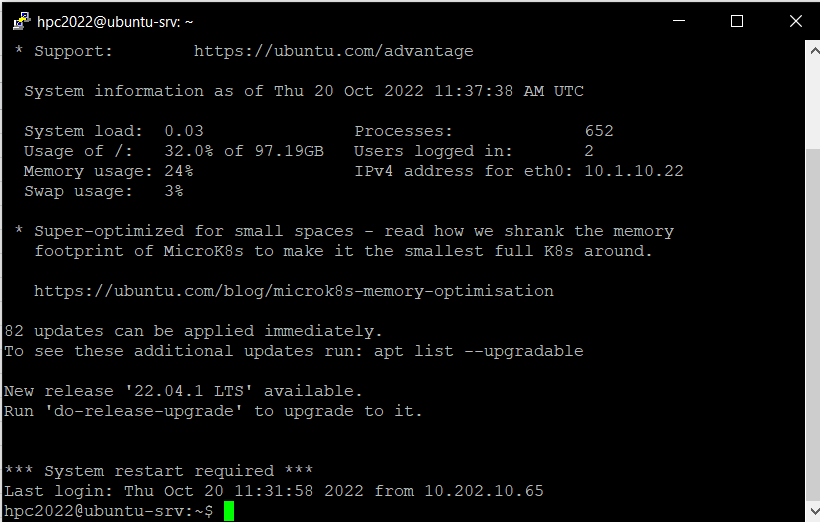
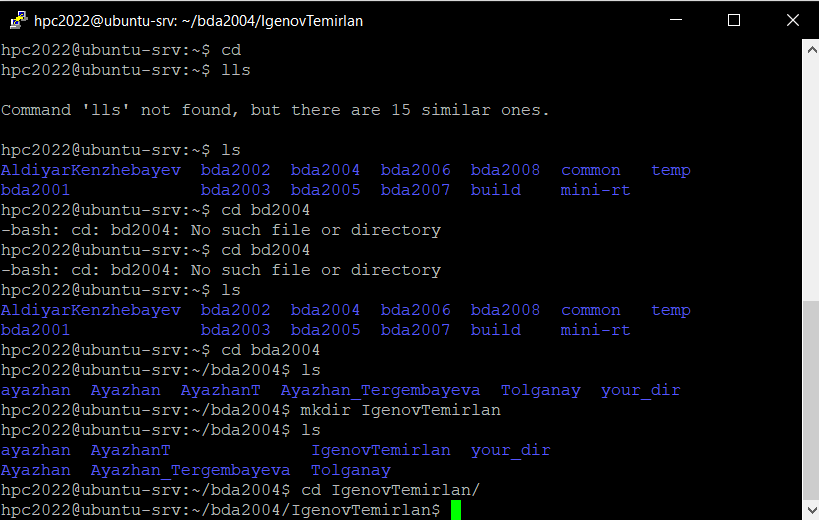
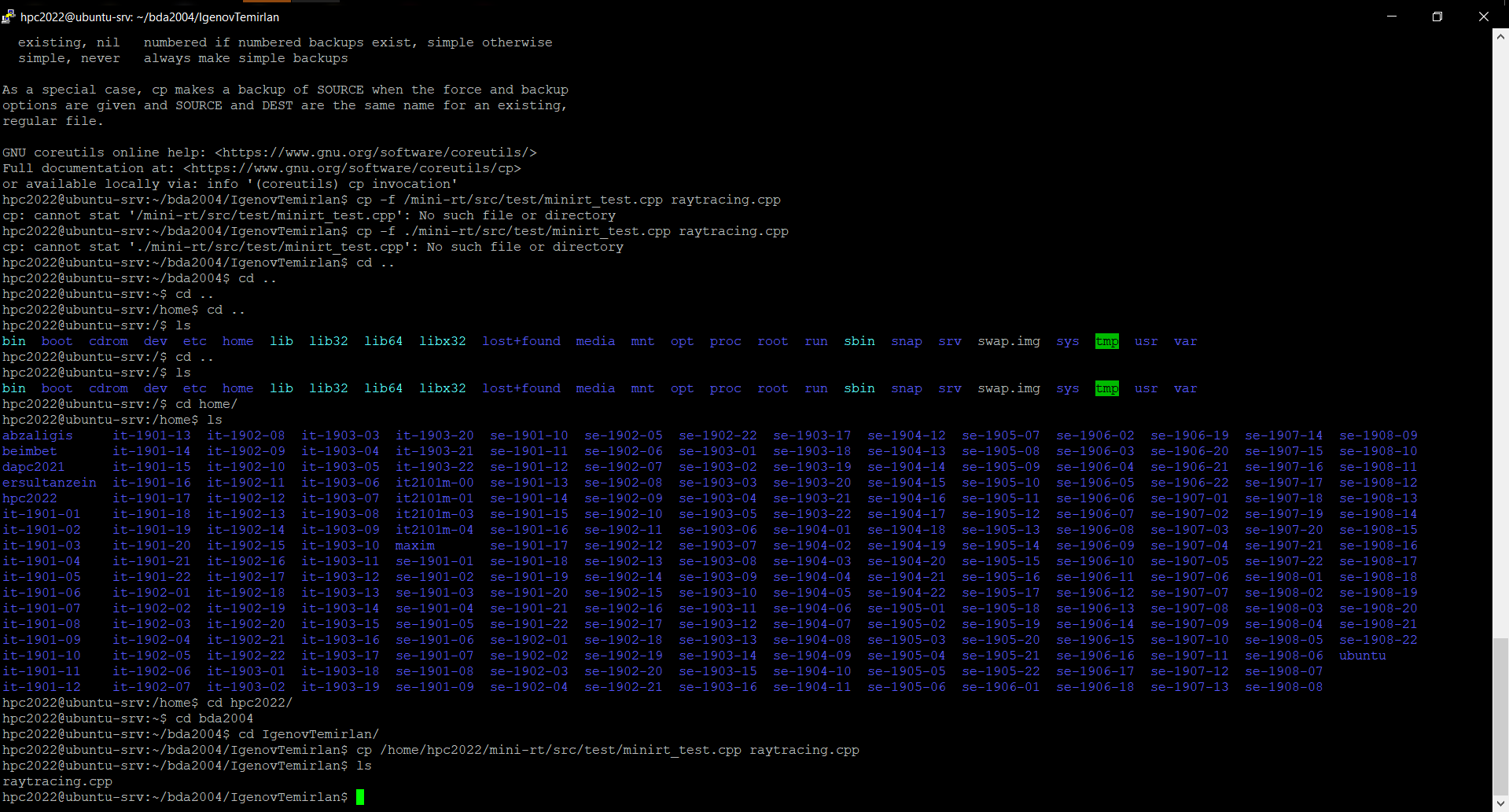
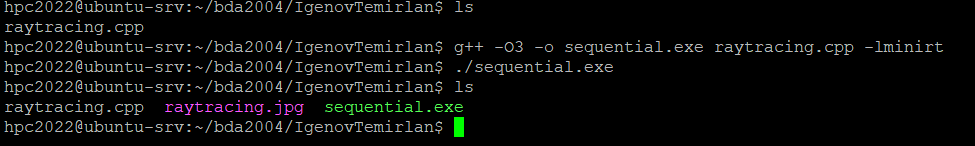
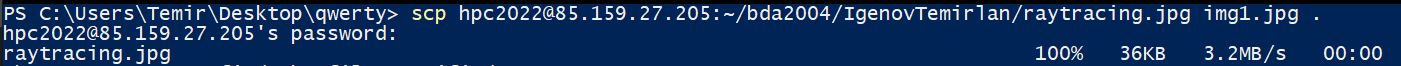
1) Downloaded Putty and connected to the server

