

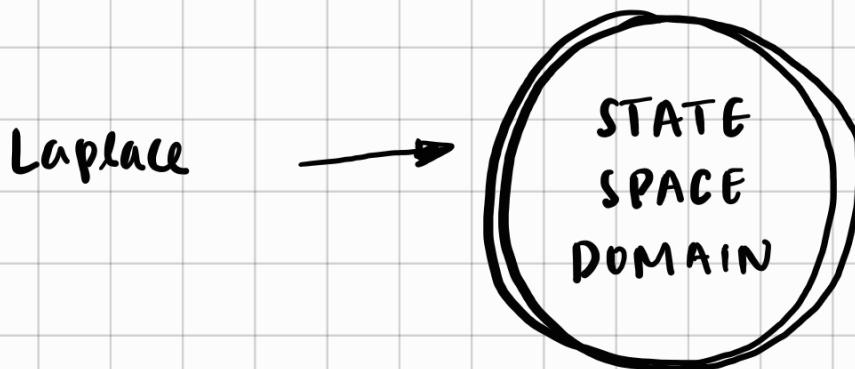
Lecture #1 - Introduction

ST&AC

EXAMINATION

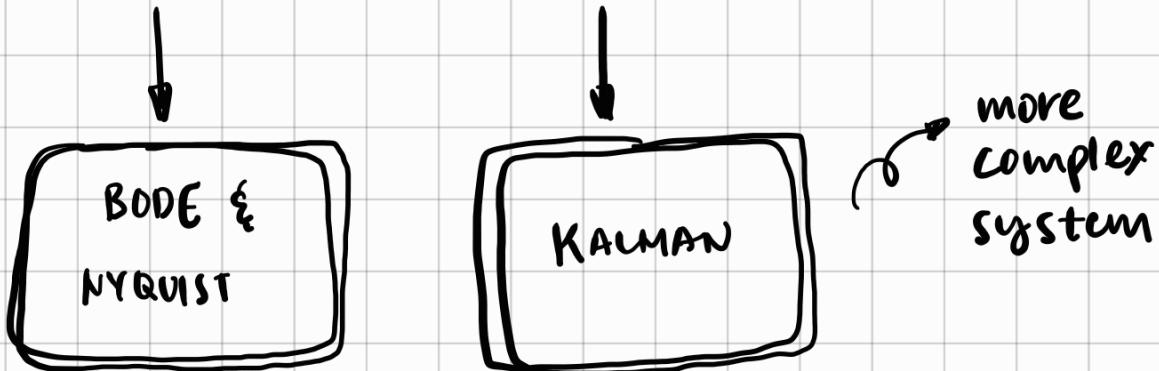
- ONLY ORAL and single exam although it consists of two modules.
- Some simple exercise (presented during the course) delivered during the exam.
- Some simple MATLAB implementation

TEACHING METHODS — Slides are only the final computation. The process almost is on the blackboard.



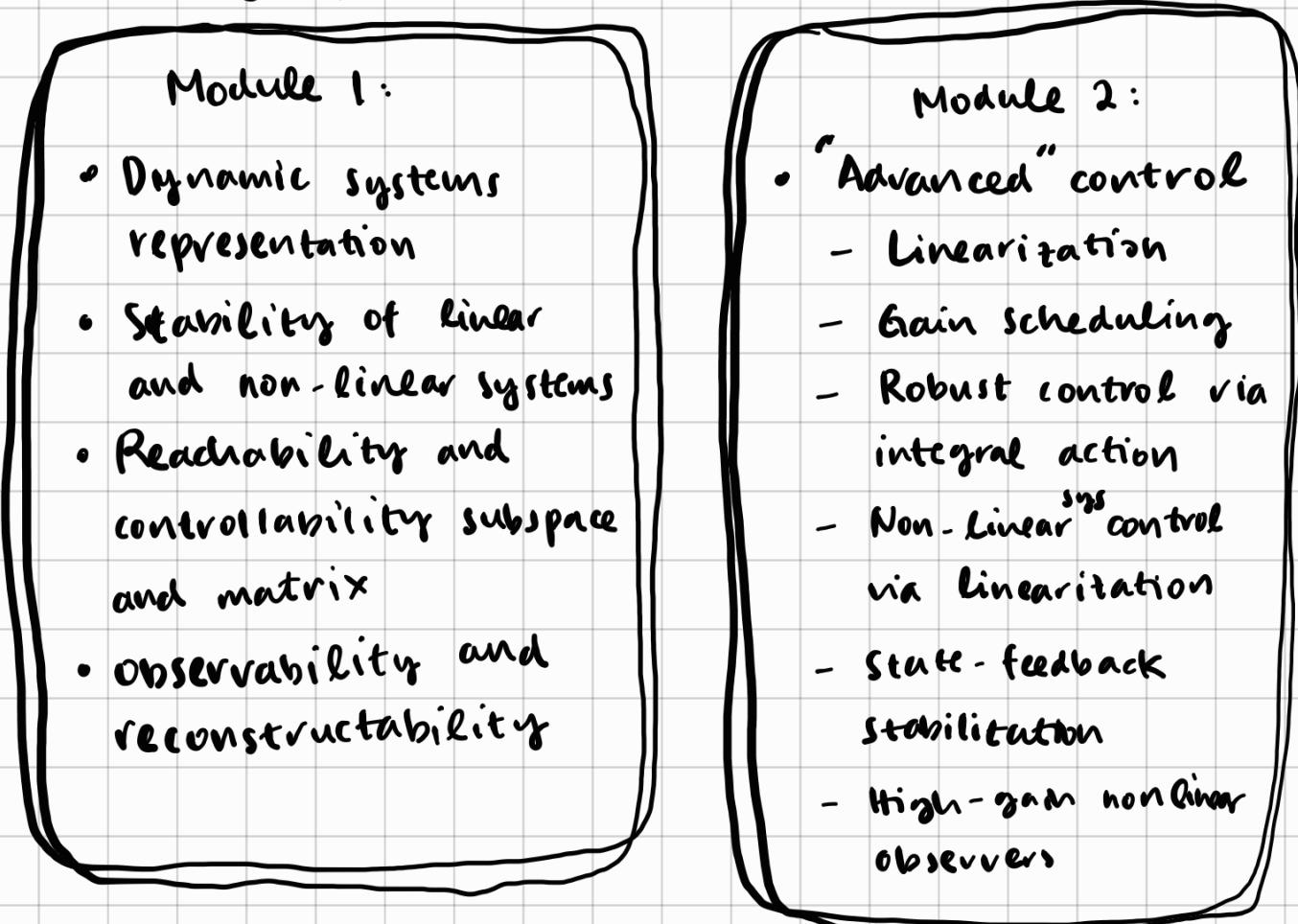
SYSTEM THEORY as a fundamental tool for the systematic study of structural properties of complex linear system.

