[j - 1])
                L[i][j] = L[i - 1][j - 1] + 1;
            else
                L[i][j] = max(L[i - 1][j], L[i][j - 1]);
        }
    }
```

return L[m][n];

}

- Cutting problem:

```
int N; si abc;
int dp[4005]; memset(dp, -1, sizeof(dp));
//Cut N elements into pieces of size a or b or c
int cut(int pieces, int rem){
    if (rem == 0)
        return dp[rem] = max(pieces, dp[rem]);
    if (dp[rem] != -1)
        dp[rem] = max(pieces, dp[rem]);
    else{
        int best = 0;
        for (auto x : abc){
            if (rem >= x)
                best = max(best, cut(pieces+1, rem-x));
        }
        return dp[rem] = best;
    }
}
printf("Number of sizes: %d\n", cut(0, N));
```

- Submatrix Sum:

```
int N = 1025, M = 1025;
int mat[1026][1026], aux[1026][1026];
void preProcess(){
    for (int i=0; i<N; i++)
        aux[0][i] = mat[0][i];

    for (int i=1; i<M; i++)
        for (int j=0; j<N; j++)
            aux[i][j] = mat[i][j] + aux[i-1][j];

    for (int i=0; i<M; i++)
        for (int j=1; j<N; j++)
            aux[i][j] += aux[i][j-1];
}
//Top-Left, Right-Bottom (i, j)
int sumQuery(int tli, int tlj, int rbi, int rbj){
    int res = aux[rbi][rbj];
    if (tli > 0)
        res -= aux[tli-1][rbj];
    if (tlj > 0)
        res -= aux[rbi][tlj-1];
    if (tli > 0 && tlj > 0)
        res += aux[tli-1][tlj-1];
    return res;
}
memset(mat, 0, sizeof(mat));
while(n--) mat[x][y] += w;
preProcess();
pair<int, ii> best = {0, {0,0}}; //Value, Coords
for (int i = 0; i < 1025; i++){
    for (int j = 0; j < 1025; j++){
        int tli = 0, tlj = 0, rbi = i, rbj = j;
        int res = sumQuery(tli, tlj, rbi, rbj);
        if (res > best.x){
            best.x = res;
            best.y.x = i;
            best.y.y = j;
        }
    }
}
printf("The submatrix sum formed by (%d , %d) is: %d\n", best.y.x, best.y.y, best.x);
```

- Coin exchange problem:

```
ll dp[N];
ll calc(ll n){
    if (n == 0) return 0;
    if (dp[n] != 0) return dp[n];

    ll por2 = n/2, por3 = n/3, por4 = n/4;
    ll dividir = calc(por2) + calc(por3) + calc(por4);

    return dp[n] = max(n, dividir);
}
printf("", calc(N));
```

- Digit DP [a,b] = g(a,b):

```
int m;
int dp[ms][2][2][m]; //ms = num of digits
vi numberA, numberB;

int solve(int pos, int smaller, int bigger, int num){
    if (dp[pos][smaller][bigger][num] != -1) return dp[pos][smaller][bigger][num];

    if (pos == int(numberA.size())) //a e b must be of same size
        return (ll) (num%m == 0); //divisible by m

    int ans = 0;
    int limSup = (smaller) ? 9 : numberB[pos];
    int limInf = (bigger) ? 0 : numberA[pos];

    for (int digit = limInf; digit <= limSup; digit++){
        int new_smaller = smaller, new_bigger = bigger;

        if (!smaller && digit < limSup) new_smaller = 1;
        if (!bigger && digit > limInf) new_bigger = 1;

        ans += solve(pos+1, new_smaller, new_bigger, (num*10 + digit));
    }

    return dp[pos][smaller][bigger][num] = ans;
}

string a, b;
memset(dp, -1, sizeof(dp));
//make
if (a.size() < ms)
    int times = ms-a.size();
    while(times--){
        numberA.push_back(0);
    }
if (b.size() < ms){
    int times = ms-b.size();
    while(times--){
        numberB.push_back(0);
    }
}
for (auto x : a)
    numberA.push_back(x-'0');
for (auto x : b)
    numberB.push_back(x-'0');
```

- Digit DP [a,b] = g(0,b)-g(0,a-1):

```
vi number;
int d;
ll dp[ms][105][2][105];

ll solve(int pos, int sum, int smaller, int num){
    if (dp[pos][sum][smaller][num] != -1)
        return dp[pos][sum][smaller][num];
    if (pos == (int) number.size())
        return (ll)((num%d + sum%d) == 0);

    ll ans = 0;
    int lim = (smaller ? 9 : number[pos]);

    for (int digit = 0; digit <= lim; digit++){
        int new_smaller = smaller;
        if (!smaller && digit < lim) new_smaller = 1;
        int newnum = num+(digit*pow(10,number.size()-1-pos));
        ans += solve(pos+1, sum+digit, new_smaller, newnum%d);
    }

    return dp[pos][sum][smaller][num] = ans;
}

//Solve [a,b] = solve(b)-solve(a-1)
//solve a
memset(dp, -1, sizeof(dp));
number.resize(0);
for (auto x : a)
    number.push_back(x-'0');
for (int i = number.size()-1; i >= 0; i--){
    if (number[i] - 1 >= 0)        {number[i]--; break;}
    else number[i] = 9;
}
ll A = solve(0, 0, 0, 0);//<---
//solve b
memset(dp, -1, sizeof(dp));
number.resize(0);
for (auto x : b)
    number.push_back(x-'0');
ll B = solve(0, 0, 0, 0);//<---

cout << B-A << endl;
```

g++ -std=c++11 -Wall -Wextra -pedantic-errors main.cpp -o main

- TSP:

```
const int inf = 0x3f3f3f3f, ms = 15;
int n, graph[15][15], dp[15][(1<<V)]; // n = 15 vertices
// graph[i][j] means distance (i --> j)
int solve(int pos, int visited){
    if (visited+1 == (1<<(n+1)))
        return graph[pos][0]; // 0 if doesnt go back to initial vertice

    int &ans = dp[pos][visited];
    if (~ans) return ans;

    ans = inf;

    for (int i = 0; i < n+1; i++){
        if ( !(visited & (1<<i)) ){
            ans = min(ans, graph[pos][i] + solve(i, visited | (1<<i)));
        }
    }

    return ans;
}

memset(dp, -1, sizeof(dp));
memset(graph, 0, sizeof(graph));

for (int i = 0; i <= n; i++){
    for (int j = 0; j <= n; j++){
        if (j == i) continue;
        cin >> graph[i][j];
    }
}

printf("%d\n", solve(0,0));
```