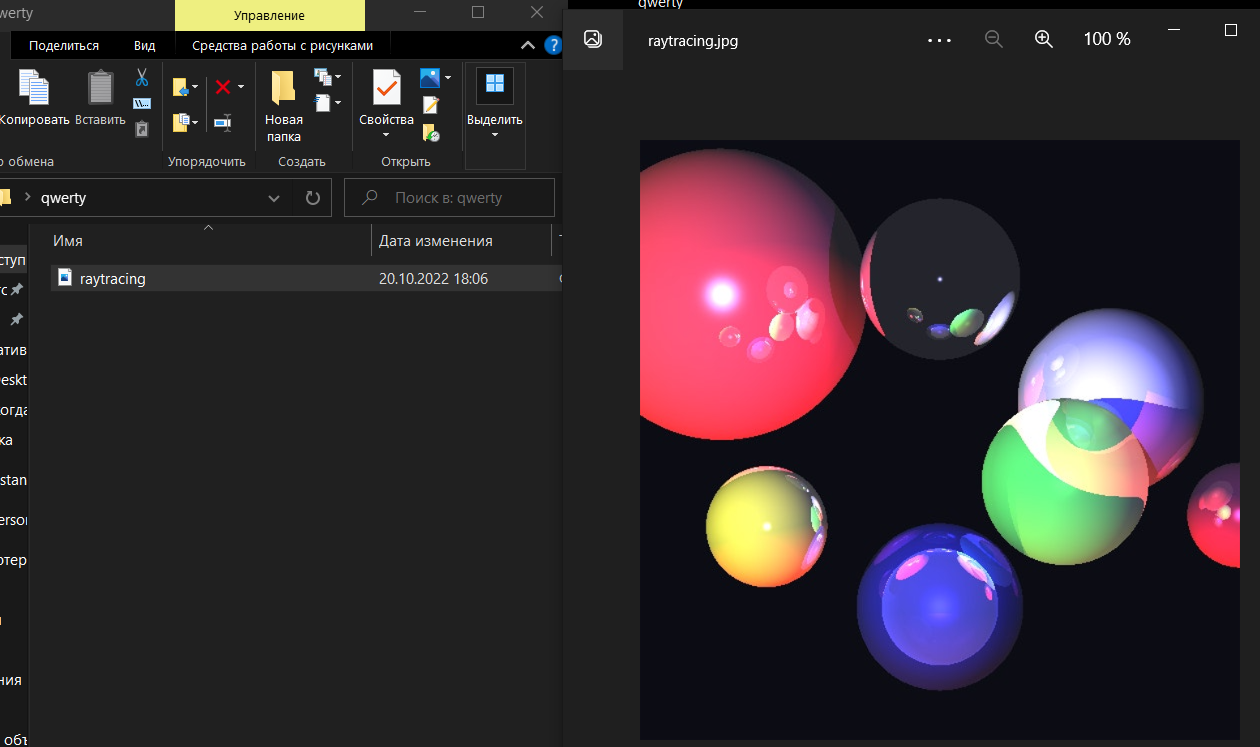
2) Created my own folder



3) Copied the file minirt\_test.cpp and called him raytracing.cpp