CLASSICAL vs MODERN CONTROL



Control theory aims to model a complex system mathematically. It connects many sub-systems and interacts with the environment through input/output channels.

COURSE CONTENTS



Dynamic Systems

To understand the system, we need to describe its behavior by means of a mathematical model.

The system interacts with the environment through **INPUT** and **OUTPUT**

DYNAMIC

TIME-DOMAIN

STATE-SPACE REPRESENTATION — to describe the dynamic system by means of ODE's for continuous-time systems and DEs for discrete-time systems.

Continuous-time systems $t \in \mathbb{R}$

$$\dot{x}(t) = f(x(t), u(t), t) \quad x \in \mathbb{R}^n, \\ u \in \mathbb{R}^m$$

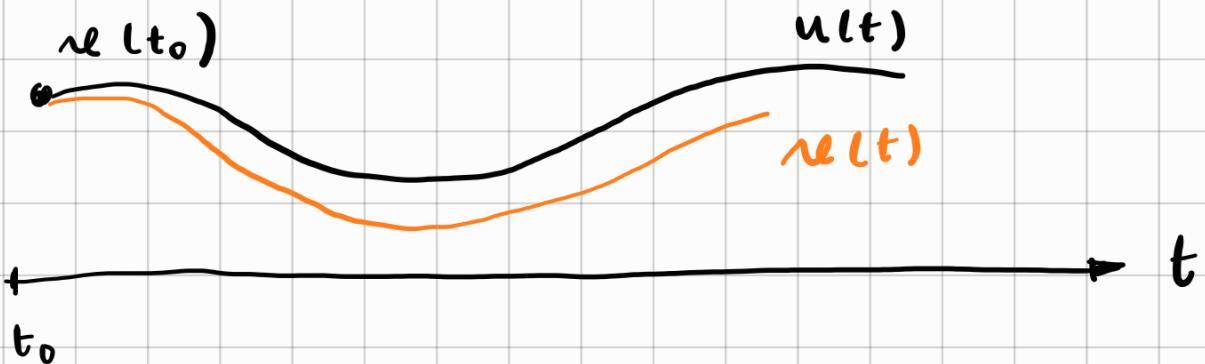
$$y(t) = h(x(t), u(t), t) \quad y \in \mathbb{R}^p$$

typically assigned
 $x(t_0) \in \mathbb{R}$

$n = n$. input
 $x =$ input

$m = n$. ext. input
 $u =$ ext. input

$p = n$. output
 $y =$ output



Discrete-time systems $t \in \mathbb{Z}$

$$n(t+1) = f(n(t), u(t), t) \quad n \in \mathbb{R}^n, \\ u \in \mathbb{R}^m$$

$$y(t) = h(n(t), u(t), t) \quad y \in \mathbb{R}^p$$

typically assigned $n(t_0) \in \mathbb{R}$

- STATIONARY systems if the vector fields $f(\cdot)$ and $h(\cdot)$ do not depend on t ($t_0 = 0$ without loss of generality)

$$n = \begin{pmatrix} n_1 \\ \vdots \\ n_n \end{pmatrix} \quad f(n, u) = \begin{pmatrix} f_1(n, u) \\ \vdots \\ f_n(n, u) \end{pmatrix}$$

LINEAR SYSTEMS

$$\begin{array}{l} \text{ODEs } \dot{x}(t) \\ \text{DES } x(t+1) \end{array} \} = A(t)x(t) + B(t)u(t)$$

$$y(t) = C(t)x(t) + D(t)u(t)$$

where :

$$A = \left(\quad \right)_{n \times n}$$

$$B = \left(\quad \right)_{n \times m}$$

$$\begin{aligned} x &\in \mathbb{R}^n \\ u &\in \mathbb{R}^m \\ y &\in \mathbb{R}^p \end{aligned}$$

$$C = \left(\quad \right)_{p \times n}$$

$$D = \left(\quad \right)_{p \times m}$$

Stationary linear systems

$$\begin{array}{l} \dot{x}(t) \\ x(t+1) \end{array} \} = Ax(t) + Bu(t)$$

$$y(t) = Cx(t) + Du(t)$$

Proper linear systems

$$\begin{array}{l} \dot{x}(t) \\ x(t+1) \end{array} \} = Ax(t) + Bu(t)$$

$$y(t) = Cx(t)$$

The input $u(t)$
doesn't affect
the output

Autonomous linear system

$$\begin{matrix} \dot{x}(t) \\ x(t+1) \end{matrix} = Ax(t)$$

Doesn't require
input $u(t)$

$$y(t) = Cx(t)$$