4) Created applications

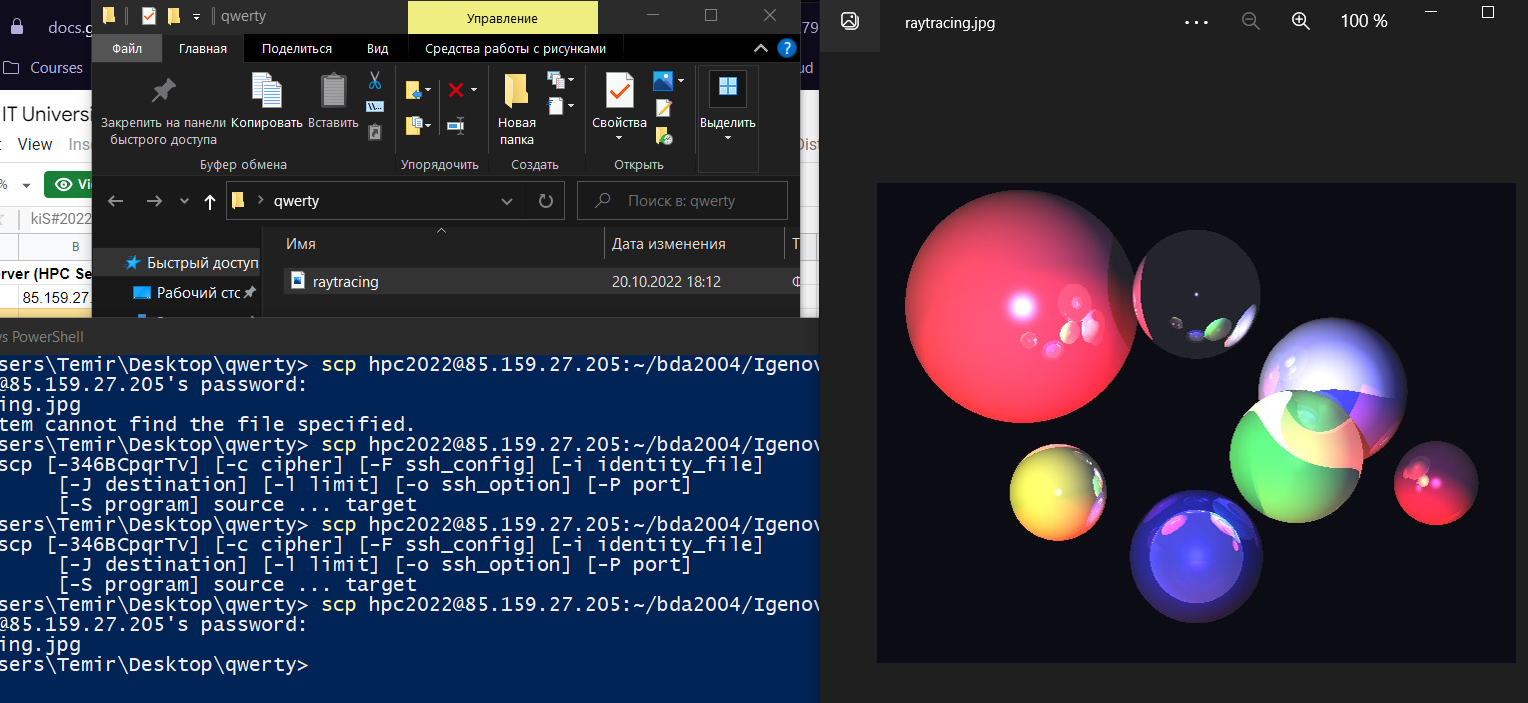
5) Launched the application and downloaded the file to your folder



1. Tried with different variations

1 play

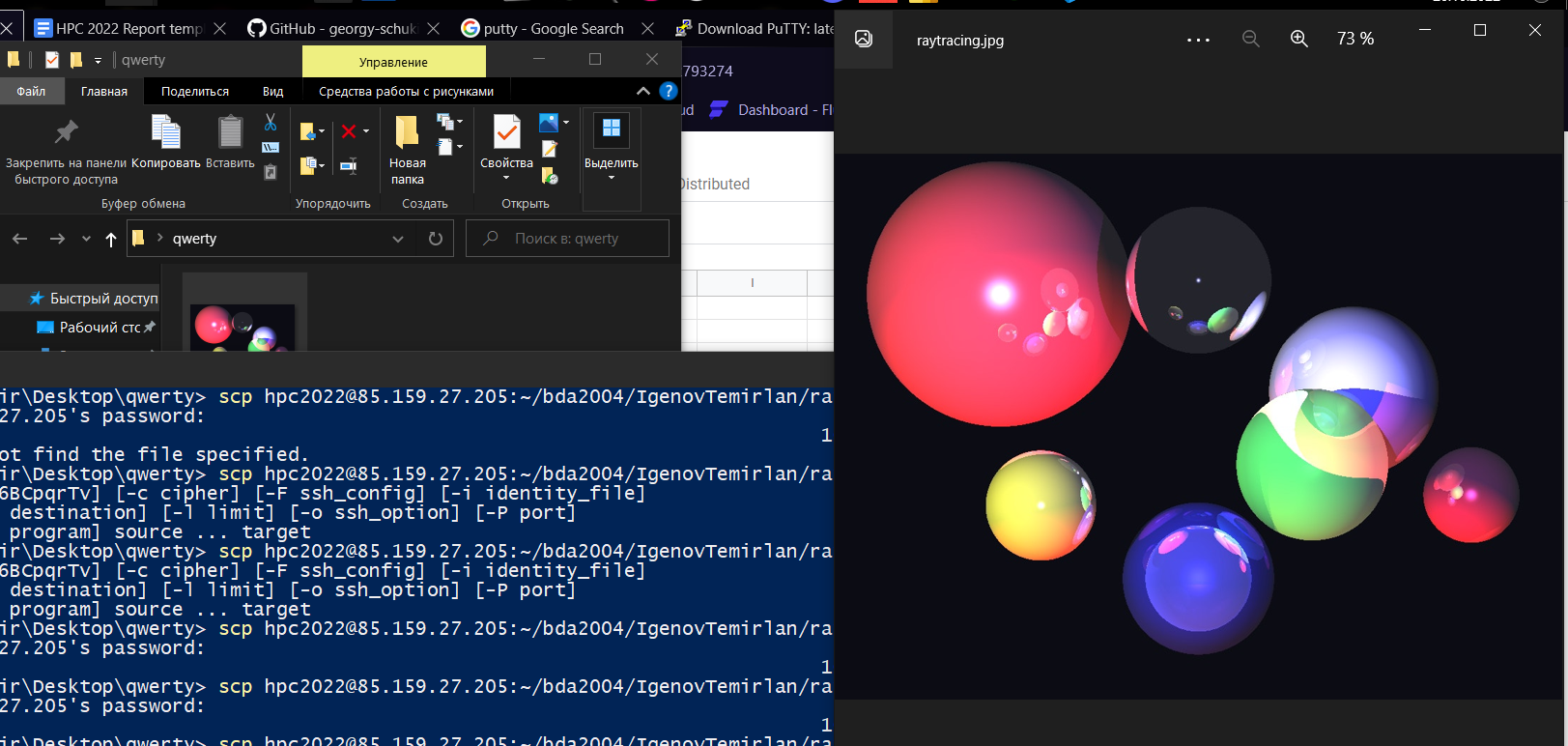




2 play

Изображение выглядит как текст, оранжевый

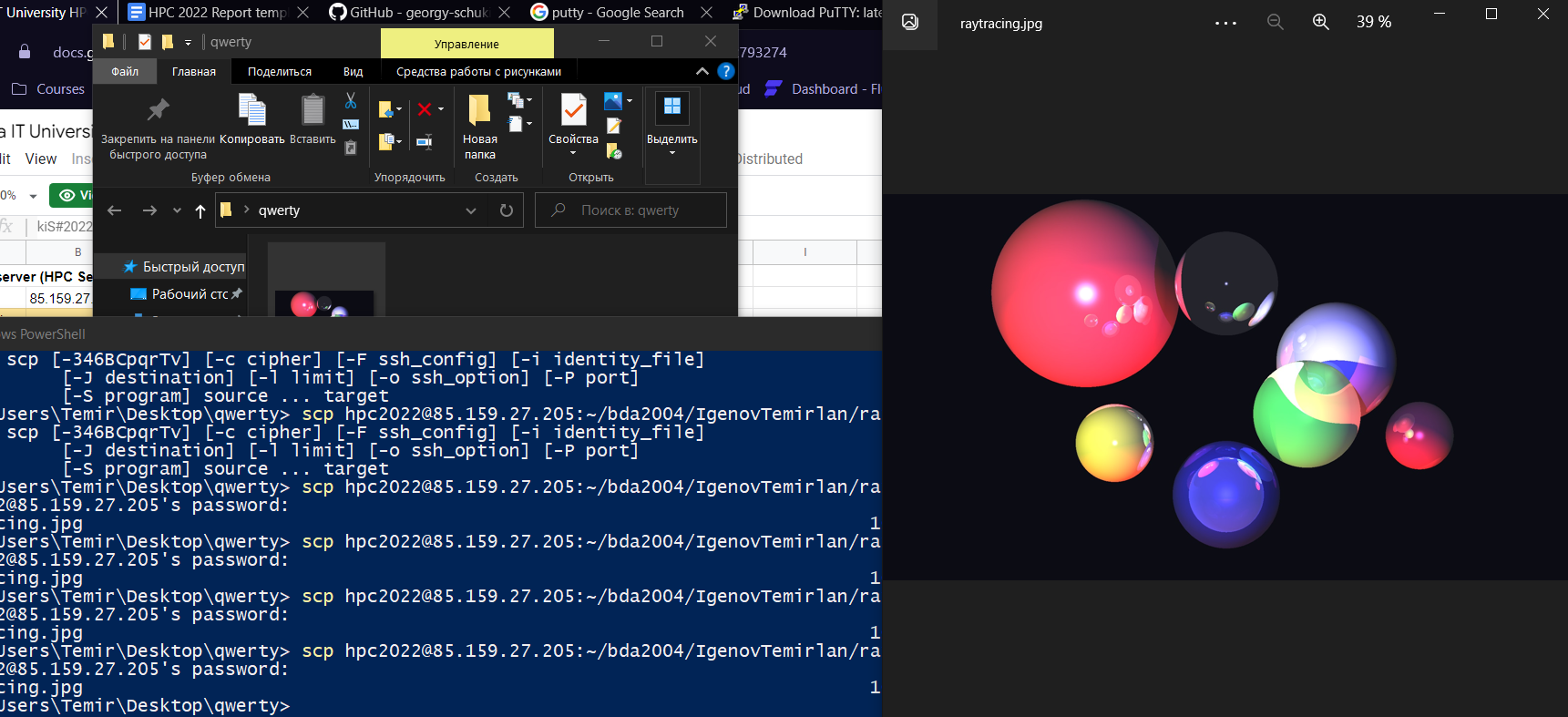
Автоматически созданное описание



3 play

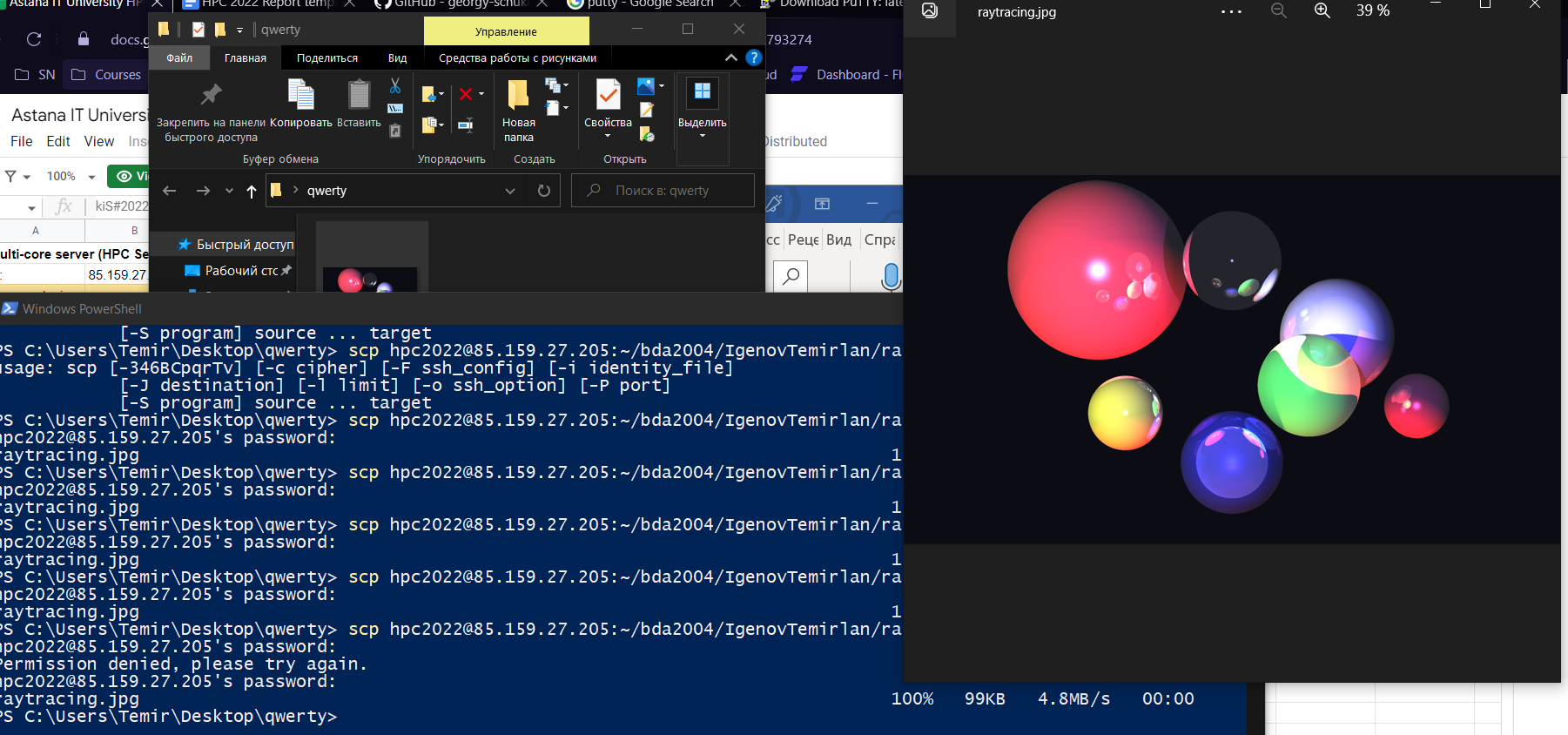
Изображение выглядит как текст, оранжевый

Автоматически созданное описание



4 play

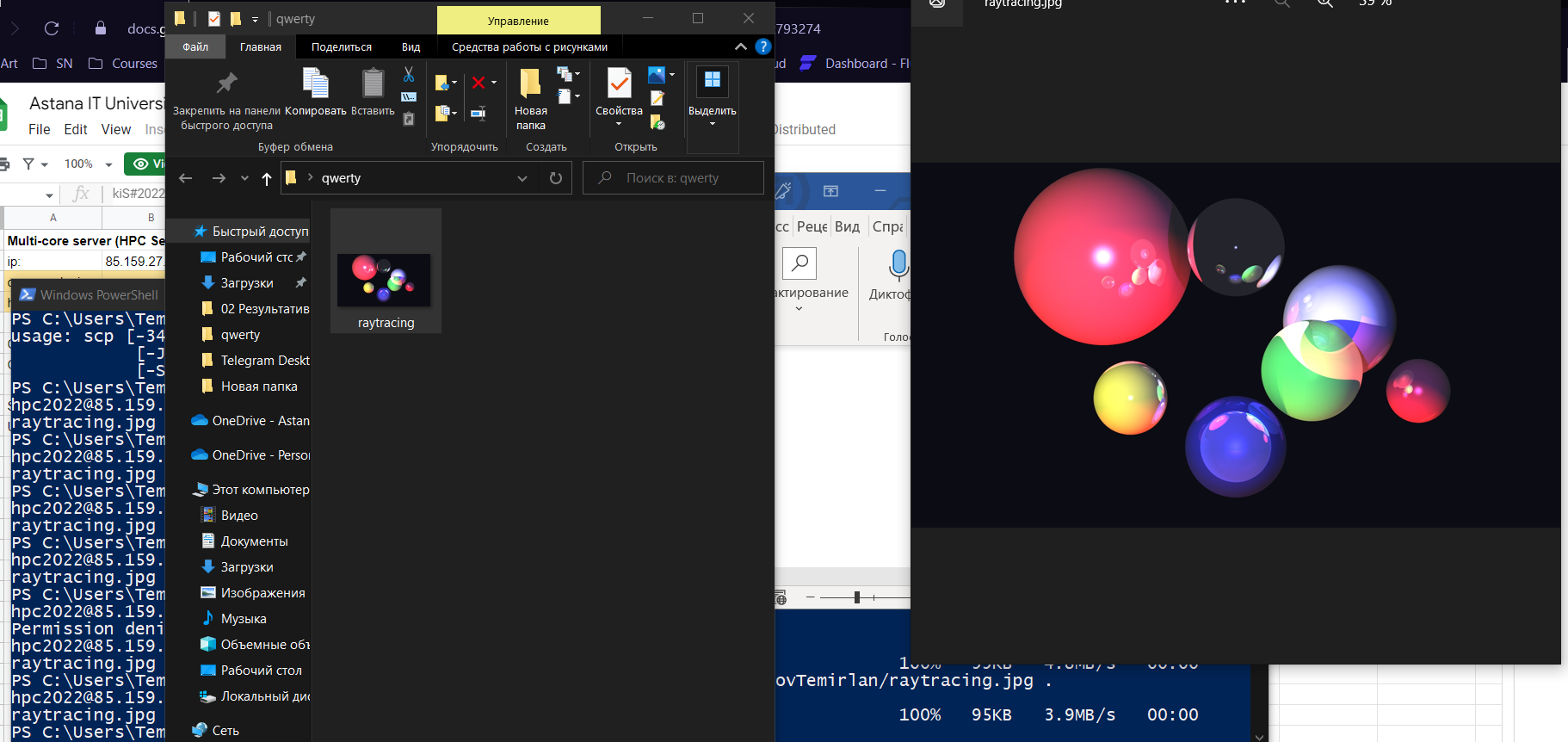




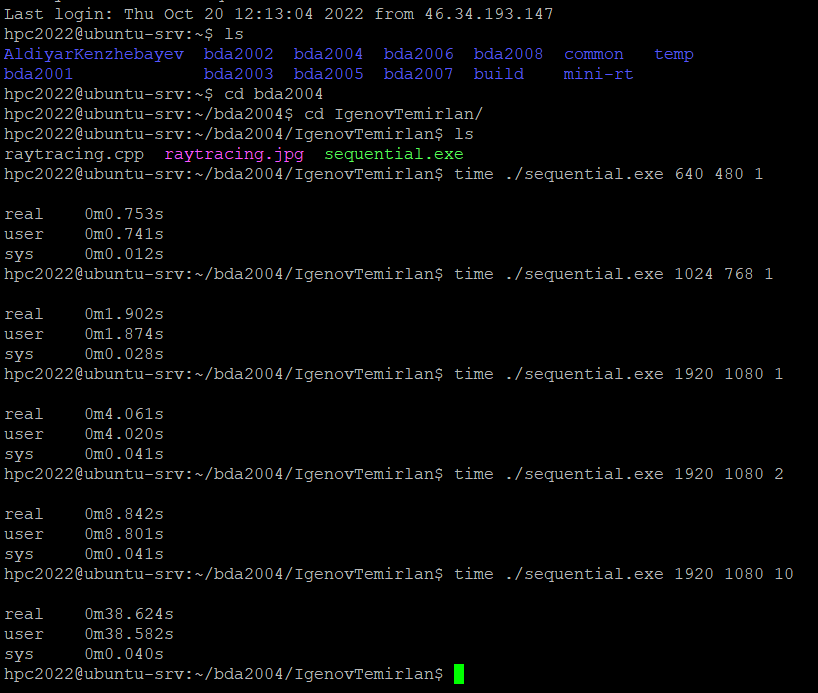
5 play

Изображение выглядит как текст, оранжевый, темный

Автоматически созданное описание



7) Counted the time for each variation of ray tracing



1. Github link:

https://github.com/alquimista-it/hpc2022